

efficiently use resource!
* time, memory, bandwidth of Network

Data Structures

Performance

Ja-Hee Kim@seoultech

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Data Structures . Performance

Motivation

Example

$$sum = \sum_{i=1}^n i$$

Algorithm A

```
sum = 0
for i = 1 to n
    sum = sum + i
```

Algorithm B

```
sum = 0
for i = 1 to n
{
    for j = 1 to i
        sum = sum + 1
}
```

Algorithm C

```
sum = n * (n + 1) / 2
```

Most Efficient

← what is criteria?
... we should define.

- Lower complexity is better
- Usually the “best” solution to a problem balances various criteria such as time, space, generality, programming effort, and so on.
- Time complexity:
 - Time requirement
 - the time it takes to execute
- Space complexity:
 - Space requirements
 - the memory it needs to execute

Sum from 1 to n

- How much time to add 1 ... n

- Algorithm A

```
long n = 10000;
```

```
// Algorithm A
```

```
long t0 = System.currentTimeMillis();  
long sum = 0;  
for(long i = 1; i <= n ; i++)  
    sum = sum+i;  
long t1 = System.currentTimeMillis();  
System.out.println(sum+" : "+(t1-t0));
```

- Algorithm B

```
//Algorithm B
```

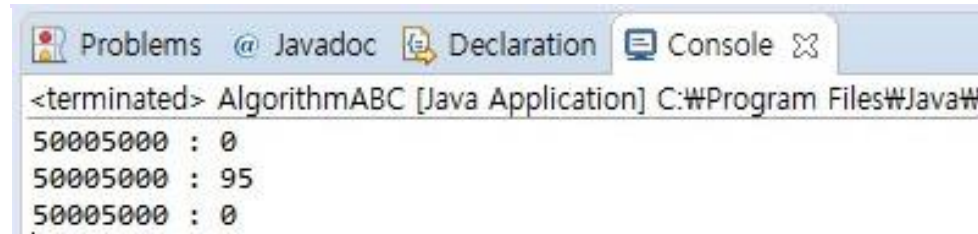
```
t0 = System.currentTimeMillis();  
sum = 0;  
for(long i = 1; i <= n ; i++)  
    for(long j = 1; j<=i; j++)  
        sum = sum+1;  
t1 = System.currentTimeMillis();  
System.out.println(sum+" : "+(t1-t0));
```

- Algorithm C

```
// Algorithm C
```

```
t0 = System.currentTimeMillis();  
sum = n*(n+1)/2;  
t1 = System.currentTimeMillis();  
System.out.println(sum+" : "+(t1-t0));
```

- Result



The screenshot shows a Java IDE window with a console tab. The console output displays the results of three different algorithms for calculating the sum of numbers from 1 to 10,000. Each line shows a timestamp followed by the sum and the execution time in milliseconds.

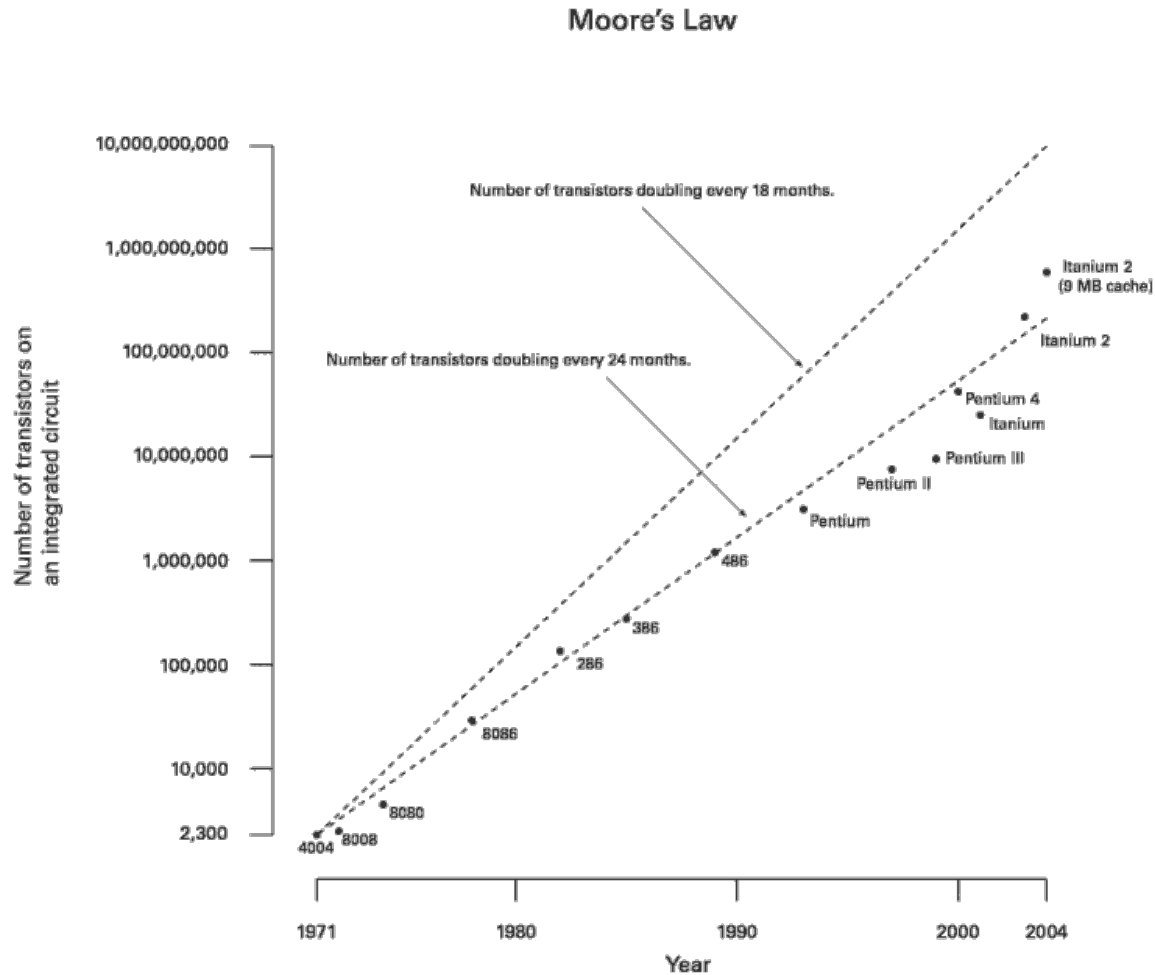
```
<terminated> AlgorithmABC [Java Application] C:\Program Files\JavaW  
50005000 : 0  
50005000 : 95  
50005000 : 0
```

Factors

- Factors that determine running time of a program
 - problem size
 - basic algorithm / actual processing
 - memory access speed
 - CPU/processor speed
 - the of processors?
 - compiler/linker optimization?

Moore's law

upgrade hardware.



process of measuring complexity \Rightarrow analysis of algorithm.
focusing on time complexity!
time > space

Data Structures . Performance

Measuring an Algorithm Efficiency

Terminology

- **Analysis of algorithms**
 - the process of measuring the complexity of algorithms
- **Problem size**
 - the number of items that an algorithm processes
- **Basic operation**
 - the most significant contributor to its total time requirement
 - the most frequent operation is not necessarily the basic operation such as assignments, control loop
 - Simplified analysis can be based on : number of arithmetic operations performed, Number of comparisons made, Number of times through a critical loop, Number of array elements accessed, etc
- directly proportional
 - the time requirement increases by some factor
- growth-rate function: $T(n)$
 - how an algorithm's
 - The number of basic operations for n

Constant time

- $T(n)=3$

```
// Algorithm C  
t0 = System.currentTimeMillis();  
sum = n*(n+1)/2; 3 operations  
t1 = System.currentTimeMillis();  
System.out.println(sum+" : "+(t1-t0));
```

constant algorithm

Linear time

```
long n = 10000; # (n+1) assignments
```

(n) additions

```
// Algorithm A
```

```
long t0 = System.currentTimeMillis();
```

```
long sum = 0;
```

```
for (long i = 1; i <= n; i++)
```

```
    sum = sum + i;
```

```
long t1 = System.currentTimeMillis();
```

```
System.out.println("sum: " + (t1 - t0));
```

loop control

(n+1) assignments

(n) additions

(n+1) comparisons

- The number of basic operations

n	0	1	2	3	4	5
T(n)	0	1	2	3	4	5

- $T(n) = n$

\Rightarrow not basic operation
linear algorithm

Quadratic time

```
//Algorithm B
t0 = System.currentTimeMillis();
sum = 0;
for(long i = 1; i <= n ; i++)
    for(long j = 1; j<=i; j++)
        < sum = sum+1; > constant
t1 = System.currentTimeMillis();
System.out.println(sum+" : "+(t1-t0));
```

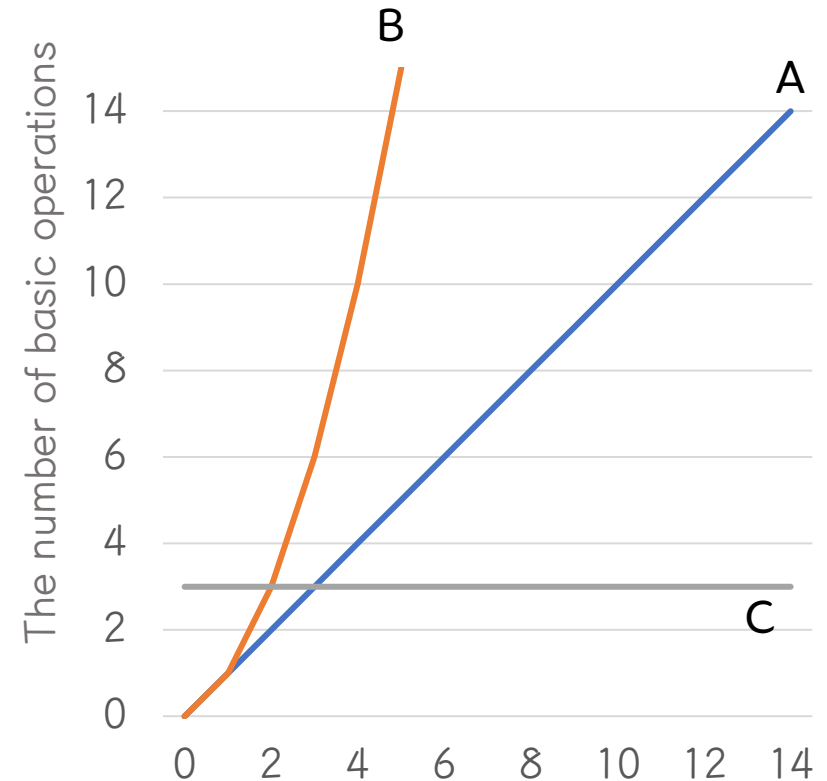
- The number of basic operations

n	0	1	2	3	4	5
i	0	1	1 2	1 2 3	1 2 3 4	1 2 3 4 5
j	0	1	1 1 2	1 1 2 1 3	1 1 2 1 2 3 4	... 1 2 3 4 5
T(n)	0	1	3	6	10	15

- $$T(n) = \sum_{i=1}^n i = \frac{n(n+1)}{2} = \frac{n^2}{2} + \frac{n}{2}$$

Necessary time

	A	B	C
Additions	n	$n(n+1)/2$	1
Multiplications			1
Divisions			1
Total	n	$\frac{n^2}{2} + \frac{n}{2}$	3



Growth-rate function

- Dominant term: the term the one dominating as n gets bigger

다항 시간 Polynomial-time algorithm

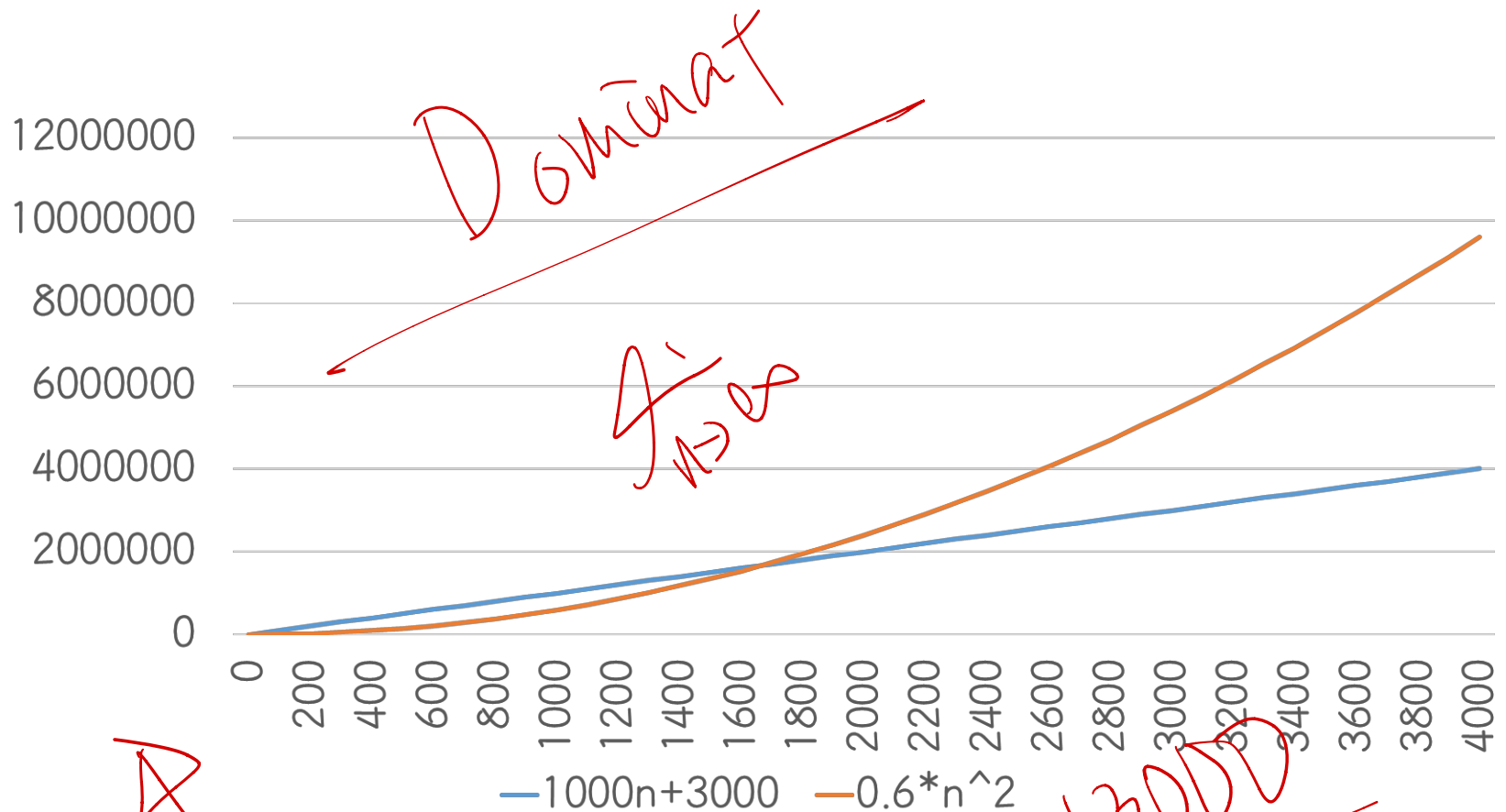
solvable tractable

	$f(n)$ <i>T(n)</i>	$n=10^3$	$n=10^5$	$n=10^6$	
fast ↑	$\log_2(n)$	10^{-5} sec	$1.7 * 10^{-5}$ sec	$2 * 10^{-5}$ sec	Logarithmic algorithm
	n	10^{-3} sec	0.1 sec	1 sec	Linear algorithm
	$n * \log_2(n)$	0.01 sec	1.7 sec	20 sec	
	n^2	1 sec	3 hr	12 days	Quadratic algorithm
	n^3	17 min	32 yr	317 centuries	
slow ↓	2^n	10^{285} centuries	10^{10000} years	10^{100000} years	Exponential algorithm
	$n!$				

Data Structures . Performance

Asymptotic Notation

Asymptotic



MA

$0.6n^2 + 1000n + 3000$

Asymptotic notations

• O

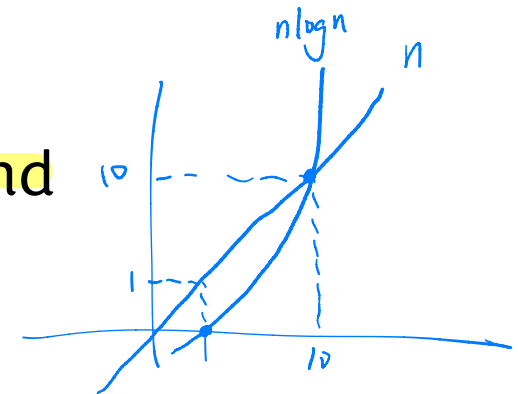
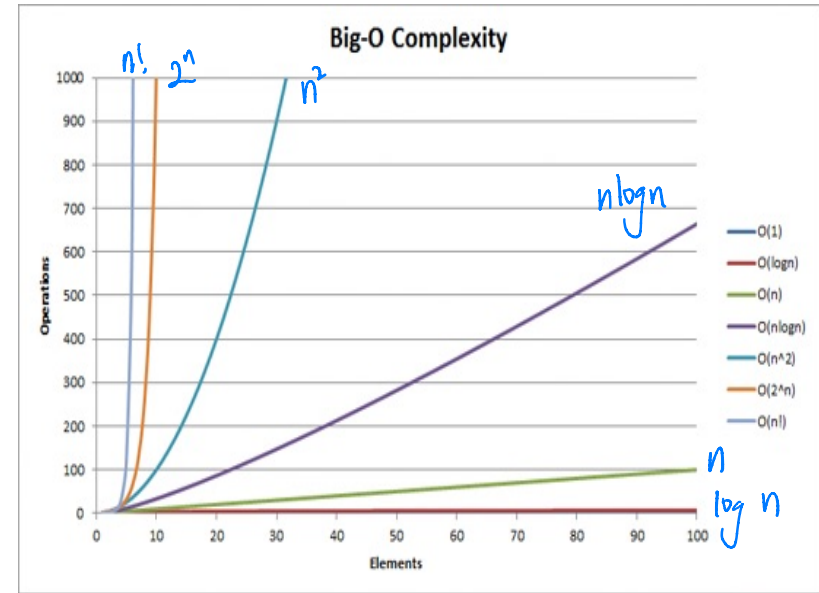
- Big O notation
- Asymptotic upper bound

• Ω

- Big Omega
- Asymptotic lower bound

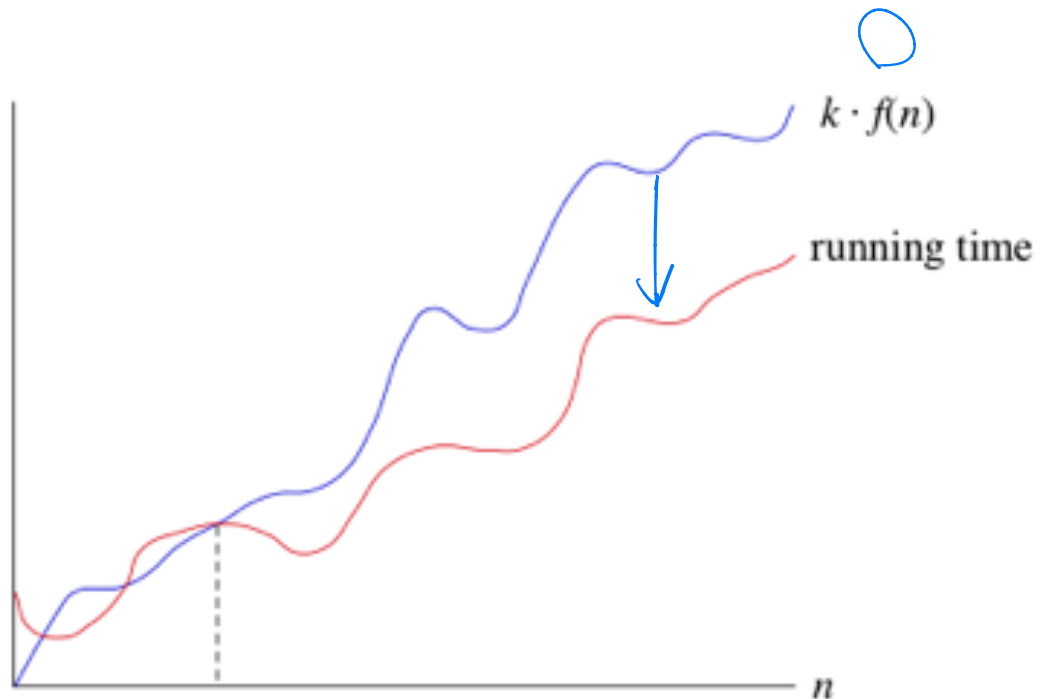
• Θ

- Big Theta notation
- Asymptotic upper and the lower bound



O-notation

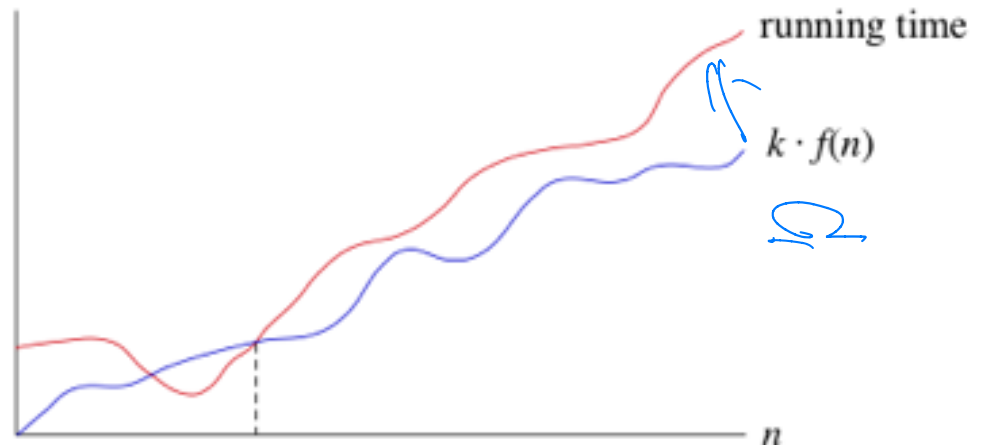
- Upper bound of the running time of an algorithm
- $f(n) \in \underline{O(n^2)}$
 - n^2
 - $3n^2+2n$
 - $3n^2+n \log n$
 - $n \log n$
 - $3n$



Ω -notation

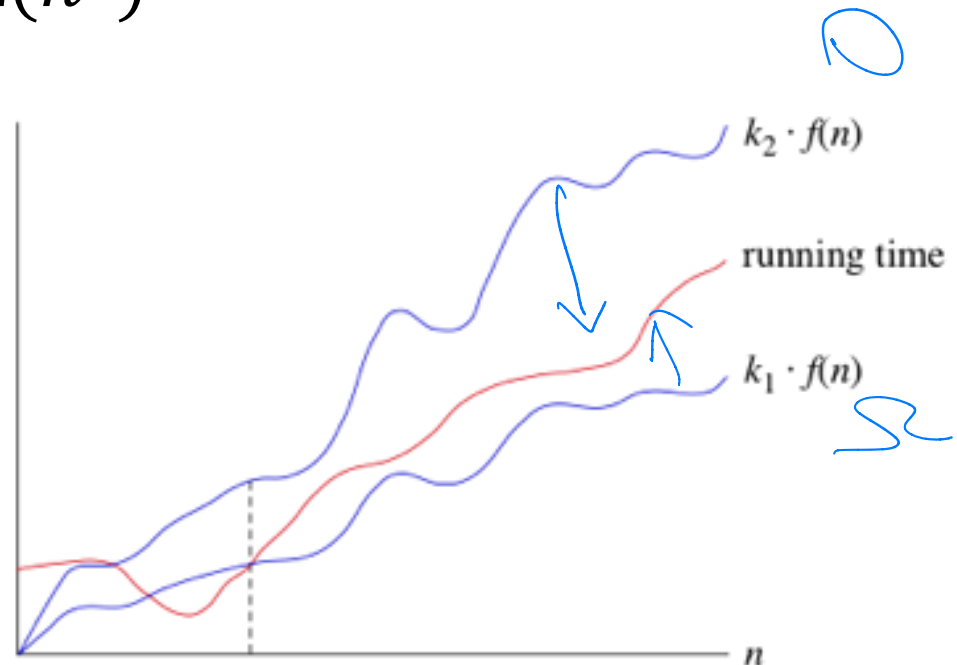
Lower

- ~~Upper~~ bound of the running time of an algorithm
- $f(n) \in \Omega(n^2)$
 - n^2
 - $3n^2 + 2n$
 - $3n^2 + n \log n$
 - $7n^3 + 5n$



Θ -notation

- Tight bound of the running time of an algorithm
- $\Theta(n^2) = O(n^2) \cap \Omega(n^2)$



$\in \rightarrow =$

- Proper notation

- $T(n) \in O(n^2)$

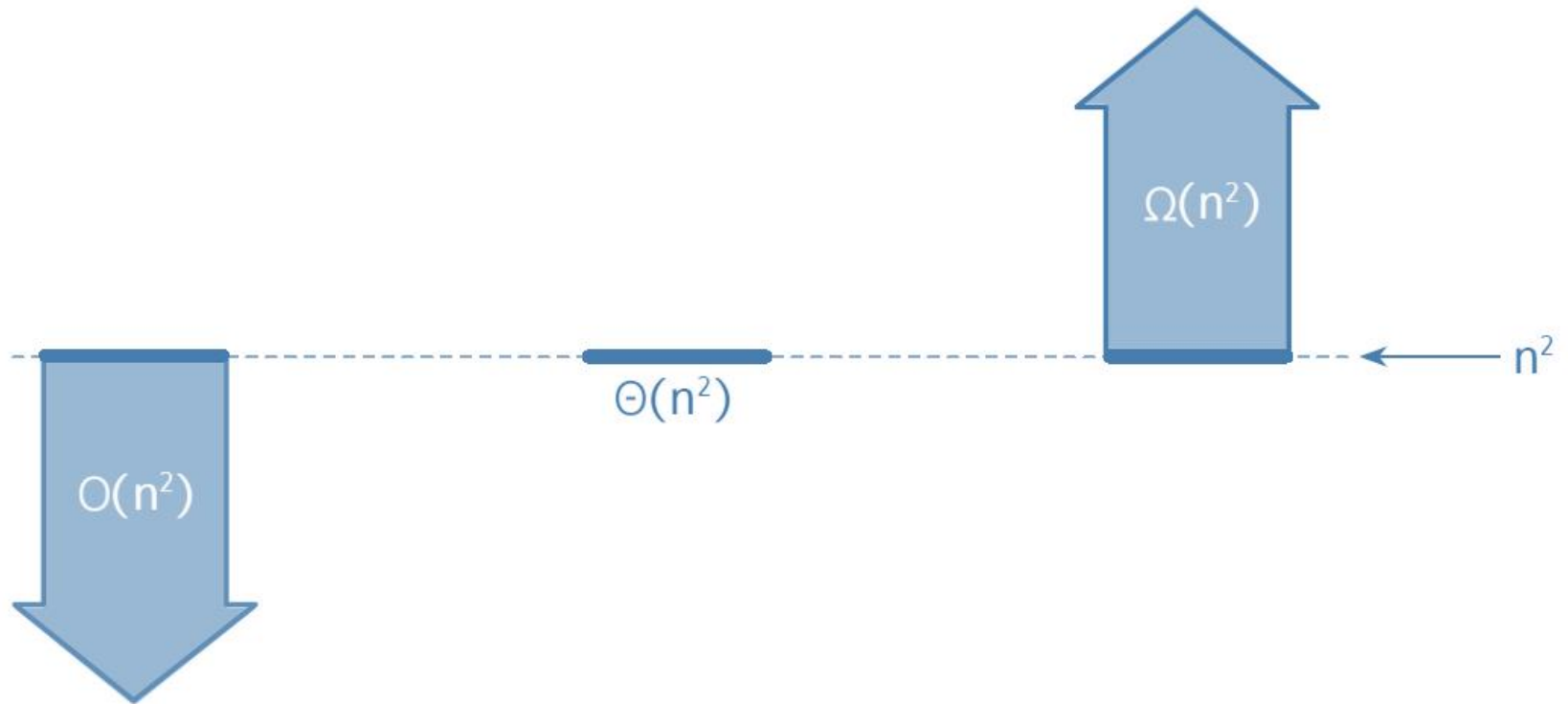
- General notation

- $T(n) = O(n^2)$

- Wrong notation

- $O(n^2) = T(n)$

Relation of notations





Thank you!

Questions?

Exit