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CONTENTS

I	Lecture Slides			
9	Monitors and Condition Variables9.1 What's wrong with semaphors?			
II	Notes From Text	9		
In	ndex	11		

4 CONTENTS

PART I LECTURE SLIDES

CHAPTER 9

MONITORS AND CONDITION VARIABLES

WHAT'S WRONG WITH semaphors?

- are shared global variables
- no linguistic connection between semaphores and data they control
- can be accessed from anywhere
- dual purposed (mutex and sched constraints)
- no guarantee of proper usage

Solution: use a higher level construct

MONITORS

A monitor is similar to a class that ties data/operations and synchornization together.

They differ from classes by guaranteeing mutual exlusion and requiring all data to be private.

- **Definition.** 1. (From Wikipedia) A *monitor* is a synchronization construct that allows threads to have both mutual exclusion and the ability to wait (block) for a certain condition to become true.
 - 2. (From slides) A *monitor* is a defines a *lock* and zero or more *condition variables* for managing concurrent access to shared data.

9.2. MONITORS

PART II NOTES FROM TEXT

INDEX

monitor, 7 semaphors, 7