

How Deep Learning Works

Learning representations

- Learning representations from data
 - It is about the difference between deep learning and other ML approaches.
 - What ML algorithms do: to do ML, we need three things;
 - Input data points
 - Examples of the expected output
 - A way to measure whether the algorithm is doing a good job → adjusting the measurement is what we call learning.
 - The central problem of ML: how to meaningfully transform data → how to learn useful *representations* of the input data

Learning representations

- What is a representation?
 - It is a different way to look at data – to represent or encode data.
 - E.g., a color image → RGB format or HSV format
 - We can solve some tasks very easily with a good representation.
 - E.g., “select all red pixels” → very easy in the RGB format
 - ML models are all about finding appropriate representations for their input data!
 - Searching for useful representations of some input data, within a predefined space of possibilities, using guidance from a feedback signal.

Learning representations

- What is a representation?
 - Example
 - We want to develop an algorithm that can take (x,y) of a point and output whether that point is likely to be black or to be white.
 - Inputs? (x,y)
 - The expected outputs? 1 or 0 Black or White
 - How to measure the performance? accuracy

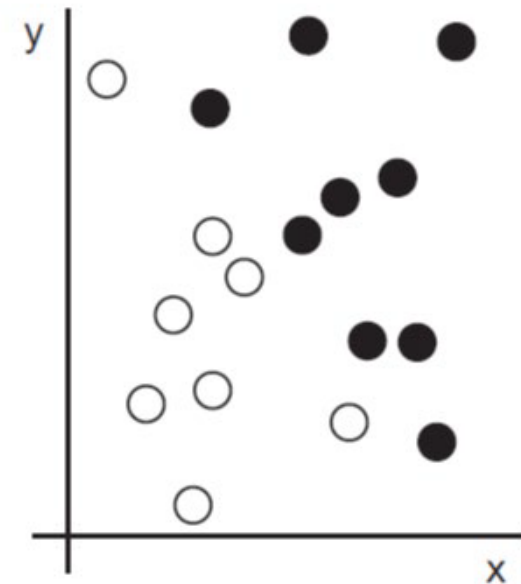
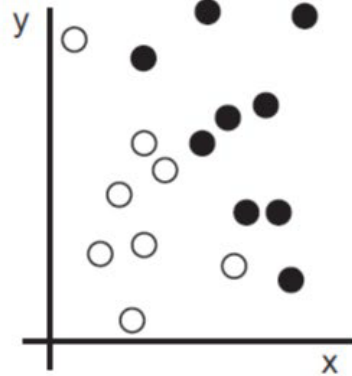


Figure 1.3
Some sample data

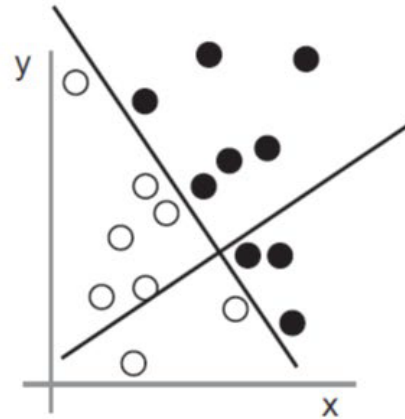
Learning representations

- What is a representation?
 - Example

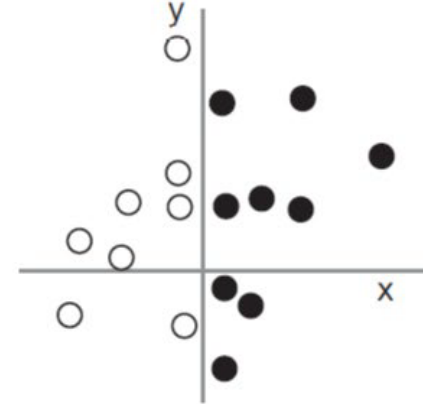
1: Raw data



2: Coordinate change



3: Better representation



If $x > 0$, then a point is black
If $x < 0$, then a point is white

Figure 1.4 Coordinate change

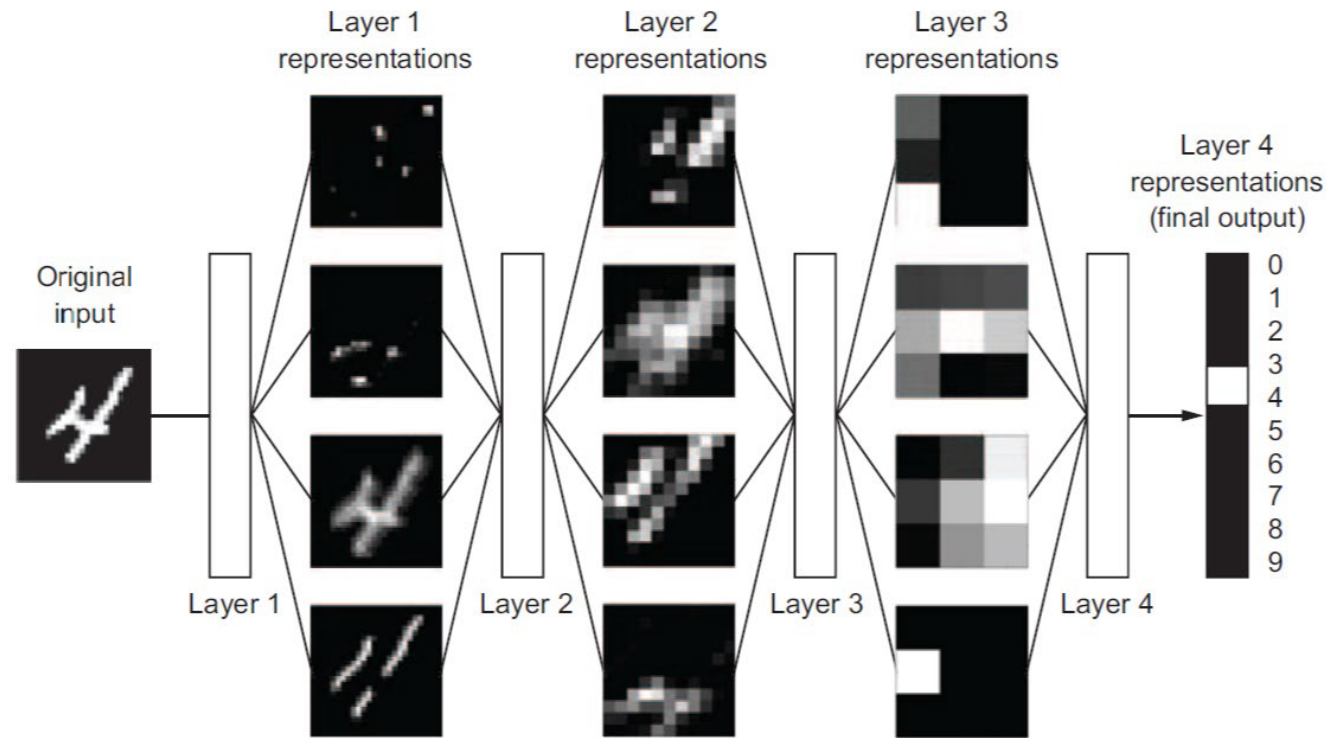
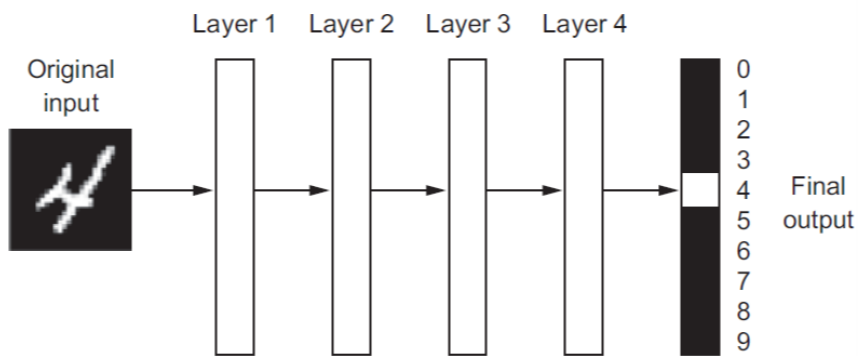
The “deep” in “deep learning”

- Deep learning

- A new take on learning representations from data by learning successive layers.
- “deep” stands for this idea of successive layers of representations.
- Modern deep learning often involves tens of even hundreds of successive layers of representations – all learned automatically from training data.
- In DL, these layered representations are learned via neural networks model.
- Deep learning models are not models of the brain.

The “deep” in “deep learning”

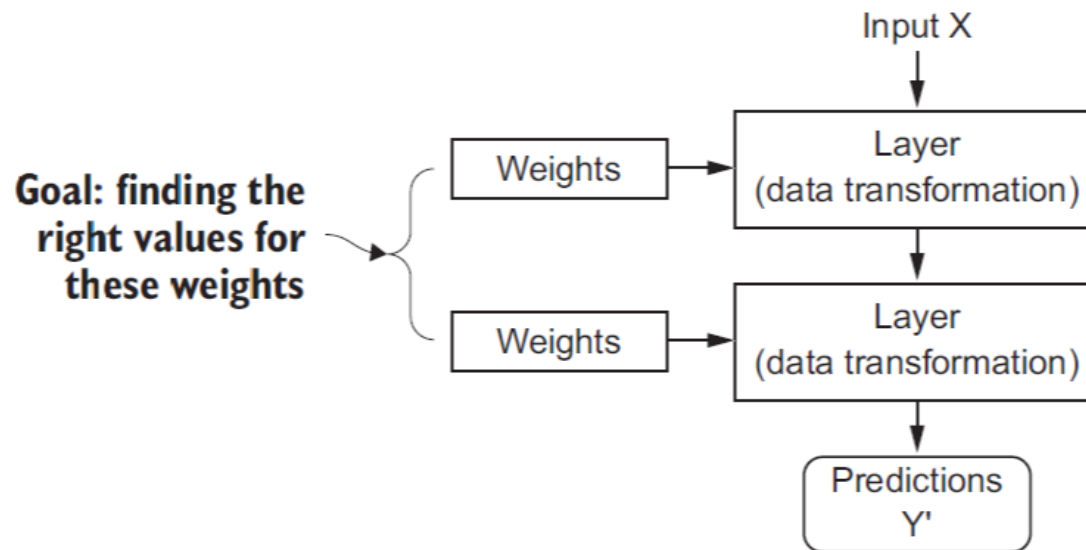
- Learned representations by a deep learning model



a multistage *information-distillation* process

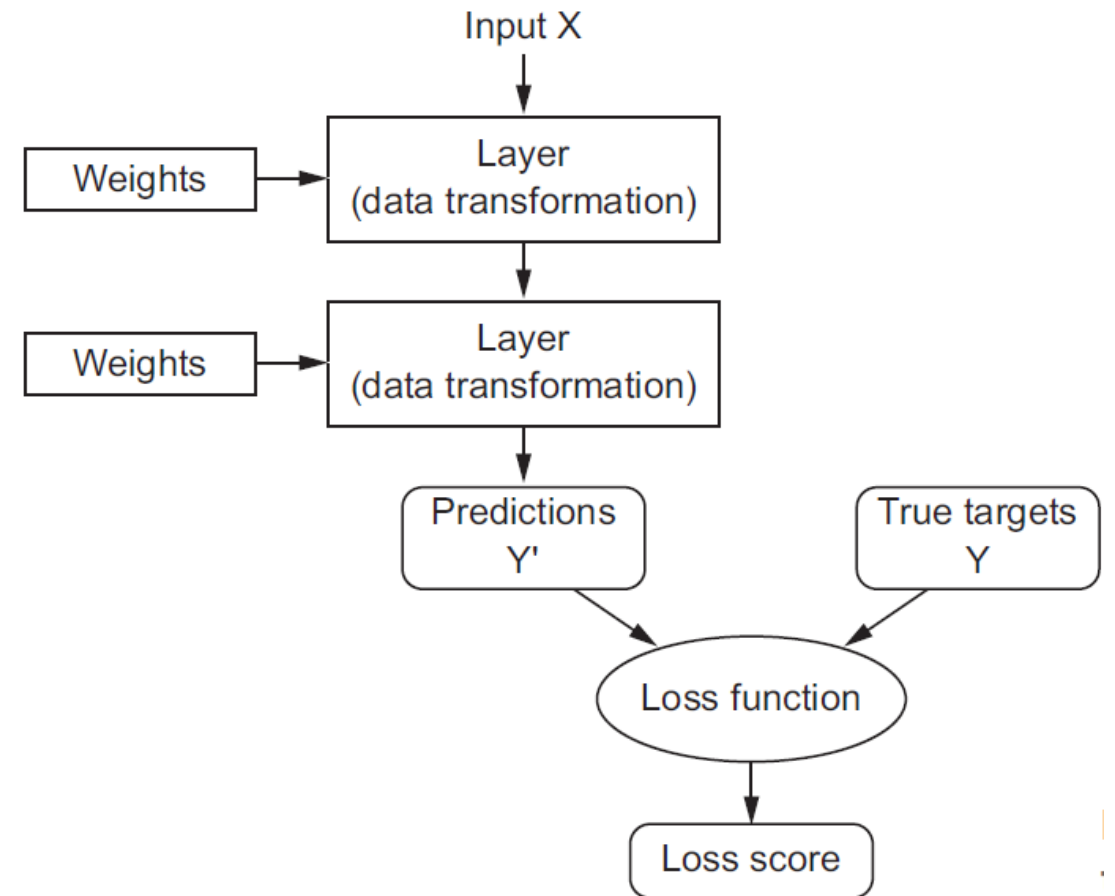
How deep learning works

- What a layer does to its input data is stored in the layer's *weights*.
- In other words, the transformation (by a layer) is *parameterized* by its *weights*.
- Again, learning means finding a set of weight values of all layers in a network.



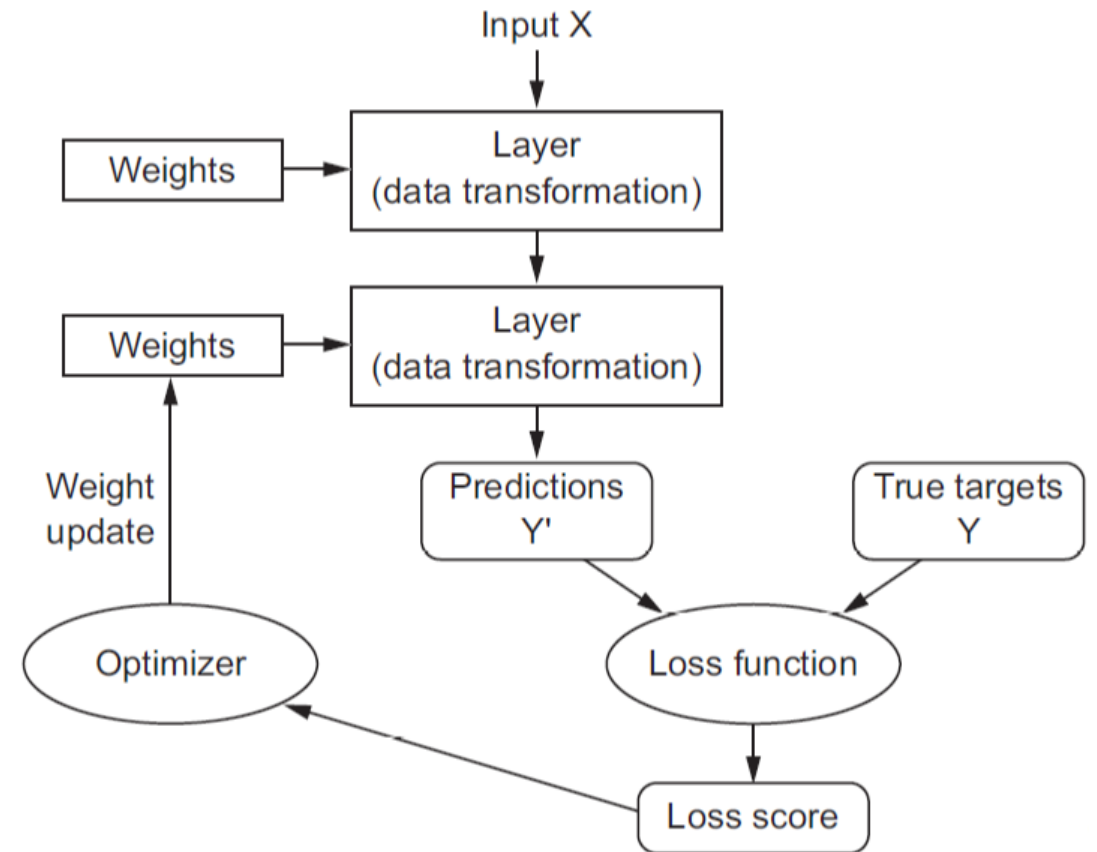
How deep learning works

- To control something, we need to observe it!
- To control the output of a neural network, we need to measure how far this output is from what we expected. → the *loss function* of the *network* (also called the objective function)
- $\text{Loss}(\text{output}, \text{target}) \rightarrow$ how well the network performs our task



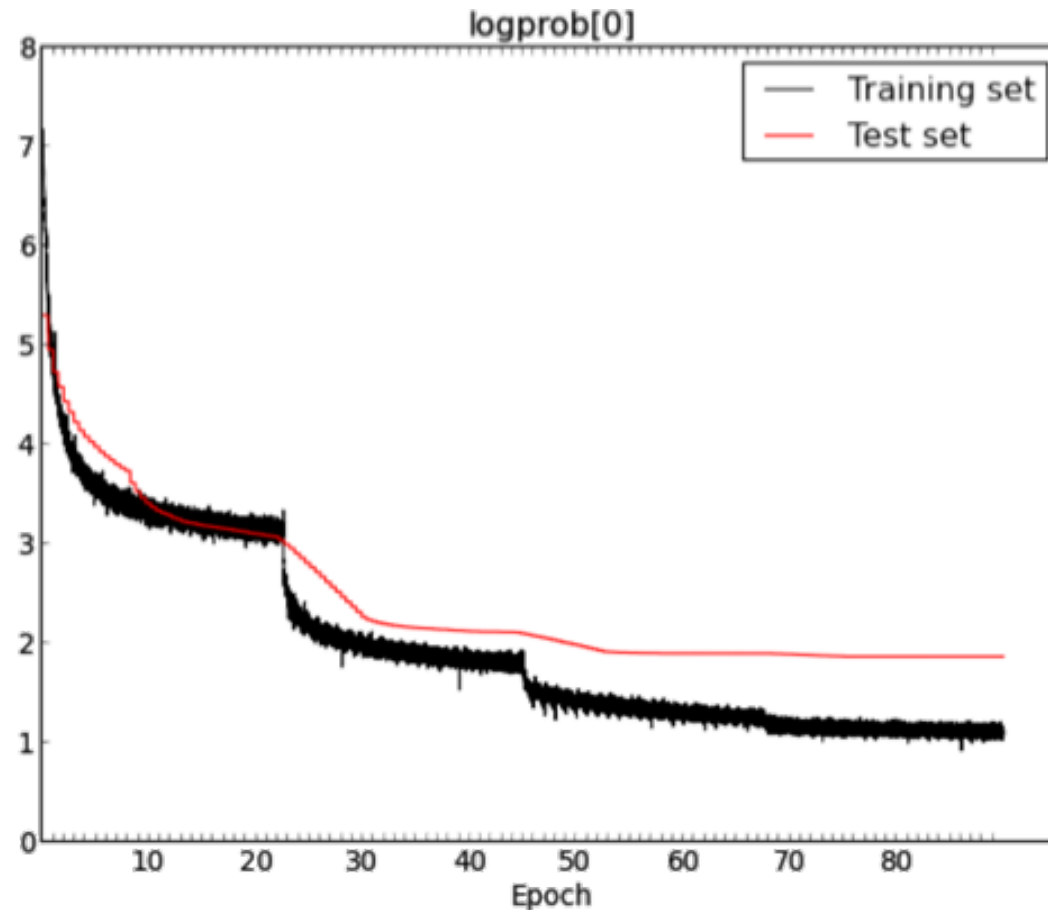
How deep learning works

- Deep learning **adjusts the weight values** a little, in a direction that will lower the loss score for the current example. → **Optimizer's job**
- Specifically, the optimizer is based on the **backpropagation algorithm**.



How deep learning works

- Loss curves



How deep learning works

- Learning process

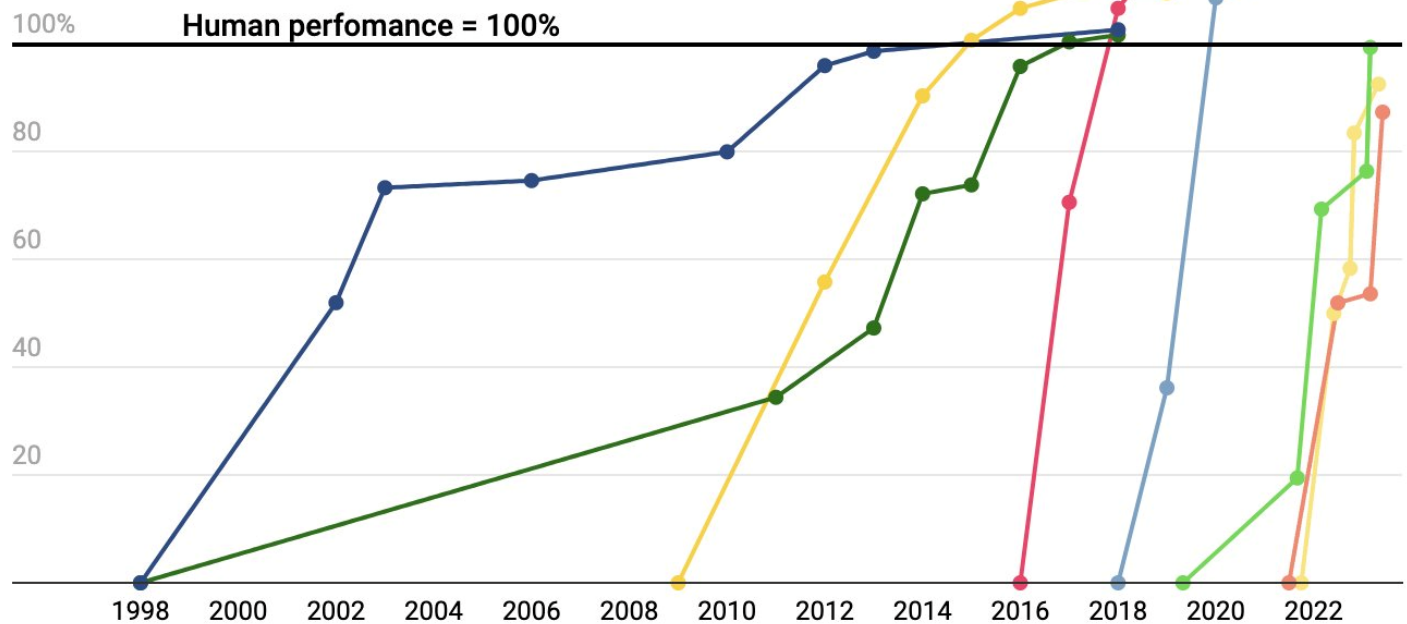
- 1) Initially, the **weights** of the network are **assigned random** values.
- 2) With every example the network processes, the **weights are adjusted a little in the correct direction**. → The **loss scores decreases**
- 3) **Repeat** a sufficient number of times, then we can **get weight values** that **minimize the loss function**.
- 4) This network with a minimal will produce the outputs which are **close to the targets**. → **Trained network**

What DL has achieved

AI has surpassed humans at a number of tasks and the rate at which humans are being surpassed at new tasks is increasing

State-of-the-art AI performance on benchmarks, relative to human performance

● Handwriting recognition ● Speech recognition ● Image recognition ● Reading comprehension
● Language understanding ● Common sense completion ● Grade school math ● Code generation



For each benchmark, the maximally performing baseline reported in the benchmark paper is taken as the “starting point”, which is set at 0%. Human performance number is set at 100%. Handwriting recognition = MNIST, Language understanding = GLUE, Image recognition = ImageNet, Reading comprehension = SQuAD 1.1, Reading comprehension = SQuAD 2.0, Speech recognition = Switchboard, Grade school math = GSK8k, Common sense completion = HellaSwag, Code generation = HumanEval.

Chart: Will Henshall for TIME • Source: [ContextualAI](#)

TIME

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