# Physics 725- Scientific Programming with Python

Good Coding Style

Alexander Wallau & Christoph Geron

24. Mai 2023

Universität Bonn

# Inhaltsverzeichnis

Good Coding Style

General formating

Comments

Miscellaneous

**Good Coding Style** 

PEP8

# PEP8

 $Python\ Enhancement\ Proposals$ 

## PEP8

Python Enhancement Proposals PEP 8 - Style Guide for Python code



 $\label{eq:Aconcern} A \ concern \ of \ the \ tutors \ from \ the \ computer \ science \ department \ for \ the \ benefit \ of \ all \ involved.$ 

```
# Bad code we want to improve:
    x=1
    y = [21, 42]
    def fn(x,y):
     x=x*2
     if x==y:
     print("This is correct")
     return True
     else:
    print("This is false")
10
    return False
11
    z="data/"
12
    x=fn(x,y)
13
    print(x)
14
```

# **Blank lines**

```
x = 1
    y = [21, 42]
 3
 4
     def fn(x, y):
         x = x * 2
        if x == y:
             print("This is correct")
 8
            return True
10
         else:
             print("This is false")
11
             return False
12
13
14
     z = "data/"
15
16
     x = fn(x, y)
     print(x)
17
```

#### Internationalisation

All common programming languages are designed for the English language, as can be seen from the names of the built-in functions, e.g. print() or type().

Good Code should be "in English".

# **Descriptive Names**

Choosing variable names is a science in itself. In geneal short name e.g. x, y or a are a poor choice. Good names are e.g. res1,  $x_v$  alsor

```
number to double = 1
     val_to_compare_to = [21, 42]
 3
 4
     def check_if_double(number_to_double, val_to_compare_to):
 5
         number_to_double = number_to_double * 2
         if number_to_double == val_to_compare_to:
             print("This is true")
 8
             return True
         else:
10
             print("This is false")
1.1
             return False
12
13
14
     data_path = "data/"
15
16
     number_to_double = check_if_double(number_to_double, val_to_compare_to)
17
     print(number_to_dubble)
```

# Structuring

Blank lines can aid readability. Explicit rules for those are not yet conceived.

```
number to double = 1
 2
     val_to_compare_to = [21, 42]
 3
 4
     def check_if_double(number_to_double, val_to_compare_to):
 5
 6
         number_to_double = number_to_double * 2
 8
 9
         if number_to_double == val_to_compare_to:
             print("This is true")
1.0
11
             return True
12
         else:
13
             print("This is false")
14
             return False
15
16
17
18
     data_path = "data/"
19
20
     number_to_double = fn(number_to_double, val_to_compare_to)
     print(number_to_dubble)
21
```

# **Names**

Avoid using the same variable names in different sections of your code!

#### Names II

Variables outside a function should **always** have different names than the variables inside the function.

In addition, a new value should also have a new name.

```
num1 = 1
     x_{vals} = [21, 42]
 3
 4
     def check_if_double(number_to_double, val_to_compare_to):
 5
 6
         number_to_dubble = number_to_double * 2
 7
 8
 9
         if number_to_double == val_to_compare_to:
             print("This is true")
1.0
             return True
11
12
         else:
13
             print("This is false")
14
             return False
15
16
17
18
     data_path = "data/"
19
20
     res = check_if_double(num1, x_vals)
     print(res)
21
```

# Structure

Imports, Functions and Constants belong at the top!

```
DATA PATH = "data/"
 2
 3
     def check_if_double(number_to_double, val_to_compare_to):
 4
 5
         number_to_dubble = number_to_double * 2
 6
         if number_to_double == val_to_compare_to:
 8
 9
             print("This is true")
             return True
1.0
11
12
         else:
             print("This is false")
13
             return False
14
15
16
     num1 = 1
17
18
     x_{vals} = [21, 42]
19
20
     res = check_if_double(num1, x_vals)
     print(res)
21
```

## How to comment

Code **must** be commented! There are two types of Comments:

• The one-liner: # this is a comment

#### How to comment

Code **must** be commented! There are two types of Comments:

- The one-liner: # this is a comment
- The Docstring: "This is a potential multi-line comment"

#### How to comment

Code **must** be commented! There are two types of Comments:

- The one-liner: # this is a comment
- The Docstring: "This is a potential multi-line comment"

Comments are (mostly) written in the English imperative:

 $code = crazy\_fn(True) \ \textit{\#\# call function, send message, recieve new code}$ 

# **Spacing**

Put a space between # and the actual comment.

# **Spacing**

Put a space between # and the actual comment.

If the comment is placed after the programme code, two spaces must be placed between the code and #.

# Descriptiveness

The description of a function always includes:

• Why does this funtion exist/ What does this function do

# Descriptiveness

The description of a function always includes:

- Why does this funtion exist/ What does this function do
- What are the necessary inputs? do they require a specific type e.g. booleaan?

# Descriptiveness

The description of a function always includes:

- Why does this function exist/ What does this function do
- What are the necessary inputs? do they require a specific type e.g. booleaan?
- Does the function return something? If so, then what exactly?

2

9 10

11

12 13

14

1.5

16

17 18

19

20

21

22 23 24

25

26 27

28

29

```
DATA_PATH = "data/" # path were data is expected and read from
def check if double(number to double, val to compare to):
    Take two params, double first one, compare both
    return boolean if both are equal
    ....
    # double value
    number to dubble = number to double * 2 # multiply by two to double the value
    # compare values - print if is equal, return
    if number_to_double == val_to_compare_to:
        print("This is true") # print that this is true to terminal
        return True # return true if value was true
    # this is what we if the if check fails
    else:
        print("This is false") # print in terminal that this is false
        return False # return false
num1 = 1 # this value is one
x_vals = [21, 42] # values measured in last experiment
# verifiv that first value is twice the second one
res = check_if_double(num1, x_vals) # call a function
print(res) # print result to terminal
```

# What comments?

Are there unnecessary comments? - Oh yes, loads actually.



2

9

11

12 13

14

1.5

16

17 18

19

20

21 22 23

24

25 26

27

28

```
DATA PATH = "data/" # path were data is expected and read from
def check_if_double(number_to_double, val_to_compare_to):
    Take two params, double first one, compare both
   return boolean if both are equal
    ....
    # double value
   number_to_dubble = number_to_double * 2
    # compare values - print if is equal, return
    if number_to_double == val_to_compare_to:
       print("This is true")
       return True
   else:
       print("This is false")
       return False
num1 = 1
x_vals = [21, 42] # values meassured in last experiment
# verifiy that first value is twice the second one
res = check_if_double(num1, x_vals)
print(res) # print result to terminal
```



The current convention in python is that snake\_case is being used instead of camelCase.

#### snake\_case

The current convention in python is that snake\_case is being used instead of *camelCase*. In addition, variable and function names **always** begin with a lower case letter. Constants are excluded (these are written in CAPS and snake\_case).

#### snake\_case

The current convention in python is that snake\_case is being used instead of *camelCase*. In addition, variable and function names **always** begin with a lower case letter. Constants are excluded (these are written in CAPS and snake\_case).

(Only classes are written in CamelCase and begin with a capital letter, but this is not relevant here).

```
DATA_PATH = "data/" # path were data is expected and read from
def WrongWrittenFunction(justForDemontration):
    """How did this get in here?! - Delete this! Now!!!"""
    print("iAmYourJava")
def check_if_double(number_to_double, val_to_compare_to):
    ....
    Take two params, double first one, compare both
    return boolean if both are equal
    .....
    # double value
   number_to_dubble = number_to_double * 2
    # compare values - print if is equal, return
    if number_to_double == val_to_compare_to:
       print("This is true")
       return True
    else:
        print("This is false")
       return False
num1 = 1
x_vals = [21, 42] # values measured in last experiment
# verifiv that first value is twice the second one
res = check if double(num1, x vals)
print(res) # print result to terminal
```

# Line Length

Take a break and breathe deeply.

## **Line Length**

Take a break and breathe deeply.

By convention, a line of code should contain no more than 160 characters.

## **Line Length**

Take a break and breathe deeply.

By convention, a line of code should contain no more than 160 characters.

If you need more, you should either urgently break up the code a little further and store more intermediate values or look at how line breaks work.

## **Line Length**

Take a break and breathe deeply.

By convention, a line of code should contain no more than 160 characters.

If you need more, you should either urgently break up the code a little further and store more intermediate values or look at how line breaks work.

If in doubt, the former will be the solution :)

Yes, it's very tempting to squeeze everything into one line to look cool. But it's cooler if you write your code in a way that is easy for you and others to understand.

### Exibit B

```
# bad practice
x = print(str(3.141592653 + 42 + int(input("Gib eine Zahl ein "))))
```

#### Exibit B

```
linenos# better practice
in_val = int(input("Gib eine Zahl ein "))
res = 3.141592653 + 42 + in_val
x = print(str(res))
# okayto cast res into a String since its not useful here, but it's about principle :)
```

### Exibit C

# Slicing

```
# slicing - briefly: no spaces as long as no functions / calculations are included
string = "that's good code you're writing there :D"
string[1:4]
string[1 + 4 : 8]
string[: len(string) - 2 : -1]
string[::-1]
```

#### **Parameters**

### Parameters II

### **Imports**

```
# Order von imports
# built in (standard library)
import math

# externally loaded libraries (z.B. über pip geladen)
import numpy
from matplotlib import pyplot as plt

# files / modules you have written by yourself
import my_math

# NEVER do: from x import *
```

### **Kwargs**

```
# Keyword arguments are great!
# kwargs can help to better document the code and show what kind of value is expected by default.
# but they are not a panacea!
# Parameters that are REQUIRED, otherwise the function makes no sense, should not be given a default value
def my_keyword_fn(first_in, second_in, overwrite=True, iterations=42):
    print("This function does nothing so far... but it's signature looks cool :D")
```

TL:DR

TL:DR: Be nice to your Tutors and Group Mates and write clean and pretty Code :-)

## End

Thank you for participating

## End

Thank you for participating

### **Contact details**

#### Contact details:

• Mail: wallau@uni-bonn.de

• Discord: **A91202#0931**