



# Non-Deterministic Finite Automata (NFA)

- \* NFA is easy to design than DFA.
- \* FA is called NFA when there exist many paths for specific input from the current state to the next state.
- \* Every NFA is not DFA, but each NFA can be translated to DFA.
- \* NFA is defined in the same way as DFA but with the following two exceptions, it contains multiple next states, and it contains  $\epsilon$  transition.

## Formal Definition of an NFA

$$\delta: Q \times \Sigma \rightarrow 2^Q$$

(Here the power set of  $Q$  ( $2^Q$ ) has been taken because in case of NFA from a state, transition can occur to any combination of  $Q$  states)

Eg:-  $Q = \{a, b, c\}$

$$\Sigma = \{0, 1\}$$

$$q_0 = \{a\}$$

$$F = \{c\}$$

State	Input 0	Input 1
a	a, b	b
b	c	a, c
c	b, c	c





Transition function :-

$$\delta(a, 0) = \{a, b\}$$

$$\delta(a, 1) = \{b\}$$

$$\delta(b, 0) = \{c\}$$

$$\delta(b, 1) = \{a, c\}$$

$$\delta(c, 0) = \{b, c\}$$

$$\delta(c, 1) = \{c\}$$

Representation :-

