



itom

**A Measurement and Data Processing
Software Suite**

2013-09-10 / 2013-09-11



What this tutorial is about

- Introduction about **itom**
 - Why did we develop **itom**?
 - Main features
 - Python and its most important modules
 - **itom**'s plugin system
- Show-Cases
 - Macroscopic fringe projection
 - Software-Plugin: GUI for GPU based ray tracer MacroSim
 - Commercial confocal microscope from TWIP Optical Solutions
- Hands-on exercises
 - We develop an example to calculate the offset between two images, acquired with your webcam and create a user-developed GUI



Agenda

- Motivation. Why **itom**?
- Features
- Script Language Python
- Modular Plugin System
- The Graphical User Interface
- Licensing
- DataObject – **itom**'s Built-in Array Class
- Documentation and Help

Motivation

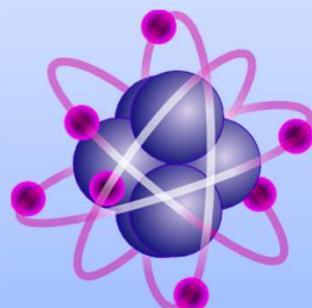


- + Data processing
- + Extensive math libraries
- Integration of hardware
- User defined interface



- + Easy generation of GUIs
- + Excellent hardware support
- Limited data processing and analysis
- No unified hardware interfaces

itom



- Fast, well-established, easy to use scripting language (Python)
- Homogeneous hardware integration
- Automation of measurement systems
- Fast data processing and analysis
- Easy to customize

Requirements and Solutions

Requirements	Solution
Fast, performant implementation	C++
Modern, user-friendly interface, independent of hardware platform	Qt-Framework (Windows, Linux, Mac OS) 
Fully integrated scripting language (fast, robust, easy to learn, extensive existing libraries, well documented and supported)	Python (Version 3) incl. numerous libraries (numpy, scipy, scikit-image, matplotlib, ...) 
Easy, flexible, homogenous integration of hardware support (motors, cameras, AD converter, ...) and algorithms	Plugin-System
Using well-known, time-proven, free software libraries where possible	OpenCV, PointCloudLibrary, Qscintilla, Qwt, ...



itom

File View Script Help

File System D:/git-itom/sources/itom/demo/tutorial/cross-correlation

Name

- __pycache__
- samples
- calc_correlation.py
- dialog.ui
- dialog_template.ui
- image_acquisition.py
- start_dialog.py

Filter: .om *.xpm *.sdf *.pcd *.ply *.vtk *.xyz *.obj *.stl

File System Call Stack Breakpoints

Command History

```
65205-43639
clc
def factorial(x):
    if (x > 1):
        return x * factorial(x-1)
    else:
        return 1
>>>factorial(4)
24
11 >>
```

Script Editor - D:/git-itom/sources/itom/demo/tutorial/cross-correlation/image_acquisition.py

```
1 #open-camera
2 cam = dataIO("OpenCVGrabber")
3
4 #start-camera
5 cam.startDevice()
6
7 #acquire-first-image
8 image1 = dataObject()
9 cam.acquire()
10 cam.copyVal(image1)
11
12 ui.msgInformation("move camera", "move camera")
13
14 #acquire-second-image
15 image2 = dataObject()
```

Figure

Global Variables

Globals	Value	Type
doc	"\nThis ...png")\n"	str
name	'_main_'	str
package	None	None
BUTTON	0	int
cam	DataIO-P..., ID: 1	item
MENU	2	int
relo...dules	1	int
SEPARATOR	1	int
toolBarCam	<_mai...86490>	cam
toolB...kPlot	<_mai...8F350>	quick

Plugins

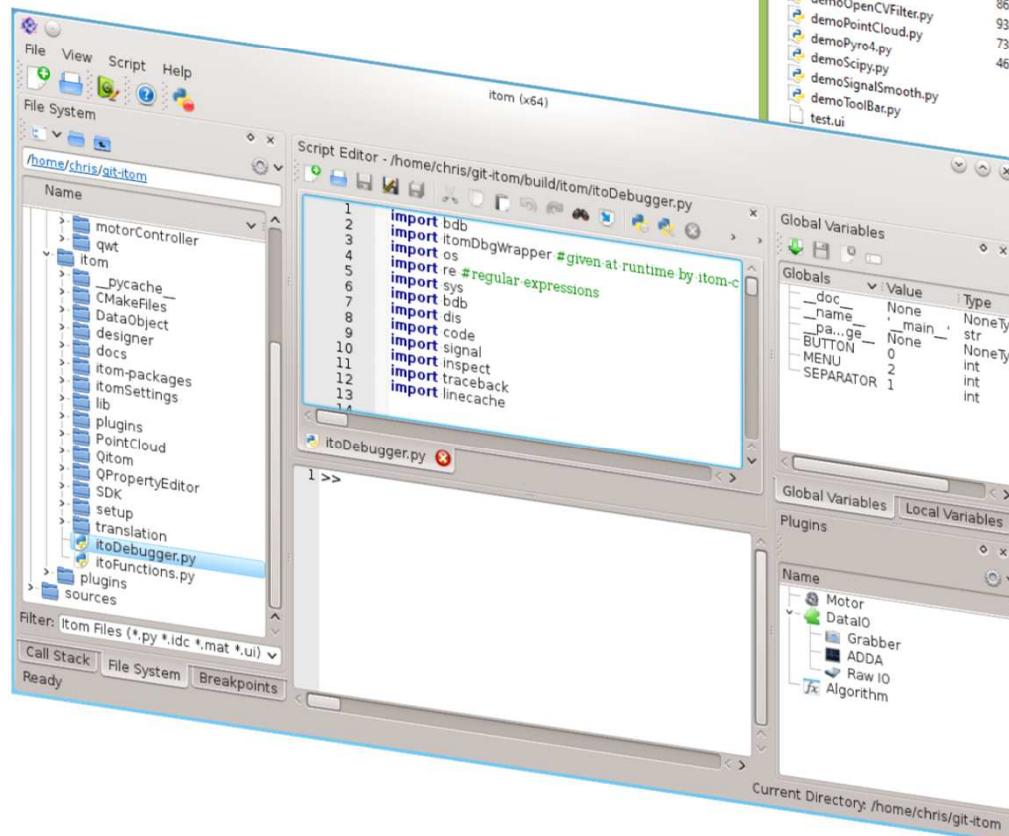
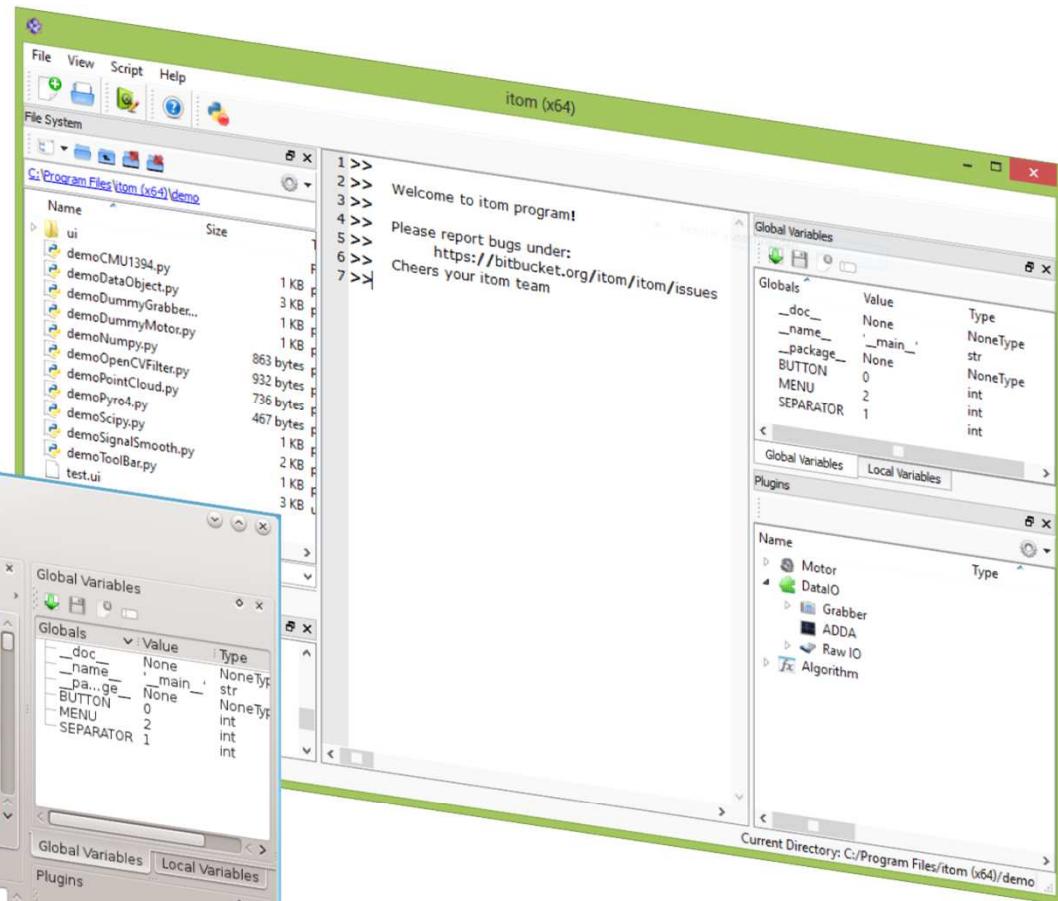
Name

- Motor
- DataIO
 - Grabber
 - AS5216
 - CMU1394
 - DummyGrabber
 - emuGrabber
 - FestoSBOCQ
 - FileGrabber
 - FileRecorder
 - OpenCVGrabber
 - ID: 1
 - SBCamera

Current Directory: D:/git-itom/sources/itom/demo/tutorial/cross-correlation



Windows 8



Debian KDE

item – main features



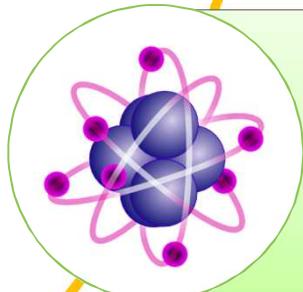
Scripting

- Integrated Python programming environment
- Almost full Python functionality
- Controlling **item** by specific Python module



Plugins

- C++ libraries (e.g. dll)
- Hardware and algorithm integration
- Integration of complex dialogs and windows



GUI

- Intuitive
- Optimized for implementation of measurement systems
- Ability to integrate customized user interfaces



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- Modular Plugin System
- The Graphical User Interface
- Licensing
- DataObject – **itom's** Built-in Array Class
- Documentation and Help

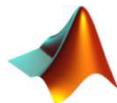
Python



- Open-Source scripting language (very liberal BSD-license)
- Implemented in C
- Developed and supported since 1991
- Supports object-oriented, functional and imperative programming paradigms
- Version 3.2 or newer supported
- Fully integrated core component of item
- Vast number of third-party modules available for free
- Scripts are precompiled and cached for faster execution
- Integrated Python-debugger

- Variables have an Python internal type, mainly: int, float, complex
- Casting uses the functions *int()*, *float()*...
- Assignment: *a=1* *a,b=1,2*
- Comparison operators: *==*, *>*, *<*, *<=*, *>=*, *!=*
- Bitwise-Operators: *&*, *|*, *~*, *^*
- Basic arithmetic: *a = a+1*, *a += 1*, *a=a**2*
- Operators also work on many non-basic types (arrays, lists, dictionaries...)

Example: Factorial



```
function ret = factorial(x)
    if(x > 1)
        ret = x * factorial(x-1);
    else
        ret = 1;
    end
end
```



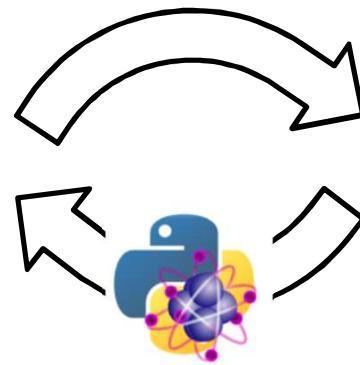
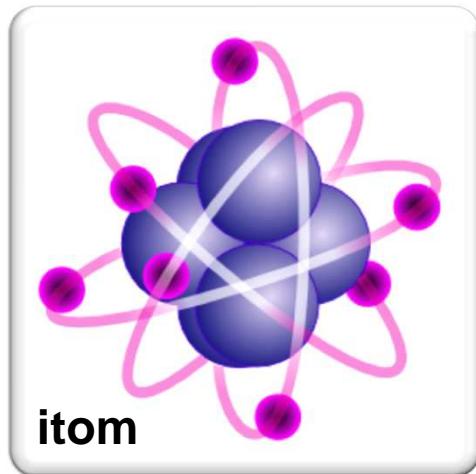
```
int factorial(int x)
{
    if (x > 1) {
        return x * factorial(x-1);
    } else {
        return 1;
    }
}
```



```
def factorial(x):
    if (x > 1):
        return x * factorial(x-1)
    else:
        return 1
```

Python - Packages

- Python is embedded in **itol**
- **itol** can be controlled by Python via **itol-module**
- Python is extendable by packages



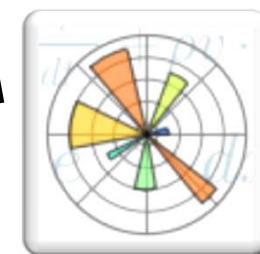
scikit-image
image processing
tools



Numpy
numeric library



Scipy
scientific library



Matplotlib
plots and graphs

Python-Module *item*

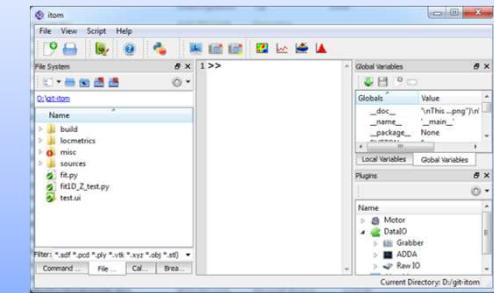


„The bridge between Python and item“

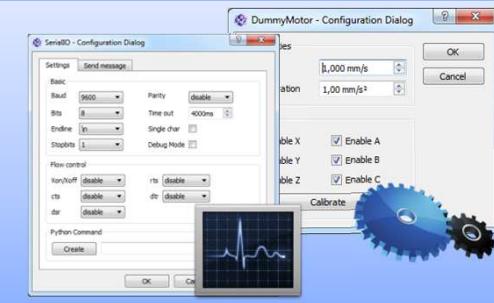
```
>> from item import * <<
```



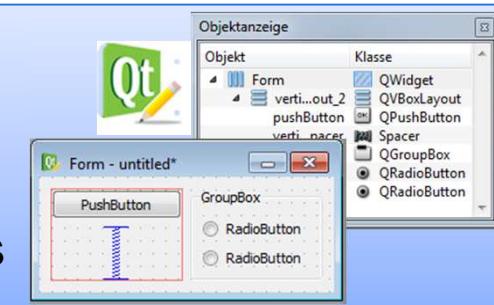
- Add menus and toolbars to *item* GUI and connect them with Python methods
- Plots arrays/matrices and camera live images



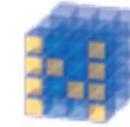
- Control hardware plugins (*dataIO*, *actuator*)
- Call algorithms from software plugins
- Online help for plugins



- Build GUIs at runtime with WYSIWYG design tool
- Connect widget's signals to python methods
- Change properties of widgets by script commands



Numpy



Numeric package

- Support of large, multi-dimensional arrays
- Large library of mathematical functions and operators
- **itom**'s own array object is compatible to Numpy arrays.

Example: Solve Ax=b

```
from numpy import *
from numpy.linalg import solve

# The system of equations we want to solve for (x0,x1,x2):
# 3 * x0 + 1 * x1 + 5 * x2 = 6
# 1 * x0 + 8 * x2 = 7
# 2 * x0 + 1 * x1 + 4 * x2 = 8

a = array([[3,1,5],[1,0,8],[2,1,4]])
b = array([6,7,8])
x = solve(a,b)
print(x) # This is our solution
[-3.28571429  9.42857143  1.28571429]
```

- Array creating and manipulation
- Binary operations
- Linear algebra
- Masked arrays
- Polynomials
- Random Sampling
- Sorting, Searching, Counting
- Fourier Transforms
- ...



Scientific Algorithms

- Extension for *numpy*
- Provide more functions from the field of numeric, statistic and optimization
- Itself extendable by *scikits*

Example:

Find root of $x + 2\cos(x) = 0$ around $x = 0.3$

```
import numpy as np
from scipy.optimize import root

def func(x):
    return x + 2 * np.cos(x)

sol = np.root(func, 0.3)
sol.x
>>> array([-1.02986653])
sol.fun
>>> array([-6.66133815e-16])
```

- Optimization
- Linear Algebra
- Integration
- Interpolation
- FFT
- Signal Processing
- ODE Solvers
- Optimization
- Basic image processing
- Sparse Matrices

Matplotlib



Plotting package

- Python package for math plots
- Based on *numpy*
- Syntax close to Matlab
- Export in various image formats:
png, pdf, eps...
- Fully integrated in *itom*
- Can be integrated in custom GUIs

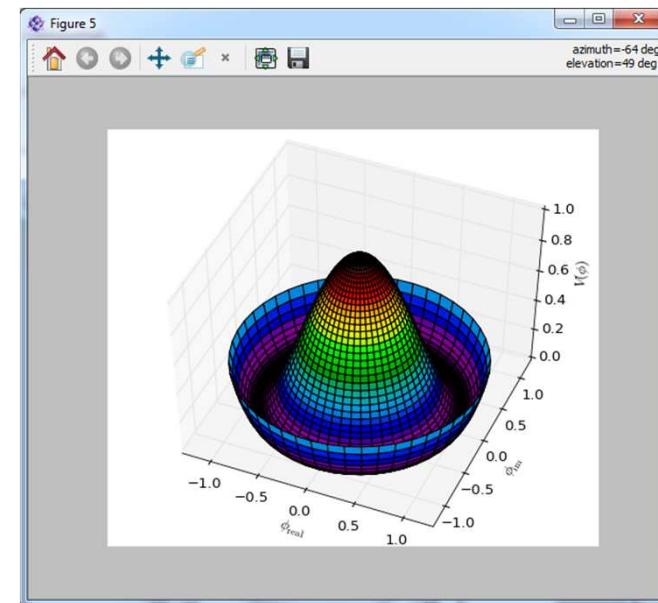
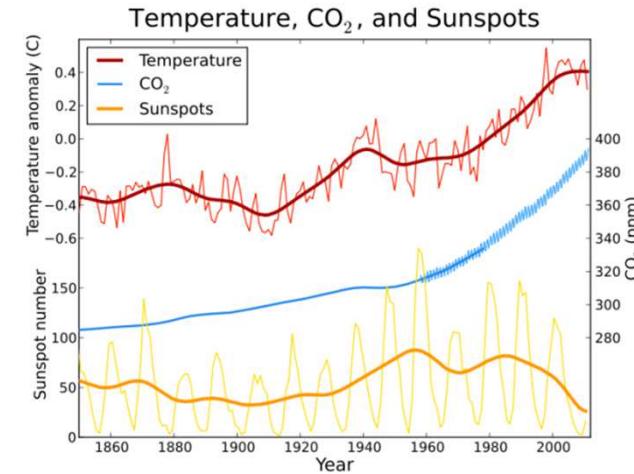
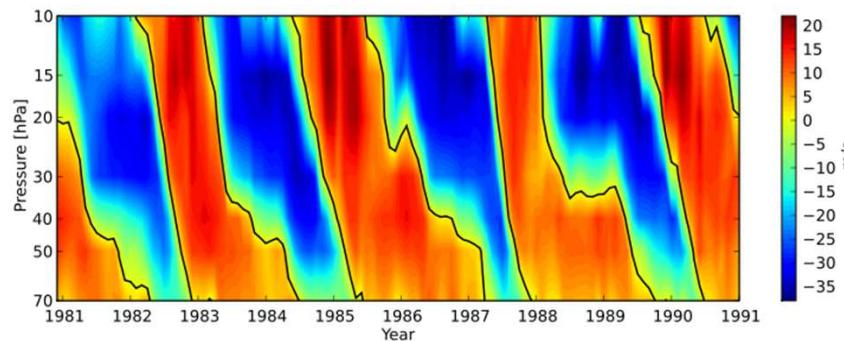


Image processing package

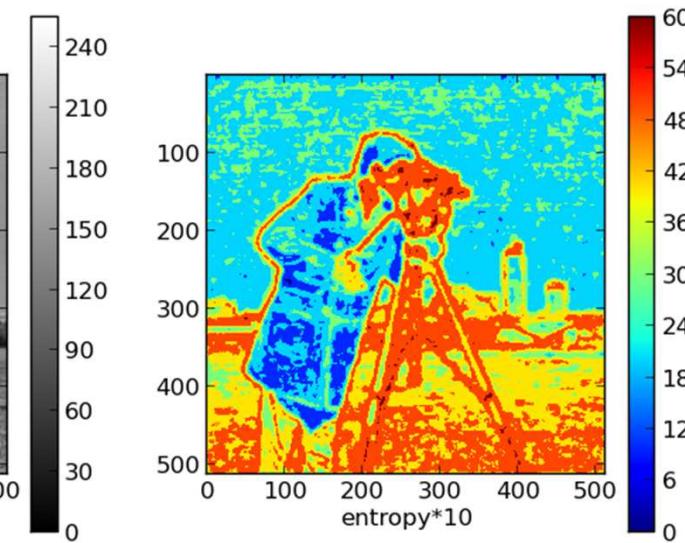
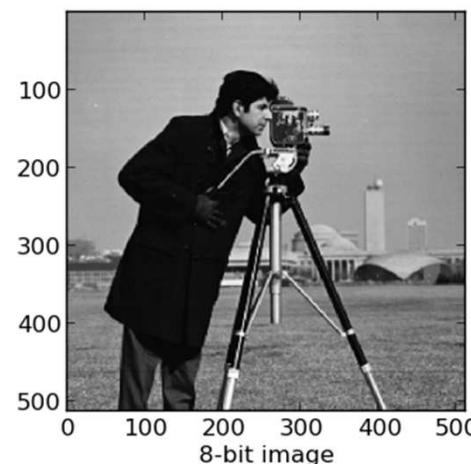
- Based on Numpy arrays
- Algorithms written in Python and C
- Uses Matplotlib for plotting results

- Segmentation
- Transformation
- Morphology
- Measure
- IO
- Image filtering
- Rank filters
- Feature detection

Example: Entropy determination

```
from skimage import data
from skimage.filter.rank import entropy
from skimage.morphology import disk
from skimage.util import img_as_ubyte

# defining a 8- and a 16-bit test images
a8 = img_as_ubyte(data.camera())
a16 = a8.astype(np.uint16) * 4
```





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item Plugin System



- ✚ Plugins extend the basic functionalities of **item**. Each plugin is a C++ library (.dll, .so)
- ✚ Every Plugin implements one of three basic interface classes (*DataIO*, *Actuator*, *Algorithm*)
- ✚ Plugins (e.g. camera, motor stages...) can be instantiated from Python or directly through the item GUI

DataIO

- Cameras
- A/D-Converters
- Serial Bus

Actuator

- Motors
- Multi-Axes Machines

Algorithm

- Algorithms
- Data Filters
- Complex GUIs

Interface “dataIO + Grabber”

Primary functionality

- `getParam(..)` → read a parameter
- `setParam(..)` → set a parameter
- `startDevice()` → start camera
- `stopDevice()` → stop camera
- `acquire()` → take a picture
- `getVal(..) / copyVal(..)` → load image from camera into item/Python
- ...

Implementations

- Standard-USB Cameras
- CMU1394
- PCO Pixelfly
- PCO Camera Interface
- Vistek GigE
- Ximea (USB3)
- PMD Camera (Lynkeus)
- Allied Vision (Firewire)
- Dummy-Camera

Live images from the camera can be displayed in separate windows or integrated into custom GUIs

Interface “actuator”

Primary Functionality

- `getParam(..)` → read Parameter
- `setParam(..)` → set Parameter
- `getStatus(..)` → get status per axis
- `getPos(..)` → read current position
- `setPosAbs/Rel()` → move to position
- ...

Implementations

- Leica MZ12xx Actuator
- USB Motion 3XIII
- Uhl-Actuator (x,y,z)
- Galil DMC2123
- PI Piezo Controller (various)
- PI-Hexapod
- Dummy-Motor
- Piezosysteme Jena Actuator
- CF30 Piezo Controller

Signals about position and status of the actuator can be linked to and processed by the GUI.



Interface “algo”

,Algo’ plugins define

- Numerical algorithms
- GUI elements

Call:

- From a Python script
- By other plugins

Each method is defined by :

- Mandatory parameters (Type, description...)
- Optional parameters
- Return values

Algorithms

- Analysis in fringe projection
- Measurement of surface roughness
- Numerical filters (fft...)
- Fitting
- IO-methods
- ...

GUIs

- Visualization of 3D point clouds
- ...



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GUI



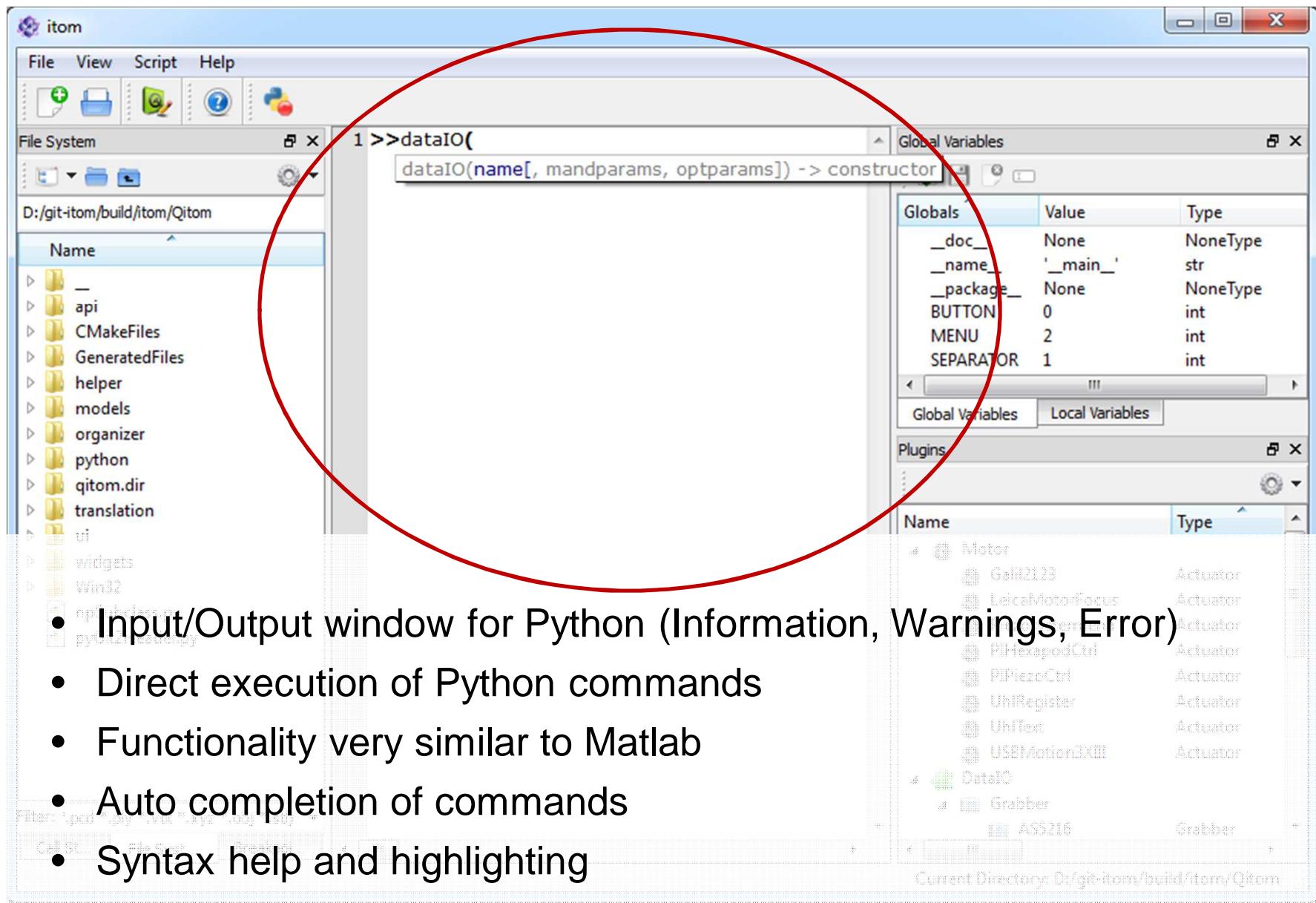
The screenshot shows the Qitom graphical user interface (GUI) with the following components:

- File System:** A tree view showing the directory structure at `D:/git-itom/build/itom/Qitom`. The visible nodes include `__`, `api`, `CMakeFiles`, `GeneratedFiles`, `helper`, `models`, `organizer`, `python`, `qitom.dir`, `translation`, `ui`, `widgets`, `Win32`, `npSubclass.py`, and `pyGit2Header.py`.
- Global Variables:** A table showing global variables with their values and types. The variables listed are:

Globals	Value	Type
<code>_doc_</code>	None	NoneType
<code>_name_</code>	' <code>_main_</code> '	str
<code>_package_</code>	None	NoneType
<code>BUTTON</code>	0	int
<code>MENU</code>	2	int
<code>SEPARATOR</code>	1	int
- Plugins:** A list of registered plugins categorized by type. The categories and their contents are:
 - Motor:** Galil2123, LeicaMotorFocus, PiezosystemJena, PIHexapodCtrl, PIPiezoCtrl, UhlRegister, UhlText, USBMotion3XIII
 - DataIO:** Grabber
 - Grabber:** AS5216

At the bottom, the current directory is displayed as `D:/git-itom/build/itom/Qitom`.

GUI – Command Line



Globals	Value	Type
doc	None	NoneType
name	'__main__'	str
package	None	NoneType
BUTTON	0	int
MENU	2	int
SEPARATOR	1	int

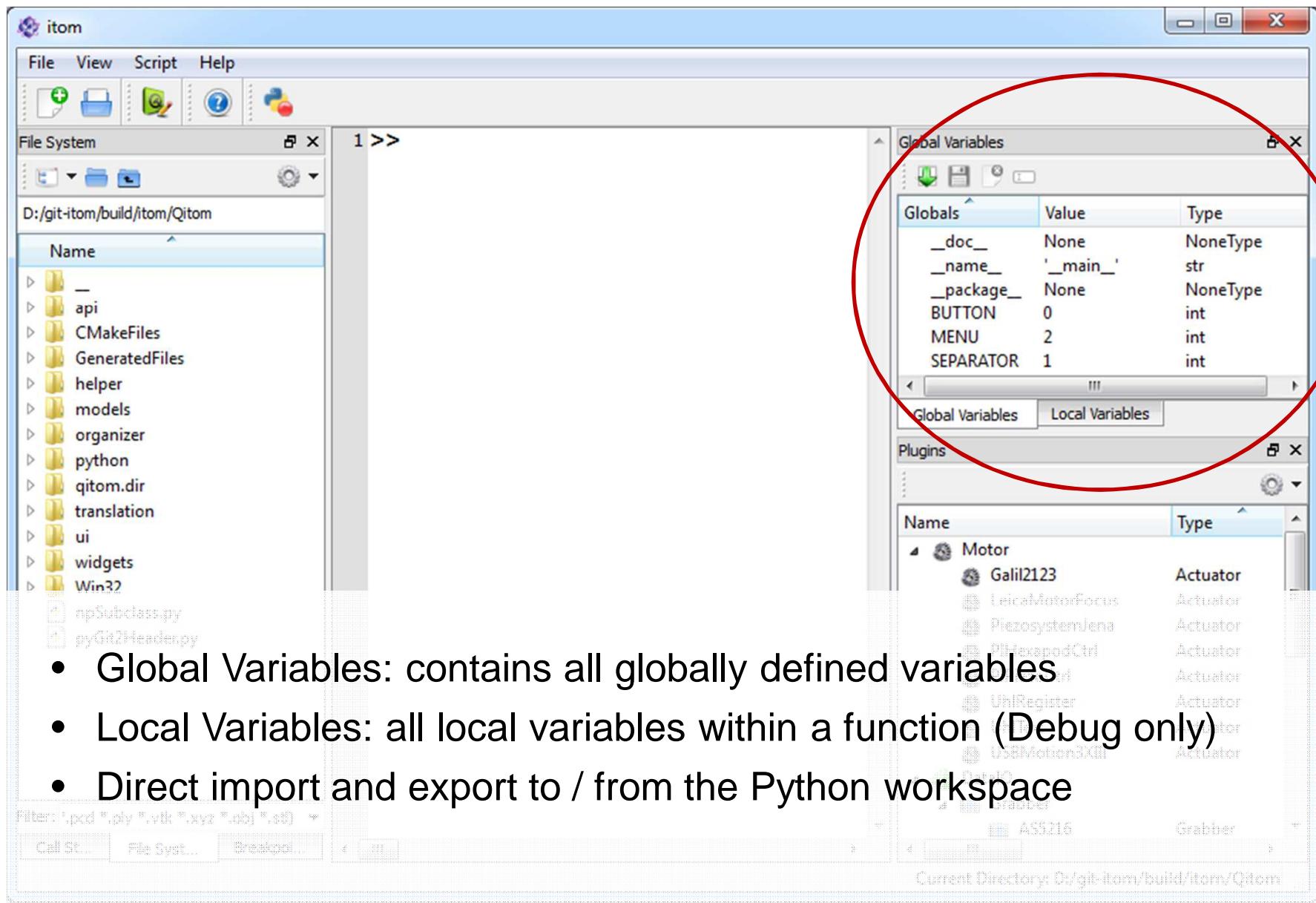
Below the table are tabs for 'Global Variables' and 'Local Variables'. A 'Plugins' section lists various components with their types:

Name	Type
Motor	Actuator
Gan123	Actuator
LeicaMotorFocus	Actuator
PiPiezoCtrl	Actuator
UhlRegister	Actuator
UhlTrex	Actuator
USBMotion32H	Actuator
DataIO	
Grabber	Grabber
AS5216	Grabber

The status bar at the bottom indicates the 'Current Directory: D:/git-itom/build/itom/Qitom'.

- Input/Output window for Python (Information, Warnings, Error)
- Direct execution of Python commands
- Functionality very similar to Matlab
- Auto completion of commands
- Syntax help and highlighting

GUI - Workspace



- Global Variables: contains all globally defined variables
- Local Variables: all local variables within a function (Debug only)
- Direct import and export to / from the Python workspace

GUI – File System



The screenshot shows the itom graphical user interface. On the left, the 'File System' tab is active, displaying a tree view of the current directory structure under 'D:/git-itom/build/itom/Qitom'. A red oval highlights the toolbar above the file system tree. On the right, the 'Global Variables' tab is active, showing a table of variables with columns for Name, Type, and Value. Below the variable list, a message bar indicates the current directory. The 'Script' tab is also visible at the bottom of the interface.

- Access and administration of all scripts and files that can be opened in *itom*
- The default main directory is the current working directory (similar to Matlab)
- Double click on a .py Python script will open it in the scripting window
- Double click on supported file types will load them into workspace

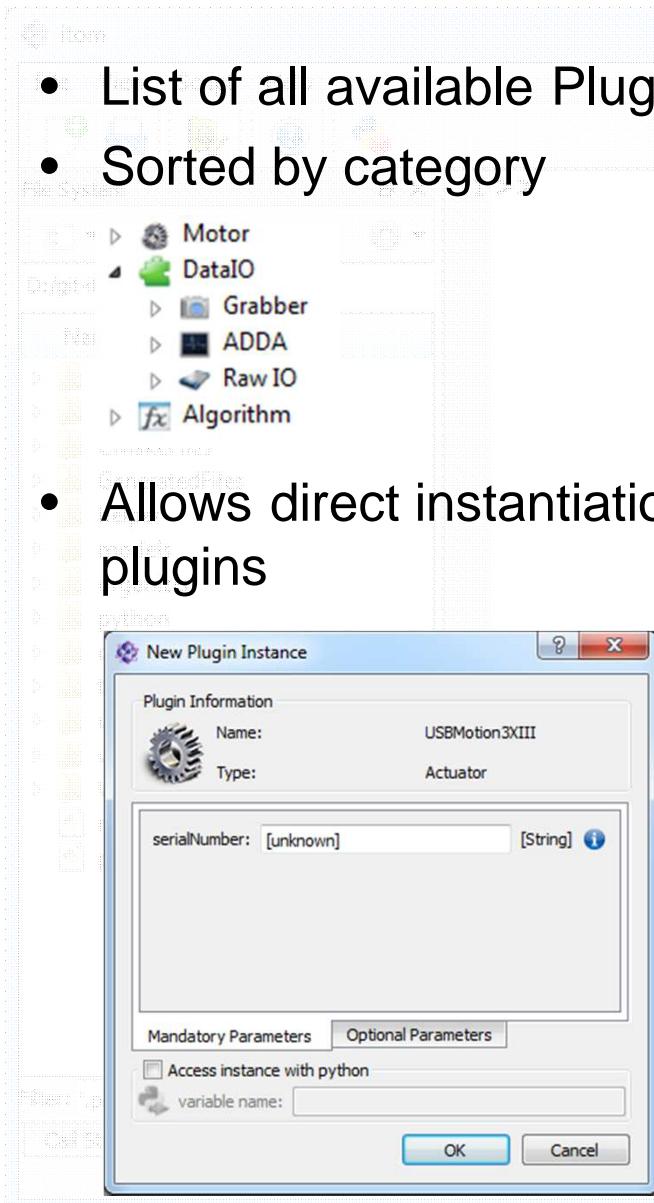
Name	Type
_doc	None
ctrl	None
int	int
int	int
SEPARATOR	1
Global Variables	Local Variables
Motor	Actuator
Gan2123	Actuator
LeicaMotorFocus	Actuator
PhasocystemJena	Actuator
PIHexapedCtrl	Actuator
PIPezoCtrl	Actuator
UhiRegister	Actuator
Uhfled	Actuator
USBMotion3M	Actuator
DataIO	
Grabber	Grabber
AS216	

Current Directory: D:/git-itom/build/itom/Qitom

GUI – Plugins



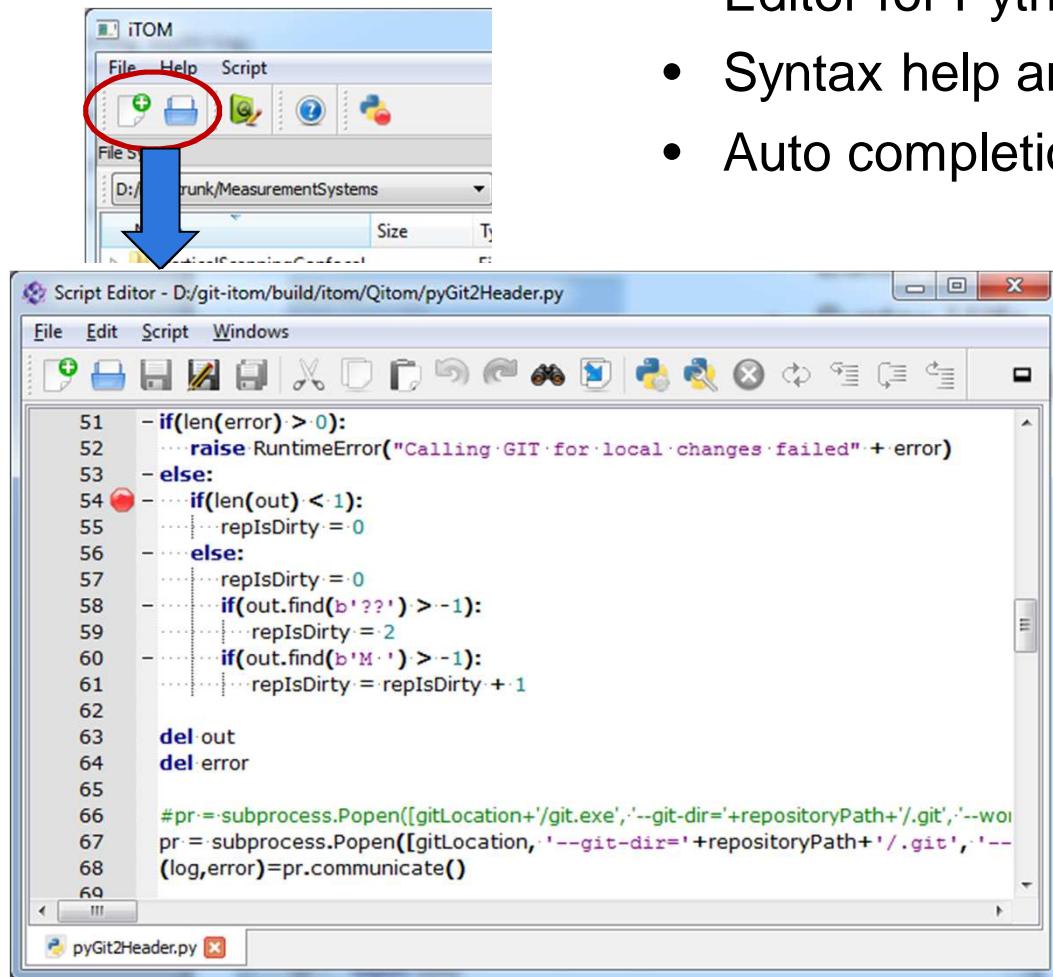
- List of all available Plugins
- Sorted by category
- Allows direct instantiation of hardware plugins



Two windows from a software interface. The top window is titled 'Global Variables' and shows a table of global variables with columns 'Globals', 'Value', and 'Type'. The variables listed are: _doc_ (None, NoneType), _name_ ('_main_', str), _package_ (None, NoneType), BUTTON (0, int), MENU (2, int), and SEPARATOR (1, int). The bottom window is titled 'Plugins' and shows a tree view of available plugins categorized by type. A red circle highlights the 'Motor' category, which includes sub-plugins like Galil2123, LeicaMotorFocus, PiezosystemJena, PIHexapodCtrl, PIPiezoCtrl, UhlRegister, UhlText, and USBMotion3XIII. Other categories shown include 'DataIO' (with 'AS5216' under it) and 'Grabber'. The status bar at the bottom indicates the 'Current Directory' is 'D:/git-ito/build/ito/Qitom'.

Scripting window

- Editor for Python scripts
- Syntax help and highlighting
- Auto completion



- Standard editor functionality
- Tabbing of multiple scripts
- Dockable into the main GUI
- Executes Scripts
- Full debugging functionality

Syntax Help and Auto Completion

- Auto completion
(selection item with tab-key)

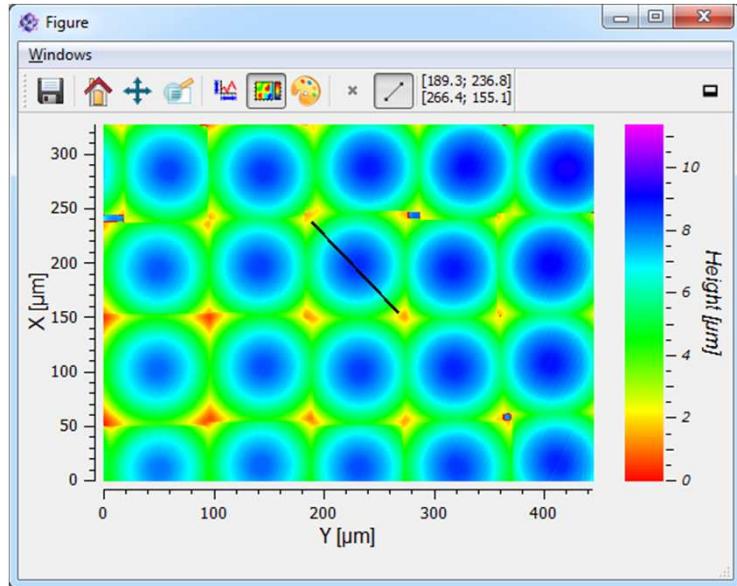
```
6  dataObj[  
7  data (item.dataObject)  
8  data (item.polygonMesh)  
9  dataIO (item)  
10 dataObject (item)  
11 datetime64 (numpy)  
12 datetime64 (scipy)  
13 datetime_as_string (numpy)  
14 datetime_as_string (scipy)  
15 datetime_data (numpy)  
16 datetime_data (scipy)  
17 [0]),range
```

Set various syntax-files (for important Python modules) in item's property editor in order to enable these features.

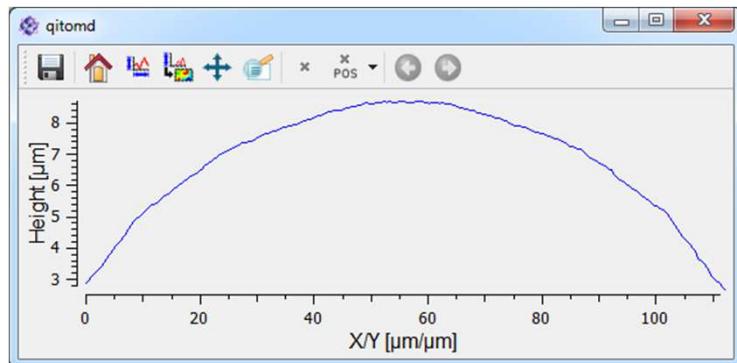
- Syntax help

```
45 plot()  
46 plot(data, [areaIndex, className]) -> plots a dataObject in the current or given area of this figure  
47 plot(data, [className]) -> plots a dataObject in a newly created figure  
48 plot(??) [doc: Plot lines and/or markers to the]
```

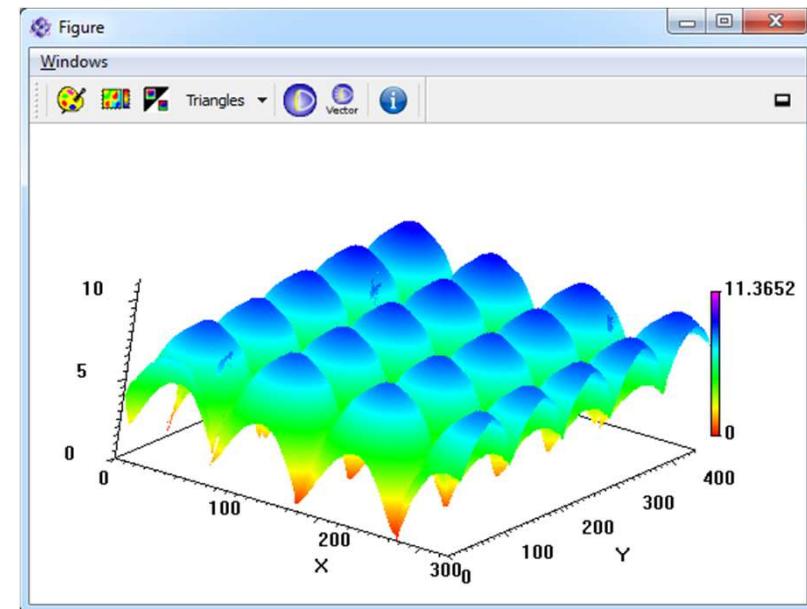
Plots



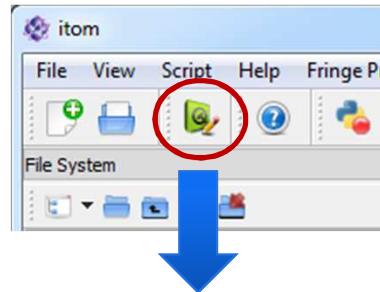
dependent 1D-line plot



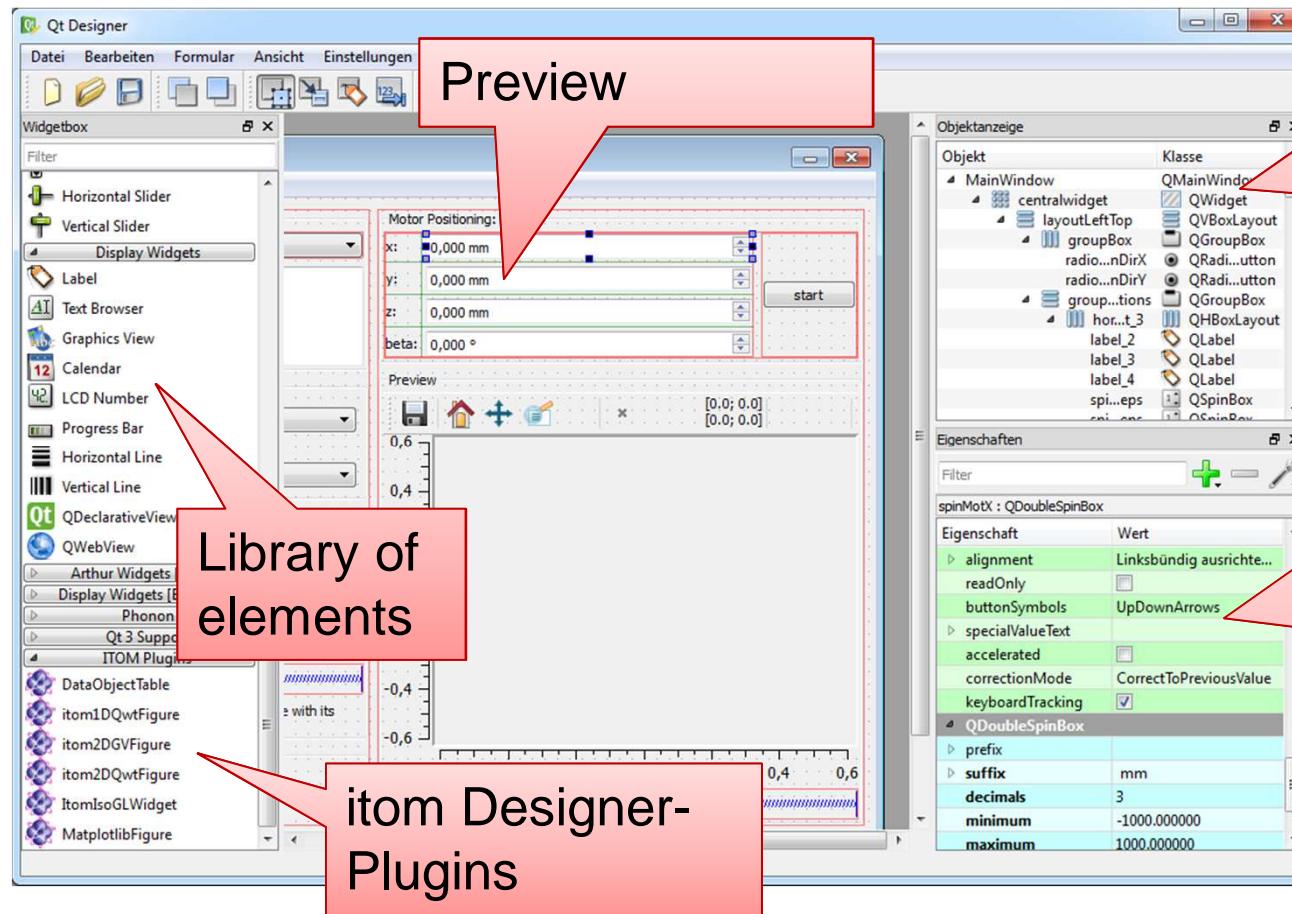
- 1D, 2D, 2.5D plots
- Custom windows can be implemented
- Displayed in
 - A separate window
 - Docked into the main GUI
 - Integrated into a custom GUI



Custom GUIs (Qt Designer)



- Design of custom GUIs in the external Qt Designer WYSIWYG tool (drag&drop).
- Events created by the GUI (button click) can be linked to Python functions



Preview

Elements custom GUI:

- Hierarchy
- Layouts

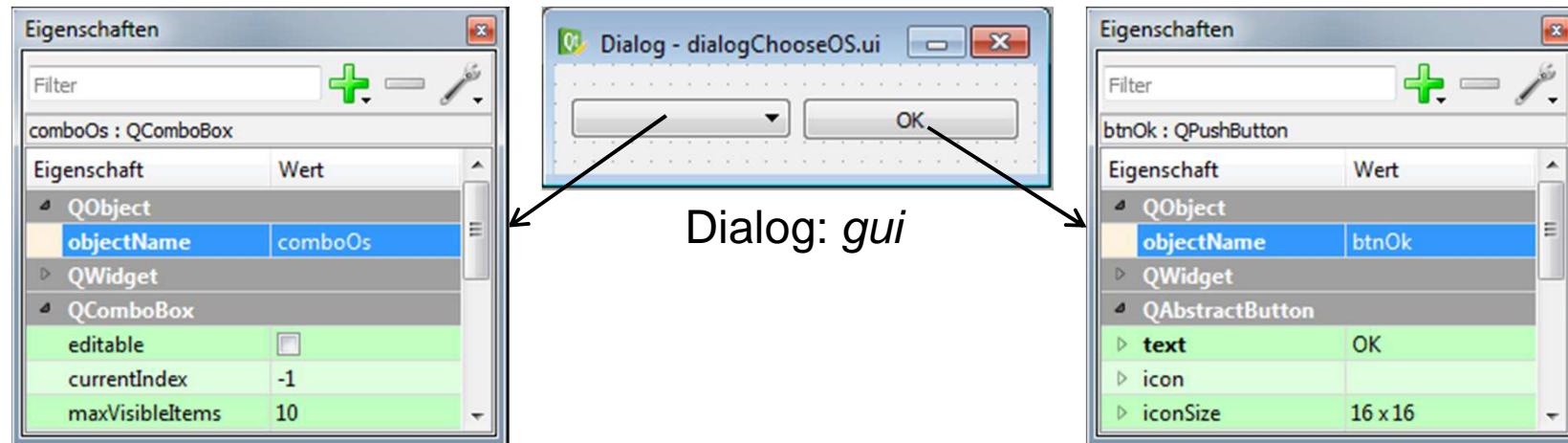
Properties of each element:
Can be adapted by Python scripts in item

Library of elements

item Designer-Plugins

Custom GUIs (Qt Designer)

Dialog design with Qt Designer:



Script logic with python:

1. Access properties

```
gui.btnOk["text"] = "OK"
gui.comboOs.call("addItems", ["Windows", "Linux"])
```

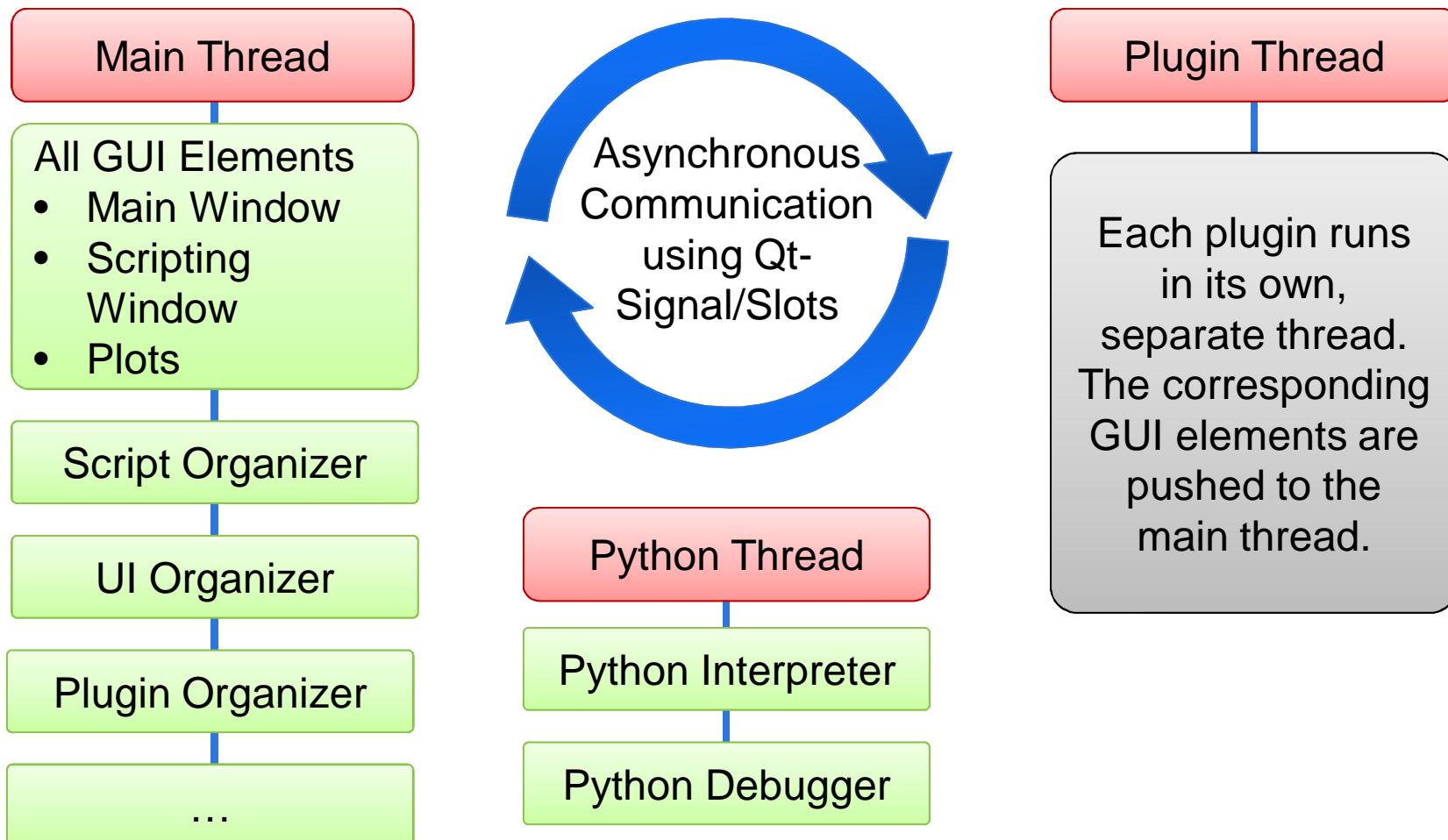
2. Connect signals with Python methods

```
def clickMe():
    print("operating system", gui.comboOs["currentText"])

gui.btnOk.connect("clicked()", clickMe)
```



Multithreading





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License



- **item** (main application) is “Open Source” (**LGPL**)
- **item-SDK** (resources common to the main application and plugins) are distributed under the **LGPL-licence + item-exception**. The item exception allow the inclusion and linking of additional components independent of those components licensing against all data included in the SDK.
- **Plugins** can be subject to any (including proprietary) licenses. The ITO offers a number of generic plugins under the **LGPL**.
- **Designer-Plugins** (plots...), similarly, can be subject to any licenses.





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Data Object

Goal:

- Different basic types of data (including complex)
- Processing of large, multi-dimensional data sets (series of images)
- Compatible with Matlab, Numpy, OpenCV

Implementation:

- *DataObject* very similar to OpenCV data structures
- Basic data types supported: *int8*, *uint8*, *int16*, *uint16*, *int32*, *uint32*, *float*, *double*, *complex(float)*, *complex(double)*
- *DataObject* supports tags (axes units, descriptions, title...)

Data Storage

Series of 2D-images

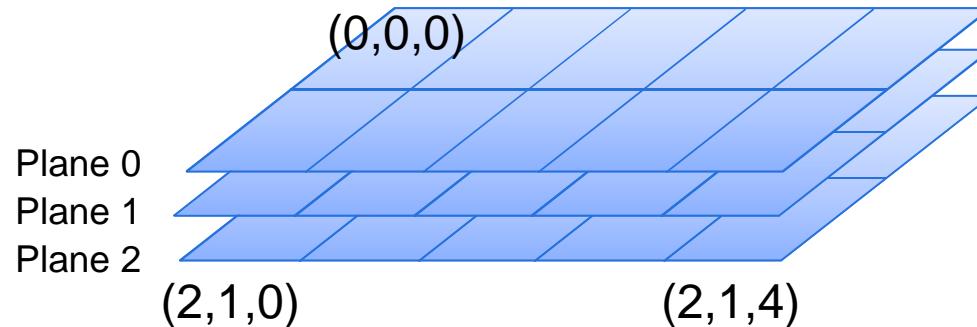


3D data stack

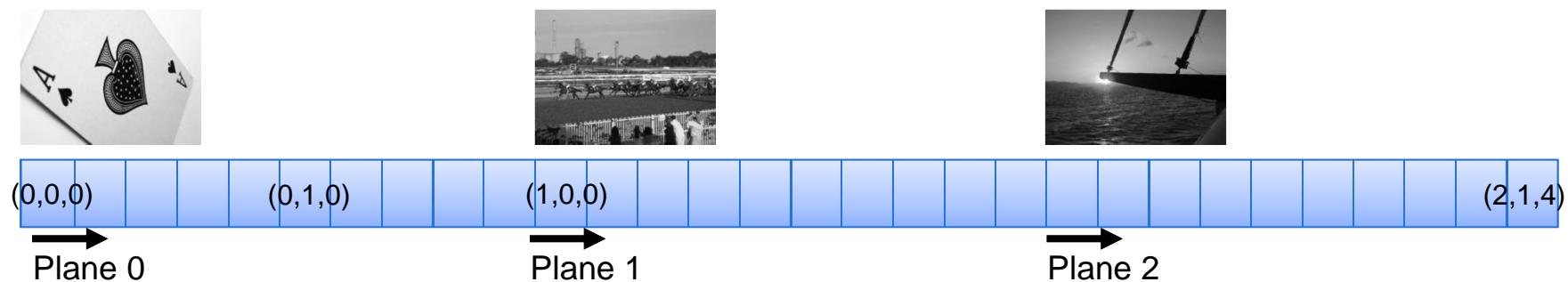


Data Storage

Assume: Series of 2D-images ($3 \times 2 \times 5$)



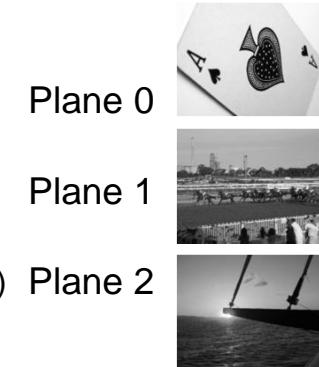
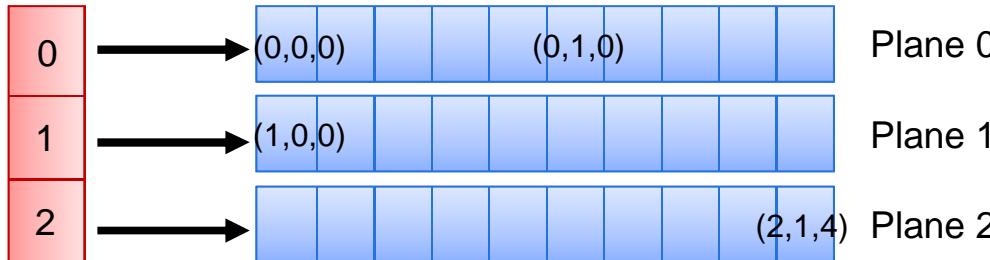
C / Matlab: continuous chunk of memory



- + Uniform, quick and easy access to multi-dimensional arrays
- Memory allocation error for „big“ arrays

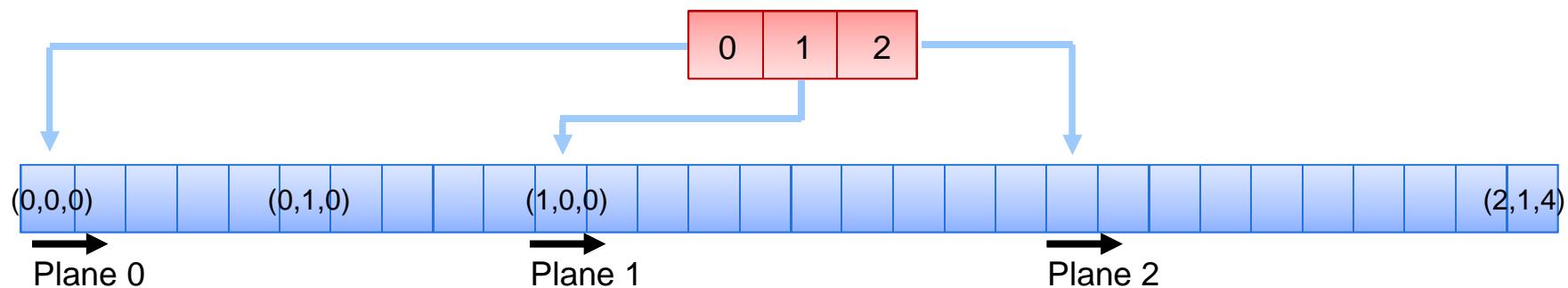
Data Storage

DataObject:



- + Less allocation errors due to distributed chunks of memory
- Slightly more complex access to memory

DataObject (continuous): Compatibility to C-style arrays



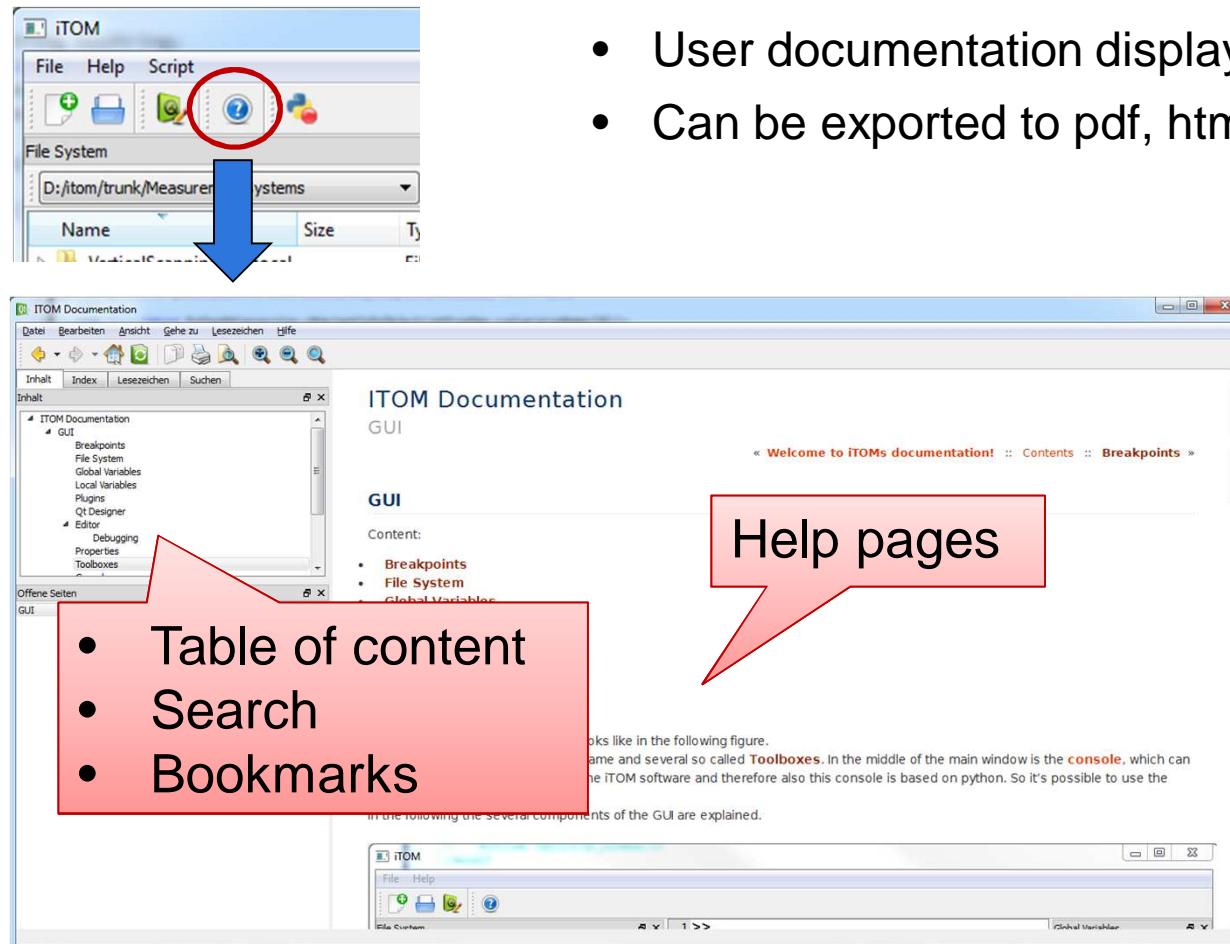


Agenda

- Motivation. Why **itol**?
- Features
- Script Language Python
- Modular Plugin System
- The Graphical User Interface
- Licensing
- DataObject – **itol**'s Built-in Array Class
- Documentation and Help

User Documentation

- User documentation displayed with Qt Assistant
- Can be exported to pdf, html...



itom.bitbucket.org/latest/docs

Additional User Help within Python

1. Syntax help and auto completion in the Python editor
2. Customizable, context sensitive syntax highlighting
3. Python-internal help system using the command *help(...)*
4. Additional information and help about available plugins or algorithms using the commands
pluginHelp(...),
filterHelp(...),
widgetHelp(...)

```
>>liveImage()
liveImage(dataIO) -> shows camera image in a live window
```

```
#comment
import sys

def method(arguments):
    """description of method"""
    if(2==1):
        print("crazy")
    else:
        print("alright")
```

```
>>help(plot)
Help on built-in function plot in module item:
```

```
plot(...)
    plot(dataObject) -> realizes a 2,5D realization in a new figure window.
Parameters:
- 'dataObject' is the data object whose region of interest should be two-dimensional
```

```
>>pluginHelp("PCOPixelFly")
```

```
NAME:      PCOPixelFly
TYPE:     DataIO
VERSION:   0
AUTHOR:    ITO
INFO:      Developed for Windows only. Tested with PixelFlyQE.
```

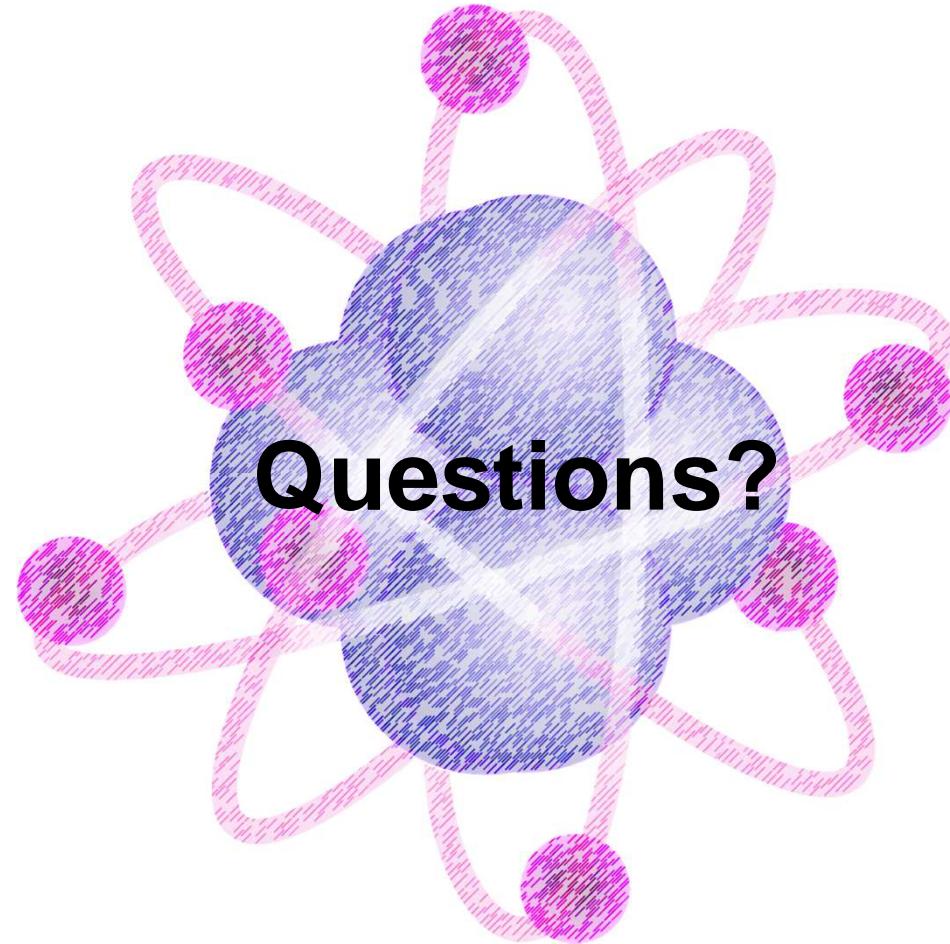
DETAILS:

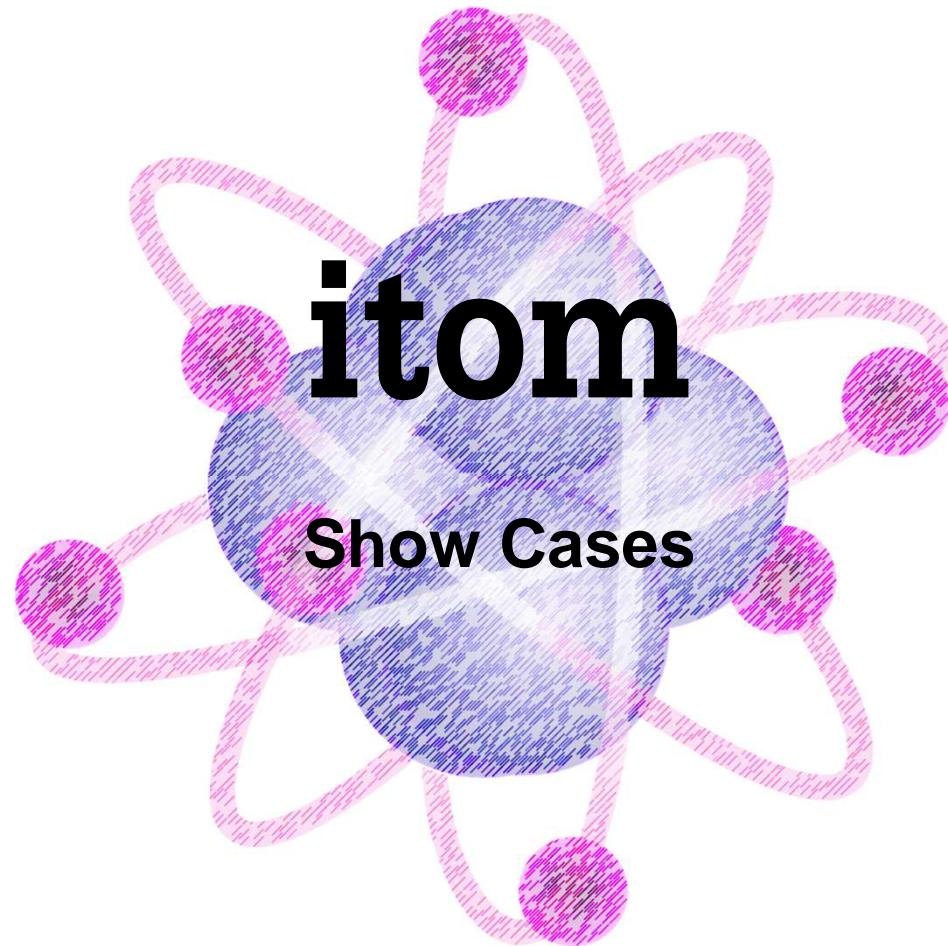
INITIALISATION PARAMETERS:

Initialisation function has no mandatory parameters

Optional parameters:

0	Board Number	int	value: 0	min: 0
1	restoreLast	int	value: 0	min: 0





Show-Case I: Fringe Projection

Situation

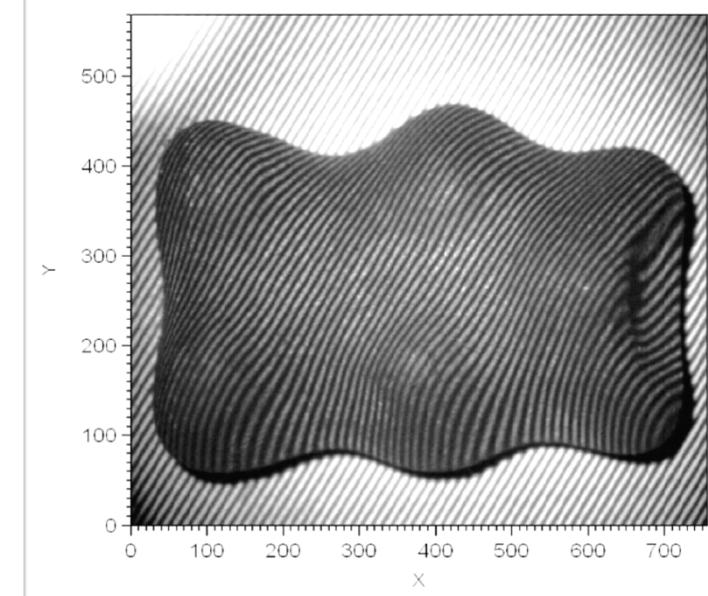
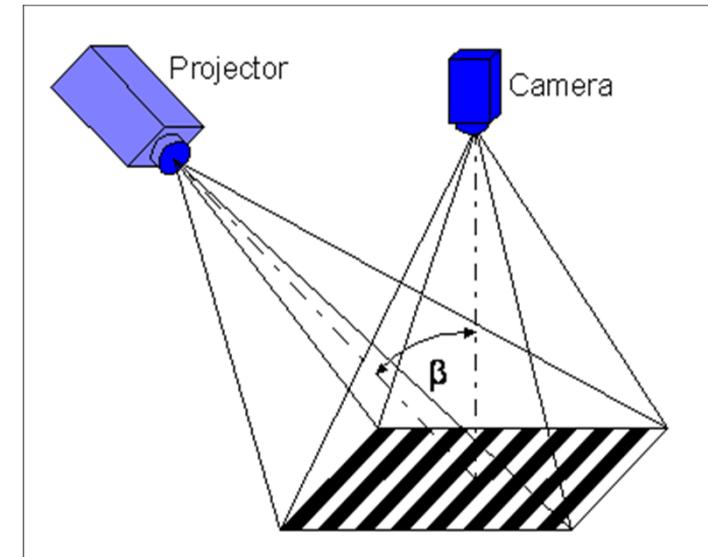
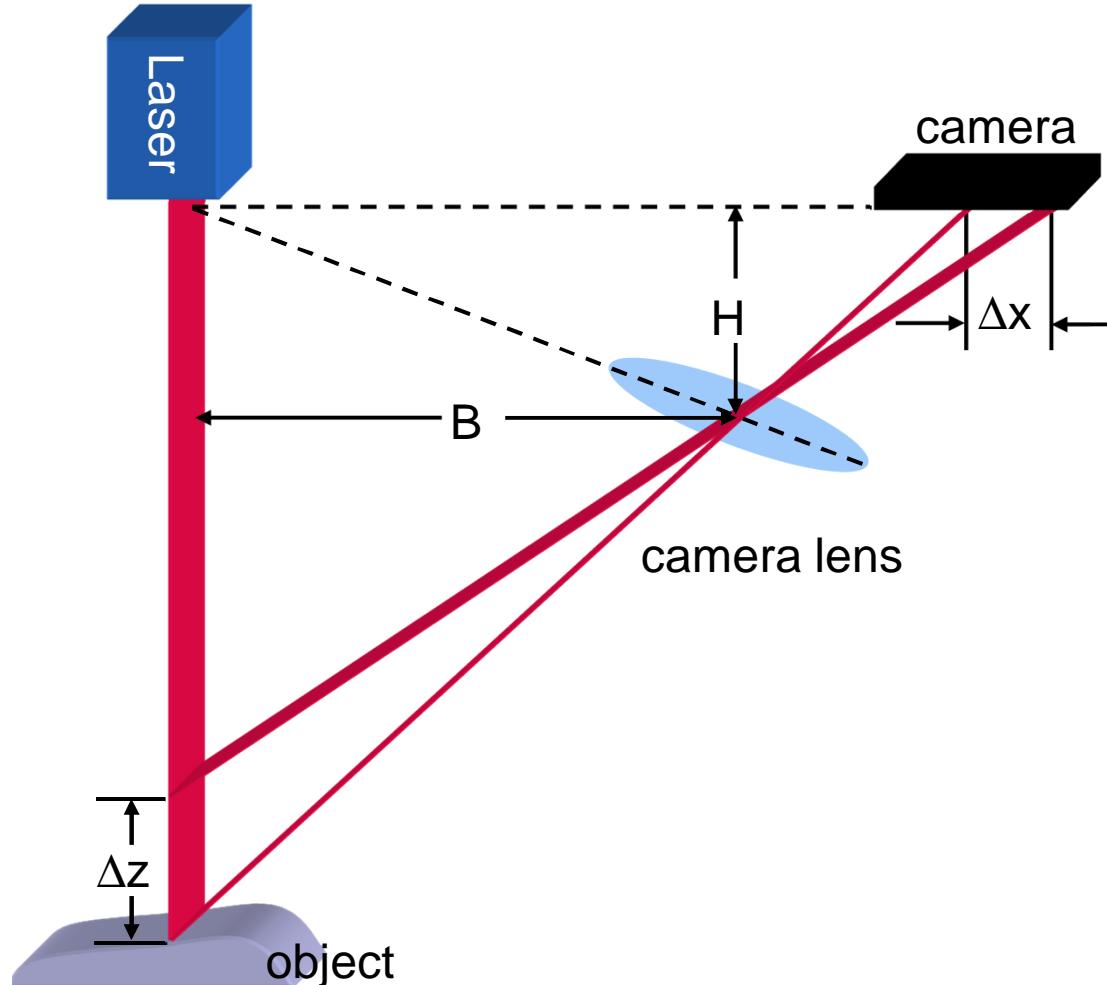
A flexible fringe projection setup (structured light) for student projects and public presentation is been developed

Objective

- Provide a GUI for such a system to demonstrate the function
- Allow students to run batch processes for system characterization
- Provide flexibility to change between several evaluation or calibration methods and hardware components.



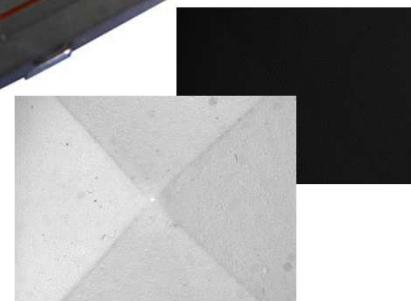
Show-Case I: Triangulation



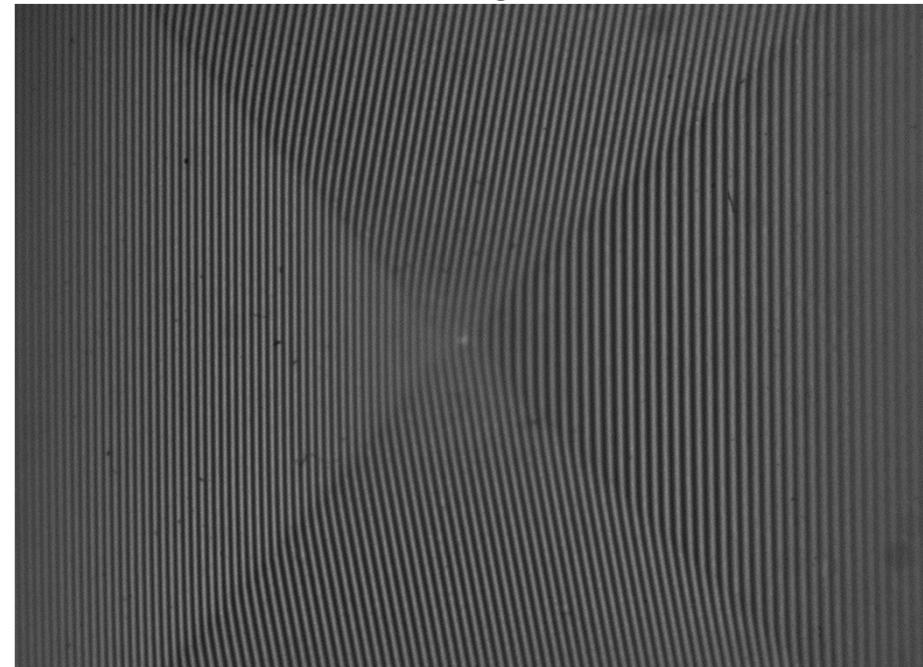
Show-Case I: Structured Illumination



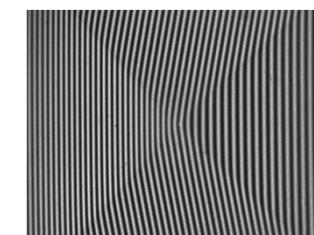
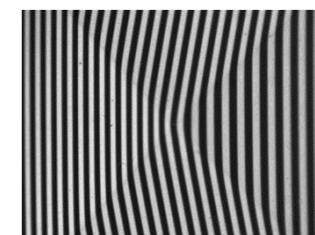
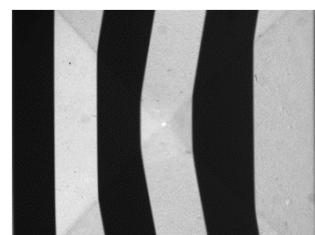
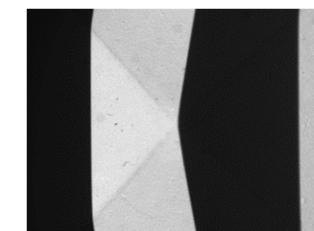
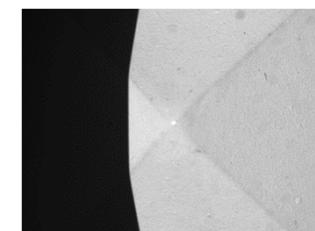
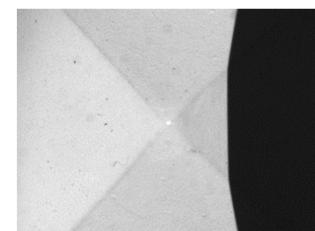
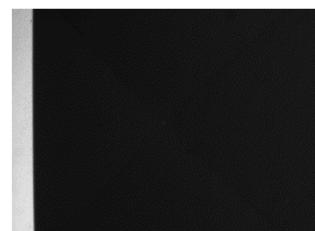
LCOS-Display or
DMD-Projector



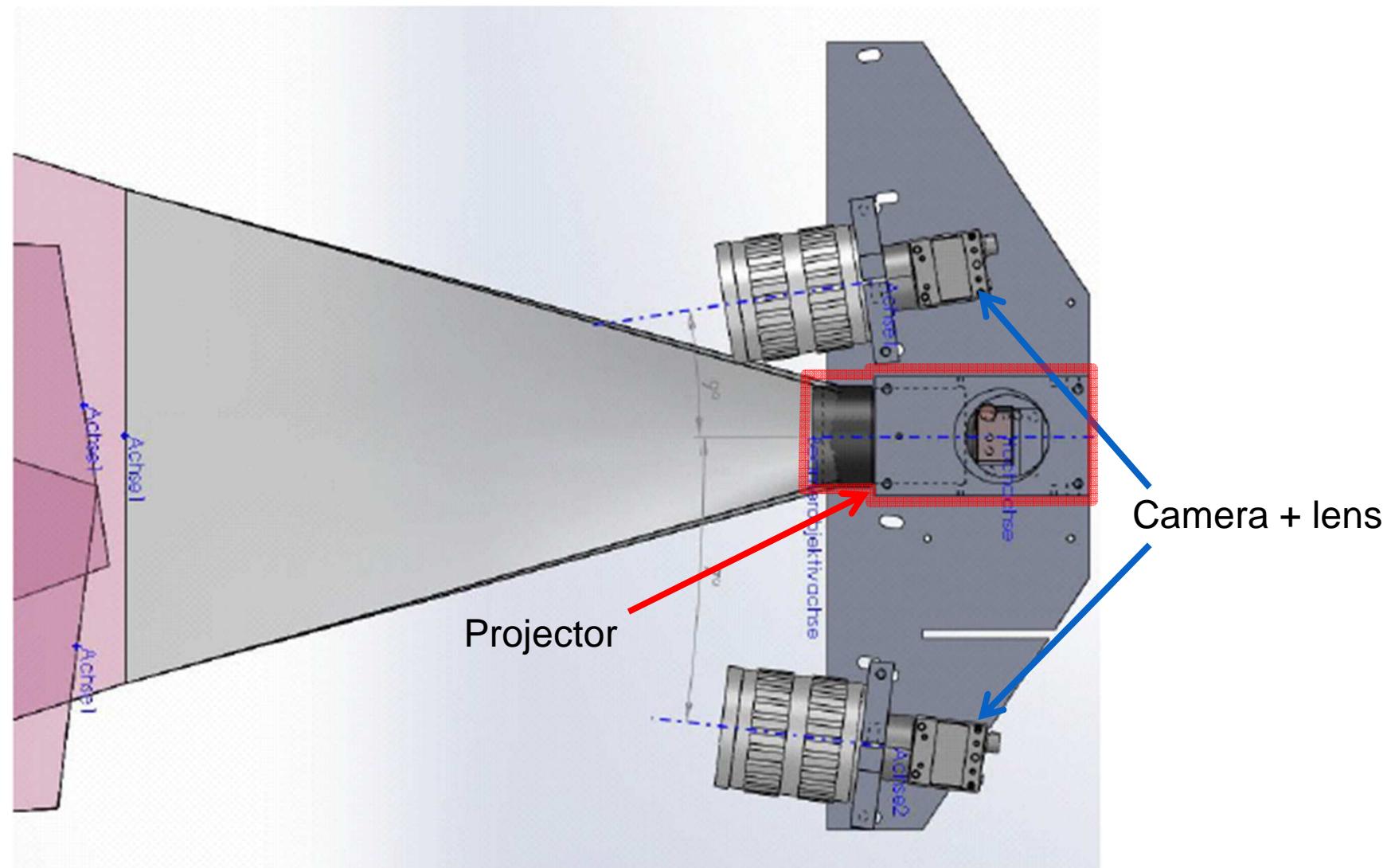
Cosine-fringes (mod 2PI)



Grey-Code →
absolute coding



Show-Case I: Basic Set-up





Show-Case II: MacroSim

Situation

- An open source GPU based ray-tracing tool has been developed at ITO
- The native tool is command-line based

Objective

- Provide a GUI for MacroSim in order to simplify the creation of new scenes and execute simulations
- For the future it should be possible to run both the real setup and its corresponding simulation with the same tool.

Show-Case II: MacroSim

Solution

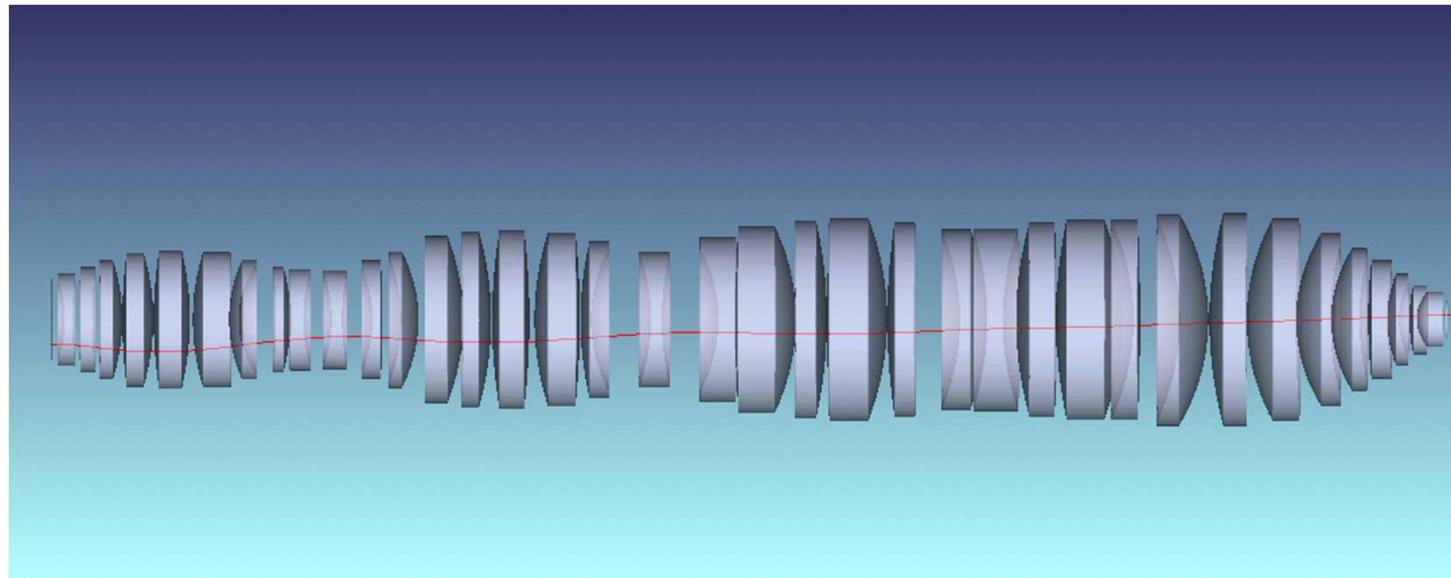
- Create an **item** software plugin that provides its own GUI and communicates with the tool **MacroSim**



- ✓ MacroSim can use functionalities contained in item
- ✓ Tracer can also be started by Python
- ✓ Batch execution possible using appropriate Python script
- ✓ Results of tracer are available in item

Raytracing: A versatile tool

Raytracing is perfectly linear



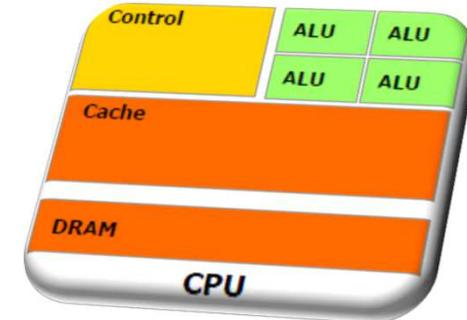
→ Raytracing is perfectly parallelizable

Parallelization of Raytracing



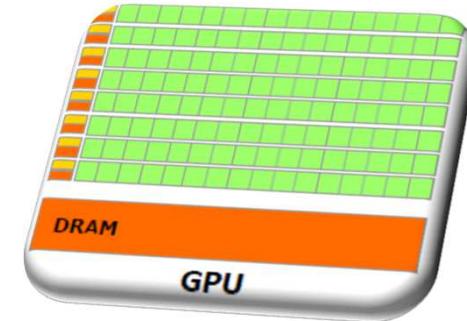
- **CPU-Parallelization**

- very flexible
- straightforward implementation
- More than 4 cores quickly become expensive



- **GPU-Parallelization**

- Restriction to Thread Coherence
- Specific Implementation
- Standard GPUs come with 200-500 cores

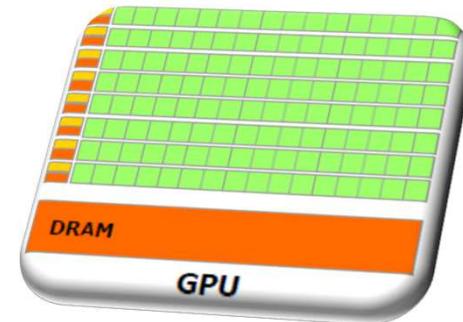


Parallelization of Raytracing



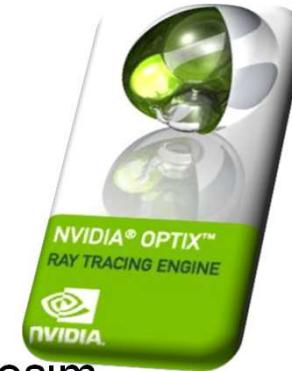
- **GPU-Parallelization**

- Restriction to Thread Coherence
- Specific Implementation
- Standard GPUs come with 200-500 cores



- **GPU accelerated Tool: MacroSim**

- Based on nVidia® OptiX™ acceleration engine
- Plugin to ITOs item software
- imports glass catalog from Zemax®
- Published under GPL at <https://bitbucket.org/itom/macrosim>
- „An open source GPU-accelerated ray tracer for optical simulation“, submitted for publication to Optical Engineering.

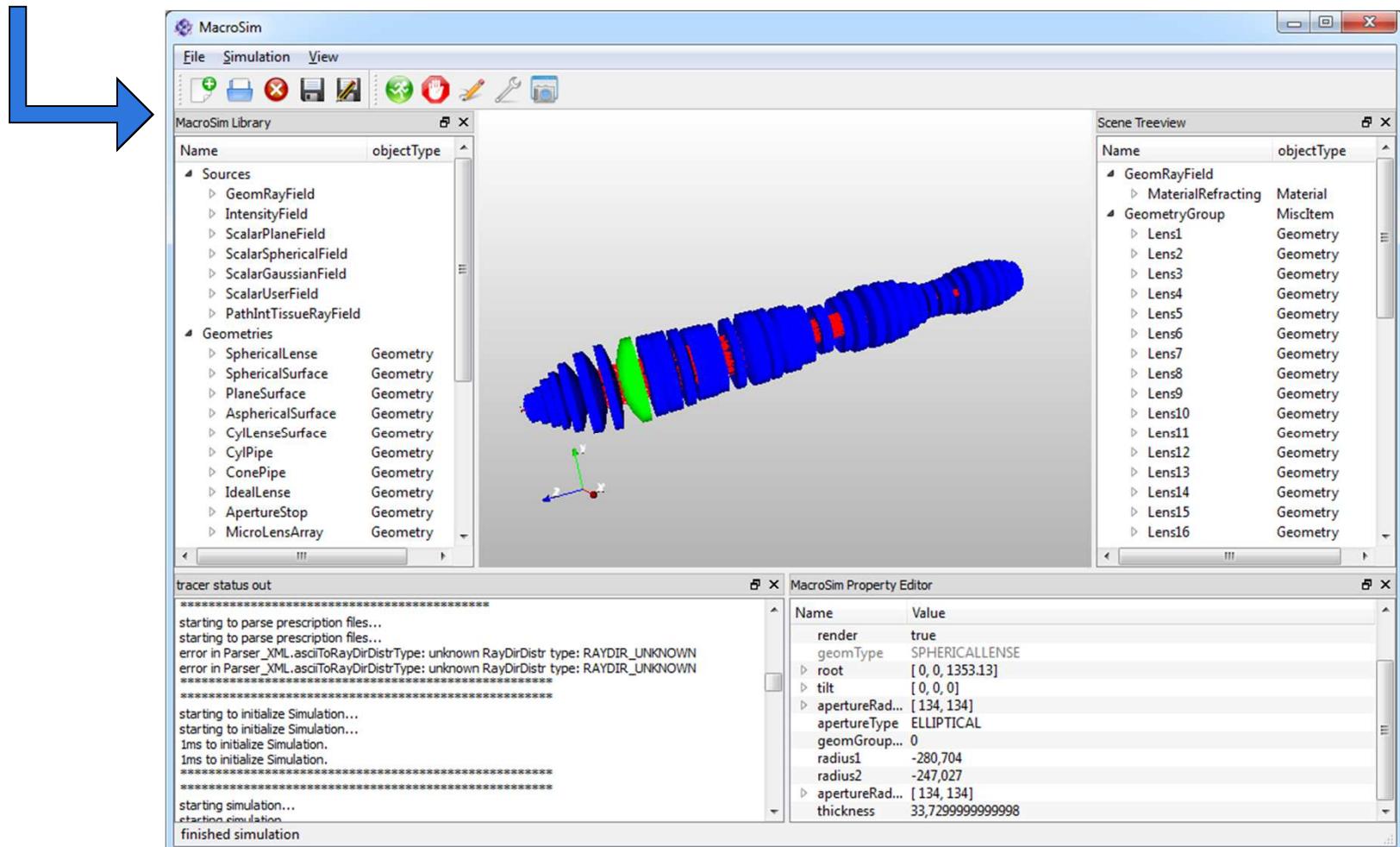


Parallelization of Raytracing



- fx MacroSim
- fx simConfPointSensor
- fx runSimulation
- MacroSim_MainWin

MacroSim Plugins contains one GUI and some callable functions





Interaction with item

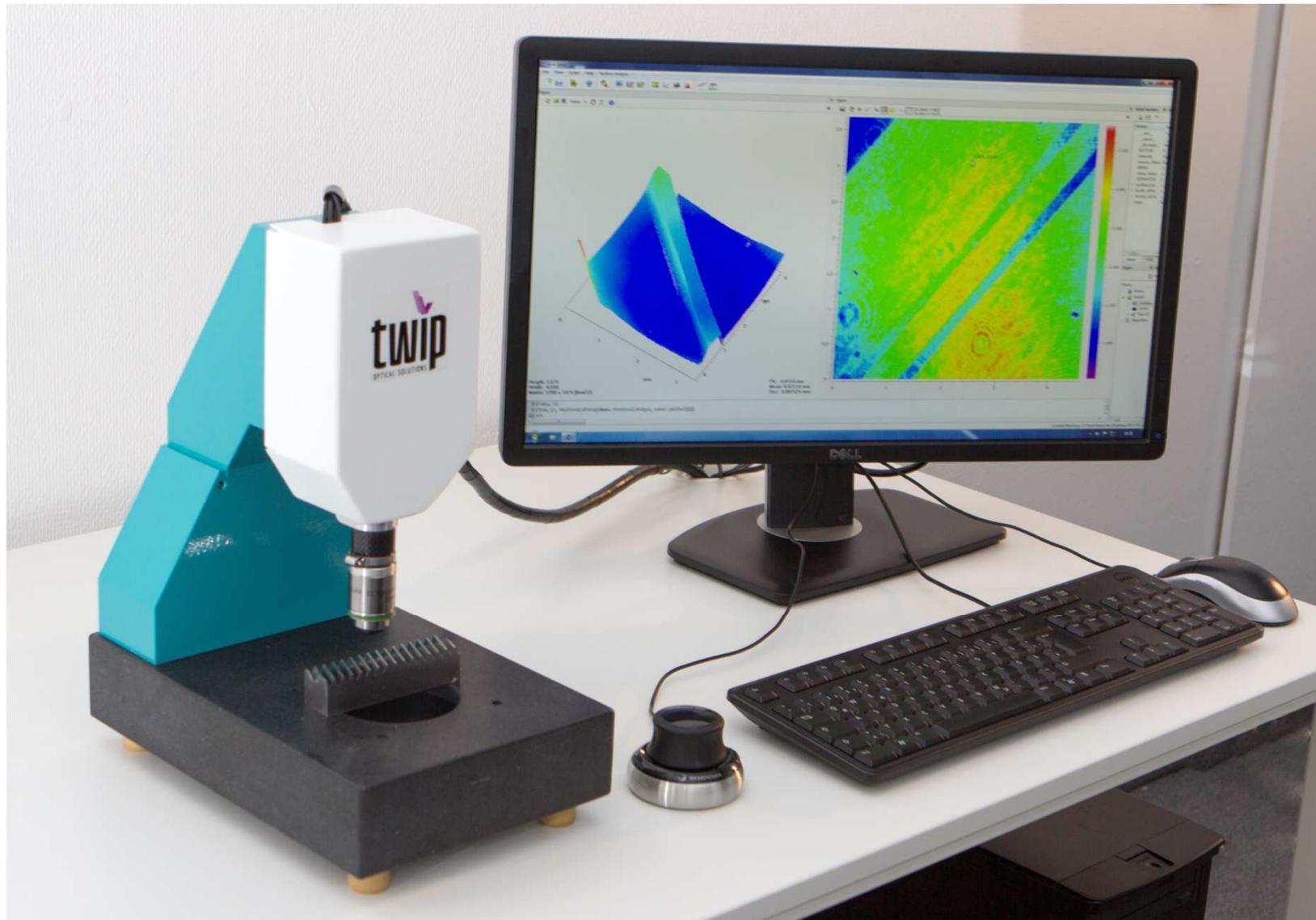
GUI based

- Start MacroSim GUI by Python command (*createNewPluginWidget*)
- Start simulation manually
- GUI emits a signal with the final detector matrix (dataObject)
- Connect a Python function to this signal (called when simulation done)

Script based

- Optional: Start MacroSim GUI and create scene (XML-file)
- Call function *runSimulation* of MacroSim plugin and pass XML-file (simulation is executed)
- The function finally returns the detector matrix as dataObject

Show-Case III: Confocal Microscopy





Show-Case III: Confocal Microscopy

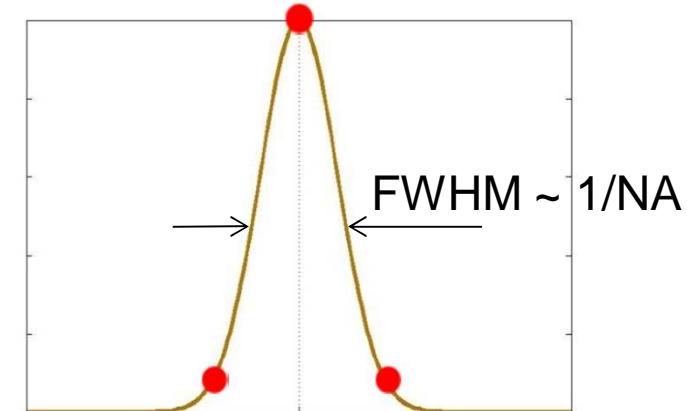
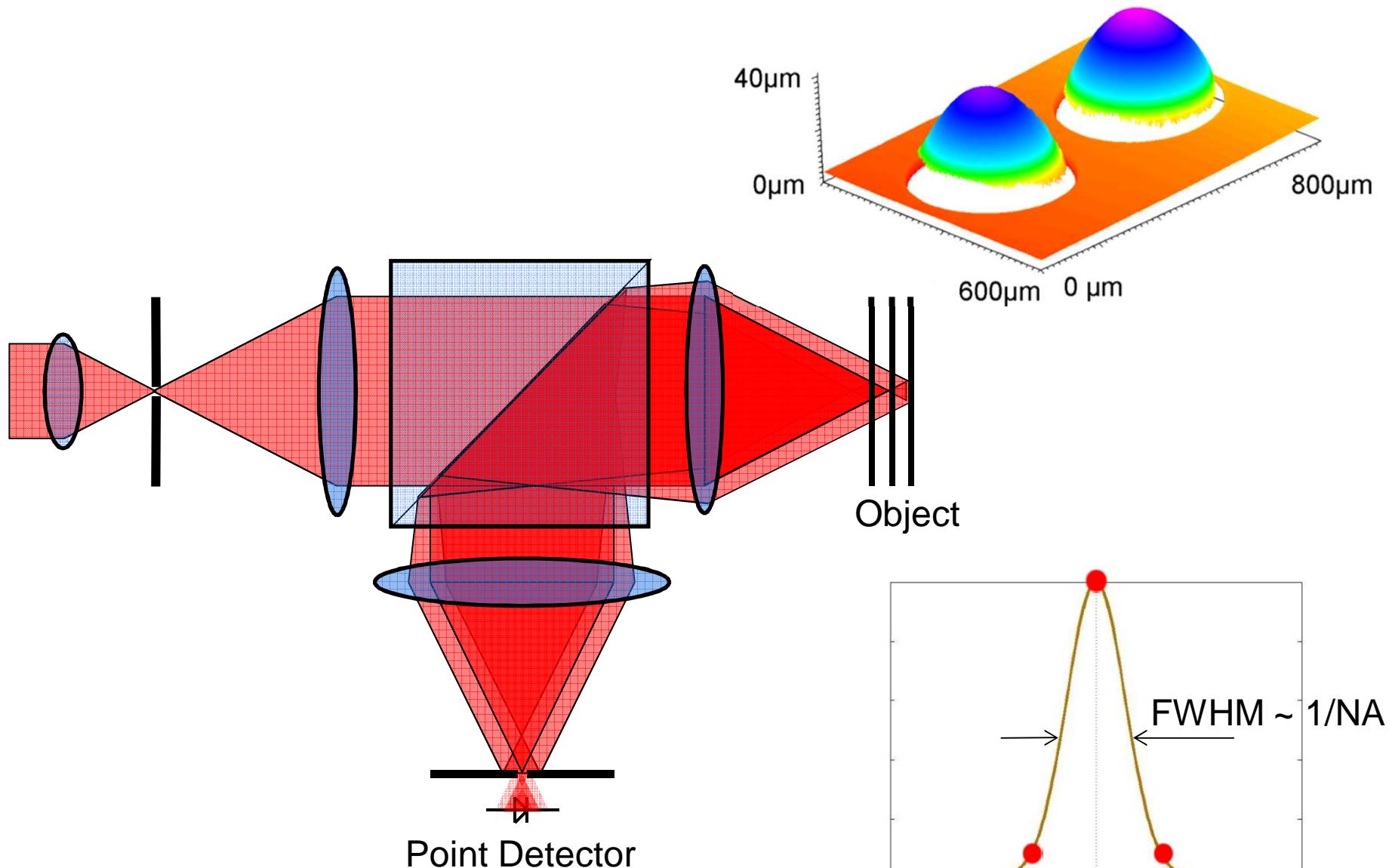
Situation

- A confocal microscope is being developed by Twip Os (spin-off of ITO)

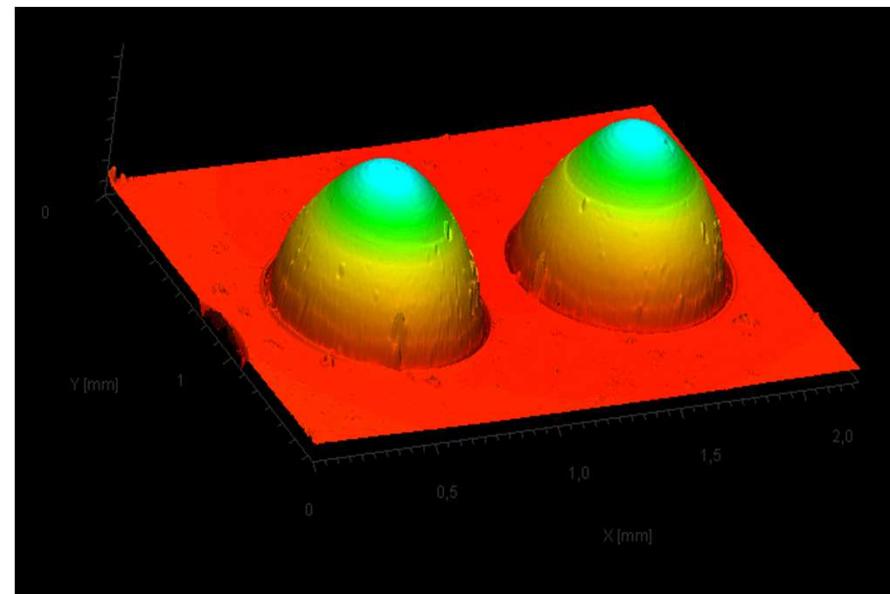
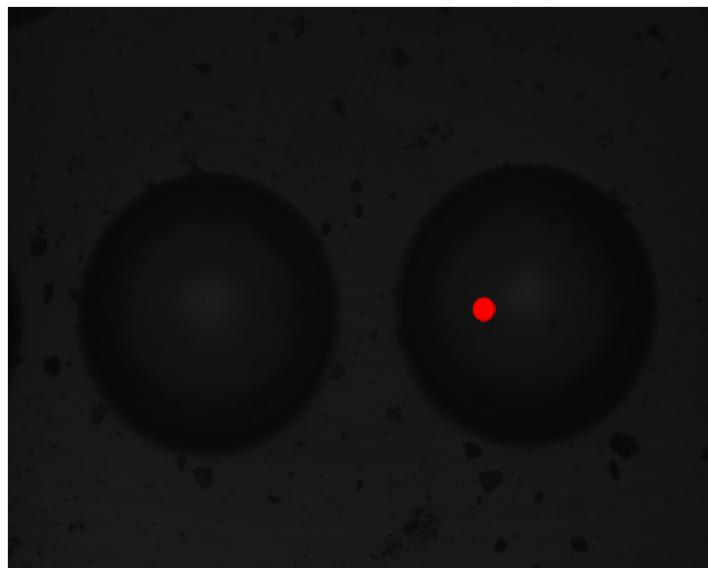
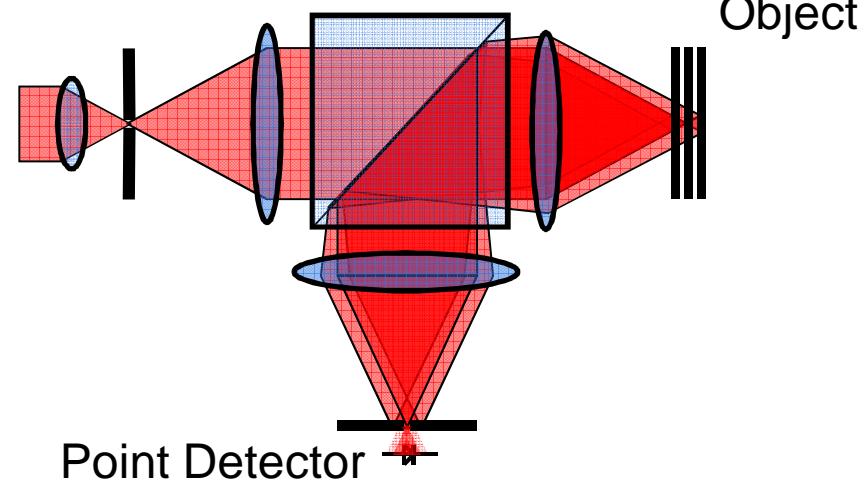
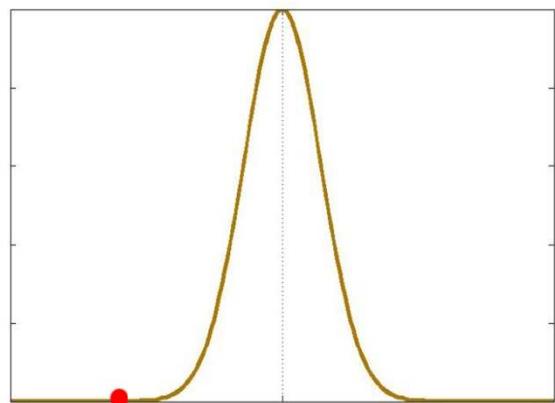
Objective

- **item** should be used to...
 - control the measurement process
 - provide a user-friendly control panel
 - visualize the results
 - provide functionality for data evaluation (roughness, alignment, geometrical fitting...)

Show-Case III: Confocal Microscopy



Show-Case III: Confocal Microscopy





Show-Case III: Confocal Microscopy

GUI

