

Reversing the Sins

Question :

- A Wich cast a spell on the program written by the Princess Indumati of Dholakpur. She asked you to find a hidden text somewhere in this executable. Can you find it for her ?

Hint :

- axb, cxd, exf

Solution :

- Disassemble the executable: Use a disassembler tool like objdump or a debugger like gdb to disassemble the compiled executable.
- use this command : **objdump -d xor2 > xor2.asm**
- This command will create a file named "xor2.asm" containing the disassembled code.
- Analyse the assembly code using **cat xor2.asm** and check for text in the format as per hint “axb, cxd” in the main function. Locate the flag-related code.
- Search for code segments that access or manipulate data similar to the flag array contents as per the hint “axb, cxd”

```
retro@vampyr:~/Downloads
115a: 48 89 45 f8      mov     %rax,-0x8(%rbp)
115e: 31 c0            xor     %eax,%eax
1160: c7 45 b0 42 00 00 movl    $0x42,-0x50(%rbp)
1167: c7 45 b4 46 00 00 movl    $0x46,-0x4c(%rbp)
116e: c7 45 b8 46 00 00 movl    $0x46,-0x48(%rbp)
1175: c7 45 bc 7b 00 00 movl    $0x7b,-0x44(%rbp)
117c: c7 45 c0 73 00 00 movl    $0x73,-0x40(%rbp)
1183: c7 45 c4 63 00 00 movl    $0x63,-0x3c(%rbp)
118a: c7 45 c8 72 00 00 movl    $0x72,-0x38(%rbp)
1191: c7 45 cc 31 00 00 movl    $0x31,-0x34(%rbp)
1198: c7 45 d0 70 00 00 movl    $0x70,-0x30(%rbp)
119f: c7 45 d4 37 00 00 movl    $0x37,-0x2c(%rbp)
11a6: c7 45 d8 5f 00 00 movl    $0x5f,-0x28(%rbp)
11ad: c7 45 dc 6d 00 00 movl    $0x6d,-0x24(%rbp)
11b4: c7 45 e0 34 00 00 movl    $0x34,-0x20(%rbp)
11bb: c7 45 e4 35 00 00 movl    $0x35,-0x1c(%rbp)
11c2: c7 45 e8 74 00 00 movl    $0x74,-0x18(%rbp)
11c9: c7 45 ec 33 00 00 movl    $0x33,-0x14(%rbp)
11d0: c7 45 f0 72 00 00 movl    $0x72,-0x10(%rbp)
11d7: c7 45 f4 7d 00 00 movl    $0x7d,-0xc(%rbp)
11de: c7 45 ac 12 00 00 movl    $0x12,-0x54(%rbp)
11e5: 48 8d 05 1c 0e 00 lea     0xe1c(%rip),%rax      # 2008 <_IO_stdin_used+0x8>
11ec: 48 89 c7         mov     %rax,%rdi
11ef: e8 3c fe ff ff   call   1030 <puts@plt>
11f4: b8 00 00 00 00   mov     $0x0,%eax
11f9: 48 8b 55 f8      mov     -0x8(%rbp),%rdx
11fd: 64 48 2b 14 25 28 sub     $0x28,%rdx
```

- You will find these in the main function.
- (0x42, 0x46, 0x46, 0x7B, 0x73, 0x63, 0x72, 0x31, 0x70, 0x37, 0x5F, 0x6D, 0x34, 0x35, 0x74, 0x33, 0x72, 0x7D). These values represent the hidden flag.
- Convert each hexadecimal value to its corresponding ASCII character. You can use an online tool



- From the above screenshot, you can view the highlighted flag..... Happy capturing.
- Flag: BFF{scr1p7_m45t3r}