

LAB 13 (POINTERS)

ABHINAV ANAND

ROLL-22052611

SEC-B16

//q1)Print the address of variables using the address operator.

```
#include<stdio.h>
void main(){    int age=10;    float sal=6500.25;
printf("Value of age=%d, Address of age=%u\n",age,&age);
printf("Value of sal=%f, Address of sal=%u\n",sal,&sal);
}
```

Output-

Value of age=10, Address of age=6422300

Value of sal=6500.250000, Address of sal=6422296

//q2)Program to dereference pointer variables.

```
#include<stdio.h>
void main(){    int a=10;    float b=6500.25;
int *p1=&a;    float *p2=&b;
printf("Value of p1 = Address of a = %u\n",p1);
printf("Value of p2 = Address of b = %u\n",p2);
printf("Address of p1 = %u\n",&p1);
printf("Address of p2 = %u\n",&p2);
printf("Value of a =%d %d %d \n",a,*p1,*(&a));
printf("Value of b =%f %f %f \n",b,*p2,*(&b));
}
```

Output-

Value of p2 = Address of b = 6422296

Address of p1 = 6422292

Address of p2 = 6422288

Value of a =10 10 10Value of b =6500.250000 6500.250000
6500.250000

//q3)Program to print the size of the pointer variable and size of value dereferenced by that pointer.

```
#include<stdio.h>
void main(){
    int *ptr;    char b='c';    char *ptr2=&b;    int val = 10;    ptr =
    &val;
    printf("The size of the pointer variable(int) is %u
    bytes.\n",sizeof(ptr));
}
```

```
printf("The size of the pointer variable(char) is %u
bytes.\n",sizeof(ptr2));    printf("The size of the value dereferenced
by the pointer(int) is %u bytes.\n",sizeof(*ptr));
printf("The size of the value dereferenced by the pointer(char) is %u
bytes.\n",sizeof(*ptr2));
}
```

Output-

The size of the pointer variable(int) is 4 bytes.

The size of the pointer variable(char) is 4 bytes.

The size of the value dereferenced by the pointer(int) is 4 bytes.

The size of the value dereferenced by the pointer(char) is 1 bytes.

```
//q4)Program to show pointer arithmetic.
#include<stdio.h>
void main(){    int a=5,*pi=&a;    char
b='x',*pc=&b;    float c=5.5,*pf=&c;
printf("Value of pi = Address of a = %u\n",pi);
printf("Value of pc = Address of b = %u\n",pc);
printf("Value of pf = Address of c = %u\n",pf);
pi++;    pc++;    pf++;
printf("Now value of pi = %u\n",pi);
printf("Now value of pc = %u\n",pc);
printf("Now value of pf = %u\n",pf);
}
```

Output-

Value of pi = Address of a = 6422288

Value of pc = Address of b = 6422287

Value of pf = Address of c = 6422280

Now value of pi = 6422292

Now value of pc = 6422288

Now value of pf = 6422284

```
//q5)Program to understand pointer to pointer.
#include<stdio.h>
void main(){    int a=5;    int *pa;    int **ppa;
pa=&a;    ppa=&pa;
printf("Address of a=%u\n", &a);
```

```
printf("Value of pa= Address of a= %u\n",pa);
printf("Value of *pa= Value of a= %d\n",*pa);
printf("Address of pa=%u\n",&pa);
printf("Value of ppa= Address of pa= %u\n",ppa);
printf("Value of *ppa= Value of pa= %u\n",*ppa);
printf("Value of **ppa= Value of a= %d\n",**ppa);
printf("Address of ppa= %u\n",&ppa);
}
```

Output-

```
Address of a=6422300
Value of pa= Address of a= 6422300
Value of *pa= Value of a= 5
Address of pa=6422296
Value of ppa= Address of pa= 6422296
Value of *ppa= Value of pa= 6422300
Value of **ppa= Value of a= 5
Address of ppa= 6422292
```

//q6)Program to print the value and address of elements of an array using pointer notation. #include<stdio.h>

```
void main(){
    int arr[5]={5,10,15,20,25};    int i;
    for(i=0;i<5;i++){
        printf("Value of arr[%d]=%d\t",i,*(arr+i));
        printf("Address of arr[%d]=%u\n",i,arr+i);    }
}
```

Output-

Value of arr[0]=5	Address of arr[0]=6422280
Value of arr[1]=10	Address of arr[1]=6422284
Value of arr[2]=15	Address of arr[2]=6422288
Value of arr[3]=20	Address of arr[3]=6422292
Value of arr[4]=25	Address of arr[4]=6422296

//q7)Program to understand the difference between pointer to an integer and pointer to an array of integers.

```
#include<stdio.h>
void main(){
    int *p;    int (*ptr)[5];
    int arr[5];    p=arr;    ptr=arr;
    printf("p =%u,ptr =%u\n",p,ptr);
    p++;    ptr++;
    printf("p =%u,ptr =%u\n",p,ptr);
}
```

Output-

p =6422276,ptr =6422276 p
=6422280,ptr =6422296

```
//q8)Program to dereference a pointer to an array.
#include<stdio.h> void
main(){
    int arr[5]={3,5,6,7,9};
    int *p=arr;    int
    (*ptr)[5]=arr;
    printf("p = %u, ptr = %u\n",p,ptr);
    printf("*p = %u, *ptr = %u\n",*p,*ptr);
    printf("sizeof(p) = %u, sizeof(*p) = %u\n",sizeof(p),sizeof(*p));
    printf("sizeof(ptr) = %u, sizeof(*ptr) = %u\n",sizeof(ptr),sizeof(*ptr));
}
```

Output-

p = 6422276, ptr = 6422276 *p = 3,
*ptr = 6422276 sizeof(p) = 4,
sizeof(*p) = 4 sizeof(ptr) = 4,
sizeof(*ptr) = 20

```
//q9)Add two numbers using call by reference.
#include<stdio.h>
void
main(){    int
a,b,sum;    a=4;
b=6;
func(a,b,&sum);
    printf("The sum is = %d",sum);
} func(int x,int y,int
*s){
    *s=x+y; }
```

Output-

The sum is = 10

```
//q10)Program to demonstrate how a 1D array is passed to a function
#include<stdio.h>
void func(int a[]){    int i;
printf("Inside func() :");
```

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```
for(i=0;i<5;i++){          a[i]
=a[i]+2;
printf("%d",a[i]);
    }
    printf("\n");
} void
main(){
    int i,arr[5]={3,6,2,7,1};
func(arr);
printf("Inside main() :");
for(i=0;i<5;i++){          prin
tf("%d", arr[i]);
    }
    printf("\n");
}
```

Output-

Inside func() :58493

Inside main() :58493

//q11)Add two matrices using the function.

```
#include <stdio.h>
void add(int a[][3], int b[][3], int result[][3], int rows, int cols)
{
    int i,j;    for(i=0;i<rows;i++){          for (j=0;j<cols;j++)
{
        result[i][j]=a[i][j]+b[i][j];
    }
} } int main(){    int a[3][3]={1, 2,
3},{4, 5, 6},{7, 8, 9}};    int b[3][3]={9, 8,
7},{6, 5, 4},{3, 2, 1}};    int result[3][3];
int i, j;    add(a, b, result, 3, 3);
printf("First Matrix :\n");
for(i=0;i<3;i++){          for(j=0;j<3;j++){
    printf("%d ",a[i][j]);
    }
    printf("\n");
}    printf("\nSecond
Matrix :\n");    for(i=0;i<3;i++)
{
    for(j=0;j<3;j++){
        printf("%d ",b[i][j]);
    }
    printf("\n");
}
printf("\nResult:\n");
for(i=0;i<3;i++)
{
    for(j=0;j<3;j++){
        printf("%d ",result[i][j]);
    }
}
```

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```
        printf("\n");  
    }  
    return 0;  
}
```

Output-

First Matrix :

```
1 2 3  
4 5 6  
7 8 9
```

Second Matrix :

```
9 8 7  
6 5 4  
3 2 1
```

Result:

```
10 10 10  
10 10 10  
10 10 10
```