

Music Interaction Design Notes

Me, Ian

Spring Semester, 2019

January 30th, 2019

Overview

FROM THE SLIDE-SHOW: “In this class students develop interactive music projects: pieces of music that are not linear, but rather offer a multiple dimensions for listeners to explore—on their phones in a crowded subways, at an abandoned factory in Palermo, back on their couches after a long day, or at a classical concert hall.”

Website

<https://luisaph.github.io/music-interaction-design-spring-2019>

Topics

Assignments

Assignment 1 Document in class work

Assignment 2 Create your own project prompt. It can be real, made up, or a combination. “Design a participative performance with X band and for Y venue using people’s iPhones/cardboard boxes” “Create an interactive exhibit for the museum of Samba in Rio de Janeiro, for people to experience”

February 6th, 2019

Elements

Rhythm

Beat