

λ Kuba Krymow

<u>Born</u>	<u>Schools</u>	
12.11.1987 - Berlin	1993 - 1994	Uhland-Grundschule (Berlin - DE)
	1994 - 1995	Sachsenwald-Grundschule (Berlin - DE)
	1995 - 1997	Szkoła Podstawowa Nr. 300 (Warsaw - PL)
<u>Nationality</u>	1997	Sachsenwald Grundschule (Berlin - DE)
German & Polish	1997 - 2000	Deutsche Schule Warschau – WBS (Warsaw - PL)
	2000 - 2001	Georg-Herwegh-Oberschule (Berlin - DE)
	2001 - 2005	Deutsche Schule Warschau – WBS (Warsaw - PL)
<u>Languages</u>	2005 - 2007	The British School of Warsaw (Warsaw - PL) // Acquired International Baccalaureate Diploma // in English
Trilingual DE / EN / PL	<u>Universities</u>	
Foreign Language FR	2007 - 2009	Technische Universität Braunschweig (Braunschweig - DE) Architecture
<u>Portfolio</u>	2009 - 2010	Wyższa Szkoła Ekologii i Zarządzania (Warsaw - PL) Architecture
itskuba.github.io	2010 - 2012	Cardiff School of Creative and Cultural Industries (Cardiff - UK) Visual Effects & Motion Graphics
<u>Email</u>	2012 - 2013	Wyższa Szkoła Ekologii i Zarządzania (Warsaw - PL) Architecture
itskuba@tuta.io	<u>Work Experience</u>	
<u>Phone</u>	2009 ~ Aug-Nov	AEC Krymow & Partners (Warsaw - PL) 3D/CAD Artist
+48 509 866 862	2010 ~ März-Sept	Call Center Poland (Warsaw - PL) Outbound Callcenteragent
	2013 - 2016	AEC Krymow & Partners (Warsaw - PL) Concept Development Functional Planing 2D Plan drawing 3D Modelling - Parametric Modeling - Asset & Environment Generation - Visualisation - Rendering, 2D/3D Compositing, Postprocessing Business Development - Creation of promotional materials & brochures - Company representation at market specific events: ‘III Forum Regionalne Polska - Chiny 2015’ ‘Leaders in Architecture CEE/CIS Summit 2015’ Communication with Print & Online Media - Creation of publication texts in DE/EN/PL - Photography, Image creation & Photoediting Publications: Archdaily, Archirama, Architektura Murator, Builder, Portal, Archi Volta, Świat Architektury BRAUN Publishing - Atlas of European Architecture

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CAD Tools

AutoCAD
+ + + + +
Rhino
+ + + + -
Grasshopper
+ + + + +
ArchiCAD
+ + - - -
Revit
+ + - - -

3D Tools

Cinema 4D
+ + + + +
V-Ray
+ + + + -
3dsMax
+ + + - -

Compositing & Editing Tools

AfterEffects
+ + + + -
Nuke
+ + - - -
Premiere
+ + + + -
Final Cut
+ + - - -
DaVinci Resolve
+ + + - -

Vector & Raster Graphic Tools

Photoshop
+ + + + +
Illustrator
+ + + - -
InDesign
+ + + + -

Code

HTML & CSS
+ + + + -
PHP & JS
+ + - - -
Unity Game Engine
+ + + + -
C#
+ + + - -
Processing
+ + - - -
Java & C++
+ - - - -

Notable Projects

Concept development, plan drawing, 3d modeling & visualization

Aluprof Headquarters in Bielsko-Biała

Hotel Towarowa in Warsaw

Music School in Poznań

Grainary-Island Elbląg

Portfolio

<http://itskuba.github.io>

Skills

Adjustability through fast and self-motivated learning of new thematic concepts and tools

Creative and structured solving of complex problems through combining a variety of approaches, techniques and workflows

Fast paced execution of projects through organized and communicative teamwork and task management

Additional Skills

Extensive knowledge of Architectural and Visual Effects Industry concepts, workflows, production pipelines, variety of other tools and utilities

Lighting & Image Acquisition for Photo- and Cinematography with slr, dslr and dedicated film cameras.

Familiarity with Multi OS Work Environments
Windows, OSX, Linux (Centos & Arch - GUI & Headless)

Desktop, Network, Server -administration

Audio Production & Sound Engineering

Additional Freelance Experience

2D Graphicdesign
Logotypes, Visual Identities, Webdevelopment

3D & Motiongraphics
Title Sequences, Idents, Pre- & Archviz, ...

Photography & Videography