

Lab 13.2 - Watching

The labs-2 folder contains an index.js file with the following:

```
'use strict'
const assert = require('assert')
const { join } = require('path')
const fs = require('fs')
const { promisify } = require('util')
const timeout = promisify(setTimeout)
const project = join( dirname, 'project')
try { fs.rmdirSync(project, {recursive: true}) } catch (err) {
  console.error(err)
fs.mkdirSync(project)
let answer = ''
async function writer () {
  const { open, chmod, mkdir } = fs.promises
 const pre = join(project, Math.random().toString(36).slice(2))
  const handle = await open(pre, 'w')
 await handle.close()
 await timeout(500)
 exercise (project)
 const file = join(project, Math.random().toString(36).slice(2))
 const dir = join(project, Math.random().toString(36).slice(2))
  const add = await open(file, 'w')
  await add.close()
  await mkdir(dir)
```



```
await chmod(pre, 0o644)
  await timeout(500)
  assert.strictEqual(
    answer,
    file,
    'answer should be the file (not folder) which was added'
  console.log('passed!')
 process.exit()
}
writer().catch((err) => {
  console.error(err)
 process.exit(1)
})
function exercise (project) {
  const files = new Set(fs.readdirSync(project))
  fs.watch(project, (evt, filename) => {
    try {
      const filepath = join(project, filename)
      const stat = fs.statSync(filepath)
      // TODO - only set the answer variable if the filepath
      // is both newly created AND does not point to a directory
      answer = filepath
    } catch (err) {
    }
  })
}
```

When executed (e.g. using node index.js) this code will create a folder named project (removing it first if it already exists and then recreating it), and then perform some file system manipulations within the project folder.

The writer function will create a file before calling the exercise function, to simulate a pre-existing file, The exercise function will then be called which sets up a file watcher with fs.watch. The writer function then proceeds to create a file, a directory and changes the



permissions of the previously existing file. These changes will trigger the listener function passed as the second argument to fs.watch.

The goal is to ensure that the <code>answer</code> variable is set to the newly created file. So when a directory is added, the <code>answer</code> variable should not be set to the directory path. When the preexisting files status is updated via a permissions change, the <code>answer</code> variable should not be set to that preexisting file.

If implemented correctly the process will output: passed!

