

# Greedy Algorithms

A greedy algorithm selects the best available options at each step, without reconsidering previous choices, aiming local optimization.

## Top-down approach :-

→ Works on top down approach, makes decision based on current best options.

→ The algorithm doesn't reverse decisions even if they turn out to be sub optimal.

## Elements of Greedy Approach :-

1. Greedy Choice Property: Optimal decisions made at each step
2. Optimal Substructure: Subproblems contribute to global optimum.
3. Greedy Strategy: Rule for selecting the best option at each step.
4. Local Optimization: Focus on immediate best solution.
5. No Backtracking: Decisions are final can't get reversed.

## Advantage :-

→ Easy and Fast

→ Sometimes performs better than other algorithms some times.



## Caching using Greedy Algorithm :-

The caching problems arise from limitation of finite space.

Assume cache 'C' has  $k$  pages

$$C = \boxed{A} \boxed{B} \boxed{C} \boxed{D} \boxed{E}$$

Now we want to process a sequence of  $m$  items which must be placed in cache before they are processed.

If  $m \leq k$

$$m = \boxed{A} \boxed{F}$$

\* A can be put into cache without any problem.

\* F for F since it's not in cache remove A from cache and place F

$$C = \boxed{F} \boxed{B} \boxed{C} \boxed{D} \boxed{E}$$

If  $m > k$

→ cache hit when item is only present in both.

→ cache miss if not present in cache.

In cache miss ; bring the requested item to cache, ~~other~~ and evict another.

Greedy {  
Strategies

FIFO :- Oldest page gets evicted

LIFO :- The newest page gets evicted.



## Fractional Knapsack Problem :-

The FKP is a classic optimization problem where the goal is to maximize the total value (profit) of items selected, giving constraint on maximum weight the Knapsack can hold.

### Three Greedy Approaches :-

#### 1. Selecting the items based on maximum profit :-

- (i) Sort the items in highest to low profit.
- (ii) Start selecting one by one until Knapsack is full.
- (iii) If the Knapsack is not completely filled, consider the
- (iv) fractional parts of next items.

#### 2. Selecting the items based on minimum weight :-

- (i) Sort the items in ascending order of their weight.
- (ii) Start selecting items one by one until Knapsack is full.
- (iii) If the Knapsack is not completely filled, consider fractional parts of the next item.

#### 3. Selecting items based on profit to weight ratio :-

- (i) Calculate the profit-to-weight ratio for each item.
- (ii) Sort the items in descending order of this ratio.
- (iii) Start selecting items one by one until the Knapsack is full.
- (iv) If the Knapsack is not completely filled, consider fractional parts of the next item.

\* Greedy approach, particularly using the profit-to-weight ratio, is preferred because of near optimal solution.



Applications :-

1. Resource allocation.
2. Scheduling
3. Optimization

Example :-

Items	Profit (P)	Weight (w)	P/w
1	5	1	$5/1 = 5$
2	10	3	$10/3 = 3.3$
3	15	5	$15/5 = 3$
4	7	4	$7/4 = 1.7$
5	8	1	$8/1 = 8$
6	9	3	$9/3 = 3$
7	4	2	$4/2 = 2$

Weight of Knapsack (w) = 15

no. of items (n) = 7

Arranging table with P/w descending items. →

Item	Profit	Weight	Remaining weight
5	8	1	$15 - 1 = 14$
1	5	1	$14 - 1 = 13$
2	10	3	$13 - 3 = 10$
3	15	5	$10 - 5 = 5$
6	9	3	$5 - 3 = 2$
7	4	2	$2 - 2 = 0$

\* Item 4 is not added as the knapsack is filled adding item 4 will result to overflow.



Total Profit :-  $8 + 5 + 10 + 15 + 9 + 4 = 51$

Time Complexity :-

$O(n \log n)$   
Selection step      sorting

P.T.O