# YuJia Liang

+886 965 160 695 | ch993115@gmail.com | <u>LinkedIn Profile</u> | <u>GitHub Profile</u> | Taipei, Taiwan

#### **EDUCATION**

#### National Taiwan Ocean University

Keelung, Taiwan

RSI in Computer Science and Engineering GPA: 3.6/50 Perating Systems, Computer Networks, (EST May 2026))

Relevant Courses: Data Structures, Algorithms, Operating Systems, Computer Networks, (EST May 2026))

Systems, Information Security, Introduction to AI, Web Programming, Python, Discrete Mathematics

#### Research & Projects

### Volleyball Line Judging System

Nov. 2024 – present

OpenCV, Python — Advisor: Prof. Pei-Yi, Ding

Team size: 3

- Designed an automated in/out detection system for volleyball using OpenCV and image classification.
- Captured and processed real-time court imagery to identify ball boundaries and improve officiating accuracy.

#### Archon RWA Tokenization DApp

2025

React, Vite, ethers.js, Solidity, Hardhat

Team size: 1

- Developed a modern full-stack DApp for RWA tokenization, KYC compliance, and secure NFT transfer.
- Implemented KYC verification, ERC721 NFT minting, and compliant transfer logic.
- Built a responsive frontend with dark/light theme, toast notifications, and a unified design system.
- Integrated MetaMask wallet support and real-time feedback for all user actions.
- Designed both admin and user panels for asset management and compliance.

## Image Processing Project

2025

Python, OpenCV, NumPy, scikit-image

Team size: 1

- Implemented comprehensive image processing algorithms including ISP pipeline and 3A (Auto Exposure, Auto Focus, Auto White Balance) algorithms.
- Developed computer vision features including edge detection, feature detection, image enhancement, noise reduction, and image segmentation.
- Created a modular architecture with efficient processing pipeline achieving sub-5-second average processing time per image.

## **ASL Hand Gesture Recognition App**

Dec. 2024 - Feb. 2025

Swift UI, CreateML

Team size: 1

- Trained a custom machine learning model to classify 28 hand gestures (A-Z, Space, Delete) using CreateML.
- Integrated real-time camera input into a SwiftUI iOS app to enable sentence construction from gestures.
- Designed a user-friendly interface for accessibility in communication.
- WWDC2025 Submission

## EXPERIENCE

ITRI

Jun. 2025 - Aug. 2025

AI Image Recognition Intern, Electronics and Optoelectronics Research Laboratories

 $Hsinchu,\ Taiwan$ 

- Assisted in object detection model pruning, training, and deployment for embedded systems.
- Implemented image streaming and detection results transmission via Ethernet for real-time processing.
- Optimized YOLO object detection models through pruning techniques and model transplantation.
- Supported reproduction and exploration of other state-of-the-art (SOTA) models for research purposes.

#### TECHNICAL SKILLS

Programming Languages: C++, Java, Python, TypeScript, JavaScript, HTML, SQL, MATLAB, Verilog, SwiftUI,

PHP

Tools: Git, VS Code, Jupyter Notebook, Firebase

Frameworks: React, Bootstrap

Languages: English (Fluent), Mandarin (Fluent), Japanese (JLPT N3)

## EXTRACURRICULAR ACTIVITIES

 $2022 - 2023 \\ Keelung, \ Taiwan$ 

2022 - 2025

 $Keelung,\ Taiwan$ 

Volleyball Department Team Member