### **Problem Setting**

Smartphones are undeniably an integral part of everyone's daily life, with additional capabilities being added to them frequently their importance in our lives only solidifies further. It is crucial to analyze their influence in all sectors of business so as understand how it can used to their advantage. The analysis for the purpose of this project will be centered around how smartphone usage affects the tourism industry, specifically how they affect the behavior of international tourists. Usage can be grouped into several forms such as social media, internet access, mobile operator used, etc. The goal of the analysis is the understand the extent of impact that smartphone usage has on tourists.

### **Data Source & Description**

The datasets that are used for this project are the following:

- **1.** Questionnaire Data: Rusdi, Jack Febrian (2019), "Smartphone usage and International Tourist Behaviour", Mendeley Data, V1, doi: 10.17632/zwzb8hzc9j.1
- The data in this data set was collected through the means of a questionnaires filled in by 302 participants from 52 countries who had travelled to the city of Bandung, Indonesia.
- **2.** Trip Advisor Bandung, Indonesia "Things to Do" page: A web scraper tool was used to collect data about the 30 most popular things to do in the city of Bandung.
- **3.** Trip Advisor Bandung Indonesia "Popular Hotels" page: A web scraper tool was used to collect data about the 30 most popular hotels in the city of Bandung.

Trip Advisor data was used as it was a source of information that the tourists looked at before making decisions about where they would stay and what they would do during their travel. The questionnaire data is in .csv format where as the trip advisor data is in .json format. The data can he found here.

#### **Problem Definition**

The raw data provides information about how tourists behave during the trip with respect to internet and smartphone feature usage as well as their behavior during the planning of the trip, specifically in relation to Trip Advisor reviews that may impact their decision. Dimensions derived from the data include:

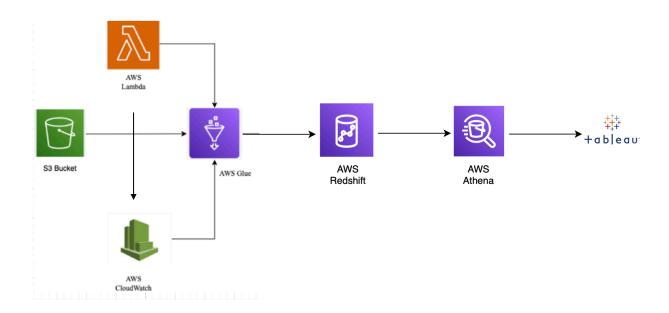
- stat (<u>stat id</u>, operator, number of smartphone functions, number of locations, purpose)
- social media (scomed id, fb usage, ig usage, twitter usage, youtube usage)
- person (person id, age, gender, education, country, stat id, scomed id)
- hotel (hotel id, name, no of ratings, rating)

- place (place id, tourist attraction, type, no of ratings, rating)
- behavior (*person\_id*, *hotel\_id*, *place\_id*, internet\_daily\_usage, ratings\_per\_review\_hotel, ratings\_per\_review\_place)

It is known that tourism can have a momentous effect on a country's economy and gaining insight into how it this be leveraged using smartphones as well as provide the tourist an enjoyable experience is ultimately a mutually beneficial endeavor.

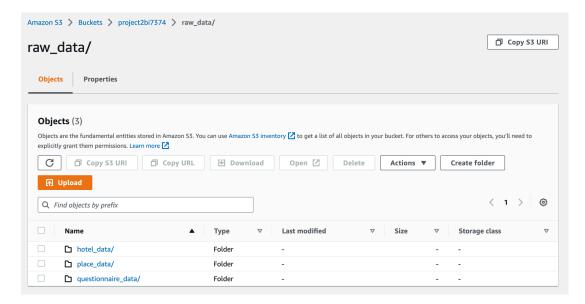
The goal is to analyze the relationship between smartphone usage and international tourist behavior in the city of Bandung, Indonesia, and to understand the extent of the impact that smartphone usage has on tourists. This will be achieved by analyzing the questionnaire data and Trip Advisor data to gain insights into how tourists use their smartphones during their trip, how they use social media, how they plan their trip using online resources, and how they rate hotels and tourist attractions.

## **Architecture Diagram**



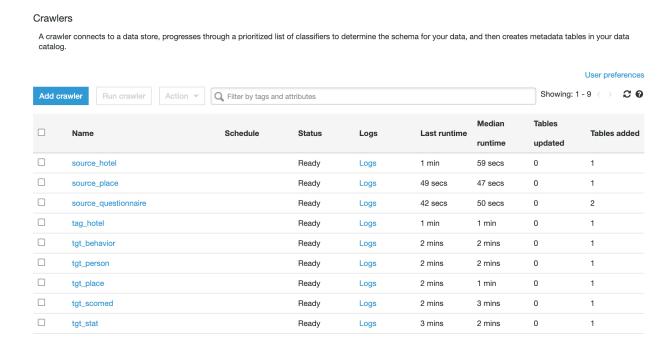
### **Storage**

The raw data sources (questionnaire.csv, hotel.json, place.json) were stored in an S3 bucket:



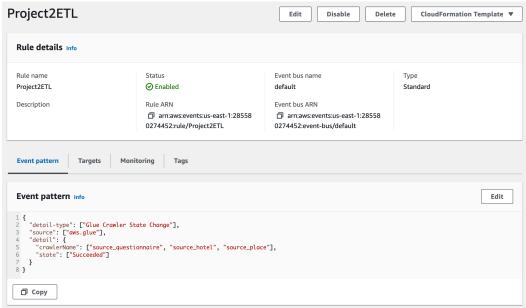
# **Ingestion**

The source crawlers source\_hotel, source\_place, source\_questionnaire are created to get the schema of the source data, target crawlers are created to get the schema of the warehouse tables.



The source crawler names are used to create an event in CloudWatch to collect and log metric

data
the Project2ETL Edit Disable CloudFormation Template ▼



different sources.

```
File Edit Find View Go

Go to Anything (M P)

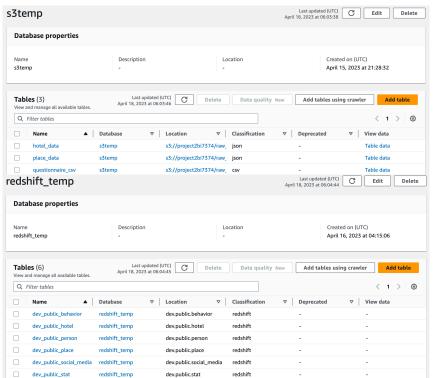
Immbda function x

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```

This lambda function will invoke the jobs "person", "stats", "sco\_med", and "behavior" (jobs whose data source is the questionnaire data file) if source\_questionnaire crawler is run as it implies that changes have been made to the source questionnaire data. Similarly, changes to hotel data triggers the job "hotel" and changes to place data triggers to job "place"

# ETL Jobs

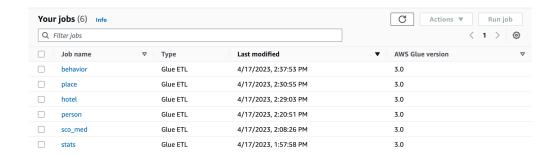
To load data data source crawlers are get the the source the required warehouse created in Redshift



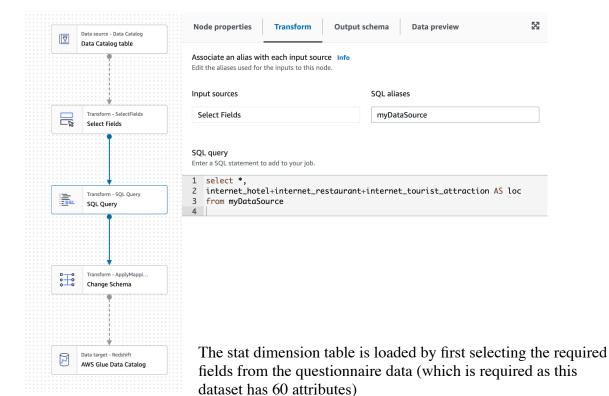
from the
the source
run so as the
schema of
data, then
data
tables are
AWS
which is

then crawled as well. The S3 bucket data is stored in a AWS Glue database "s3temp" and the Redshift table schema is store in another Glue database "redshift\_temp"

We use the visual job editor to configure nodes. We are reading data from source location, then applying a transform to the data and loading the data for AWS Redshift. The following ETL jobs were used to load data into the warehouse tables:

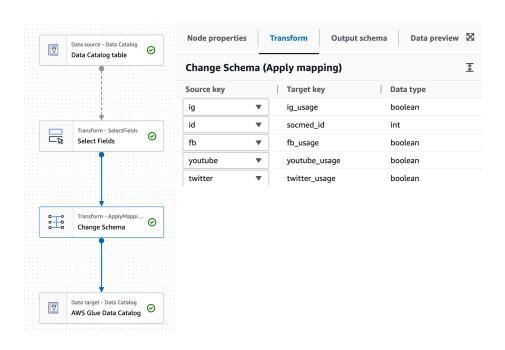


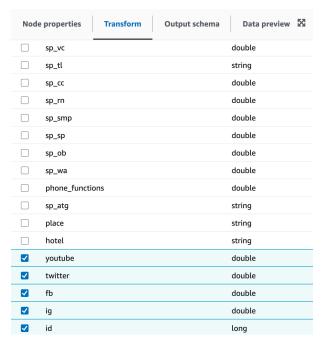
stat:



Then, an SQL statement is used to add the boolean tables internet\_hotel/internet\_restaurant/internet\_tourist\_attraction. These are the various locations where the tourist uses data, by adding them we get count of the number of locations a particular tourist uses internet.

# sco\_med:



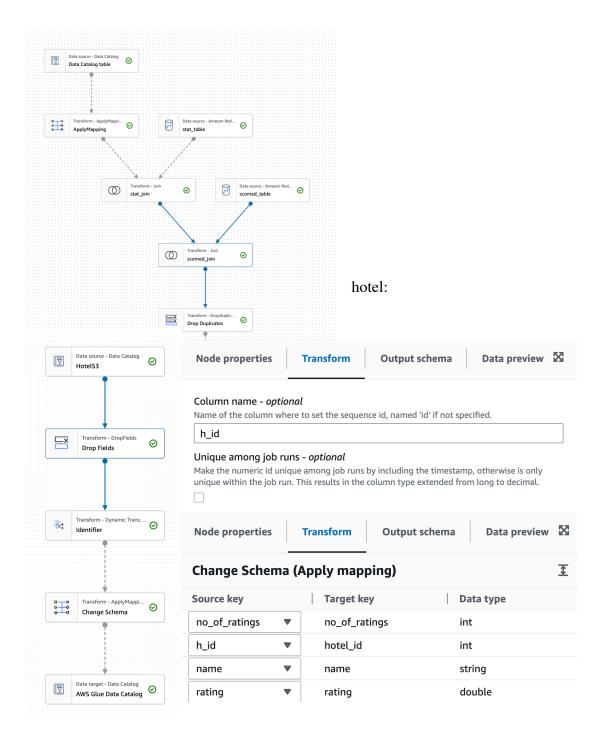


The social\_media table is loaded the schema to the appropriate and data type in the warehouse. by mapping columns

#### person:

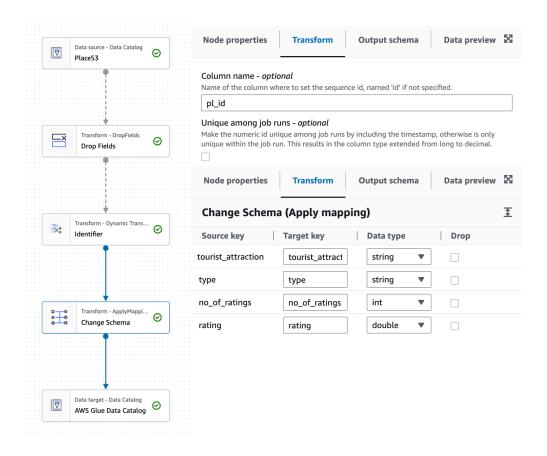
For the dimension person, we are reading the date, then transform it by mapping the data and performing two join to combine multiple tables. We then drop the fields that are not required, mapping the changed schema and then loading the data. The person table contains a hierarchy to the stat and social\_media tables, hence it is joined with the respective tables from redshift so as to match each person to a stat\_id and scomed\_id

Node properties	Transform Output schema	Data preview
Join type Select the type of join to perform.		
Inner join Select all rows from both datasets that meet the join condition.		
Join conditions Select a field from each parent node for the join condition.  ApplyMapping stat_table  id ▼ = stat_id ▼ □  Add condition		
Node properties		ata preview
Change Schema (Apply mapping)		<b>Ξ</b>
Source key	Target key Data type	Drop
hotel_id	hotel_id int	▼ □
name	name string	▼ □
no_of_ratings	no_of_ratings_hotel int	▼ □
rating	rating_hotel double	▼ □



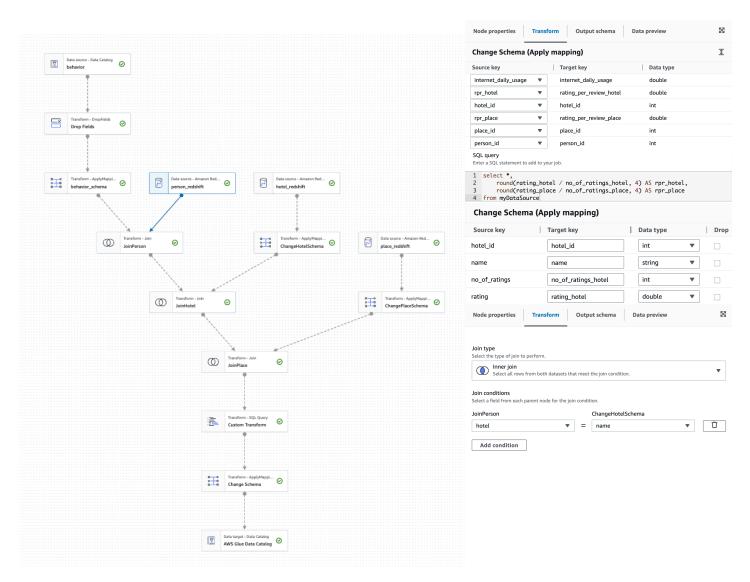
Hotel data is added to the redshift table first by dropping unnecessary field and then adding a unique identifier to each hotel using the transform 'Identity' then applying mapping.

# place:



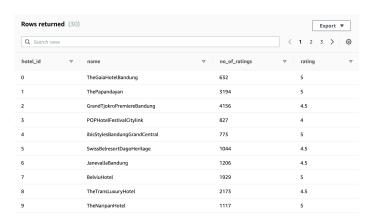
Place data is loaded in a similar way to hotel.

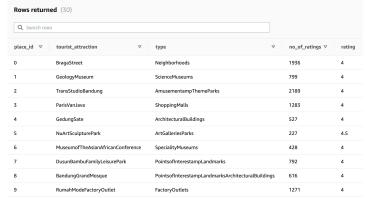
#### behavior:

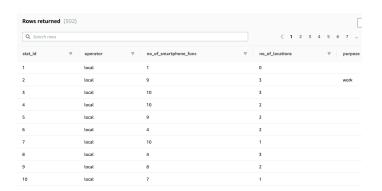


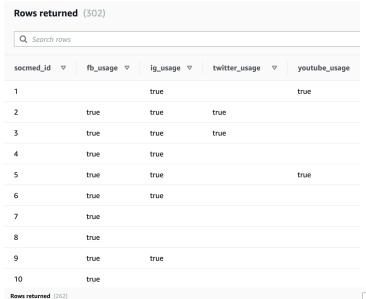
For the fact table behavior, data from Hotel, Place, and Person is read and an SQL statement is created to convert the data into columns "reviews\_per\_rating\_hotel"/
"reviews per rating place"

# Data in their respective tables in Redshift:









15

14

0.0101

0.0065

0.125

0.0367

0.04

0.0205

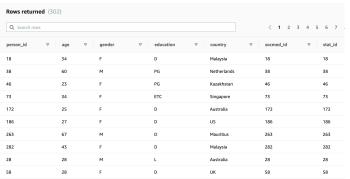
0.0205

0.0205

0.0205

0.016

302



### **Data Visualization**

Analysis for the purpose of this project can be divided into two criteria:

- I. Trip Information
  - Top hotels to stay and and top place to go to in the city
- II. Tourist Information while on the trip
  - Average number of smartphone functions used by a tourist
  - Number of tourists who use social media during their travels
  - Internet usage at places they travel to
- 1. Average Number of Smartphone functions used by the tourists:

```
SELECT AVG(no_of_smartphone_func) AS avg_phone_functions_used FROM stat;
```

2. Total number of international tourists who use Facebook, Twitter, YouTube, and Instagram during their trip:

```
SELECT
```

```
SUM(CASE WHEN fb_usage = true THEN 1 ELSE 0 END) AS fb_users, SUM(CASE WHEN twitter_usage = true THEN 1 ELSE 0 END) AS twitter_users, SUM(CASE WHEN youtube_usage = true THEN 1 ELSE 0 END) AS youtube_users, SUM(CASE WHEN ig_usage = true THEN 1 ELSE 0 END) AS ig_users FROM social media;
```

3. Average internet usage of tourists ordered by the type of place they visited:

```
SELECT place.type, ROUND(AVG(internet_daily_usage), 2) AS avg_usage FROM behavior INNER JOIN place ON behavior.place_id = place.place_id GROUP BY place.type ORDER BY avg_usage DESC;
```

#### 4. Top 5 hotels to stay at based on number of ratings and of number of reviews

SELECT name, rating, no\_of\_ratings FROM hotel ORDER BY rating DESC, no\_of\_ratings DESC LIMIT 5;

### 5. Top 5 places to visit based on number of ratings and of number of reviews

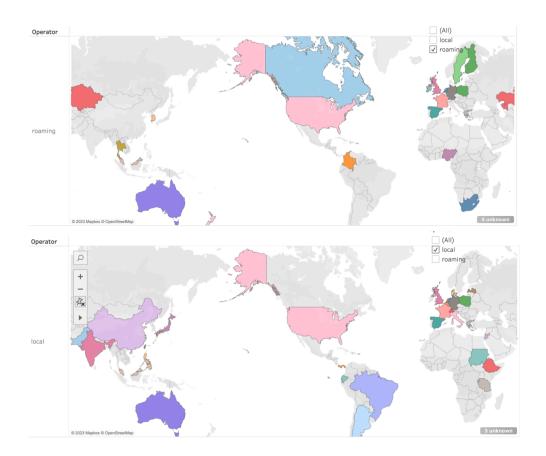
SELECT tourist\_attraction, type, rating, no\_of\_ratings FROM place ORDER BY rating DESC, no\_of\_ratings DESC LIMIT 5;

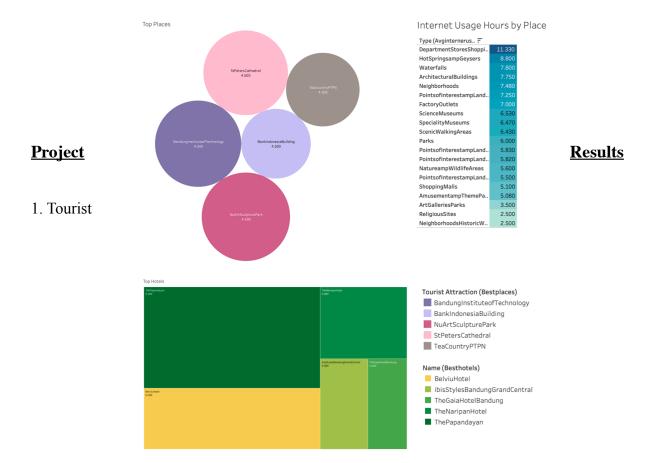
## 6. Number of tourists who visited a particular type of tourist attraction

SELECT place.type, COUNT(DISTINCT behavior.person\_id) AS count FROM place INNER JOIN behavior ON place.place\_id = behavior.place\_id GROUP BY place.type ORDER BY count DESC;



# **Dashboards**





demographic: The majority

of tourists are in their 30s and have a diploma, and they use social media platforms like Facebook and Twitter to share details of their trip. This information can be helpful for businesses that cater to tourists, such as hotels, restaurants, and tour operators, to target their marketing and advertising efforts towards this demographic.

- 2. Local operators vs. roaming: Tourists from India and the US are more likely to use local operators instead of roaming, while tourists from Australia and Canada are more likely to use roaming. This suggests that tourists from different regions may have different preferences and needs when it comes to mobile network services. Businesses in the telecommunications industry could use this information to tailor their services to better suit the needs of different tourist groups.
- 3. Top places and hotels: The top places and hotels have been calculated based on both the number of ratings and the highest reviews. This information can be useful for tourists who are looking for popular and highly rated places to visit or stay, as well as for businesses that want to improve their ratings and reviews by providing quality services and experiences to their customers

4. Internet usage: The average hours of internet usage by places visited shows that internet usage is lowest in places like religious sites and highest in places like shopping malls. This information can be helpful for businesses that offer free Wi-Fi or other internet-related services, as they can target their efforts towards places where internet usage is higher. Additionally, it suggests that tourists may have different needs and preferences when it comes to internet access depending on the places they visit.