

# **ME2610**

## **Engineering Mathematics and Programming**

**10<sup>th</sup> November 2020**

**Dr Edward Smith**

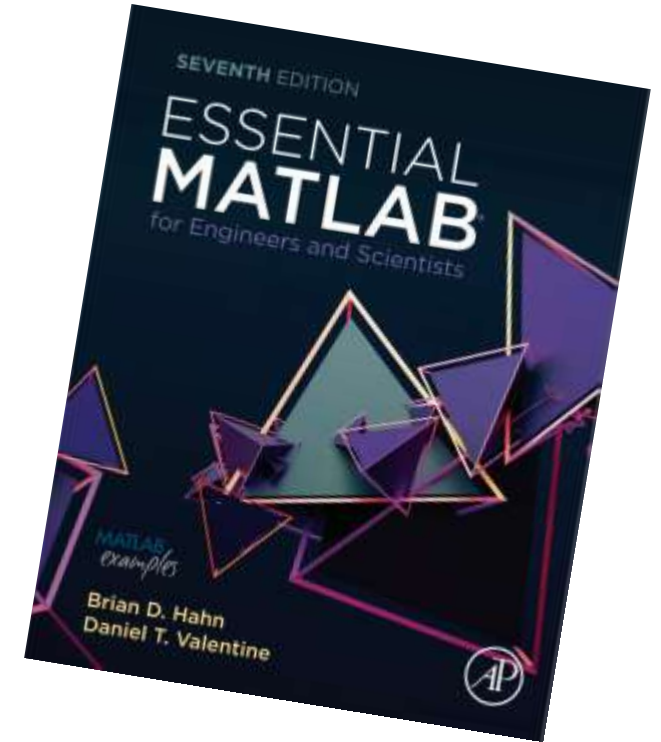
Room 105

Howell Building



# Summary

- Brief recap of differential equation GRADER
- Second order differential equations
  - Initial value
  - Boundary value (iteration)
- Implicit vs Explicit solutions
- Partial Differential Equations



Essential Matlab (EM)  
<http://tinyurl.com/yy53shga>

**This session will be recorded**

# Learning Aims



- **LO2:** Understanding how to employ programming to solve basic engineering computational problems.
- **LO4:** Applying best-practice programming techniques to solve Mathematical models of Engineering problems.
- **LO5:** Understanding the usefulness of programming techniques in the process of solving Engineering problems.
- **LO6:** Presenting computational results in a clear and concise manner including validation and verification.

# Registration and Questions



[https://brunel.onlinesurveys.ac.uk/feedback\\_me2610](https://brunel.onlinesurveys.ac.uk/feedback_me2610)

- Use the QR code to go to feedback
- You can ask questions or make comments at any time, either linked to your name (if you put it in) or anonymously (if you don't)

*I'm finding the grader test 5 really challenging. I'm not sure on where to start and it doesn't make sense even though I have watched all relevant lectures*

**Wiseflow the ME2610 assignment does not have a brief**

Is there another book that you could recommend other than essential MATLAB?

*would like more examples when learning new Matlab language and concept. Could we have another book recommendation? The Essential Matlab doesn't go in-depth enough to help me out when I'm stuck on a question.*

1. **Do the tutorial sheet!**
2. EM Section 12.3 – Solving Newton's law (initial value problem)
3. EM Section 14.4 – Differential Equations (14.4.2 bacteria/exponential case)
4. EM 14.6.2 – Lorentz Equations

# Plan for Course



Week	Lecture	Count	Month	Lecture Content	Tutorial	Deadline	Date
1	1	1		Interpolation methods			29/09/2020
1	2	1		Introduction			29/09/2020
1	3	2		Interpolation methods			01/10/2020
1	4	2		Data types, matrices and arrays	TEST Matlab		01/10/2020
2	5	3		Interpolation methods	Basic arrays		06/10/2020
2	6	3		For and if statements	Matrices and simulatanous		06/10/2020
2	7	4		Root Finding	Interfaces and tests	↓	08/10/2020
2	8	4		Functions and Interfaces	For and if statements	<b>TEST Matlab</b>	08/10/2020
							15/10/2020
4	9	5		Root Finding	Interpolation		20/10/2020
4	10	5		Interpolation Numerics	Interpolation		20/10/2020
4	11	6		Root Finding	Root finding	↓	22/10/2020
4	12	6		Root Finding Numerics	Root finding	<b>Functions</b>	22/10/2020



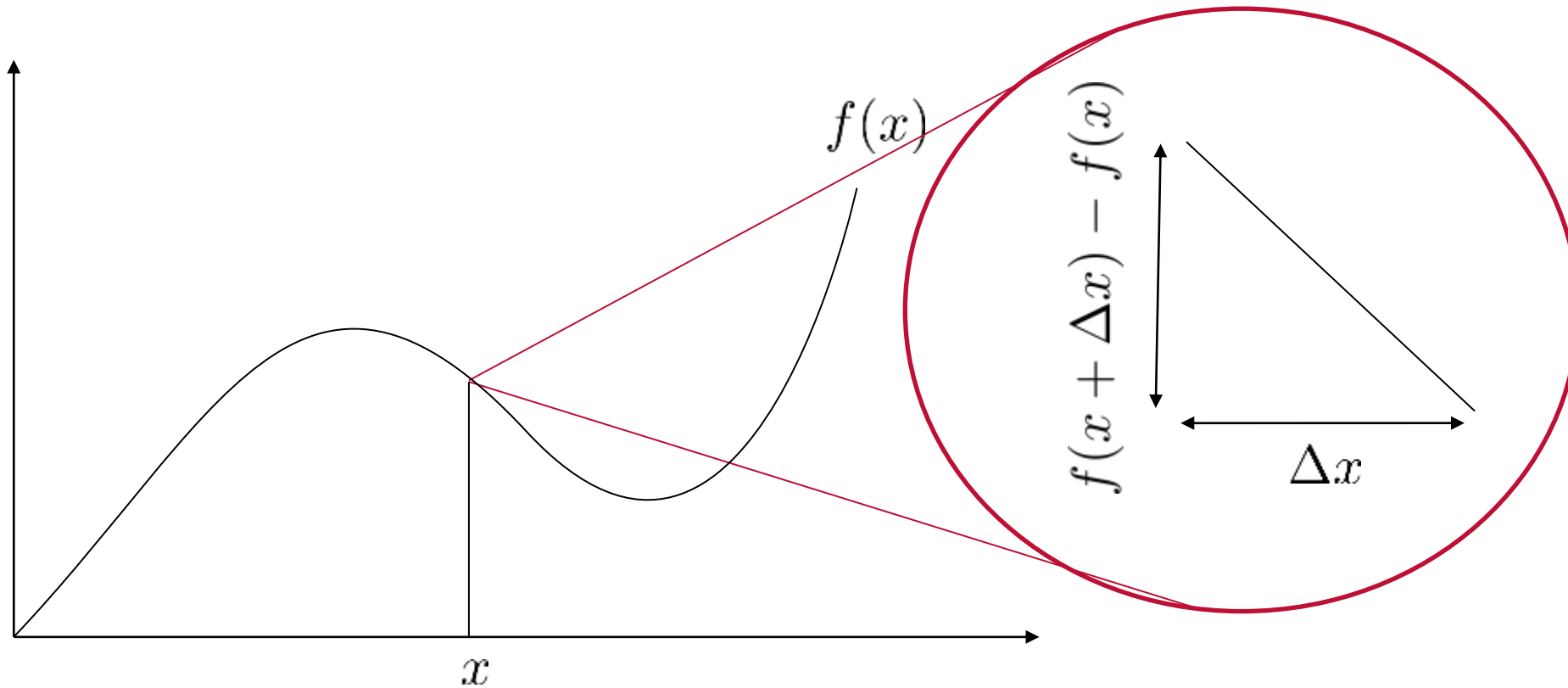
# Plan for Course



5	13	7	Integration Methods	Trapizum rule		27/10/2020
5	14	7	Integration Numerics	Simpson Rule		27/10/2020
5	15	8	Integration methods	Gauss integration	↓	29/10/2020
5	16	9	Gauss integration	Gauss integration	Root/interpolation	29/10/2020
6	17	10	Diff. equations (integrating factors, order)	Basic Finite difference		03/11/2020
6	18	8	Intro Finite Difference	Basic Finite difference		03/11/2020
6	19	11	Diff. equations (integrating factors, order)	Basic Finite difference	↓	05/11/2020
6	20	9	Explicit + 2nd order Finite Difference	Basic Finite difference	Integration	05/11/2020
7	21	12	Diff. equations (integrating factors, order)	1D ODE		10/11/2020
7	22	10	Implicit Finite Difference	1D ODE		10/11/2020
7	23	13	2D unsteady convection from 1st principles	SIR Equation	↓	12/11/2020
7	24	11	2D Finite Difference	SIR Equation	1D ODE	12/11/2020
8	25	14	Vector functions/ Jacobian Newton-Raphson 2D	2D PDE		17/11/2020
8	26	12	Validation and Verification	2D PDE		17/11/2020
8	27	15	Vector functions/ Jacobian Newton-Raphson 2D	2D PDE		19/11/2020
8	28	16	Vector functions/ Jacobian Newton-Raphson 2D	2D PDE		19/11/2020
9	29	17	Laplace Transforms	Assignment help		24/11/2020
9	30	18	Laplace Transforms	Assignment help		24/11/2020
9	31	19	Laplace Transforms	Assignment help	↓	26/11/2020
9	32	20	Laplace Transforms	Assignment help	Assignment 2D PDE	26/11/2020



# Definition of a Derivative



A derivative is just a placeholder for this (unreachable)  $\Delta x \rightarrow 0$  limit

$$\frac{df}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$



# Differential Equations



- Equations which include derivatives are differential equations, e.g.

$$\frac{df}{dx} = 0 \qquad \frac{d^2 f}{dx^2} = 0 \qquad \frac{d^2 f}{dx^2} + f = 0$$

- These are the same as any other equation, for example the equation for a line or Newton's law

$$y = mx + c \qquad F = ma$$

- Which can also be written as differential equations

$$y = \frac{dy}{dx}x + c \qquad F = m \frac{d^2 r}{dt^2}$$

# Differential Equations



- Equations which include derivatives are differential equations, e.g.

$$\frac{df}{dx} = 0$$

$$\frac{d^2 f}{dx^2} = 0$$

$$\frac{d^2 f}{dx^2} + f = 0$$

$$\frac{d^3 f}{dx^3} + \frac{df}{dx} + 4$$

- Order of equation is highest derivative, here 1, 2, 2 and 3
- Equations can be linear or non-linear. Roughly speaking, any equation which contains a product of unknown function or it's derivatives (here  $f$ ) is non-linear, e.g.

$$f \frac{d^2 f}{dx^2} + x \frac{df}{dx} = 0$$

$$\frac{d^4 f}{dx^4} + f^2 = 0$$

$$\left( \frac{df}{dx} \right)^2 + x^2 = 0$$

# Solutions to Differential Equations



- Some differential equations, especially if they are linear, can be solved exactly. For example:

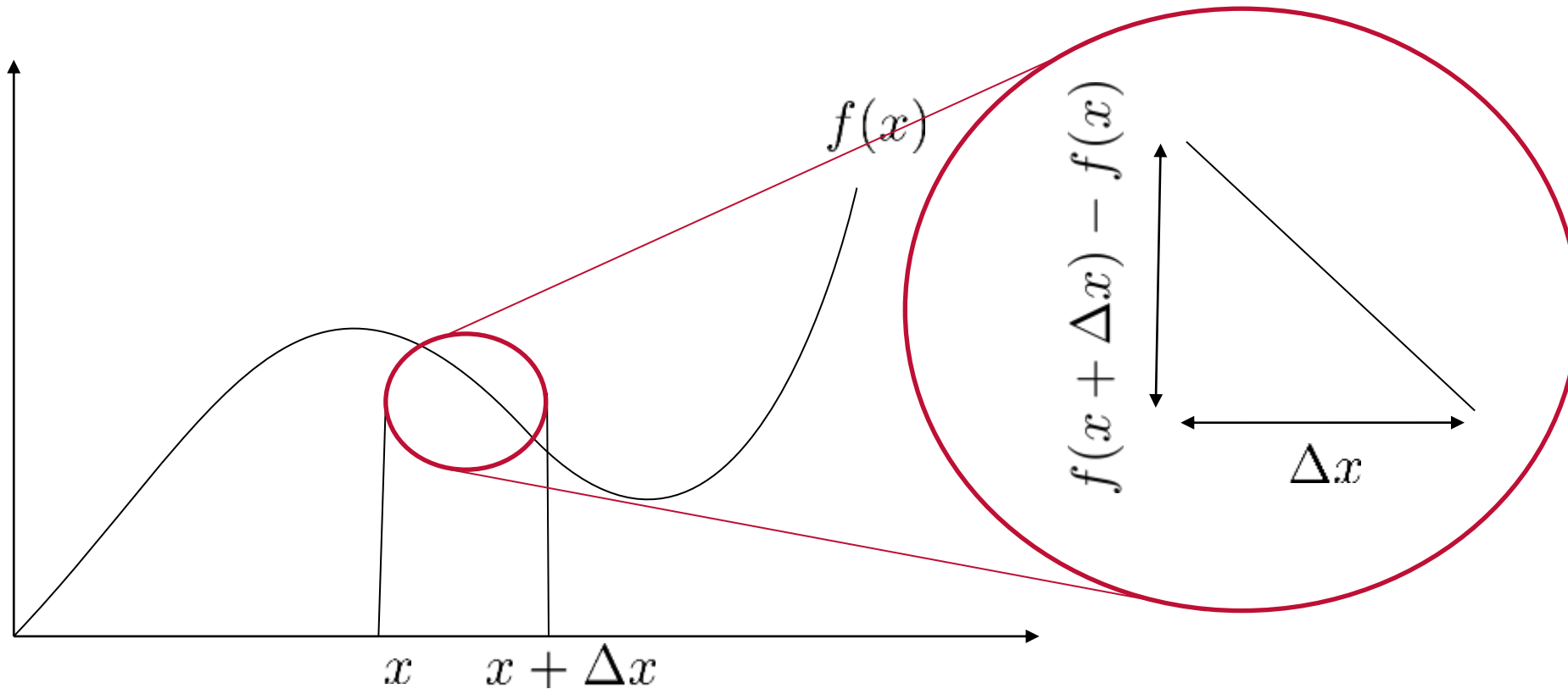
$$\frac{df}{dx} = a \qquad f(x) = ax + C_1$$

- This is integrated to give  $f$  as a function of  $x$  with an arbitrary constant of integration  $C_1$ . Similarly for second order equations,

$$\frac{d^2 f}{dx^2} = b \qquad \frac{df}{dx} = bx + C_2 \qquad f(x) = bx^2 + C_2x + C_3$$

- You can solve with integrating factor, separation of variables, substitutions, etc, etc

# Approximating a Derivative



So instead we approximate by not taking the limiting case

$$\frac{df}{dx} \approx \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

# Schemes can have Different Accuracies (Taylor series)



- An expansion of a function about  $x+\Delta x$

$$f(x + \Delta x) = f(x) + \frac{df}{dx} \Delta x + \frac{d^2 f}{dx^2} \frac{\Delta x^2}{2!} + \dots$$

- An expansion of a function about  $x-\Delta x$

$$f(x - \Delta x) = f(x) - \frac{df}{dx} \Delta x + \frac{d^2 f}{dx^2} \frac{\Delta x^2}{2!} - \dots$$

- Subtracting the two and rearranging

$$f(x + \Delta x) - f(x - \Delta x) = 2 \frac{df}{dx} \Delta x + \dots$$

neglecting  $>\Delta x^2$  so error= $O(\Delta x^2)$

$$\frac{df}{dx} \approx \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

neglecting  $>\Delta x^2$  so error= $O(\Delta x^2)$

$$\frac{df}{dx} \approx \frac{f(x) - f(x - \Delta x)}{\Delta x}$$

terms  $\Delta x^2$  cancel so error= $O(\Delta x^3)$

$$\frac{df}{dx} = \frac{f(x + \Delta x) - f(x - \Delta x)}{2\Delta x} + \dots$$

# Numerical Solutions to 1<sup>st</sup> and 2<sup>nd</sup> Order Terms



- First order derivatives

$$\frac{df}{dx} \approx \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

- Second order derivatives

$$\frac{d^2 f}{dx^2} \approx \frac{f(x + \Delta x) - 2f(x) + f(x - \Delta x)}{(\Delta x)^2}$$

- We introduce the same short-hand notation for both

$$\frac{f(x + \Delta x) - f(x)}{\Delta x} \equiv \frac{f_{i+1} - f_i}{\Delta x}$$

$$\frac{f(x + \Delta x) - 2f(x) + f(x - \Delta x)}{(\Delta x)^2} \equiv \frac{f_{i+1} - 2f_i + f_{i-1}}{(\Delta x)^2}$$

# Numerical Solutions to 1<sup>st</sup> and 2<sup>nd</sup> Order Terms



- First order derivatives

$$\frac{df}{dx} \approx \frac{f_{i+1} - f_i}{\Delta x}$$

- Second order derivatives

$$\frac{d^2 f}{dx^2} \approx \frac{f_{i+1} - 2f_i + f_{i-1}}{(\Delta x)^2}$$

- We write as code in the same way (rearranged to get i+1 value)

$$\frac{df}{dx} = a$$

$$f(i+1) = f(i) + a * dx$$

$$\frac{d^2 f}{dx^2} = b$$

$$f(i+1) = 2 * f(i) - f(i-1) + b * dx^2$$



# Numerical Solutions to 1<sup>st</sup> Order Equations



- First order derivatives  $\frac{df}{dx} \approx \frac{f_{i+1} - f_i}{\Delta x}$
- We can write to get i+1 value from the previous, recall we worked out how a train moves in time step by step

$$\frac{dx}{dt} = v_0 \rightarrow \frac{x_{i+1} - x_i}{\Delta t} = v_0 \rightarrow x_{i+1} = x_i + \Delta t v_0$$

$$x_1 = x_0 + v_0 \Delta t$$

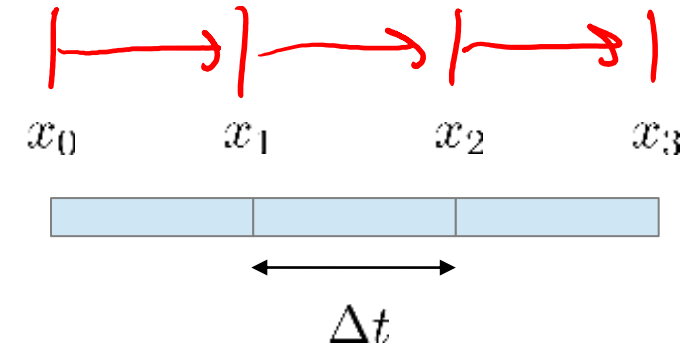
$$x_2 = x_1 + v_0 \Delta t$$

$$x_3 = x_2 + v_0 \Delta t$$

$$x_1 = 0.5 + (0.05)(2)$$

$$x_2 = 0.6 + (0.05)(2)$$

$$x_3 = 0.7 + (0.05)(2)$$

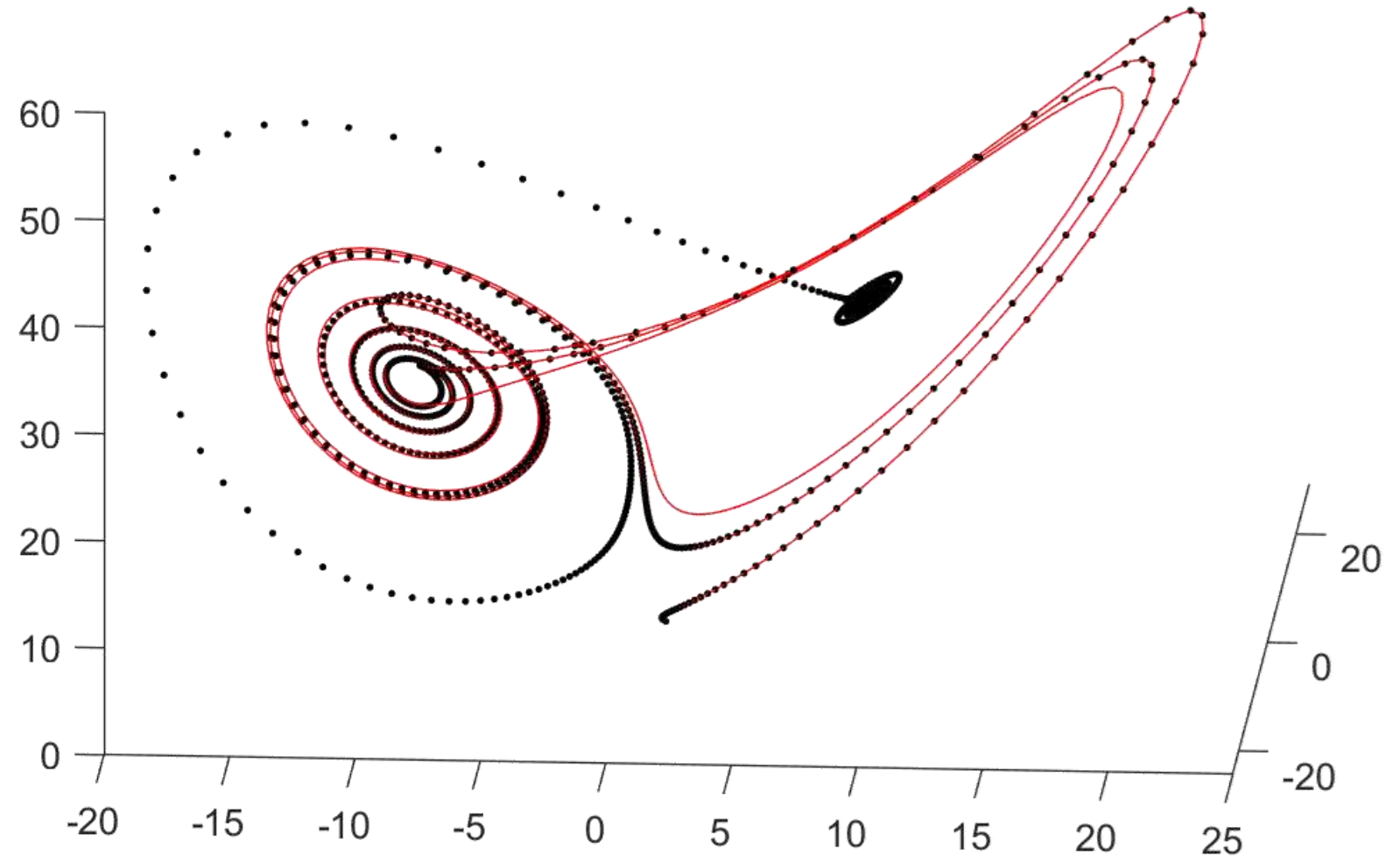


# Lorentz Equations



- Coupled non-linear ordinary differential equations

$$\begin{aligned}\frac{dx}{dt} &= 10(y - x), \\ \frac{dy}{dt} &= -xz + 28x - y, \\ \frac{dz}{dt} &= xy - 8z/3.\end{aligned}$$



# Susceptible Infected Recovered Model (SIR)



- Coupled first order ordinary differential equations

$$\frac{dS}{dt} = -\frac{\beta IS}{N},$$

$$S(i+1) = S(i) - dt * \beta * I(i) * S(i) / N(i);$$

$$\frac{dI}{dt} = \frac{\beta IS}{N} - \gamma I,$$

$$I(i+1) = I(i) + dt * (\beta * I(i) * S(i) / N(i) - \gamma * I(i));$$

$$\frac{dR}{dt} = \gamma I,$$

$$R(i+1) = R(i) + dt * \gamma * I(i);$$



# Susceptible Infected Recovered Model (SIR)



- Coupled first order ordinary differential equations

```
%Setup initial conditions
```

```
steps = 30;  
population = 1000;  
S(1) = population;  
I(1) = 10;  
R(1) = 0;
```

```
;%? is the average number of  
% contacts per person per time  
beta = 1.0;
```

```
% Gamma is 1/infectious period  
gamma = 1/3;
```

```
%Print reproduction rate
```

```
R0 = beta/gamma;  
disp(["R0 = ", R0]);
```

```
%loop and solve equations
```

```
dt = 1.0;  
for i=1:steps  
    N(i) = S(i) + I(i) + R(i);  
    S(i+1) = S(i) - dt*beta*I(i)*S(i)/N(i);  
    I(i+1) = I(i) + dt*(beta*I(i)*S(i)/N(i) ...  
                - gamma*I(i));  
    R(i+1) = R(i) + dt*gamma * I(i);  
    plot(S, 'y-', "LineWidth", 4)  
    hold all  
    plot(I, 'r-', "LineWidth", 4)  
    plot(R, 'b-', "LineWidth", 4)  
    pause(0.001)  
    hold off  
end
```

# Susceptible Infected Recovered Model (SIR)



```
steps = 30;  
population = 70e6;  
S(1) = population;  
I(1) = 100000;  
R(1) = 0;
```

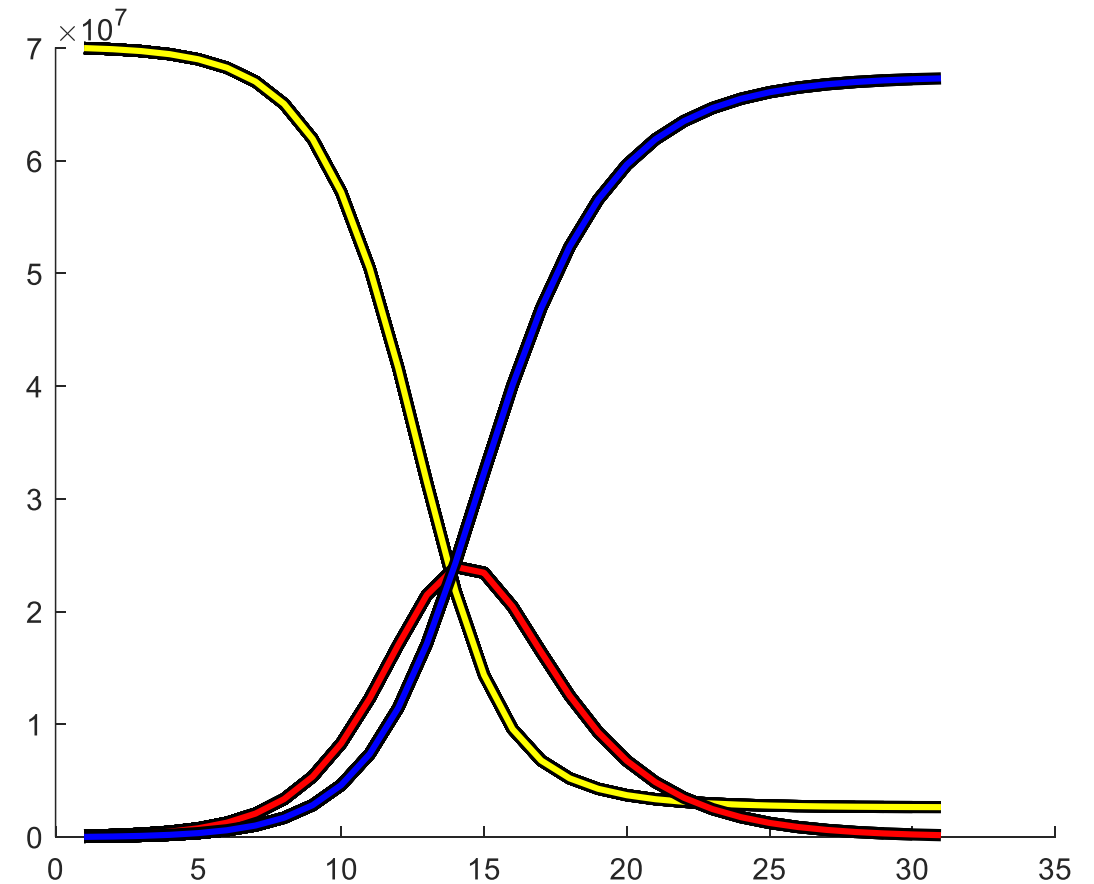
```
%Timestep (days, weeks)  
dt = 1.0;
```

```
%beta is the average number of  
contacts per person per timestep  
beta = 1.0;
```

```
% Gamma is one over infectious period  
in timesteps  
gamma = 1/3;
```

```
%reproduction rate  
R0 = beta/gamma;
```

**R0=3 is uncontrolled  
estimate for Covid**



# Susceptible Infected Recovered Model (SIR)



```
steps = 100;  
population = 70e6;  
S(1) = population;  
I(1) = 100000;  
R(1) = 0;
```

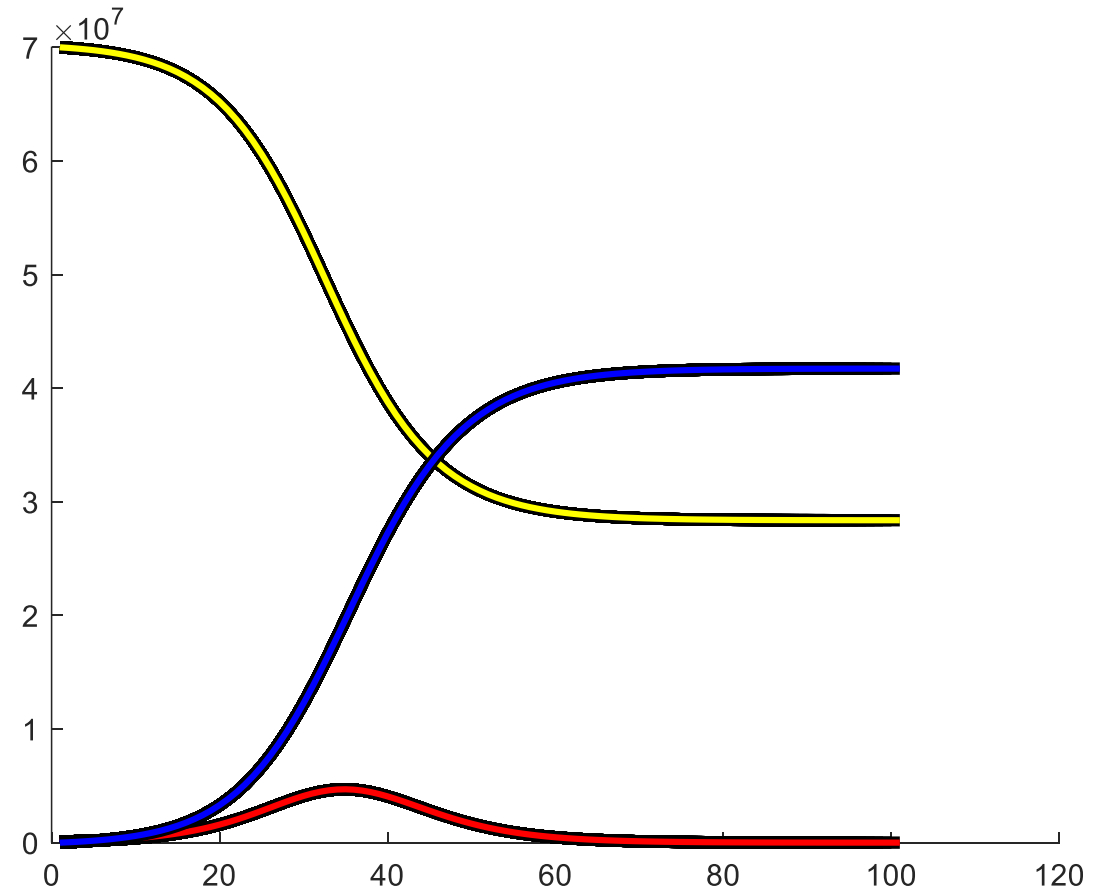
```
%Timestep (days, weeks)  
dt = 1.0;
```

```
%beta is the average number of  
contacts per person per timestep  
beta = 0.5;
```

```
% Gamma is one over infectious period  
in timesteps  
gamma = 1/3;
```

```
%reproduction rate  
R0 = beta/gamma;
```

**R0=1.5 is current  
estimate for Covid**



# Susceptible Infected Recovered Model (SIR)



```
steps = 30;  
population = 70e6;  
S(1) = population;  
I(1) = 100000;  
R(1) = 0;
```

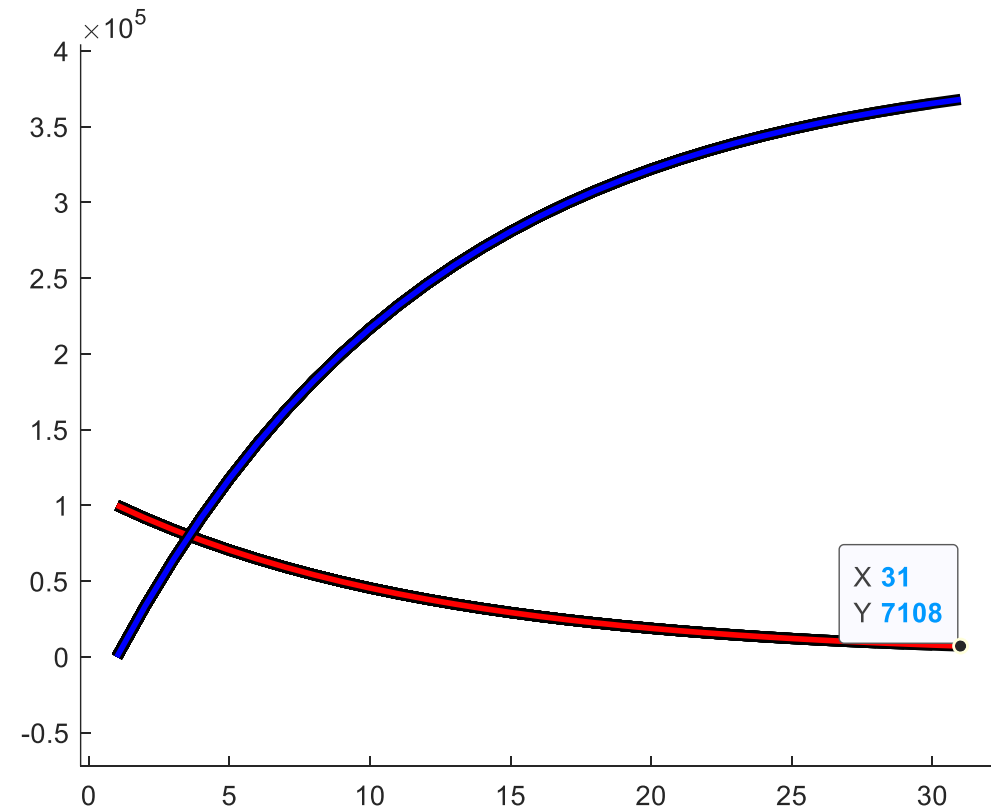
```
%Timestep (days, weeks)  
dt = 1.0;
```

```
%beta is the average number of  
contacts per person per timestep  
beta = 0.25;
```

```
% Gamma is one over infectious period  
in timesteps  
gamma = 1/3;
```

```
%reproduction rate  
R0 = beta/gamma;
```

**R0=0.75 is a lockdown  
estimate for Covid**





# Second Order - Initial Value Problem (Newton's laws)



- For an object with mass 70kg falling under gravity ( $g=9.81$ ) with an initial velocity of  $v_0=2\text{m/s}$  and an initial position of  $x_0=100\text{m}$ , numerically integrate to get  $x=0$  and work out the time this happens. Assume air resistance is negligible

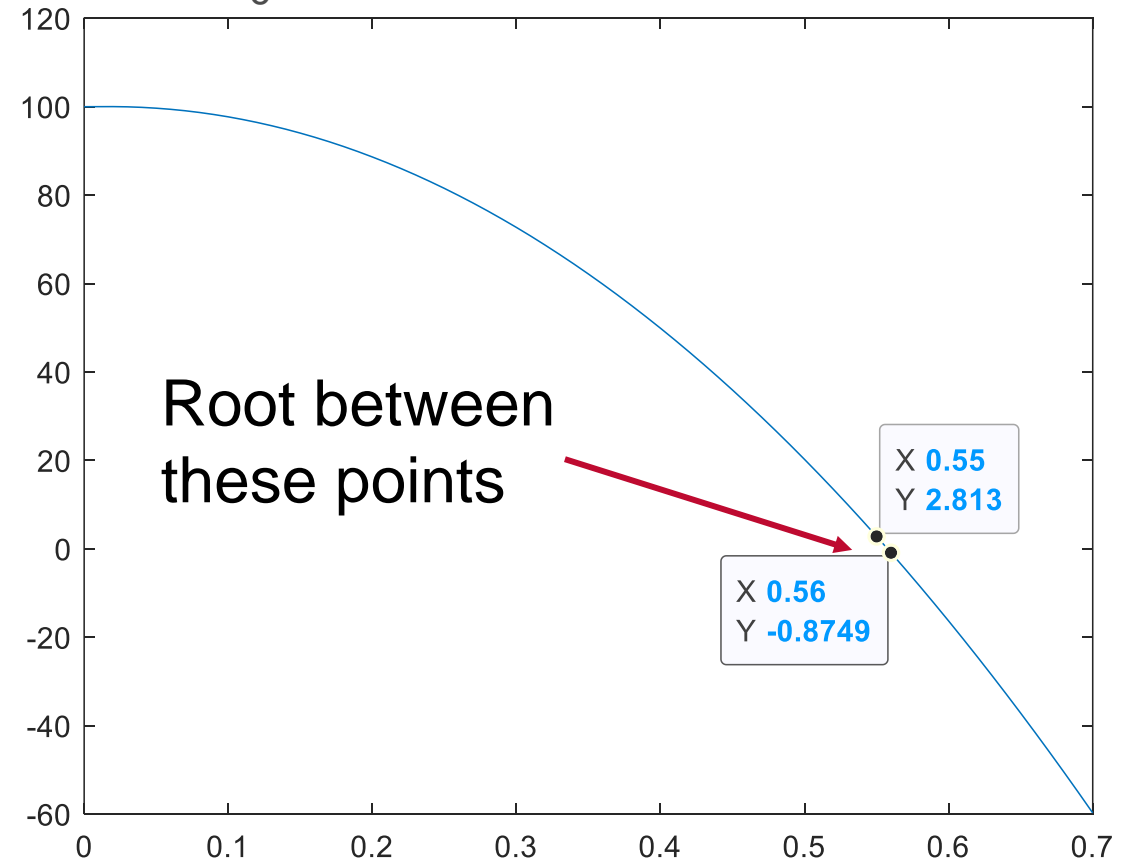
- So, Newton's law  $\frac{d^2x}{dt^2} = F$
- Discretisation  $\frac{d^2x}{dt^2} \approx \frac{x_{i+1} - 2x_i + x_{i-1}}{\Delta t^2}$
- Numerical implementation  $x(i+1) = 2 * x(i) - x(i-1) + F * dt^2$

# Second Order - Initial Value Problem (Newton's laws)



- For an object with mass 70kg falling under gravity ( $g=9.81$ ) with an initial velocity of  $v_0=2\text{m/s}$  and an initial position of  $x_0=100\text{m}$ , numerically integrate to get to  $x=0$ .

```
m = 70; g = -9.81; F = m*g;  
v0 = 2; x0 = 100;  
M = 70; dt = 0.01; t(1) = 0;  
x(1) = x0;  
x(2) = v0*dt + x(1);  
for i=2:M  
    t(i) = i*dt  
    x(i+1) = 2*x(i) - x(i-1) + F*dt^2 ;  
end  
plot(t, x(1:end-1))
```



# Second Order - Initial Value Problem (Spring Mass)



- Recall the spring mass system you studied in last years dynamics lab

$$m \frac{d^2 x}{dt^2} + c \frac{dx}{dt} + kx = 0$$

Mass                      damping                      spring constant

$$m \frac{x_{i+1} - 2x_i + x_{i-1}}{\Delta t^2} + c \frac{x_i - x_{i-1}}{\Delta t} + kx_i = 0$$

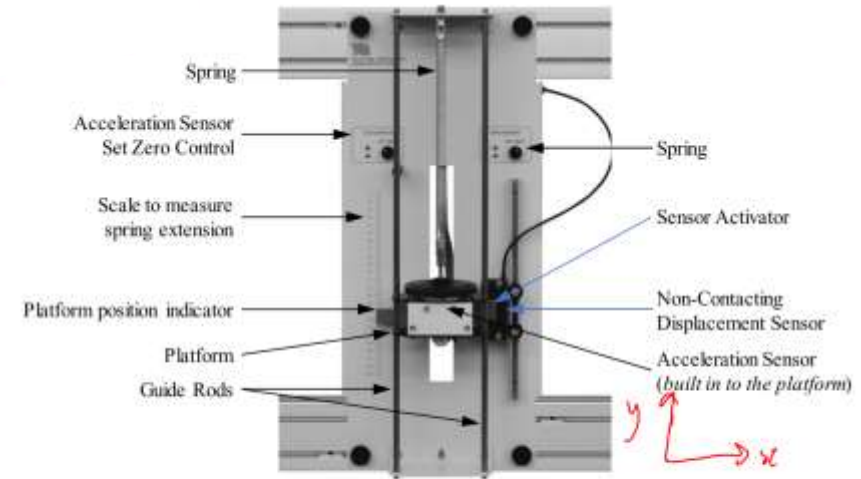


Figure 2 – Free vibration of a mass-spring system shown fitted to the free vibration test frame.

- Put discrete forms in equations and rearrange to get  $x_{i+1}$  (using  $x_0$  and  $v_0$ ) and defining mass  $m$ , spring constant  $k$  and damping (rate oscillation decreases)  $c$ .

$$x_{i+1} = 2x_i - x_{i-1} - \frac{c}{m} \Delta t (x_i - x_{i-1}) - \Delta t^2 \frac{k}{m} x_i$$

# Second Order - Initial Value Problem (Spring Mass)



- Put discrete forms in equations and rearrange to get  $x_{i+1}$  (using  $x_0$  and  $v_0$ ) and defining mass  $m$ , spring constant  $k$  and damping (rate oscillation decreases)  $c$ .

```
m = 1; %Mass
c = 0.05; %Damping
k = 0.1; %Spring constant
x0 = 0; %Initial position
v0 = 1; %Initial velocity
x(1) = x0;
x(2) = v0*dt + x(1);
M = 1000; dt=0.1;
for i =2:M
    x(i+1) = 2*x(i) - x(i-1) - dt*(c/m)*(x(i) - x(i-1)) - dt^2*(k/m)*x(i);
end
plot(0:dt:M*dt,x)
```

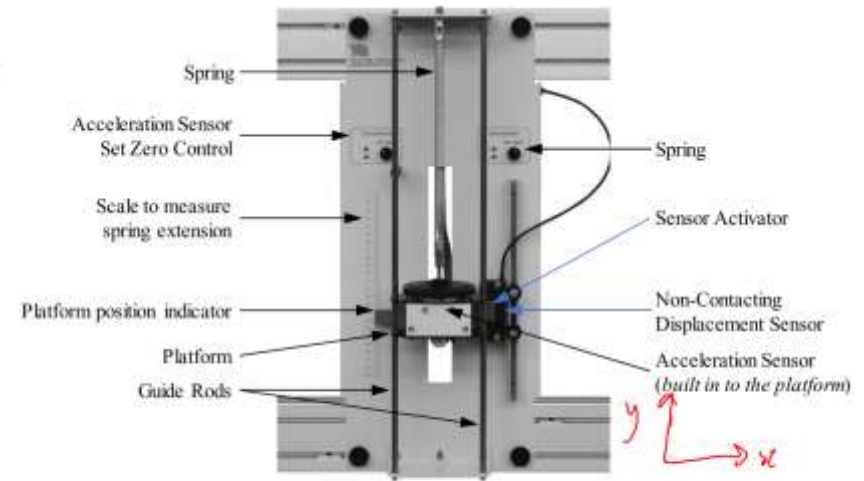
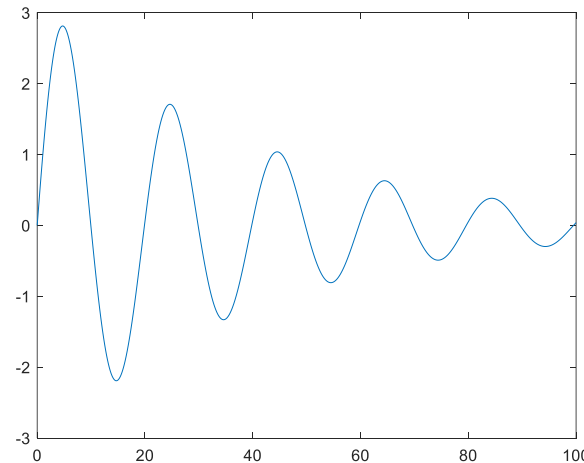


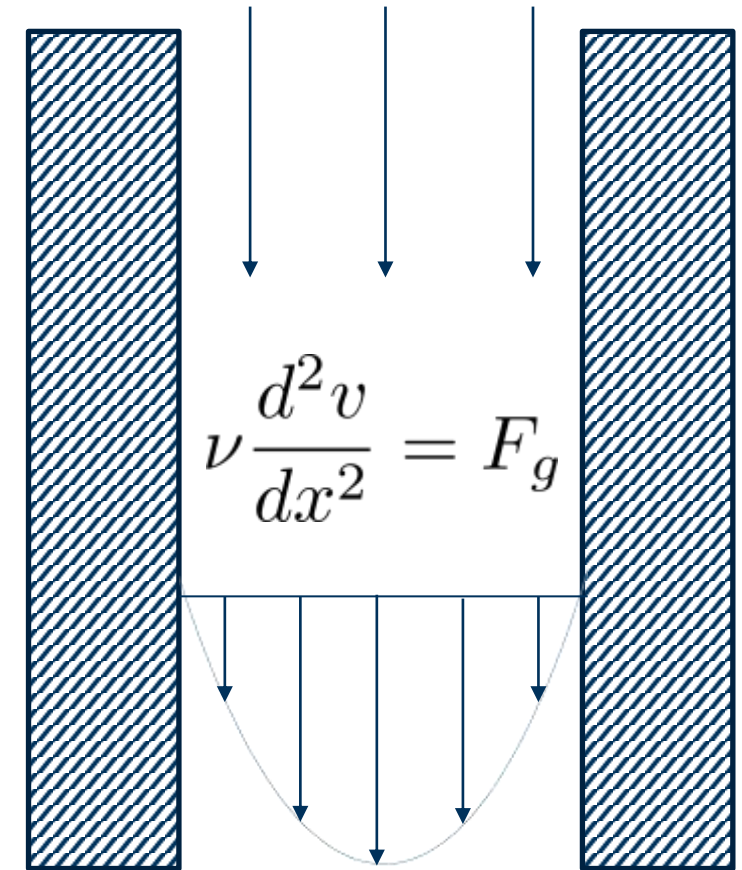
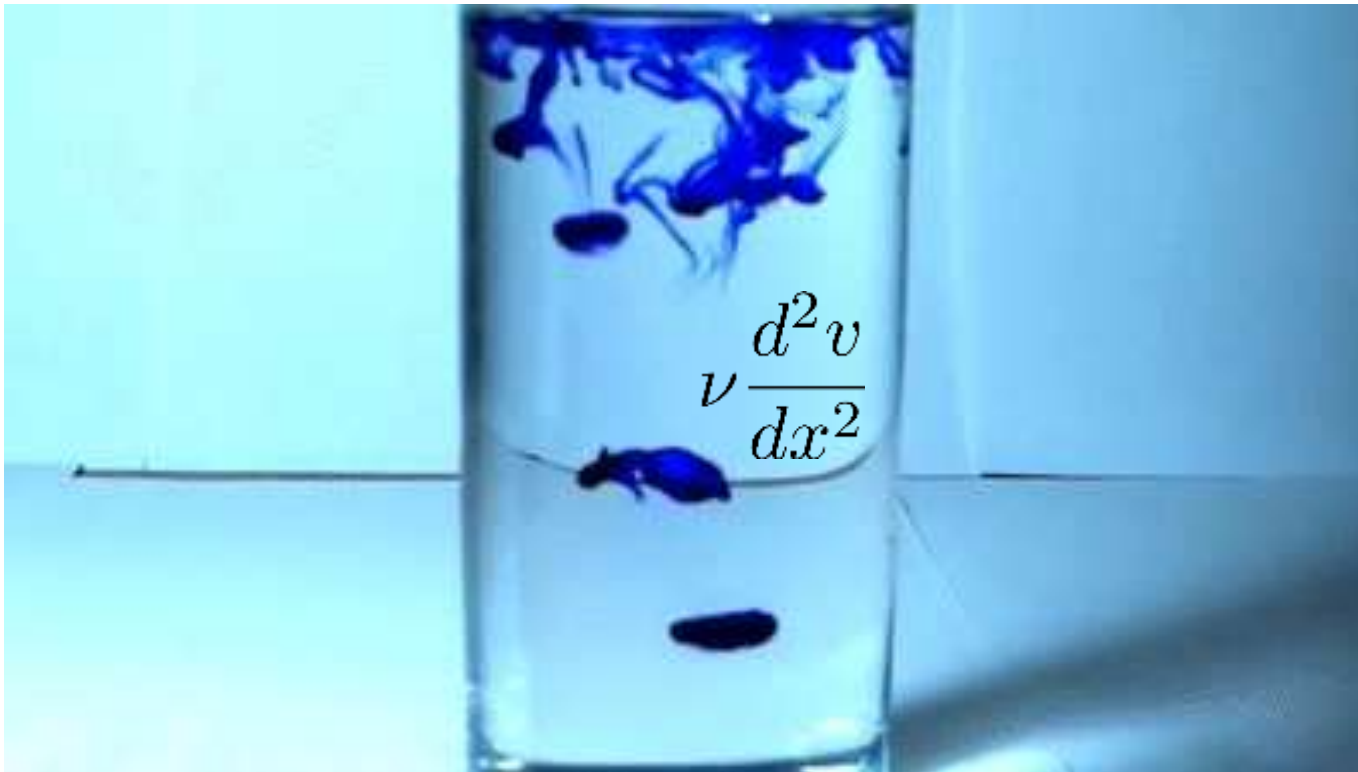
Figure 2 – Free vibration of a mass-spring system shown fitted to the free vibration test frame.

$$x_{i+1} = 2x_i - x_{i-1} - \frac{c}{m}\Delta t(x_i - x_{i-1}) - \Delta t^2 \frac{k}{m}x_i$$

# Boundary Value Problem (flow between 2 walls)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $nu=0.1$ 
  - 2<sup>nd</sup> derivative models fluid diffusion with viscosity  $\nu$  (Greek nu)



# Boundary Value Problem (flow between 2 walls)

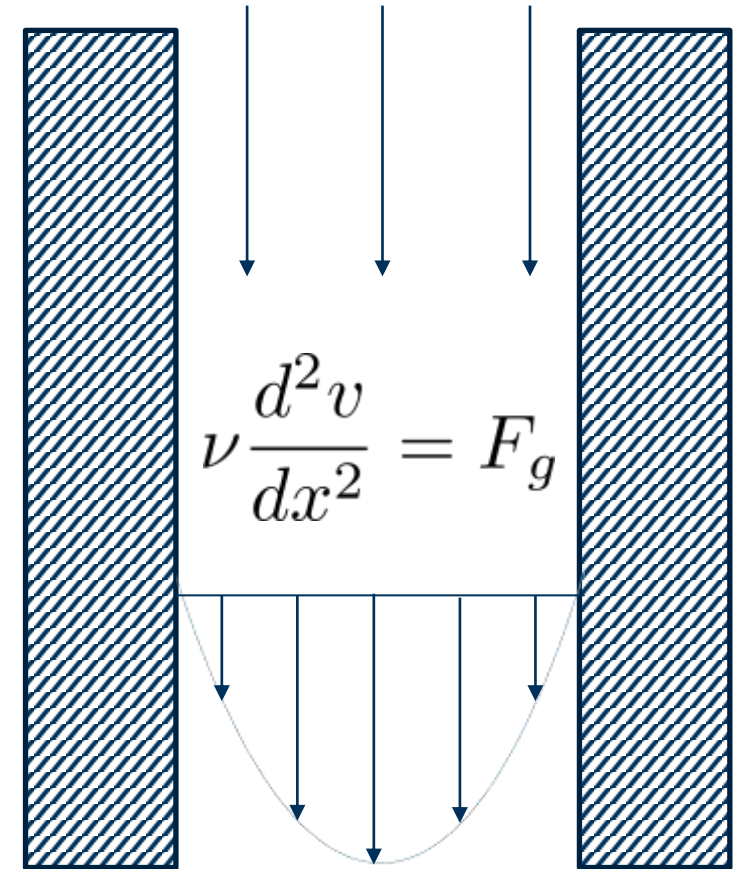


- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$ 
  - 2<sup>nd</sup> derivative models fluid diffusion with viscosity  $\nu$  (Greek  $\nu$ )
  - Identical equation to before, discretised as before

$$v(i+1) = 2*v(i) - v(i-1) + (F_g/\nu)*dx^2$$

- However, this no longer model a change from an “initial value” but instead requires us to **iterate** until the solution agrees with the boundary values (flow is zero at **BOTH** walls)
- N.B solvable exactly by integrating twice ( $C_2=0$ ,  $C_1$  using  $x=L$ )

$$\frac{dv}{dx} = \frac{F_g}{\nu}x + C_1 \quad v(x) = \frac{F_g}{2\nu}x^2 + C_1x + C_2$$

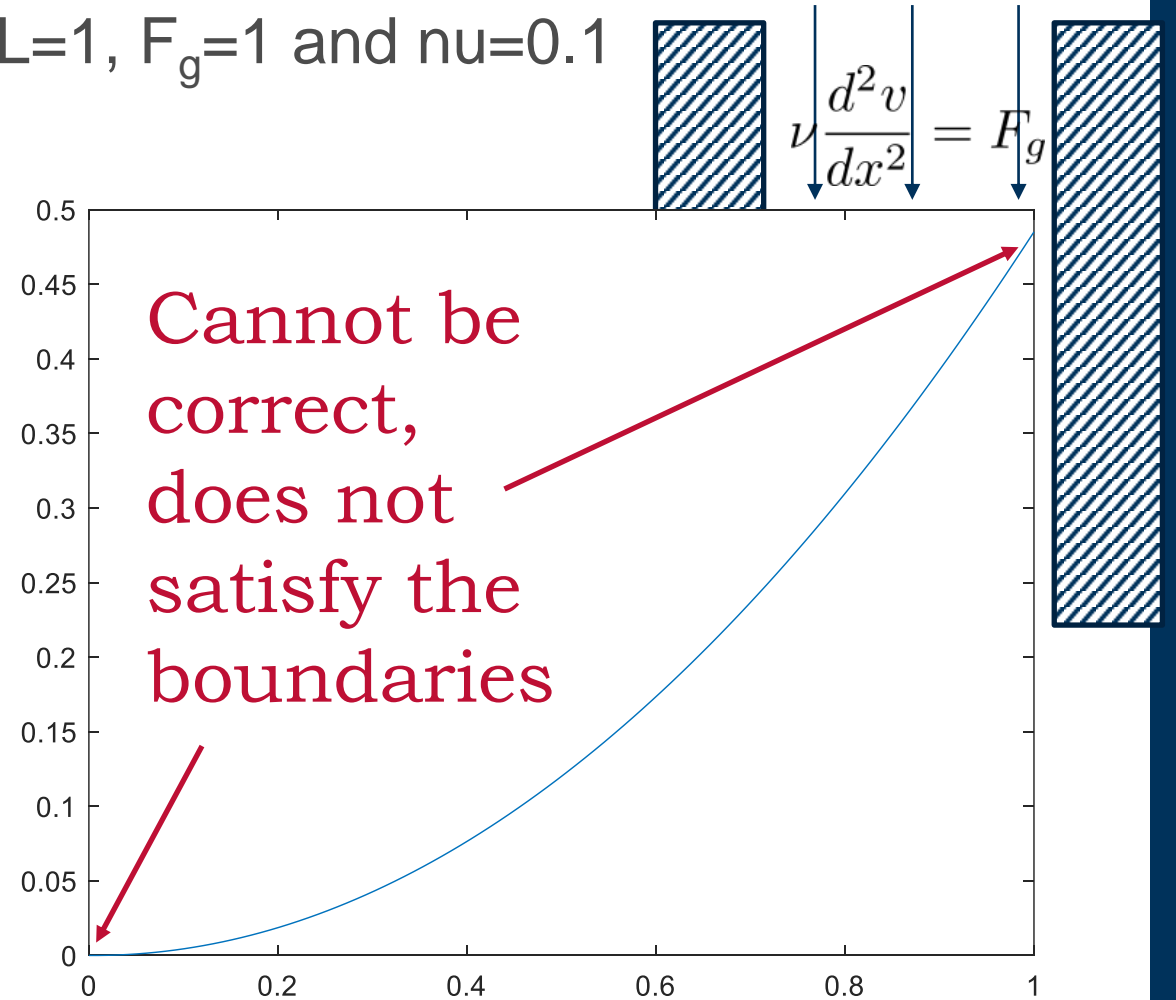


# Boundary Value Problem (flow between 2 walls)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$

```
Fg = 1; nu=0.1; L=1;  
M = 100; dx = L/M; x = linspace(0,L,M);  
v(1) = 0; v(M) = 0;  
for i=2:M-1  
    v(i+1) = 2*v(i) - v(i-1) + Fg/nu*dx^2 ;  
end  
plot(x,v)
```





# Boundary Value Problem (flow between 2 walls)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0) = 0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$

```
Fg = 1; mu=0.1; L=1;
```

```
M = 100; dx = L/M;
```

```
x = linspace(0,L,M);
```

```
for iter=1:1000
```

```
    v(1) = 0; v(M) = 0;
```

```
    for i=2:M-1
```

```
        v(i) = (v(i+1) + v(i-1) - Fg*dx^2) / 2;
```

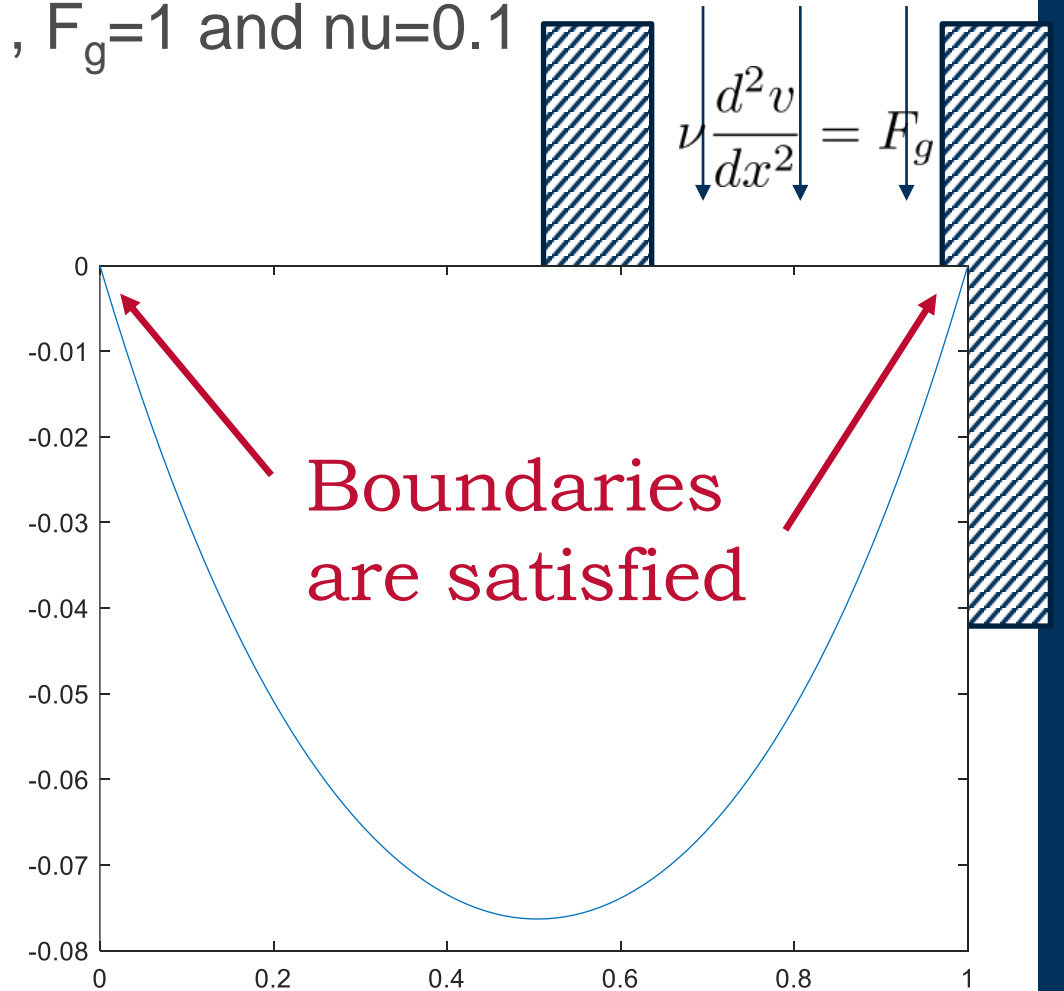
```
    end
```

```
end
```

```
plot(x,v)
```

Iterate until v profile stops changing (will need more than 1000 here)

Note we rearrange so we get  $v(i)$  from above and below



# Boundary Value Problem (flow between 2 walls)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$

```
Fg = 1; mu=0.1; L=1;
```

```
M = 100; dx = L/M;
```

```
x = linspace(0,L,M);
```

```
v = zeros(M,1); vm1=v;
```

```
for iter=1:10000
```

```
    v(1) = 0; v(M) = 0;
```

```
    for i=2:M-1
```

```
        v(i) = (v(i+1) + v(i-1) - Fg*dx^2)/2;
```

```
    end
```

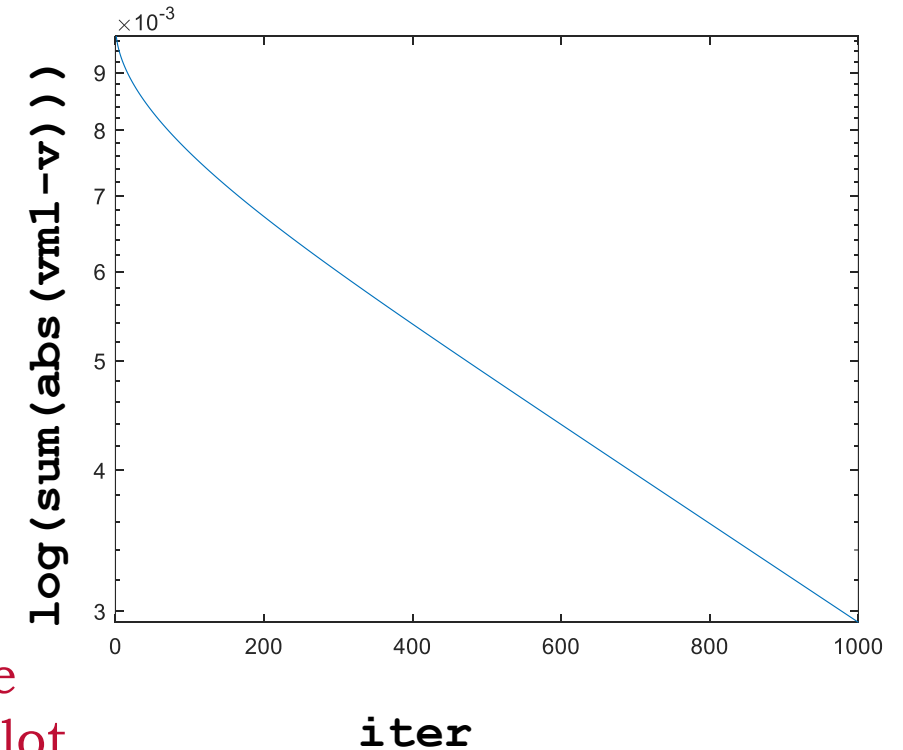
```
    res(iter) = sum(abs(vm1-v));
```

```
    vm1=v;
```

```
end
```

```
semilogy(res)
```

How many iterations  
do we need?



Collect sum of absolute  
change each iter and plot  
on log y axis

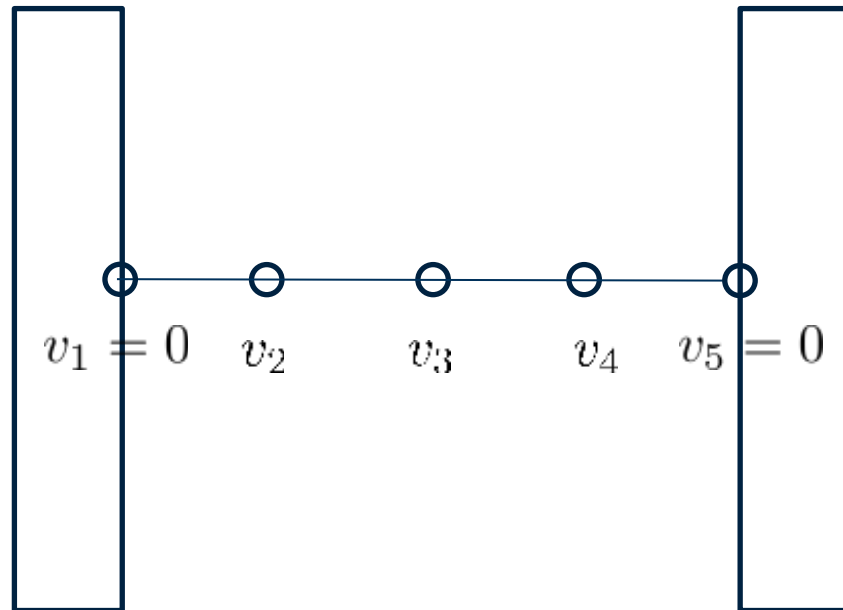
# Boundary Value Problem (flow between 2 walls)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$

$$\nu \frac{d^2 v}{dx^2} = F_g$$

- To understand, let's simplify to include just 3 points in channel



```
Fg = 1; nu=0.01; L=1; M = 5; dx = L/M;  
x = linspace(0,L,M); v = zeros(M,1);  
for iter=1:100  
    v(1) = 0; v(M) = 0;  
    for i=2:M-1  
        v(i)=(v(i+1)+v(i-1)-Fg*dx^2/nu)/2;  
        plot(x,v,'r-o'); hold on  
        plot([x(i-1),x(i),x(i+1)], ...  
             zeros(3,1),'k-o', ...  
             "LineWidth", 5, ...  
             "MarkerSize", 10)  
    hold off; pause(0.5)  
end  
end
```

# Boundary Value Problem (Explicit Solution)

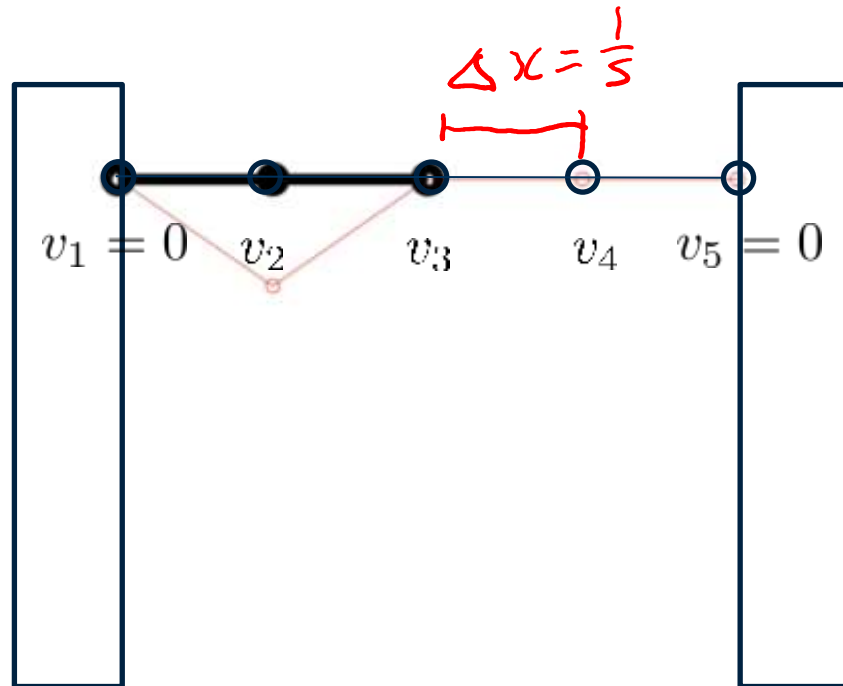


- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $nu=0.1$

$$\frac{d^2 v}{dx^2} = \frac{F_g}{\nu} = \frac{1}{0.1} = 10$$

$$\Delta x^2 = \frac{1}{25}$$

- To understand, let's simplify to include just 3 points in channel



Hand calculation

$$\textcircled{1} \quad v_1 - 2v_2 + v_3 - \Delta x^2 F_g / \nu = 0$$

$$\textcircled{2} \quad v_2 - 2v_3 + v_4 - \Delta x^2 F_g / \nu = 0$$

$$\textcircled{3} \quad v_3 - 2v_4 + v_5 - \Delta x^2 F_g / \nu = 0$$

for  $\textcircled{1}$

$$v_2 = \frac{1}{2} [v_1 + v_3 - \Delta x^2 F_g / \nu]$$

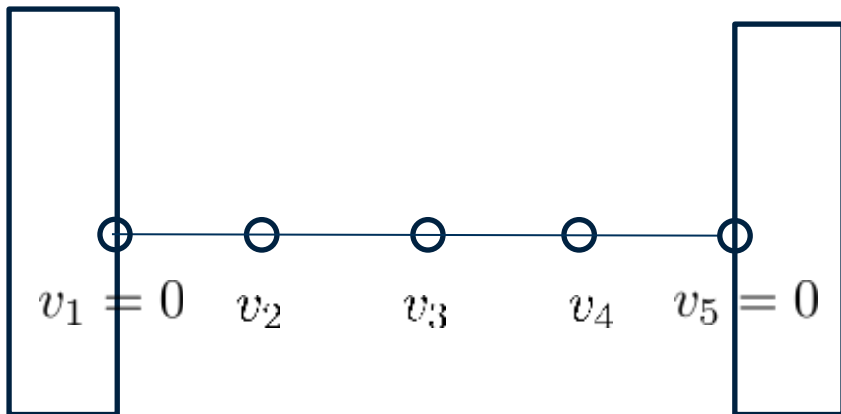
$$= \frac{1}{2} [0 + 0 - (\frac{1}{25})(10)]$$

$$= 0.2 \rightarrow \text{Then to } \textcircled{2} \text{ etc}$$

# Boundary Value Problem (Explicit Solution)



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $nu=0.1$   $\frac{d^2v}{dx^2} = \frac{F_g}{\nu}$ 
  - To understand, let's simplify to include just 3 points in the channel
  - We see simply iterating until the results stop changing is a very inefficient way of solving these 3 simultaneous equations
  - This is known as an explicit method



$$\begin{aligned} \textcircled{1} \quad & V_1 - 2V_2 + V_3 - \Delta x^2 F_j / \nu = 0 \\ \textcircled{2} \quad & V_2 - 2V_3 + V_4 - \Delta x^2 F_j / \nu = 0 \\ \textcircled{3} \quad & V_3 - 2V_4 + V_5 - \Delta x^2 F_j / \nu = 0 \end{aligned}$$

# Recall Solving Problems in Terms of Matrices



- We can solve simultaneous equations by forming matrices

$$\begin{aligned} 2x + 3y &= 7 \\ x + 4y &= 1 \end{aligned} \quad \begin{matrix} (1) \\ (2) \end{matrix} \quad \begin{bmatrix} 2 & 3 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 7 \\ 1 \end{bmatrix}$$

- Which can be written in the follow matrix form

$$\underbrace{\begin{pmatrix} 2 & 3 \\ 1 & 4 \end{pmatrix}}_A \underbrace{\begin{pmatrix} x \\ y \end{pmatrix}}_x = \underbrace{\begin{pmatrix} 7 \\ 1 \end{pmatrix}}_b \rightarrow \begin{aligned} 2x + 3y &= 7 \\ 1x + 4y &= 1 \end{aligned}$$

- In Matlab code, solving  $\mathbf{Ax}=\mathbf{b}$  is done as follows, So from (2)  $x = 5$

$$A = [2, 3; 1, 4]$$

$$b = [7; 1]$$

$$x = A^{(-1)} * b \rightarrow \text{ans} = [5; -1]$$

$$x = 1 - 4y$$

Sub into (1)

$$2(1 - 4y) + 3y = 7$$

$$2 - 8y + 3y = 7$$

$$-5y = 5 \rightarrow y = -1$$

# Implicit Solution



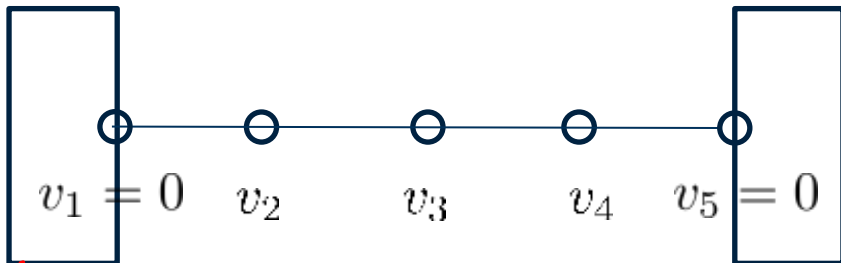
- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $nu=0.1$   $\frac{d^2v}{dx^2} = \frac{F_g}{\nu}$ 
  - An implicit method solves these simultaneous equations directly

$$\textcircled{1} \quad v_1 - 2v_2 + v_3 - \Delta x^2 F_g / \nu = 0$$

$$\textcircled{2} \quad v_2 - 2v_3 + v_4 - \Delta x^2 F_g / \nu = 0$$

$$\textcircled{3} \quad v_3 - 2v_4 + v_5 - \Delta x^2 F_g / \nu = 0$$

- Taking the coefficient of each term and writing in a matrix
- Inverting the matrix will solve the system of equations



$$\underbrace{\begin{pmatrix} -2 & 1 & 0 \\ 1 & -2 & 1 \\ 0 & 1 & -2 \end{pmatrix}}_{\mathbf{A}} \underbrace{\begin{pmatrix} v_2 \\ v_3 \\ v_4 \end{pmatrix}}_{\mathbf{v}} = \underbrace{\begin{pmatrix} \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \end{pmatrix}}_{\mathbf{f}}$$



# Implicit Solution



- Flow between two walls drive by gravity,  $v=0$  at the walls. We define wall positions  $v(x=0)=0$  and  $v(x=L)=0$  with  $L=1$ ,  $F_g=1$  and  $\nu=0.1$

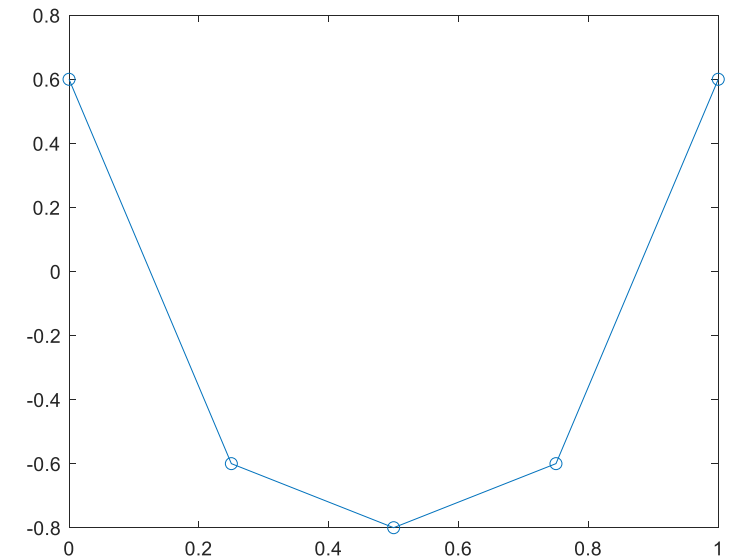
$$\frac{d^2 v}{dx^2} = \frac{F_g}{\nu} = \frac{1}{0.1} = 10$$

$$\Delta x^2 = \frac{1}{25}$$

- Defining the matrix in MATLAB

```
%Define coefficients
Fg = 1; nu=0.1; L=1;
M = 5; dx = L/M;
x = linspace(0,L,M);
%Form matrix
A = [ -2 1 0 ;
      1 -2 1 ;
      0 1 -2 ];
RHS = dx^2*Fg/nu;
f = [RHS RHS RHS];
%Solve Implicit Equation
v = f/A;
plot(x(2:end-1), v, 'rs-');
```

$$\underbrace{\begin{pmatrix} -2 & 1 & 0 \\ 1 & -2 & 1 \\ 0 & 1 & -2 \end{pmatrix}}_A \underbrace{\begin{pmatrix} v_2 \\ v_3 \\ v_4 \end{pmatrix}}_v = \underbrace{\begin{pmatrix} \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \end{pmatrix}}_f$$



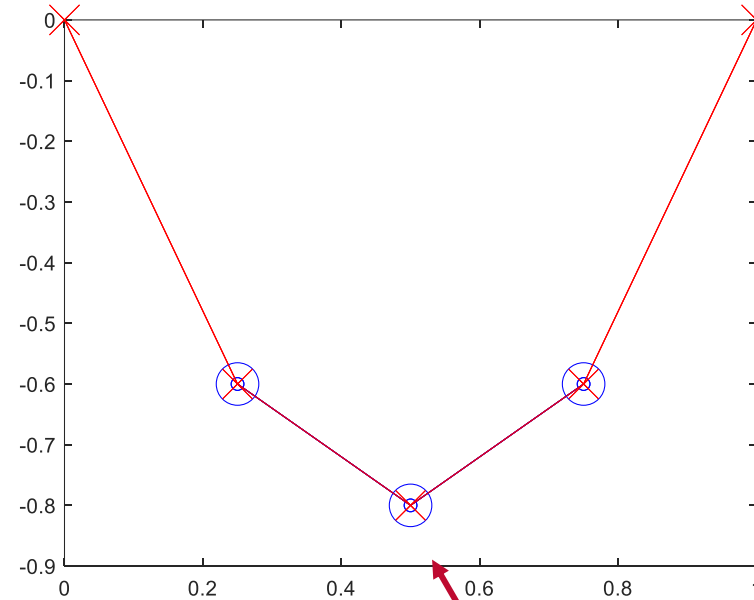
# Explicit vs Implicit



## • Explicit Method

```
%Define coefficients
Fg = 1; mu=0.1; L=1;
M = 100; dx = L/M;
x = linspace(0,L,M);

%Iterate until converged
for iter=1:1000
    v(1) = 0; v(M) = 0;
    for i=2:M-1
        v(i)=(v(i+1)+v(i-1) ...
            - Fg*dx^2)/2;
    end
end
plot(x,v, 'bo-')
hold on
```



## • Implicit Method

```
%Form matrix
A = [ -2 1 0 ;
      1 -2 1 ;
      0 1 -2 ];
RHS = dx^2*Fg/nu;
f = [RHS RHS RHS];
%Solve Implicit Equation
v = f/A;
plot(x(2:end-1), v, 'rs-');
```

Same results from both methods  
(blue circles and red crosses) but  
implicit much faster

# Implicit for a general matrix



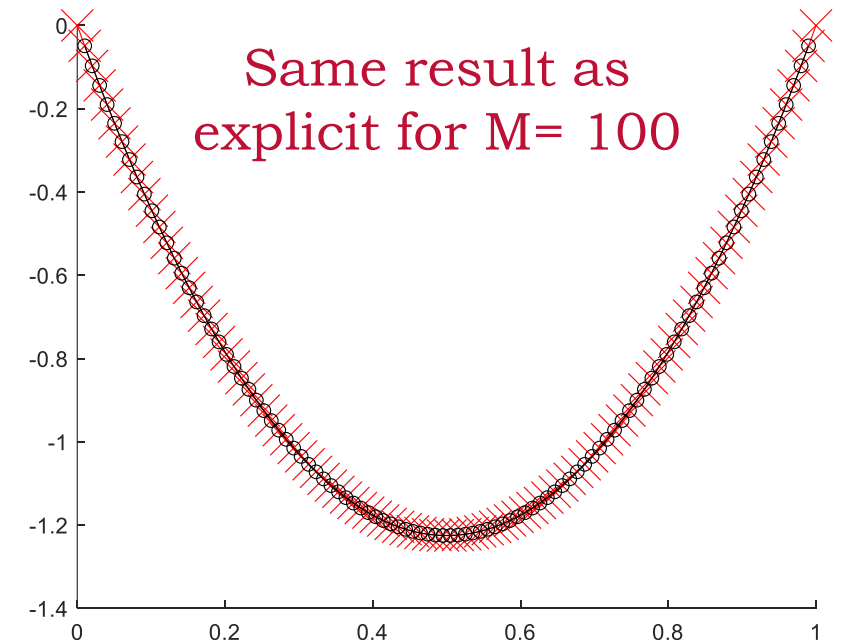
- We can generate the implicit matrix for any number of elements by observing diagonal components are -2 and off diagonal are 1 while RHS is f

```
M = 100; dx = L/M;  
x = linspace(0,L,M);  
RHS = dx^2*Fg/nu;
```

```
for i=1:M-2  
    for j=1:M-2  
        if (i == j)  
            A(i,j) = -2;  
        elseif (i+1 == j || i-1 == j)  
            A(i,j) = 1;  
        else  
            A(i,j) = 0;  
        end  
    end  
    f(i) = RHS;  
end  
v = f/A;
```

$$\underbrace{\begin{pmatrix} -2 & 1 & 0 \\ 1 & -2 & 1 \\ 0 & 1 & -2 \end{pmatrix}}_A \underbrace{\begin{pmatrix} v_2 \\ v_3 \\ v_4 \end{pmatrix}}_v = \underbrace{\begin{pmatrix} \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \\ \Delta x^2 F_g / \nu \end{pmatrix}}_f$$

There might be a more elegant way of doing this, but this works



# Recap



- Because in a bounded value problem, both top and bottom boundaries must be satisfied, the equation must iterate until both are correctly applied
- An explicit method solves term by term, looping/moving between the two boundaries until the solution stops changing
- An implicit solution recognises the terms are simultaneous equations and puts them in a matrix  $Ax = b$  form which can be solved
- Implicit solutions are much more efficient, especially with many points which take longer to converge for explicit methods
- However, explicit methods can be understood further in the context of time evolving partial differential equations

$$\frac{\partial u}{\partial t} = \nu \frac{\partial^2 u}{\partial x^2}$$

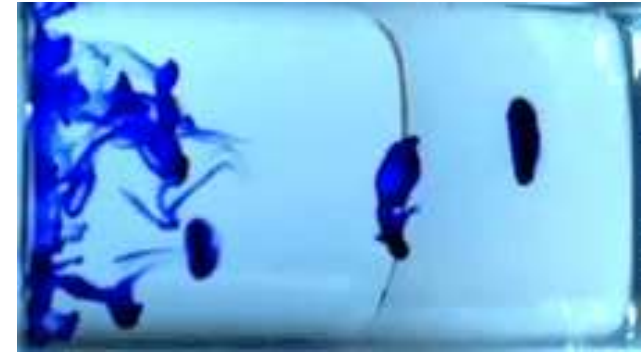
# Time Evolving Equations



- We will cover partial differential equations next lecture but introduce the concept now

- We have a time evolving term on the left
- We have a spatial diffusion term on the right

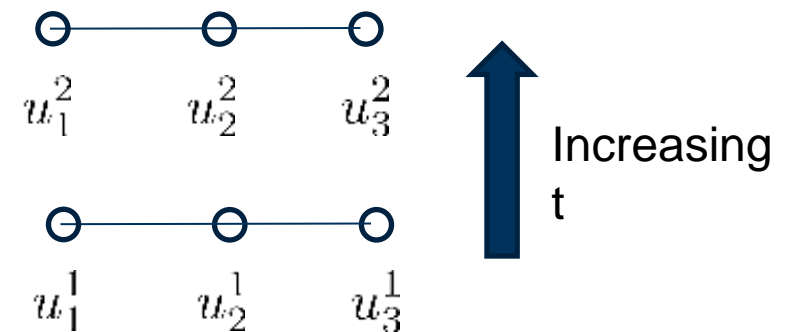
$$\frac{\partial u}{\partial t} = \nu \frac{\partial^2 u}{\partial x^2}$$



- We discretise this using the same formulas we have seen already

- However, we denote time as a superscript
- Spatial components are subscripts as previously

$$\frac{u_i^{t+1} - u_i^t}{\Delta t} = \nu \frac{u_{i+1}^t - 2u_i^t + u_{i-1}^t}{\Delta x^2}$$



# Time Evolving Equations



- We discretise this using the same formulas we have seen already
  - However, we denote time as a superscript
  - Spatial components are subscripts as previously

$$\frac{u_i^{t+1} - u_i^t}{\Delta t} = \nu \frac{u_{i+1}^t - 2u_i^t + u_{i-1}^t}{\Delta x^2}$$

```
%Define coefficients
```

```
nu=0.1; L=1; M = 100; dx = L/M; dt=0.0001;  
x = linspace(0,L,M); u = zeros(M,1); u(end/2) = 1;  
utp1 = u;
```

```
%Iterate in time
```

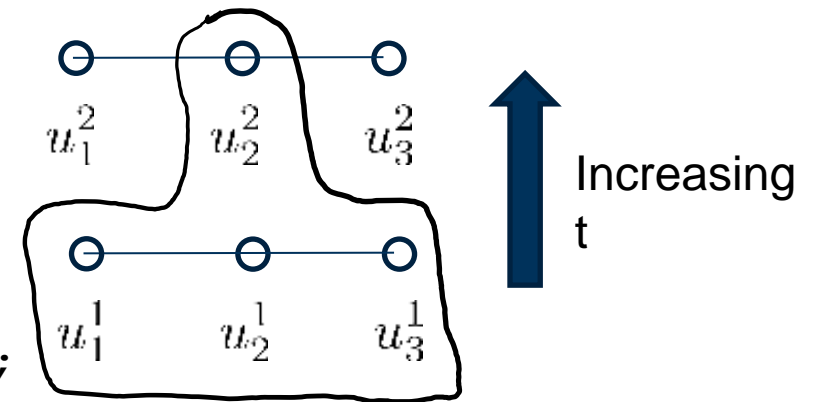
```
for t=1:1000  
    u(1) = 0; u(M) = 0;  
    for i=2:M-1  
        utp1(i)=u(i)+dt*nu*(u(i+1)-2*u(i)+u(i-1))/dx^2;
```

```
end
```

```
plot(x,utp1); pause(0.1)
```

```
u = utp1;
```

```
end
```



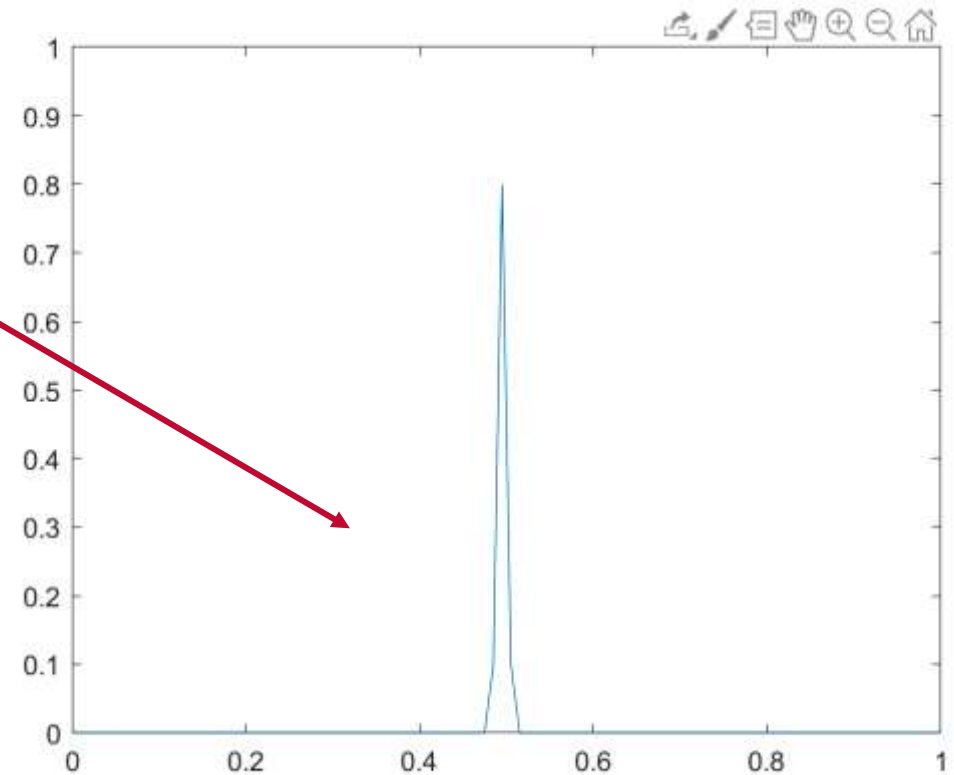
# Time Evolving Equations



- This models time evolving diffusion – the explicit iteration can now be thought of as evolving the system in time

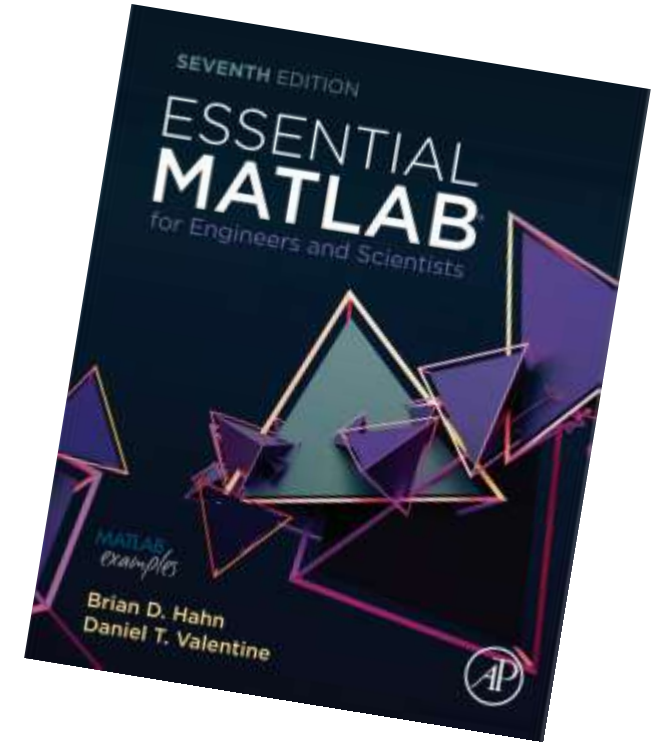
```
%Define coefficients
nu=0.1; L=1; M = 100; dx = L/M; dt=0.0001;
x = linspace(0,L,M); u = zeros(M,1);
u(end/2) = 1; utp1 = u;
%Iterate in time
for t=1:1000
    u(1) = 0; u(M) = 0;
    for i=2:M-1
        utp1(i)=u(i)+dt*nu*(u(i+1) ...
            -2*u(i)+u(i-1))/dx^2;
    end
    plot(x,utp1); pause(0.1)
    u = utp1;
end
```

Initial value  
of 1 in the  
middle



# Summary

- Brief recap of differential equation GRADER
- Second order differential equations
  - Initial value
  - Boundary value (iteration)
- Implicit vs Explicit solutions
- Partial Differential Equations



Essential Matlab (EM)  
<http://tinyurl.com/yy53shga>