

python for Computational Problem Solving - pCPS - Data and Expressions

Lecture Slides - Class #7 to Class#8

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python for Computational Problem Solving Syllabus

Unit I: Computational Problem Solving - 12 Hours

Limits of Computational Problem Solving - Computer Algorithm - Computer Hardware - Digital Computer - Operating System- Limits of IC technology - Computer Software - Syntax, semantics and program translation ,Introduction to Python Programming Language, IDLE Python Development Environment, Output function - variables, types and id,input function , operators and expressions, Control structures .

T1: 1.1 – 1.7

T1: 2.1 - 2.4

T1: 3.1 – 3.4

▼ 2 Data and Expressions

MOTIVATION

FUNDAMENTAL CONCEPTS

- ▶ 2.1 Literals
- ▶ 2.2 Variables and Identifiers
- ▶ 2.3 Operators
- ▶ 2.4 Expressions and Data Types

pCPS 2.2.2 Variables and Keyboard Input

- The **value** that is assigned to a given **variable** **need not** have to be specified in the program
- The **value** can come from the user by use of the input function
- As shown on the side, the variable name is assigned the string '**PESU**'.
- If the **user hit return** without entering any value, name would be assigned to the **empty string** ('')
- All input is returned by the input function as a string type.
- For the input of numeric values, the response must be converted to the appropriate type.

```
Name = input('What is the name of your University ?')  
print(Name)  
print(type(Name))
```

```
What is the name of your University ?PESU  
PESU  
<class 'str'>
```

```
Name = input('What is the name of your University ?')  
print(Name)  
print(type(Name))
```

```
What is the name of your University ?  
  
<class 'str'>
```

pCPS 2.2.2 Variables and Keyboard Input

- For the input of numeric values, the response must be converted to the appropriate type.
- python provides built-in type conversion functions `int ()` and `float ()` for this purpose

```
Credits = input('How many credits you have this semester? ')
print('Curently', type(Credits))
Credits = int(Credits)
print('Now', type(Credits))
print('Credits',Credits)
```

```
How many credits you have this semester? 23
Curently <class 'str'>
Now <class 'int'>
Credits 23
```

```
SGPA = input('Predicted SGPA? ')
print('Curently', type(SGPA))
SGPA = float(SGPA)
print('Now', type(SGPA))
print('SGPA',SGPA)
```

```
Predicted SGPA? 8.35
Curently <class 'str'>
Now <class 'float'>
SGPA 8.35
```

pCPS 2.2.2 Variables and Keyboard Input

- Note that the program lines above could be combined as follows

```
Credits = int(input('How many credits you have this semester? '))  
print('Now', type(Credits))  
print('Credits',Credits)
```

```
SGPA = float(input('Predicted SGPA? '))  
print('Now', type(SGPA))  
print('SGPA',SGPA)
```

```
How many credits you have this semester? 23  
Now <class 'int'>  
Credits 23  
Predicted SGPA? 9.41  
Now <class 'float'>  
SGPA 9.41
```

pCPS 2.2.3 Identifiers in python

- An identifier is a sequence of one or more characters used to provide a name for a given program element.
- Variable names line, Credits, and SGPA are each identifiers.
- python is Case Sensitive , thus, Credits is different from credits
- Identifiers may contain letters and digits, but cannot begin with a digit.
- The underscore character, _, is also allowed to aid in the readability of long identifier names.
- _ (underscore) should not be used as the first character, however, as identifiers beginning with an underscore have special meaning in python
- Spaces are not allowed as part of an identifier.
- This is a common error since some operating systems allow spaces within file names.
- Any identifier containing a space character would be considered two separate identifiers

pCPS 2.2.3 Identifiers in python

```
print('Valid Identifiers')
One = 1
Two = 2.0
Three = 'PESU'
Four2Complex = 1+1j
Semester_Grade_Point_Average = 9.41
print(One)
print(Two)
print(Three)
print(Four2Complex)
print(Semester_Grade_Point_Average)
```

Valid Identifiers

1
2.0
PESU
(1+1j)
9.41

```
print('Invalid Identifiers')
'One' = 1
```

```
File "/tmp/ipykernel_5446/1001126093.py", line 2
    'One' = 1
    ^
```

SyntaxError: cannot assign to literal

```
print('Invalid Identifiers')
Four 2 Complex = 1+1j
```

```
File "/tmp/ipykernel_5446/1681098473.py", line 2
    Four 2 Complex = 1+1j
    ^
```

SyntaxError: invalid syntax

```
print('Invalid Identifiers')
2Complex = 1+1j
```

```
File "/tmp/ipykernel_5446/3989137309.py", line 2
    2Complex = 1+1j
    ^
```

SyntaxError: invalid syntax

```
print('Recommendation: May not begin with an underscore')
_Grade_Point_Average = 9.41
```

Recommendation: May not begin with an underscore

pCPS 2.2.4 keywords and Other Predefined Identifiers in python

- A keyword is an identifier that has predefined meaning in a programming language.
- keywords cannot be used as “regular” identifiers.
- There are 35 keywords in python

```
import keyword
print('keywords in python are\n\n')
KeywordList = keyword.kwlist
print(KeywordList)
print('\n\n The number of keyword present in python are ',len(KeywordList))
```

keywords in python are

```
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']
```

The number of keyword present in python are 35

pCPS 2.2.4 keywords and Other Predefined Identifiers in python

- There are other predefined identifiers that can be used as regular identifiers, but should not be.
- This includes float, int, print, exit, and quit

```
float = 12.0
int = 192
exit=999
quit=1000
print(float)
print(int)
print(exit)
print(quit)
int = float(int)
```

```
12.0
192
999
1000
```

```
-----
TypeError                                Traceback (most recent call last)
/tmp/ipykernel_7335/2569839970.py in <module>
      7 print(exit)
      8 print(quit)
----> 9 int = float(int)
```

```
TypeError: 'float' object is not callable
```

```
Output = print
print = 100+100j
Output(print)

(100+100j)
```

```
Float = float
float = 12.0
int = 192
exit=999
quit=1000
print(float)
print(int)
print(exit)
print(quit)
int = Float(int)
```

```
12.0
192
999
1000
```

pCPS 2.2.4 keywords and Other Predefined Identifiers in python

- There are other predefined identifiers that can be used as regular identifiers, but should not be.
- This includes float, int, print, exit, and quit

```
float = 12.0
int = 192
exit=999
quit=1000
print(float)
print(int)
print(exit)
print(quit)
int = float(int)
```

```
12.0
192
999
1000
```

```
-----
TypeError                                Traceback (most recent call last)
/tmp/ipykernel_7335/2569839970.py in <module>
      7 print(exit)
      8 print(quit)
----> 9 int = float(int)
```

```
TypeError: 'float' object is not callable
```

```
Output = print
print = 100+100j
Output(print)

(100+100j)
```

pCPS 2.3.1 Operator

- An operator is a symbol that represents an operation that may be performed on one or more operands .
- An operand is a value that a given operator is applied to
- A unary operator operates on only one operand
- A binary operator operates on two operands
- Most operators in programming languages are binary operators.

pCPS 2.3.2 Arithmetic Operators

- python provides the arithmetic operators as given below

Arithmetic Operators		Example	Result
<code>-x</code>	negation	<code>-10</code>	<code>-10</code>
<code>x + y</code>	addition	<code>10 + 25</code>	<code>35</code>
<code>x - y</code>	subtraction	<code>10 - 25</code>	<code>-15</code>
<code>x * y</code>	multiplication	<code>10 * 5</code>	<code>50</code>
<code>x / y</code>	division	<code>25 / 10</code>	<code>2.5</code>
<code>x // y</code>	truncating div	<code>25 // 10</code>	<code>2</code>
		<code>25 // 10.0</code>	<code>2.0</code>
<code>x % y</code>	modulus	<code>25 % 10</code>	<code>5</code>
<code>x ** y</code>	exponentiation	<code>10 ** 2</code>	<code>100</code>

pCPS 2.3.2 Arithmetic Operators

```
x=-10
y=20
print(-x)
```

10

```
x=-10
y=20
print(-x-y)
```

-10

```
x=-10
y=20
print(-x+y)
```

30

```
x=10
y=20
print(-x+y)
```

10

```
x=10
y=20
print(x/y)
```

0.5

```
x=10
y=20
print(x//y)
```

0

```
x=1
y=20
print(x % y)
```

1

```
x=100
y=20
print(x % y)
```

0

```
x=100
y=20
print(x ** 2)
print(y ** 2)
print(0.12 ** 0.25)
```

10000

400

0.5885661912765424

	Operands	result type	example	result
/	int, int	float	7 / 5	1.4
	int, float	float	7 / 5.0	1.4
	float, float	float	7.0 / 5.0	1.4
//	int, int	truncated int ("integer division")	7 // 5	1
	int, float	truncated float	7 // 5.0	1.0
	float, float	truncated float	7.0 // 5.0	1.0

pCPS 2.3.2 Arithmetic Operators

Modulo 7		Modulo 10		Modulo 100	
0 % 7	0	0 % 10	0	0 % 100	0
1 % 7	1	1 % 10	1	1 % 100	1
2 % 7	2	2 % 10	2	2 % 100	2
3 % 7	3	3 % 10	3	3 % 100	3
4 % 7	4	4 % 10	4	.	.
5 % 7	5	5 % 10	5	.	.
6 % 7	6	6 % 10	6	96 % 100	96
7 % 7	0	7 % 10	7	97 % 100	97
8 % 7	1	8 % 10	8	98 % 100	98
9 % 7	2	9 % 10	9	99 % 100	99
10 % 7	3	10 % 10	0	100 % 100	0
11 % 7	4	11 % 10	1	101 % 100	1
12 % 7	5	12 % 10	2	102 % 100	2

- The **modulus operator (%)** gives the remainder of the division of its operands, resulting in a cycle of values as shown in the figure on the side
- The modulus and truncating (integer) division operators are complements of each other.

pCPS 2.3.3 Let's Apply it

```
1  # Your Place in the Universe Program
2
3  # This program will determine the approximate number of atoms that a
4  # person consists of and the percent of the universe that they comprise.
5
6  # initialization
7  num_atoms_universe = 10e80
8  weight_avg_person = 70  # 70 kg (154 lbs)
9  num_atoms_avg_person = 7e27
10
11 # program greeting
12 print('This program will determine your place in the universe.')
13
14 # prompt for user's weight
15 weight_lbs = int(input('Enter your weight in pounds: '))
16
17 # convert weight to kilograms
18 weight_kg = 2.2 * weight_lbs
19
20 # determine number atoms in person
21 num_atoms = (weight_kg / 70) * num_atoms_avg_person
22 percent_of_universe = (num_atoms / num_atoms_universe) * 100
23
24 # display results
25 print('You contain approximately', format(num_atoms, '.2e'), 'atoms')
26 print('Therefore, you comprise', format(percent_of_universe, '.2e'),
27       '% of the universe')
```

pCPS 2.4 Expressions and Data Types

- Operators and Operands can be combined to form expressions.
- Process of Arithmetic expressions are evaluation in python.

pCPS 2.4.1 Expressions in python

- An Expression is a combination of symbols that evaluates to a value.
- Expressions, most commonly, consist of a combination of operators and operands
- An expression can also consist of a single literal or variable or also a sub expression
- Expressions that evaluate to a numeric type are called arithmetic expressions .
- A subexpression is any expression that is part of a larger expression.
- Subexpressions may be denoted by the use of parentheses
- If no parentheses are used, then an expression is evaluated according to the rules of operator precedence in python

pCPS 2.4.1 Expressions in python

```
k=10  
print(k)  
print(k*2)  
print(k+2*k)  
print((k+2)*k)  
print(k*2/5)  
print(k*(2/5))  
print((k*2)/5)  
print(k*2/5+8)  
print(k*2/(5+8))
```

```
10  
20  
30  
120  
4.0  
4.0  
4.0  
12.0  
1.5384615384615385
```


pCPS 2.4.2 Operator Precedence in python

- The way one commonly represent expressions, in which operators appear between their operands, is referred to as infix notation 10+20
- There are other ways of representing expressions called prefix and postfix notation, in which operators are placed before +10 20 and after 10 20+ their operands, respectively

Operator	Associativity
** (exponentiation)	right-to-left
- (negation)	left-to-right
* (mult), / (div), // (truncating div), % (modulo)	left-to-right
+ (addition), - (subtraction)	left-to-right

pCPS 2.4.2 Operator Precedence in python

- In the table, higher-priority operators are placed above lower-priority ones.
- Multiplication is performed before addition when no parentheses are included
- Operator precedence guarantees a consistent interpretation of expressions.
- However, it is good programming practice to use parentheses even when not needed if it adds clarity and enhances readability, without overdoing it.

```
print(10*20/30)
print(200/30)
print(10+20+30)
print(-10-20-30)
print(2**2/10)
print(4/10)
print(2%3/10)
print(2%.3)
```

```
6.666666666666667
6.666666666666667
60
-60
0.4
0.4
0.2
0.20000000000000007
```

4 + 2 ** 5 // 10

7

4 + (2 ** 5) // 10

7

Following Python's rules of operator precedence, the exponentiation operator is applied first, then the truncating division operator, and finally the addition operator

4 + 2 ** 5 // 10 → 4 + 32 // 10 → 4 + 3 → 7

The above expression would be better written as

4 + (2 ** 5) // 10

pCPS 2.4.3 Operator Associativity in python

- For operators following the associative law, the order of evaluation doesn't matter
- Division and subtraction, do not follow the associative law
- Here, the order of evaluation does matter.
- To resolve the ambiguity, each operator has a specified operator associativity that defines the order that it and other operators with the same level of precedence are applied

Operator	Associativity
** (exponentiation)	right-to-left
- (negation)	left-to-right
* (mult), / (div), // (truncating div), % (modulo)	left-to-right
+ (addition), - (subtraction)	left-to-right

pCPS 2.4.3 Operator Associativity in python

`10+20+30`

60

`(10+20)+30`

60

`10+(20+30)`

60

`10*(20*30)`

6000

`(10*20)*30`

6000

`10-20-30`

-40

`(10-20)-30`

-40

`10-(20-30)`

20

`10-(-10)`

20

`2/4/2`

0.25

`(2/4)/2`

0.25

`2/(4/2)`

1.0

`2**3**2`

512

`(2**3)**2`

64

`2**(3**2)`

512

pCPS 2.4.4 Data Types in python

- A data type is a set of values, and a set of operators that may be applied to those values.
- For example, the integer data type consists of the set of integers, and operators for addition, subtraction, multiplication, and division, among other operators.
- Integers, floats, and strings are part of a set of predefined data types in python called the built-in types .
- Data types prevent the programmer from using values inappropriately
- The need for data types results from the fact that the same internal representation of data can be interpreted in various ways
- If a programming language did not keep track of the intended type of each value, then the programmer would have to.
- This would likely lead to undetected programming errors, and would provide even more work for the programmer.

pCPS 2.4.4 Data Types in python

- There are two approaches to data typing in programming languages
- In static typing , a variable is declared as a certain type before it is used, and can only be assigned values of that type.
- In dynamic typing , the data type of a variable depends only on the type of value that the variable is currently holding.
- The same variable may be assigned values of different type during the execution of a program
- python, uses dynamic typing

pCPS 2.4.4 Data Types in python

```
Polymorphic = 10
print(type(Polymorphic))
print(Polymorphic)
print('-----')
Polymorphic = 10.
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = '1'
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = "PESU"
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = 1+9j
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = True
print(type(Polymorphic))
print(Polymorphic)
```

```
<class 'int'>
10
-----
<class 'float'>
10.0
-----
<class 'str'>
1
-----
<class 'str'>
PESU
-----
<class 'complex'>
(1+9j)
-----
<class 'bool'>
True
```

```
Polymorphic = str(10)
print(type(Polymorphic))
print(Polymorphic)
print('-----')

Polymorphic = int(10.)
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = int('1')
print(type(Polymorphic))
print(Polymorphic)

print('-----')
Polymorphic = int(True)
print(type(Polymorphic))
print(Polymorphic)
```

```
<class 'str'>
10
-----
<class 'int'>
10
-----
<class 'int'>
1
-----
<class 'int'>
1
```

pCPS 2.4.4 Data Types in python

```
print('-----')
Polymorphic = int("PESU")
print(type(Polymorphic))
print(Polymorphic)
```

```
-----
ValueError                                Traceback (most recent call last)
/tmp/ipykernel_7852/2853603745.py in <module>
      1 print('-----')
----> 2 Polymorphic = int("PESU")
      3 print(type(Polymorphic))
      4 print(Polymorphic)
```

ValueError: invalid literal for int() with base 10: 'PESU'

```
print('-----')
Polymorphic = float(1+9j)
print(type(Polymorphic))
print(Polymorphic)
```

```
-----
TypeError                                Traceback (most recent call last)
/tmp/ipykernel_7852/1602308534.py in <module>
      1 print('-----')
----> 2 Polymorphic = float(1+9j)
      3 print(type(Polymorphic))
      4 print(Polymorphic)
```

TypeError: can't convert complex to float

pCPS 2.4.5 Mixed type Expressions in python

- A mixed-type expression is an expression containing operands of different type.
- The CPU can only perform operations on values with the same internal representation scheme, and thus only on operands of the same type.
- Operands of mixed-type expressions therefore must be converted to a common type.
- Values can be converted in one of two ways namely by implicit (automatic) conversion, called coercion , or by explicit type conversion
- Coercion is the implicit (automatic) conversion of operands to a common type.
- Coercion is automatically performed on mixed-type expressions only if the operands can be safely converted, that is, if no loss of information will result.

pCPS 2.4.5 Mixed type Expressions in python

```
One = 100 + 11.25 + 1 + 8j
print(type(One))
print(One)
```

```
<class 'complex'>
(112.25+8j)
```

```
One = 100 + 11.25 + 1
print(type(One))
print(One)
```

```
<class 'float'>
112.25
```

```
One = 100 + 11.25 + 1 + 'PESU'
print(type(One))
print(One)
```

```
-----
TypeError                                Traceback (most recent call last)
/tmp/ipykernel_7852/2710538193.py in <module>
----> 1 One = 100 + 11.25 + 1 + 'PESU'
      2 print(type(One))
      3 print(One)
```

TypeError: unsupported operand type(s) for +: 'float' and 'str'

```
One = str(100 + 11.25 + 1) + 'PESU' + str(10.25)
print(type(One))
print(One)
```

```
<class 'str'>
112.25PESU10.25
```


pCPS 2.4.5 Mixed type Expressions in python

- Type conversion is the explicit conversion of operands to a specific type.
- Type conversion can be applied even if loss of information results

pCPS 2.4.5 Mixed type Expressions in python

Conversion Function		Converted Result		Conversion Function		Converted Result
<code>int()</code>	<code>int(10.8)</code>	10		<code>float()</code>	<code>float(10)</code>	10.0
	<code>int('10')</code>	10			<code>float('10')</code>	10.0
	<code>int('10.8')</code>	ERROR			<code>float('10.8')</code>	10.8

pCPS 2.4.5 Mixed type Expressions in python

```
One = bool(2.54)
print(type(One))
print(One)
```

```
<class 'bool'>
True
```

```
One = bool(0.0)
print(type(One))
print(One)
```

```
<class 'bool'>
False
```

```
One = int(2.54)
print(type(One))
print(One)
```

```
<class 'int'>
2
```

```
One = complex(int(2.54))
print(type(One))
print(One)
```

```
<class 'complex'>
(2+0j)
```

```
One = str(complex(int(2.54)))
print(type(One))
print(One)
```

```
<class 'str'>
(2+0j)
```

```
One = float('3.1415932')
print(type(One))
print(One)
```

```
<class 'float'>
3.1415932
```

```
One = int(float('3.1415932'))
print(type(One))
print(One)
```

```
<class 'int'>
3
```

pCPS 2.4.5 Mixed type Expressions in python

```
One = int('3.1415932')  
print(type(One))  
print(One)
```

```
-----  
ValueError                                Traceback (most recent call last)  
/tmp/ipykernel_7852/891596102.py in <module>  
----> 1 One = int('3.1415932')  
      2 print(type(One))  
      3 print(One)
```

ValueError: invalid literal for int() with base 10: '3.1415932'

```
One = complex(True)  
print(type(One))  
print(One)
```

```
<class 'complex'>  
(1+0j)
```

```
One = float(int(3.1415932))  
print(type(One))  
print(One)
```

```
<class 'float'>  
3.0
```



THANK YOU



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