**ABSTRACT**

* The **Monkey Jump** is a game where a player controls a Bird that goes up vertically and switches side on the press of the left button.
* The game gets difficult as you proceed according to the speed.
* As and when the bird keeps jumping from left to right avoiding the obstacles score is counted with respect to time.
* There are obstacles need to be avoided as and when they appear on either side of the border.
* As the game progresses, multiple obstacles with differentiated speed and size appear making the game difficult.
* If the bird hits the obstacle, then the game ends there displaying the score of the player for that game.

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**ACKNOWLEDGEMENT**

I express my gratitude to our institution and management for providing us with good infrastructure, laboratory, facilities and inspiring staff, and whose gratitude was of immense help in completion of this seminar successfully.

I express my sincere gratitude to our principal, **Dr. Sharanabasava C Pilli** for providing me required environment and for his valuable suggestion.

My sincere thanks to **Dr. PRASHANTH C.M,** Head of the Department of Computer Science and Engineering, Acharya Institute of Technology for his valuable support and for rendering us resources for this seminar work.

I express my gratitude to **Professor. Vani K.S. & Professor. Sunil G L,** Assistant Professors, Department of Computer Science and Engineering, Acharya Institute of Technology who guided me with valuable suggestions in completing this seminar at every stage.

My gratitude thanks should be rendered to many people who helped me in all possible ways.

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