Okay, let's break this down slowly so it's super clear for you — just like we did with the Todo app.

★ Controlled Inputs in React

What it means

A controlled input in React is an input field whose value is controlled by React state.

This means:

- The **state** decides what's shown inside the input.
- When you type, the state changes.
- The updated state is then shown in the UI again.

In short:

State \rightarrow updates UI \rightarrow UI updates State \rightarrow cycle repeats

Example Code

```
// Step 1: Import useState hook
import React, { useState } from "react";

function MyForm() {
    // Step 2: Create state to store input value
    const [name, setName] = useState("");

return (
    <div>
        /* Step 3: Input whose value is controlled by state */}
        <input
            type="text"
             value={name} // State controls what appears in the input
            onChange={(e) => setName(e.target.value)} // Input changes state
            />
```

```
{/* • Step 4: Show the current value on screen */}
  Your name is: {name}
  </div>
);
}
```

export default MyForm;

Q How it works step-by-step:

- 1. **useState("")** → Creates a variable name with an empty string initially.
- 2. value={name} → Whatever name is, that's what's shown in the input.
- 3. onChange={(e) => setName(e.target.value)} →
 - When you type in the input, the onChange event triggers.
 - o e.target.value means "the latest typed value".
 - o setName(...) updates the state with that new value.
- 4. **React re-renders** → Shows the updated value in the input (and anywhere else you use it).

In simple words:

This is like a notebook.

- name is the page where we write your text.
- The input reads from that page.
- When you write something new, we erase the old and write the new text on the page.

If you want, I can **also show you uncontrolled inputs** so you understand the difference and when to use each. That's the next thing after controlled inputs in form validation.