Lab 3

Due Sep 29, 2023 by 6:30p.m. **Points** 1

Lab 3: Dynamic Memory

Introduction

The purpose of this lab is to practice using pointers and dynamic memory allocation and to learn to use the Valgrind tool.

To start, login to MarkUs and navigate to the lab3 assignment, and use one of the buttons to obtain the starter code.

For each of the four programs, we have provided a simple test that will confirm that you have submitted a file that compiles without warnings and runs one easy test case. As a last step, run these tests using the Run Tests button in the Automated Testing tab. If your submission does not pass these automated tests, it will get 0, but if it passes these tests, it it not necessarily fully correct. You still need to test that your code works correctly in all cases.

Fibonacci

Your first program will build a dynamic array containing the first [n] elements of the Fibonacci sequence. Write the [fib] function in the [fib] function in the [fib] function. You may assume $n \geq 1$.

Split Arrays

In the split_array.c program, you will write the bodies of two functions. You will need to fill in the arguments to correctly call the two functions so that your program behaves as shown in the following examples.

Here are a couple of things to notice:

- \$ is just the shell prompt
- argv[0] is not included in the result arrays.

```
$ ./split_array 1 2 3
Original array:
1 2 3
result[0]:
1 3
result[1]:
```

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```
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$ ./split_array 1
Original array:
1
result[0]:
1
result[1]:
$ ./split_array
Original array:
result[0]:
result[1]:
$ ./split_array 10 234 6 5 33 44
Original array:
10 234 6 5 33 44
result[0]:
10 6 33
result[1]:
234 5 44
```

Using Valgrind

The program valgrind is a tool that is used for detecting memory and other errors in programs. In particular, it can detect when memory is not allocated or freed correctly.

Running valgrind on the solution to split_array produces the following output:

```
$ valgrind split_array 1 2 3
==52893== Memcheck, a memory error detector
==52893== Copyright (C) 2002-2015, and GNU GPL'd, by Julian Seward et al.
==52893== Using Valgrind-3.11.0 and LibVEX; rerun with -h for copyright info
==52893== Command: split_array 1 2 3
==52893==
Original array:
1 2 3
result[0]:
1 3
result[1]:
2
==52893==
==52893== HEAP SUMMARY:
==52893==
            in use at exit: 0 bytes in 0 blocks
==52893==
          total heap usage: 5 allocs, 5 frees, 1,064 bytes allocated
==52893==
==52893== All heap blocks were freed -- no leaks are possible
==52893==
==52893== For counts of detected and suppressed errors, rerun with: -v
==52893== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

Try running <code>valgrind</code> on your solution to <code>split_array</code> on <code>teach.cs</code>. You should be able to get similar output. The "HEAP SUMMARY" should show that no bytes are still in use at exit, and the "ERROR SUMMARY" should show 0 errors. Note that valgrind is not installed on Macs, and it isn't worth trying to install it. Likely the same is true of WSL/Ubuntu on Windows.

If you didn't have any errors to fix and have more time, comment out one of the free statements in

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split_array and rerun valgrind to see the results. Don't forget to put it back before you commit your final solution.

Submission

Use git to submit your final fibonacci.c and split_array.c files. Do NOT add or commit executables to your repository. We will build executables by compiling your code as part of testing it. (https://forms.office.com/r/LAb8M8KENB)

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