

Lab 14.2 - OS Uptime and Memory

The labs-2 folder contains an index.js file and a test.js file.

The index. is file contains the following:

```
'use strict'
setTimeout(() => {
  console.log() // TODO output uptime of process
  console.log() // TODO output uptime of OS
  console.log() // TODO output total system memory
  console.log() // TODO output total process memory
}, 1000)
```

Follow the TODO comments for each of the console.log statements.

To verify the implementation, the test.js file contains the following:

```
'use strict'
const assert = require('assert')
const os = require('os')
const { runInThisContext } = require('vm')
const run = (s) => runInThisContext(Buffer.from(s, 'base64'))
const { log } = console
const queue = [
  (line) => assert.strictEqual(
    Math.floor(line),
    1,
    'first log line should be the uptime of the process'
```



```
),
  (line) => assert.strictEqual(
    line,
    run('KG9zKSA9PiBvcy51cHRpbWUoKQ==')(os),
    'second log line should be the uptime of the OS'
  (line) => assert.strictEqual(
    line,
    run('KG9zKSA9PiBvcy50b3RhbG1lbSgp')(os),
    'third line should be total system memory'
  ),
  (line) => assert.strictEqual(
    line,
    run('cHJvY2Vzcy5tZW1vcn1Vc2FnZSgpLmh1YXBUb3RhbA=='),
    'fourth line should be total process memory'
  )
1
console.log = (line) => {
  queue.shift()(line)
  if (queue.length === 0) {
    console.log = log
    console.log('passed!')
  }
}
require('.')
```

Run node test.js to verify whether the task was successfully completed, if it was node test.js will output passed!