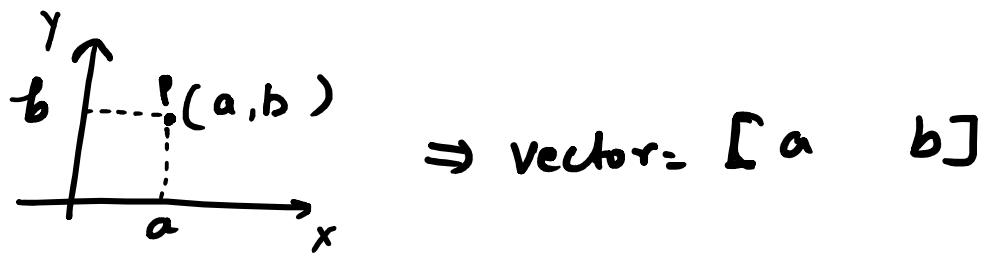
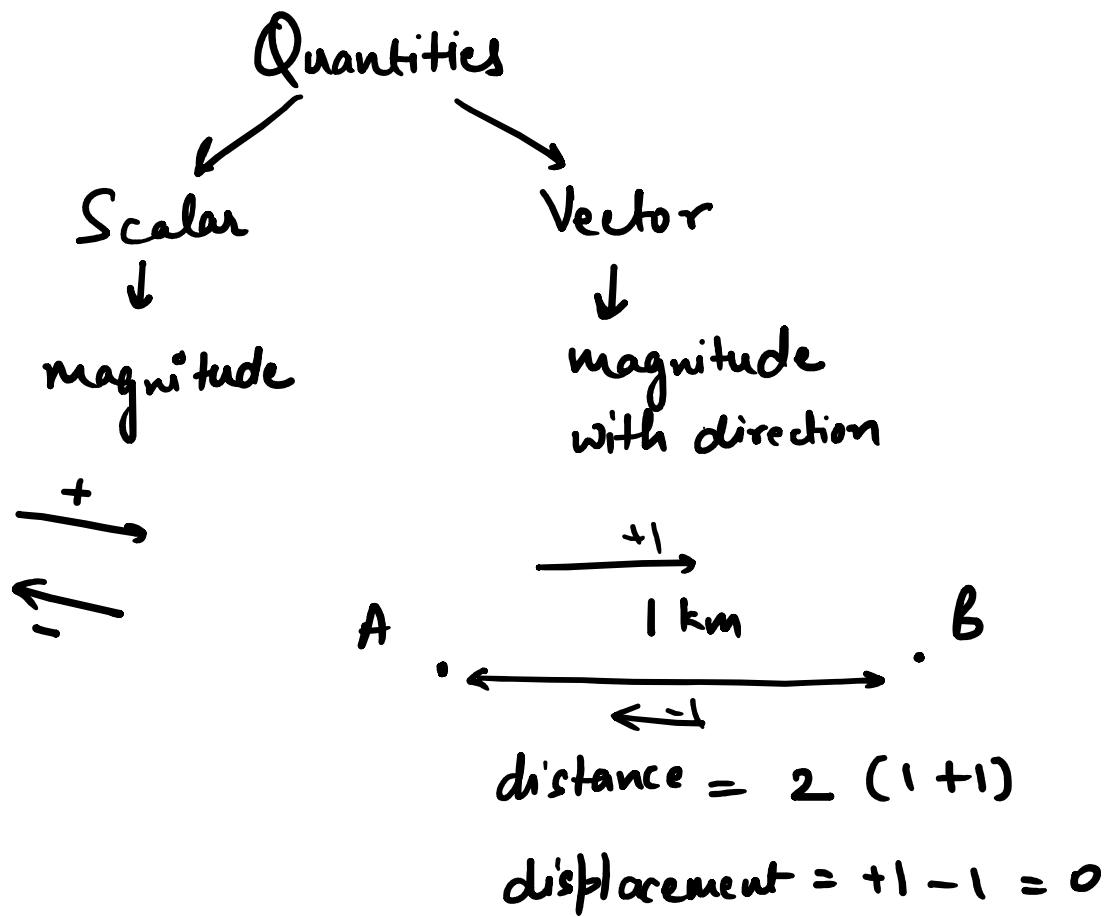


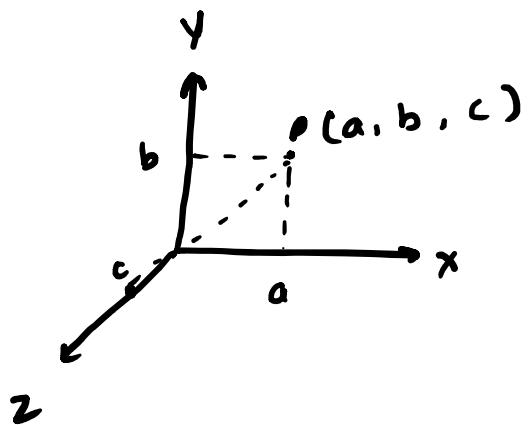
Linear Algebra



$P \rightarrow$ data point (row in your dataset)
 $x, y \rightarrow$ columns (axis/variables/features/dimensions)



vector in 3d



$$\text{vector } (\vec{P}) = [a \ b \ c]$$

$$\text{vector in 6d} \Rightarrow [a \ b \ c \ d \ e \ f]$$

$$\text{Vector in nd} \Rightarrow [a \ b \ c \ - \ - \ - \ n]$$

Matrix \Rightarrow representation of data in rows & columns

columns

$$\xrightarrow{\text{rows}} \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix}$$

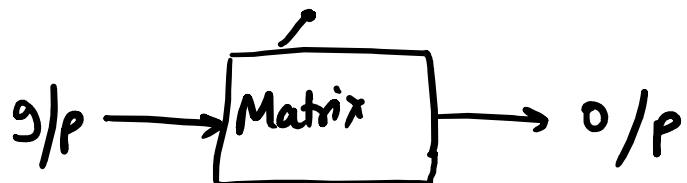
shape of matrix \Rightarrow [Rows x columns]

$$\Rightarrow [2 \times 3]$$

Square matrix \Rightarrow Rows = columns
 \downarrow

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \Rightarrow \text{shape } [2 \times 2]$$

Linear Transformations.



Matrix Addition:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} a+e & b+f \\ c+g & d+h \end{bmatrix}$$

$$\stackrel{?}{=} \begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix} + \begin{bmatrix} 3 & 6 \\ 2 & 7 \end{bmatrix} \Rightarrow \begin{bmatrix} (2+3) \\ (1+2) \end{bmatrix} \quad \begin{bmatrix} (4+6) \\ (5+7) \end{bmatrix}$$

Matrix Multiplications:

$$\begin{array}{c} \textcircled{i} \rightarrow \textcircled{i} \rightarrow \begin{bmatrix} a & b \\ c & d \end{bmatrix}_{2 \times 2} \times \begin{bmatrix} e \\ f \\ g \\ h \end{bmatrix}_{2 \times 2} \\ \textcircled{ii} \rightarrow \textcircled{ii} \rightarrow \end{array}$$

$$\Rightarrow \begin{bmatrix} axe + bxg \\ axe + dxg \end{bmatrix} \begin{bmatrix} a \cancel{x} f + b \cancel{x} h \\ c \cancel{x} f + d \cancel{x} h \end{bmatrix}_{2 \times 2} = 4 \text{ elements}$$

* if columns of first Matrix = rows of second matrix
 then only MM is possible

Q $A \Rightarrow p \times q , B = q \times c$

$$C = A \times B \Rightarrow p \times c$$

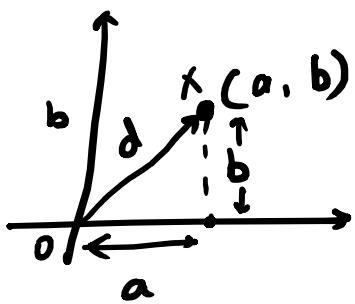
Q $\begin{bmatrix} 2 & 4 \\ 3 & 6 \end{bmatrix} \times \begin{bmatrix} 1 & 4 \\ 2 & 5 \end{bmatrix}$

$$\Rightarrow \begin{bmatrix} 2x_1 + 4x_2 & 2x_4 + 4x_5 \\ 3x_1 + 6x_2 & 3x_4 + 6x_5 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 10 & 28 \\ 15 & 42 \end{bmatrix} =$$

Distance

Distance of a point from origin:



By Pythagoras Theorem,

$$H^2 = P^2 + B^2$$

$$d^2 = b^2 + a^2$$

or

$$d^2 = a^2 + b^2$$

$$d = \sqrt{a^2 + b^2} \rightarrow 2d$$

\downarrow
 $3d$

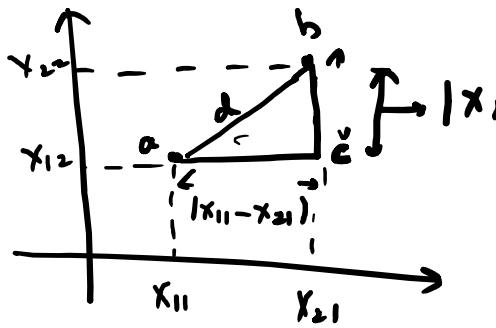
$$d = \sqrt{a^2 + b^2 + c^2}$$

\downarrow

nd

$$d = \sqrt{a^2 + b^2 + c^2 + \dots + n^2}$$

Distance b/w 2 points



By Pythagoras Theorem,

$$\Rightarrow ab^2 = ac^2 + bc^2$$

$$d^2 = |x_{11} - x_{21}|^2 + |x_{12} - x_{22}|^2$$

$$a \Rightarrow [x_{11} \ x_{12}]$$

$$b = [x_{21} \ x_{22}]$$

$$d = \sqrt{|x_{11} - x_{21}|^2 + |x_{12} - x_{22}|^2}$$

Euclidean distance

$$d = \left[\sum_{i=1}^n |x_{1i} - x_{2i}|^2 \right]^{1/2}$$

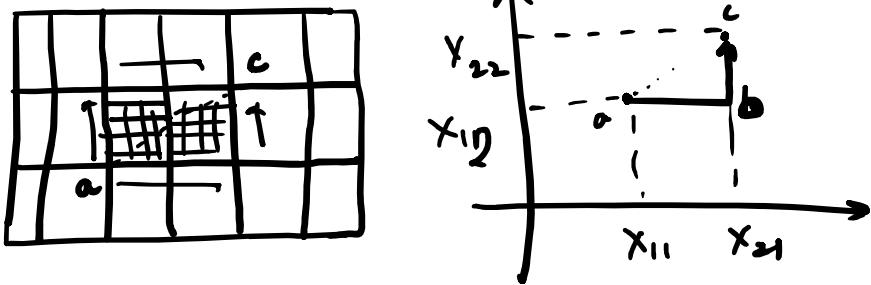
3D

$$d = \sqrt{|x_{11} - x_{21}|^2 + |x_{12} - x_{22}|^2 + |x_{13} - x_{23}|^2}$$

$$t \cdots t |x_{1n} - x_{2n}|^2$$

In a space with a lot of dimensions, euclidean distance loses its meaning.

Manhattan Distance



$$a \rightarrow c \Rightarrow a \rightarrow b + b \rightarrow c$$

Manhattan distance $\leftarrow d = |x_{11} - x_{21}| + |x_{12} - x_{22}|$

$$d \Rightarrow \sum_{i=1}^n |x_{1i} - x_{2i}|$$

Minkowski Distance

$$d = \left[\sum_{i=1}^n |x_{1i} - x_{2i}|^p \right]^{\frac{1}{p}}$$

where $P = 1, 2, 3, \dots$

lets
 $P=1$

$$d = \left[\sum_{i=1}^n |x_{1i} - x_{2i}|^1 \right] \rightarrow \text{Manhattan Distance}$$

lets $p=2$

$$d = \left[\sum_{i=1}^n |x_{1i} - x_{2i}|^2 \right]^{\frac{1}{2}} \rightarrow \text{euclidean distance}$$

Vector Multiplication

dot product

scalar (number)

\times cross product

direction

Linear Algebra $\xrightarrow{\text{Row format}}$ $[a \ b]$

↓
column format is the default one
 $\begin{bmatrix} a \\ b \end{bmatrix}$

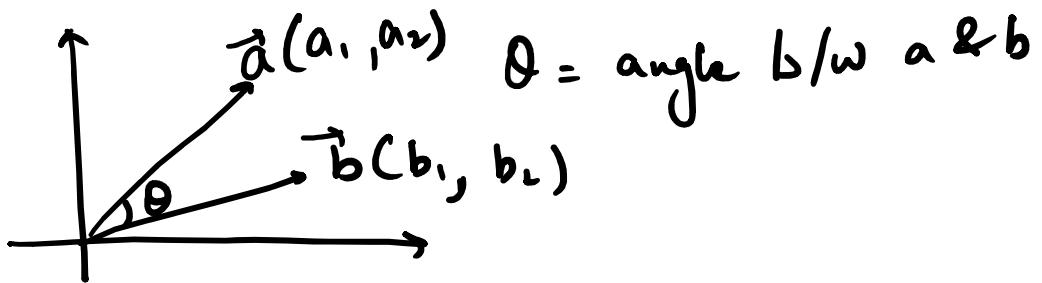
$$\vec{a} = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} \quad \vec{b} = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

$$\vec{a} \cdot \vec{b} = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix}_{n \times 1} \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}_{n \times 1}$$

$$a^T \cdot b = [a_1 \dots a_n]_{1 \times n} \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}_{n \times 1}$$

$$\Rightarrow [a_1 b_1 + a_2 b_2 + \dots + a_n b_n]_{1 \times 1}$$

Angle b/w vectors



$$\textcircled{1} \rightarrow \vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta \quad \|\vec{a}\| = \sqrt{a_1^2 + a_2^2}$$

$$\textcircled{11} \rightarrow \vec{a}^T \cdot \vec{b} = [a_1 b_1 + a_2 b_2] \quad \|\vec{b}\| = \sqrt{b_1^2 + b_2^2}$$

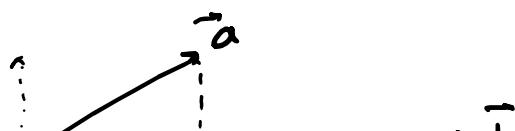
(Geo) $\vec{a} \cdot \vec{b} = \vec{a}^T \cdot \vec{b} \ (\perp A)$

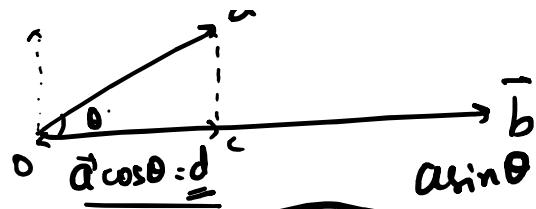
$$\|\vec{a}\| \|\vec{b}\| \cos \theta = [a_1 b_1 + a_2 b_2]$$

$$\cos \theta = \frac{[a_1 b_1 + a_2 b_2]}{\|\vec{a}\| \|\vec{b}\|}$$

angle b/w
vectors $\rightarrow \theta = \cos^{-1} \left[\frac{a_1 b_1 + a_2 b_2}{\|\vec{a}\| \|\vec{b}\|} \right]$

Projection of vectors





$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

$$\vec{a} \cdot \vec{b} = d \cdot \|\vec{b}\|$$

$$d = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|}$$

projection of vector a on b .

Unit Vector \Rightarrow vector with magnitude 1.

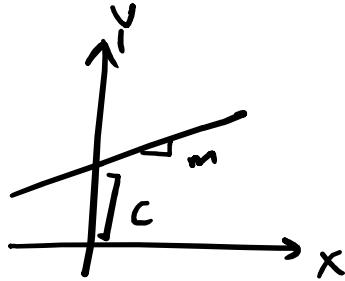
↳ used to get direction.

$$\hat{a} = \frac{\vec{a}}{\|\vec{a}\|}$$

Eigen Value & Eigen vector

$$A\vec{x} = \lambda \vec{x}$$

Lines & Planes



equation of line

$$y = mx + c$$

↑ intercept
slope

↳ rate of change of y
wrt x

$$m \Rightarrow \frac{\text{change in } y}{\text{change in } x}$$

$$Y = MX + C$$

$$\begin{bmatrix} Y_1 \\ Y_2 \\ \vdots \\ Y_n \end{bmatrix} = [M_1, M_2, \dots, M_n] \begin{bmatrix} X_1 \\ X_2 \\ \vdots \\ X_n \end{bmatrix} + \begin{bmatrix} C \\ C \\ \vdots \\ C \end{bmatrix}$$

eqn of a line

$$Y = [M_1 X_1 + M_2 X_2 + M_3 X_3 + \dots + M_n X_n] + C$$

$$Y = M^T X + C$$

dot product

Newspaper	TV	Sales
-	-	-

Newspaper		$\downarrow v$		sales
-		-		-

$g/p \Rightarrow [x] \Rightarrow \text{Newspaper, TV}$

$o/p \Rightarrow Y \Rightarrow \text{sales}$

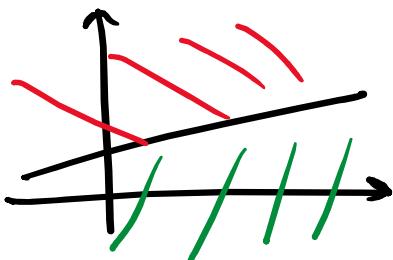
$$Y = M_1 \text{Newspaper} + M_2 \text{TV} + C$$

weights

$$Y = M^T X \rightarrow \text{eqn of line passing through origin}$$

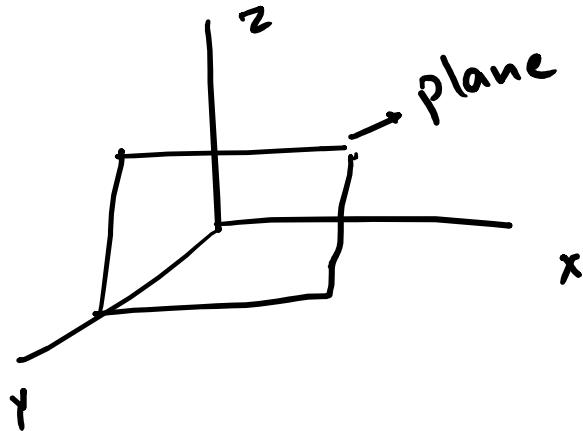
||

$$Y = w^T X \rightarrow \text{eqn of line} \Rightarrow Y = w_1 x_1 + w_2 x_2$$



\rightarrow line divides 2d space in two parts

Plane



eqⁿ: $Ax + By + Cz + D = 0$

Coefficients (slopes/weights)

↓ axis name

$$Ax_1 + Bx_2 + Cx_3 + D = 0$$

↓ coeff. name

$$\omega_1 x_1 + \omega_2 x_2 + \omega_3 x_3 + \omega_0 = 0$$

↓

$$w^T x + w_0 = 0$$

↓

eqⁿ of plane \leftarrow intercept

plane passes through origin

Plane passes through origin



$$w^T x = 0 \rightarrow Y$$



$$w_0 x_0 + w_1 x_1 + w_2 x_2 + w_3 x_3 = Y$$

Above 3d → hyperplane

$$w_0 + w_1 x_1 + w_2 x_2 + w_3 x_3 + \dots + w_n x_n = 0$$



eqⁿ of hyperplane

$$w_0 + w^T x = 0 \quad \text{eqn of hyperplane}$$

$$Y = \theta_0 + \theta^T x$$
$$\theta = \theta_0 + \theta^T x$$

Hoof Research paper