

SRINIVAS GUNTI

3rd Year UG Student
Computer Science and Engineering
Discipline
PDPM Indian Institute of
Information Technology
Design and Manufacturing, Jabalpur

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Objective: I am seeking for an internship with a challenging, responsible and engaging work environment that would extract the best of my skills and abilities from me, subsequently resulting in technological and overall growth of myself and the company.

Education:

Year	Degree	Institute	Percentage/ CGPA
2016-2020	B.Tech(CSE)	Indian Institute of Information Technology, Jabalpur	6.4
2016	Intermediate (XII)	Sri Chaitanya Jr. College, Hyderabad	96.8
2014	S.S.C(X)	Bhashyam High School, Hyderabad	9.2

Skills:

- C, Java, Html, CSS, PHP, SQL, Python for data analysis
- Android, Adobe Photoshop, MS Office

Areas of Interest: Web development, Data analyst, Android development

Courses in B.Tech:

C Programming, Data Structures and Algorithms, Java, DBMS, Digital Electronics, Computer Organisation and architecture, Data Communication, Analysis of Algorithms

Projects:

1. Mess Management system for IIITDMJ (Nov '17)

Description: A website to manage to all hostel mess activities like mess fees, food wastage, mess menu, etc.

Languages used: Html, php, CSS, bootstrap

Database: MS SQL Server

Status: Completed

Link: https://drive.google.com/drive/folders/1KPH0AbCrYnbuQeAUxjloOknfxCh9Q_f

2.Travel India (Jul'17-Jun'18)

Description: This is an android app for public bus travellers who travel daily or who do not aware of bus details and schedules. This app provides Live tracking feature for public buses, Online ticket booking system, Bus details and schedules, user-user tracking system for safety and security. Due to time, cost and many other constraints, we have implemented it for our college bus.

Software used: Android Studio

Data Base: Google Firebase

API's used: Google directions, Google Maps

Status: Completed

3.Games Arena (Aug'18)

Description: This is a simple website for gamers to get basic information Regarding games like ratings, genres, year of release, platforms the game is played on etc.

Languages used: HTML, CSS, JavaScript

Status: Completed

Link: https://github.com/itnug987/Games_Arena

Trainings:

- **Microsoft Technology Associate in Machine Learning**

Conducted by Verzeo (May'18)

In this short course, I learned the basics of big data analysis using python.

- **Student Entrepreneur**

Conducted by iB Hubs Startup School'18 (Jun'18-July'18)

Our idea Travel India got selected for this programme as one among the 25 start-ups among 250+ start-ups that have applied for the programme. In this programme I learnt all the business aspects required for a startup to succeed.

- **IBM Watson API Workshop**

Conducted by IBM during Abhikalpan'18

In this workshop I learned basics of IBM Watson API's and how to include them in our websites and android applications.

Additional Information:

- Involved in the Blood donation Camp in IIITDMJ during the years 2016,2017.
- Attended the YES+ course by **Art of Living** organisation conducted in IIITDMJ.
- Hobbies are listening music, photography, watching TV series.