

λ Kuba Krymow

<u>Born</u>	<u>Schools</u>	
12.11.1987 - Berlin	1993 - 1994	Uhland-Grundschule (Berlin - DE)
	1994 - 1995	Sachsenwald-Grundschule (Berlin - DE)
	1995 - 1997	Szkoła Podstawowa Nr. 300 (Warsaw - PL)
<u>Nationality</u>	1997	Sachsenwald Grundschule (Berlin - DE)
German & Polish	1997 - 2000	Deutsche Schule Warschau – WBS (Warsaw - PL)
	2000 - 2001	Georg-Herwegh-Oberschule (Berlin - DE)
	2001 - 2005	Deutsche Schule Warschau – WBS (Warsaw - PL)
<u>Languages</u>	2005 - 2007	The British School of Warsaw (Warsaw - PL)
Trilingual		// Acquired International Baccalaureate Diploma
DE / EN / PL		// in English
	<u>Universities</u>	
Foreign Language	2007 - 2009	Technische Universität Braunschweig
FR		(Braunschweig - DE)
		Architecture
<u>Portfolio</u>	2009 - 2010	Wyższa Szkoła Ekologii i Zarządzania
itskuba.github.io		(Warsaw - PL)
		Architecture
	2010 - 2012	Cardiff School of Creative and Cultural Industries
		(Cardiff - UK)
<u>Email</u>		Visual Effects & Motion Graphics
krymow@gmail.com	2012 - 2013	Wyższa Szkoła Ekologii i Zarządzania
		(Warsaw - PL)
		Architecture
<u>Phone</u>	<u>Work Experience</u>	
+48 509 866 862	2009	AEC Krymow & Partners (Warsaw - PL)
	~ Aug-Nov	3D/CAD Artist
<u>Adress</u>	2010	Call Center Poland (Warsaw - PL)
(\$street) (\$nr)	~ März-Sept	Outbound Callcenteragent
(\$postcode) (\$city)	2013 - 2016	AEC Krymow & Partners (Warsaw - PL)
		Concept Development
		Functional Planing
		2D Plan drawing
		3D Modelling
		- Parametric Modeling
		- Asset & Environment Generation
		- Visualisation
		- Rendering, 2D/3D Compositing, Postprocessing
		Business Development
		- Creation of promotional materials & brochures
		- Company representation at market specific events:
		‘III Forum Regionalne Polska - Chiny 2015’
		‘Leaders in Architecture CEE/CIS Summit 2015’
		Communication with Print & Online Media
		- Creation of publication texts in DE/EN/PL
		- Photography, Image creation & Photoediting
		Publications:
		Archdaily, Archirama, Architektura Murator,
		Builder, Portal, Archi Volta, Świat Architektury
		BRAUN Publishing - Atlas of European Architecture

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## CAD Tools

AutoCAD  
+ + + + +  
Rhino  
+ + + + -  
Grasshopper  
+ + + + +  
ArchiCAD  
+ + - - -  
Revit  
+ + - - -

## 3D Tools

Cinema 4D  
+ + + + +  
V-Ray  
+ + + + -  
3dsMax  
+ + + - -

## Compositing & Editing Tools

AfterEffects  
+ + + + -  
Nuke  
+ + - - -  
Premiere  
+ + + + -  
Final Cut  
+ + - - -  
DaVinci Resolve  
+ + + - -

## Vector & Raster Graphic Tools

Photoshop  
+ + + + +  
Illustrator  
+ + + - -  
InDesign  
+ + + + -

## Code

HTML & CSS  
+ + + + -  
PHP & JS  
+ + - - -  
Unity Game Engine  
+ + + + -  
C#  
+ + + - -  
Processing  
+ + - - -  
Java & C++  
+ - - - -

## Notable Projects

Concept development, plan drawing, 3d modeling & visualization  
  
Aluprof Headquarters in Bielsko-Biała  
  
Hotel Towarowa in Warsaw  
  
Music School in Poznań  
  
Grainary-Island Elbląg

## Portfolio

<http://itskuba.github.io>

## Skills

Adjustability through fast and self-motivated learning of new thematic concepts and tools

Creative and structured solving of complex problems through successively combining a variety of different approaches, techniques and workflows

Fast paced execution of projects through organized and communicative teamwork and task management

## Additional Skills

Extensive knowledge of Architectural and Visual Effects Industry concepts, workflows, production pipelines, variety of other tools and utilities

Lighting & Image Acquisition for Photo- and Cinematography with slr, dslr and dedicated film cameras.

Familiarity with Multi OS Work Environments  
Windows, OSX, Linux (Centos & Arch - GUI & Headless)

Desktop, Network, Server -administration

Audio Production & Sound Engineering

## Additional Freelance Experience

2D Graphicdesign  
Logotypes, Visual Identities, Webdevelopment

3D & Motiongraphics  
Title Sequences, Idents, Pre- & Archviz, ...

Photography & Videography