



PYTHON FOR COMPUTATIONAL PROBLEM SOLVING

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PYTHON FOR COMPUTATIONAL PROBLEM SOLVING

Operators

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- An **operator** is a symbol that represents an operation that may be performed on one or more *operands*
- For example, the **+** symbol represents the operation of addition
- An **operand** is a value that a given operator is applied to, such as operands **2** and **3** in the expression $2 + 3$

Arity or Rank:

- A **unary operator** operates on only one operand, such as the negation operator in the expression: **- 12**
- A **binary operator** operates on two operands, as with the addition operator: **2+3**

Arithmetic Operators

<u>Operator</u>	<u>Expression</u>	<u>Name</u>
-	-x	Negation
+	x + y	Addition
-	x - y	Subtraction
*	x * y	Multiplication
**	x ** y	Exponentiation
/	x / y	Division
//	x // y	Truncation Division
%	x % y	Modulus

Division

Python provides two forms of division:

- **“True” division** is denoted by a single slash, `/`
Thus, `25 / 10` evaluates to `2.5`
- **Truncating division** is denoted by a double slash, `//`
providing a truncated result based on the type of operands applied to

When both operands are integer values, the result is a truncated integer referred to as **integer division**.

When at least one of the operands is a float type, the result is a **truncated floating point**.

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Operators

	Operands	result type	example	result
<div>/</div> <div>Division operator</div>	int, int	float	7 / 5	1.4
	int, float	float	7 / 5.0	1.4
	float, float	float	7.0 / 5.0	1.4
<div>//</div> <div>Truncating division operator</div>	int, int	truncated int ("integer division")	7 // 5	1
	int, float	truncated float	7 // 5.0	1.0
	float, float	truncated float	7.0 // 5.0	1.0

Modulus Operator

Modulus operator (%) gives the remainder of the division of its operands, resulting in a cycle of values

Modulo 7		Modulo 10		Modulo 100	
0 % 7	0	0 % 10	0	0 % 100	0
1 % 7	1	1 % 10	1	1 % 100	1
2 % 7	2	2 % 10	2	2 % 100	2
3 % 7	3	3 % 10	3	3 % 100	3
4 % 7	4	4 % 10	4	.	.
5 % 7	5	5 % 10	5	.	.
6 % 7	6	6 % 10	6	96 % 100	96
7 % 7	0	7 % 10	7	97 % 100	97
8 % 7	1	8 % 10	8	98 % 100	98
9 % 7	2	9 % 10	9	99 % 100	99
10 % 7	3	10 % 10	0	100 % 100	0
11 % 7	4	11 % 10	1	101 % 100	1
12 % 7	5	12 % 10	2	102 % 100	2

What Is an Expression?

An **expression** is a combination of symbols that evaluates to a value.

Expressions, most commonly, consist of a combination of operators and operands,

$$4 + (3 * k)$$

An expression **can also consist of a single literal or variable**

Thus, 4, 3, and k are each expressions

Expressions that evaluate to a numeric type are called **arithmetic expressions**

Operator Precedence

- Determines the order of evaluation
- Consider the following expression:

$$4+3*5$$

- There are two possible ways in which it can be evaluated

$$4 + 3 * 5 \rightarrow 4 + 15 \rightarrow 19$$

$$4 + 3 * 5 \rightarrow 7 * 5 \rightarrow 35$$

- Each programming language has its own rules for the order that operators are applied, called **operator precedence**

Operator	Associativity
** (exponentiation)	right-to-left
- (negation)	left-to-right
* (mult), / (div), // (truncating div), % (modulo)	left-to-right
+ (addition), - (subtraction)	left-to-right

In the table, higher-priority operators are placed above lower-priority ones.

$$4 + 3 * 5 \rightarrow 4 + 15 \rightarrow 19$$

In our example, therefore, if the addition is to be performed first, parentheses would be needed,

$$(4 + 3) * 5 \rightarrow 7 * 5 \rightarrow 35$$

Operator Precedence

As another example,

$$4 + 2 ** 5 // 10 \rightarrow 4 + 32 // 10 \rightarrow 4 + 3 \rightarrow 7$$

Operator precedence guarantees a consistent interpretation of expressions

It is good programming practice to use parentheses even when not needed

$$4 + (2 ** 5) // 10$$

Operator Associativity

If more than one operator with the same level of precedence exists, **association** indicates the order of evaluation

For operators that follow the associative law (such as addition) the order of evaluation doesn't matter

$$(2 + 3) + 4 \rightarrow 9 \quad 2 + (3 + 4) \rightarrow 9$$

Division and subtraction, however, do not follow the associative law,

$$(a) \quad (8 - 4) - 2 \rightarrow 4 - 2 \rightarrow 2 \quad 8 - (4 - 2) \rightarrow 8 - 2 \rightarrow 6$$

$$(b) \quad (8 / 4) / 2 \rightarrow 2 / 2 \rightarrow 1 \quad 8 / (4 / 2) \rightarrow 8 / 2 \rightarrow 4$$

Operator Associativity

operator associativity defines the order that it and other operators with the same level of precedence are evaluated

Operator	Associativity
** (exponentiation)	right-to-left
- (negation)	left-to-right
* (mult), / (div), // (truncating div), % (modulo)	left-to-right
+ (addition), - (subtraction)	left-to-right



Therefore, **`2**3**2`**

`2 ** (3 ** 2) → 512`

and not

`(2 ** 3) ** 2 → 64`

Boolean Expressions

The **Boolean data type** contains two Boolean values, denoted as **True** and **False** in Python

A **Boolean expression** is an expression that evaluates to a Boolean value

Boolean expressions are used to denote the conditions for selection and iterative control statements

Relational Operators

Used to compare two values.

Relational expressions are a type of **Boolean expression**, since they evaluate to a Boolean result

Relational Operators	Example	Result
<code>==</code> equal	<code>10 == 10</code>	True
<code>!=</code> not equal	<code>10 != 10</code>	False
<code><</code> less than	<code>10 < 20</code>	True
<code>></code> greater than	<code>'Alan' > 'Brenda'</code>	False
<code><=</code> less than or equal to	<code>10 <= 10</code>	True
<code>>=</code> greater than or equal to	<code>'A' >= 'D'</code>	False

Relational Operators

- Simple comparison

10 == 10 True

3 > 2 True

- Cascading comparison

a op1 b op2 c is the same as (a op1 b) and (b op2 c)

3 > 2 > 1 is the same as (3>2) and (2>1) True

Relational Operators

- **String comparison:**

Compares the corresponding characters based on the ASCII value

<code>"cat" > "car"</code>	<code># True # "t" > "r"</code>
<code>"cat" > "cattle"</code>	<code># False : Second string is longer</code>
<code>"cat" == "Cat"</code>	<code># False : "C" < "c"</code>
<code>"apple" > "z"</code>	<code># False : Comparison not based on the length</code>
<code>"zebra" > "abcdefgh"</code>	<code># True "z" > a"</code>

Relational Operators

- **List comparison:**

Rules are same as that of string - compare the corresponding elements until a mismatch or one or both ends

`[10, 20, 30] > [10, 25]`

False 20 > 25 is false

`[(10, 20), "abcd"] > [(10, 20), "abcc"]`

True d of abcd > last c of abcc

Membership Operators

- These operators can be used to determine if a particular value occurs within a specified collection of values.

Membership Operators	Examples	Result
in	<code>10 in (10, 20, 30)</code>	True
	<code>red in ('red', 'green', 'blue')</code>	True
not in	<code>10 not in (10, 20, 30)</code>	False

- The membership operators can also be used to check if a given string occurs within another string

Boolean (Logical) Operators

- Boolean algebra contains a set of **Boolean (logical) operators**
- Denoted by **and**, **or**, and **not**.
- These logical operators can be used to construct arbitrarily complex Boolean expressions

x	y		x and y	x or y	not x
False	False		False	False	True
True	False		False	True	False
False	True		False	True	
True	True		True	True	

Boolean (Logical) Operators

- **False Values:** 0 , " (Empty String), [] , {} , () (Empty Collections)
- **True Values:** non – Zero numbers , Non Empty String, Non Empty Collections

Short Circuit Evaluation

- logical **and**, if the first operand evaluates to false, then regardless of the value of the second operand, the expression is false
- logical **or**, if the first operand evaluates to true, regardless of the value of the second operand, the expression is true.
- Python interpreter does not evaluate the second operand when the result is known by the first operand alone
- This is called **short-circuit (lazy) evaluation**

Operator Precedence and Boolean Expressions

Operator	Associativity
** (exponentiation)	right-to-left
- (negation)	left-to-right
* (mult), / (div), // (truncating div), % (modulo)	left-to-right
+ (addition), - (subtraction)	left-to-right
<, >, <=, >=, !=, == (relational operators)	left-to-right
not	left-to-right
and	left-to-right
or	left-to-right

Bitwise Operators

Operations are performed at the bit level

- `&` \Rightarrow AND : result is 1 if the corresponding bits are one
- `|` \Rightarrow OR : result is 1 if even one of the bits is one
- `^` \Rightarrow Exclusive OR : result is 1 if and only if one of the bits is 1
- `<<` \Rightarrow LEFT SHIFT : multiply by 2 for each left shift
- `>>` \Rightarrow RIGHT SHIFT : divide by 2 for each right shift
- `~` \Rightarrow ONE'S COMPLIMENT : change 0 to 1 and 1 to 0

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- & AND

```
a = 5          # 0101
b = 6          # 0110
c = a & b      # 0100 (4)
```

- | OR

```
a = 5          # 0101
b = 6          # 0110
c = a | b      # 0111 (7)
```

- ^ XOR

```
a = 5          # 0101
b = 6          # 0110
c = a ^ b      # 0011 (3)
```

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- >> Right Shift

a = 5 # 0101

b = a >> 2 # 0001

Working:

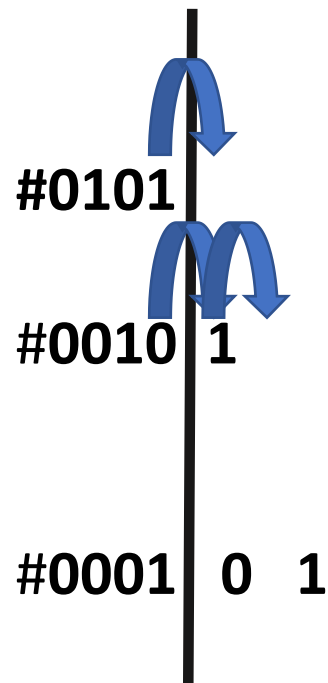
a = 5

Shift 1 bit to the right

a = 2

Shift 1 bit to the right

a = 1



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- << Left Shift

a = 5 # 0101

b = a << 2 # 010100

Working:

a = 5

#010 1

Shift 1 bit to the left

#0101 0

a = 10

Shift 1 bit to the left

#010100

a = 20

Identity Operators

Checks if the operands on either side of the operator point to the same object or not

Denoted by **is** and **is not**

Example:

10 is 10 **#True**

10 is not 11 **#True**

Assignment / Shorthand Operators

Combines arithmetic and assignment operators

Operator	Expression	Short Hand
+= (Addition)	$a = a + b$	$a += b$
-= (Subtraction)	$a = a - b$	$a -= b$
*= (Multiplication)	$a = a * b$	$a *= b$
/= (Division)	$a = a / b$	$a /= b$
//= (Truncation Division)	$a = a // b$	$a //= b$
%= (Modulus)	$a = a \% b$	$a \% = b$
**= (Exponentiation)	$a = a ** b$	$a ** = b$

1. Arithmetic Operators ($+$, $-$, $*$, $/$, $//$, $\%$, $**$)
2. Relational operators ($==$, $!=$, $<$, $<=$, $>$, $>=$)
3. Logical or Boolean operators (**and** , **or** , **not**)
4. Membership operators (**in** , **not in**)
5. Bitwise operators (**&** , **|** , **^** , **>>** , **<<** , **~**)
6. Identity operators (**is** , **is not**)
7. Assignment operators / shorthand operators
(**$+=$** , **$-=$** , **$*=$** , **$/=$** , **$//=$** , **$\%=$** , **$**=$**)



THANK YOU

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