Reversing the Sins

Question:

• A Wich cast a spell on the program written by the Princess Indumati of Dholakpur. She asked you to find a hidden text somewhere in this executable. Can you find it for her?

Hint:

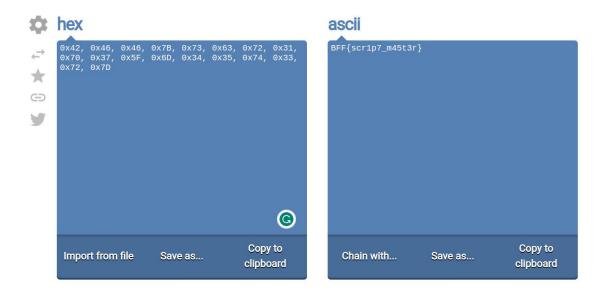
axb, cxd, exf

Solution:

- Disassemble the executable: Use a disassembler tool like objdump or a debugger like gdb to disassemble the compiled executable.
- use this command: objdump -d xor2 > xor2.asm
- This command will create a file named "xor2.asm" containing the disassembled code.
- Analyse the assembly code using **Cat xor2.asm** and check for text in the format as per hint "axb, cxd" in the main function. Locate the flag-related code.
- Search for code segments that access or manipulate data similar to the flag array contents as per the hint "axb, cxd"

```
115a:
             48 89 45 f8
115e:
            31 c0
                                              $0x42,-0x50(%rbp)
$0x46,-0x4c(%rbp)
1160:
             c7 45 b0 42 00 00 00
                45 b4 46 00 00 00
1167:
                                       movl
                                               $0x46,-0x48(%rbp)
             c7 45 b8 46 00
                             00 00
116e:
1175:
             c7 45 bc 7b 00 00 00
                                       movl
                                               $0x73,-0x40(%rbp)
                45 c0
                      73 00 00 00
117c:
                                       movl
1183:
             c7 45 c4 63 00
                             00 00
                                       movl
118a:
             c7 45 c8 72 00 00 00
             c7 45 cc 31 00 00 00
1191:
1198:
                45 d0
                      70
                          00
                             00 00
                                               $0x70,-0x30(%rbp)
119f:
                45 d4 37 00
                                       movl
                             00 00
             c7 45 d8 5f 00 00 00
11a6:
                                       movl
                45 dc 6d 00
11ad:
                             00 00
             c7 45 e0
11b4:
                      34 00 00 00
                                       movl
11bb:
             c7 45 e4 35 00 00 00
                45 e8
                      74 00 00 00
11c2:
                                       movl
             c7 45 ec 33 00
                             00 00
11c9:
11d0:
             c7 45 f0 72 00 00 00
                                       movl
             c7 45 f4 7d 00 00 00
11d7:
                                       movl
                      12 00 00 00
11de:
                45 ac
11e5:
             48 8d 05 1c 0e 00 00
                                                                         # 2008 <_I0_stdin_used+0x8>
            48 89 c7
11ec:
            e8
                   fe
11ef:
                3c
            b8 00 00 00 00
11f4:
11f9:
            48 8b 55
```

- You will find these in the main function.
- (0x42, 0x46, 0x46, 0x7B, 0x73, 0x63, 0x72, 0x31, 0x70, 0x37, 0x5F, 0x6D, 0x34, 0x35, 0x74, 0x33, 0x72, 0x7D). These values represent the hidden flag.
- Convert each hexadecimal value to its corresponding ASCII character. You can use an online tool



- From the above screenshot, you can view the highlighted flag..... Happy capturing.
- Flag: BFF{scr1p7_m45t3r}