

Gujie Dai

Digital Media Practitioner, Explorer, and Thinker

s3801333@student.rmit.edu.au (+61)0477221651 (+86)17854116070

EXPERTISE

My interests lie in web art, digital environments, multisensory experience, user research, the philosophical implications of emerging technologies, and shifting definitions of 'the Human' within the digital milieu.

I have a background in engineering and fine arts and am doing a Digital Media degree at RMIT University. My multi-disciplinary background informs my technically and theoretically adept performances, web-based conceptual interventions, and audio-visual works.

EDUCATION

2020 - 2022 (expected)	RMIT University , Melbourne, Australia <i>Bachelor of Design (Digital Media)</i>
2015 - 2019	Qilu University of Technology , Jinan, China <i>Bachelor of Engineering (Packaging)</i>

SKILLS

Programing Language & Framework

JavaScript	HTML&CSS, p5.js, three.js, jQuery
Java	Processing
C#	Unity3D
Python	Numpy
Pure Data & Max/MSP	N/A

Software

Media Processing	Adobe Creative Suite
Virtual Environment	Unity3D, Blender, Unreal Engine, AutoCAD, Maya, 3ds Max, ArtiosCAD, Rhino3D, KeyShot
Sound Design & Music Production	Reaper, Ableton, Audacity
Document Processing	Microsoft Office Suite

Traditional Media

Drawing (landscape, architecture, figure), Painting (oil, watercolor), ceramic, Chinese calligraphy

COURSE WORK

RMIT University (with full HD in the recent semester)

Media Cultures 1	Digital Media Studio 1 (Production)
Digital Video	Digital Media Studio 2 (Collaboration)
Emerging Digital Cultures 1	DMS 3 (Everyday Machines)
Sound Design for Digital Media	UX
Interactive Media 1	Digital Music Production
Digital Narrative	DMS 4 (Interactive Embodiment in the Browser)

Qilu University of Technology (selected)

Advanced Mathematics 2	College Physics 2
Linear Algebra 2	Color Science and Technology
Physical Chemistry 2	Engineering Mechanics
Organic Chemistry 2	Experiment of Analytical Chemistry
Packaging Applied Mechanics	High Polymer Chemistry and Physics
Scientific & Technological Philosophy	Mechanical Design Basis

PROJECTS

October 2021

Folio Link <https://itisj.github.io/thisisj/>

Zoom with Yourself <https://itisj.github.io/drawYourself/>

EP, The Middle Way <https://thisisj.bandcamp.com/releases>

August 2021

Second Person <https://itisj.github.io/VirtualMe/>

May 2021

Digital Void – live performance & writing, philosophy inquiry into digital images. <https://itisj.github.io/digitalvoid/>

Silly Drum – interactive installation made with PD & Arduino, <https://itisj.github.io/sillysynth/>

April 2021

Dear Phil – digital memory of a sad story, about who is not with us anymore. <https://itisj.github.io/dearphil/>

Fashion Show – an homage to Charlotte Cory's photography *You Animal, You*. <https://itisj.github.io/fashionshow/>

December 2020

Sketch.js – simple digital sketches made with p5.js <https://itisj.github.io/jsdaily/>

October 2020

No escape! Won't Escape? – virtual environment reflects on social media as infrastructure. <https://itisj.github.io/escape/>