DIMA eShop

ETION PINARI E PIETRO MORONI

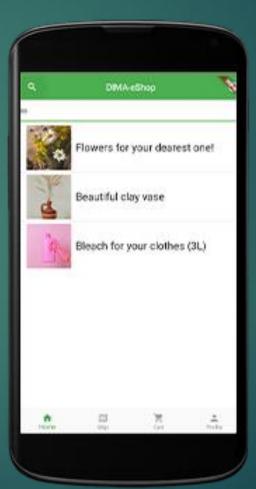
Purpose of the Application

- User-friendly interface which connects clients and the vendors allowing them to respectively buy and sell products.
- It works as an intuitive interface for clients to browse and buy products from our shop.
- Both purchase and keep track of products you like by saving them as "favorites" for later.
- ► The application is also designed to work for registered and unregistered users, providing most functionalities to both categories.

Interface Design



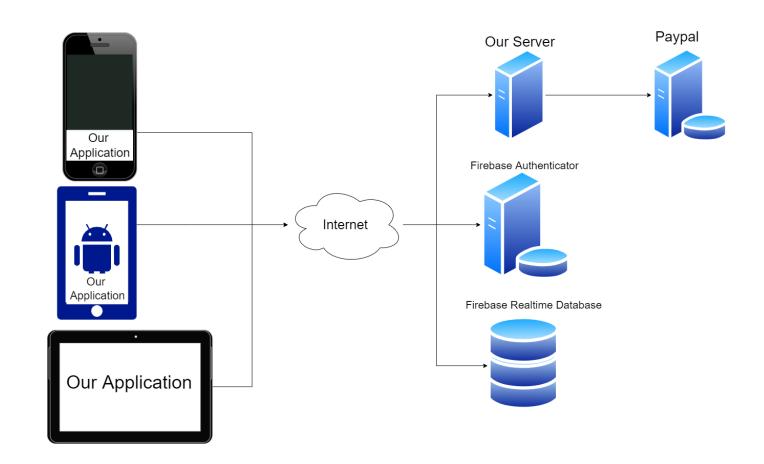






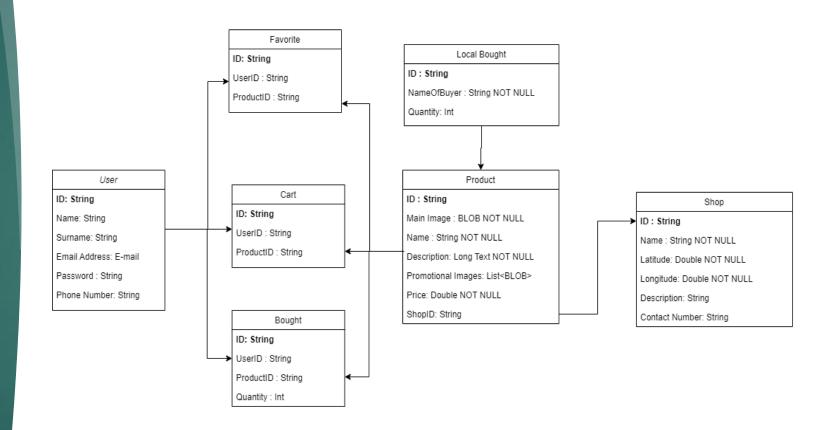
System Architecture

- Cross platform mobile application
 - Using the flutter dart framework
- Cloud backend



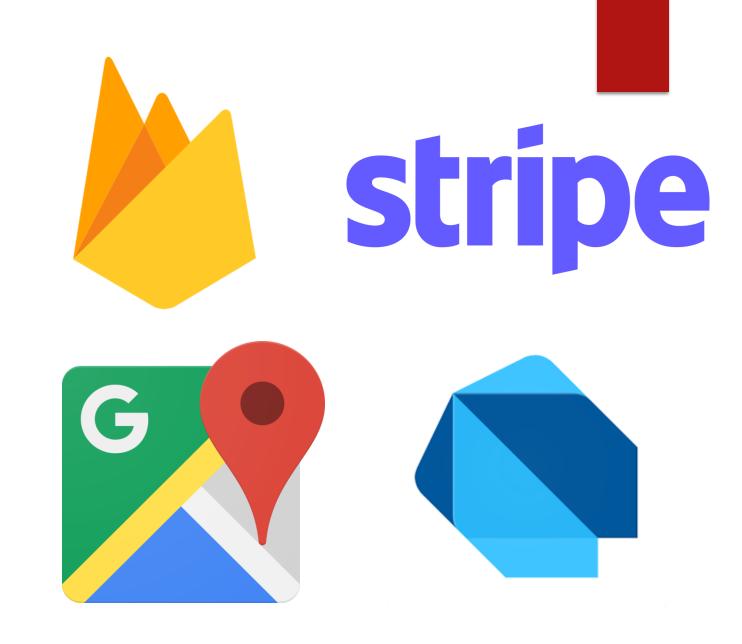
Database Design

- ► We identified the three main entities
 - ▶ Users
 - ▶ Products
 - ▶ Shops
- ► We use a special entity to keep track of unauthenticated users' orders in the database



External Services and APIs

- ▶ Firebase Authentication
 - ▶ Sign up
 - ▶ Sign in
- ▶ Firebase Realtime Database
 - ► Shop and product data
 - ▶ User data
- ► Google Maps Services
 - ▶ Nearest shops
- ▶ Payment API
- ▶ Flutter packages from pub.dev



Application Use Cases

- Browsing the catalogue
 - Scrolling through the home page
 - Searching the catalogue through the search bar
- Purchasing a product
 - Adding products to the cart
 - Modifying the cart's content
 - ▶ Checking out
- ▶ Looking up the nearest shops in the map

Testing Campaign

- Widget Tests
- Integration Tests
- Tests are mocked with hard-coded data to avoid the logic being strictly dependent on the external services

- √ Ø dima/test/integration/home_integration_test.dart 3/3 passed: 3.0s
 - ✓ Test that from home page we can go anywhere 2.0s.

 - Mocked test for adding from cart 172ms
- > O dima/test/integration/search_test.dart 2/2 passed: 2.2s
- Ø dima/test/widget/home_scroll_test.dart 1/1 passed: 1.7s
- > Ø dima/test/widget/map_page_test.dart 1/1 passed: 963ms
- > Odima/test/widget/payment_details_test.dart 1/1 passed: 1.9s
- > dima/test/widget/payment_test.dart 1/1 passed: 2.0s.
- > O dima/test/widget/product_page_test.dart 1/1 passed: 1.9s
- √ Ø dima/test/widget/product_row_test.dart 3/3 passed: 1.8s
 - Check Shopping cart product of type product 1.6s
 - Check Shopping cart product of type favorites 106ms
 - Check Shopping cart product of type history 122ms
- > 🕢 dima/test/widget/search_bar_test.dart 2/2 passed: 1.8s
- > Odima/test/widget/shop_test.dart 2/2 passed: 2.0s
- > 🕢 dima/test/widget/signin_test.dart 1/1 passed: 1.7s
- dima/test/widget/signup_test.dart=1/1 passed: 1.7s

Widget Tests

- We designed tests for widgets that are then used inside larger-scope pages of the application
- Widgets are tested by drawing them with mock data and asserting that each of their sub-components is rendered correctly and displays the correct information

```
testWidgets('Check that the product page is correctly instantiated',
   (WidgetTester tester) async {
 Product product = Product(
   id: '0', name: 'Laptop Chewui 14!',
   price: '259', imageLink: 'https://picsum.photos/250?image=9',
   image: Image.asset('images/twoMenShakingHands.jpg',scale: 0.1),
  ): // Product
 Widget _widget = ChangeNotifierProvider(
     create: (context) => ApplicationState(initializer: () {
           return;
         }), // ApplicationState
     builder: (context, _) => MaterialApp(
         home: SizedBox.expand(
             product: product, productId: product.id, )))));
 await mockNetworkImagesFor(() async => await tester.pumpWidget(_widget));
 expect(find.byIcon(Icons.favorite, skipOffstage: false), findsOneWidget);
 expect(find.byIcon(Icons.add_shopping_cart_rounded, skipOffstage: false),
     findsOneWidget);
 expect(find.byType(Image, skipOffstage: false), findsOneWidget);
 expect(find.textContaining('Buy', skipOffstage: false), findsOneWidget);
});
```

Integration Tests

- Integration tests are designed around an expected flow of actions that simulates an expected interaction of a user with the real application.
- The interactions are also designed around the mock data since we decided to decouple database communication from the simulation.

```
testWidgets('Searching for a product that exists in the
    (WidgetTester tester) async {
  DatabaseManager.updateProductTester();
 MyApp _myApp = const MyApp();
  await tester.runAsync(() async {
    await tester.pumpWidget(ChangeNotifierProvider(
      create: (context) => ApplicationState(initializer: () {
        return:
     }),
     builder: (context, _) => _myApp,
   ));
 });
  await tester.tap(find.byIcon(Icons.search_rounded));
 await tester.pump(const Duration(seconds: 1));
  TextField? widget;
  for (final element
      in find.byType(TextField, skipOffstage: false).evaluate()) {
   widget = element.widget as TextField;
    await tester.enterText(find.byWidget(widget), "non existing product");
  await tester.pump(const Duration(seconds: 1));
  expect(find.textContaining("Oops", skipOffstage: false), findsOneWidget);
 widget!.controller!.text = "";
  for (final element
      in find.byType(TextField, skipOffstage: false).evaluate()) {
   widget = element.widget as TextField;
    await tester.enterText(find.byWidget(widget), "Chu");
  await tester.pump(const Duration(seconds: 1));
  expect(find.textContaining("Chuwi", skipOffstage: false), findsOneWidget);
});
```