MUHAMMAD AMMAR GHIFARI

Passionate Indie Game Developer

About Me

Having more than 2 years of experience in the world of video game development has made me a more competent and proficient person in video game programming and game design. The experience that I have so far made it easier for me to adapt to the latest video game trends and to be able to build games that are good and enjoyable.

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in ammrgif

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Language

- Indonesia   99%
- English   78%

Skills Summary

Game Design   80%

Godot Engine   90%

GDScript   90%

Python   82%

STM32   71%

Arduino   81%

Experience

Abu Robocon Robotics Team
Surabaya, Indonesia
Mar 2024 - Present
Become a member of the Abu Robocon robotics team in the division that handles robot programming

Brackeys Game Jam 2021.1
Online all over the world
Feb 2021 - Feb 2021
Became one of the participants in the competition and managed to enter the top 70 in the Best Audio category

Game Off 2020
Online all over the world
Nov 2020 - Dec 2020
Became one of the participants in the competition and managed to enter the top 100 in the Best Graphics category

Projects

SAY NO TO HUMAN
https://biobinary.itch.io/say-no-to-human
Feb 2021 - Feb 2021
Build an army of zombies and destroy all humans

GunVsMagic
https://biobinary.itch.io/gunvsmagic
Nov 2020 - Dec 2021
GunVsMagic : An Impossible Idea

Education

Institut Teknologi Sepuluh Nopember, Surabaya
Bachelors of Computer Science
Aug 2023 - Present

SMA Negeri 1 Kota Magelang, Magelang
Majoring in science
Jul 2020 - May 2023