## Production Wk 1: The Locker

## **Inputs:**

- Photograph of Jade
- Detention punishment papers

These are the pieces that trigger AR content and films of memories. Look at the objects with the phone in order to make these events happen.

## **Third Party Assets**

Vuforia package for Unity (AR)

## **Special Instructions**

Explore the objects around you to discover what happened to your missing friend.