

AMY BARNHILL

User Experience Designer

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Connecticut, United States



[Portfolio](#)



Objective

My goal is to work with a team of designers to create user-centered designs that not only meet the needs of the user but also exceed their expectations. With my attention to detail and ability to think outside the box, I am confident that I can make a valuable contribution to any UX design team.

I am open to remote, contract, or hybrid work and I am currently seeking a position where I can continue to develop my skills in UX design and work towards becoming a proficient designer in the field.

Skills

User Centered Design
Emotional and Visual Design
Competitive Analysis
Generative and Evaluative Research
User Personas
Mobile First Design
Responsive Design
Information Architecture
User Flows
Iterative Wireframing
Prototyping
Usability Testing
Preference Testing
Design Documentation
Design Presentation

Tools

Figma
UserTesting
Google Docs
Usability Hub

Experience

Vela

Role: UX/UI Designer, UX Researcher
Date: January 2022 - March 2023

- Responsible for all research, UX, and UI design for a mobile web application that offers current weather conditions information, graphs, and future forecasts specifically for the needs of water sport enthusiasts such as surfers, kayakers and more.

Education

Career Foundry

Intro To User Experience Design
Date: January 2022 - February 2022

UX Design Immersion
Date: February 2022 - February 2023

Front End Development for Designers
Date: To be completed June 2023

Appalachian State University

Bachelors of Science, Business Administration
Date: 2011-2015
Completed 30 hours of coursework towards a bachelor's degree in Business Administration with concentration in Entrepreneurship

Appalachian State University

Bachelors of Arts, Communications
Date: 2011-2015
Completed 60 hours of coursework towards a bachelor's degree in Communications with concentration in Public Relations