

Anna Brown

annalog.dev

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EDUCATION

- 8/2017 - **STEVENS INSTITUTE OF TECHNOLOGY**
PRESENT B.S. in Computer Science, Visual Arts & Technology Minor
Expected May 2021. GPA: 3.3
Organizations: Computer and Console Gaming Society (C2GS), Stevens Game Development Club (SGDC), Alpha Phi Omega (APO), Stevens Women in Computer Science (SWiCS)
- 4/2019 - **UNIVERSITY OF CALIFORNIA, IRVINE**
9/2019 Certificate in Esports Management, Received September 2019
GPA: 4.0 / 4.0

EXPERIENCE

- 9/2019 - **TESPA TOOLS DEVELOPER**
PRESENT
 - Refactored existing code and added functionality to collegiate event support system using Google Scripts
 - Maintaining a tournament management Discord bot to accommodate new game content
 - Assisting with various other programming tasks as needed
- 9/2018 - **STEVENS ESPORTS, FOUNDER AND PRESIDENT**
PRESENT
 - Established student run organization with 16 teams for leagues including Tespa and CSL
 - Illustrating graphics for use on livestreams, social media, and as promotional materials
 - Collaborating with corporate partners to host sponsored esports events and tournaments
- 3/2018 - **COMPUTER AND CONSOLE GAMING SOCIETY, TREASURER**
3/2019
 - Budgeted over \$12,000 per year for large monthly events and club equipment
 - Managed club resources and student hardware rentals
 - Cultivated club's positive relationship with Financial Office faculty
 - Promoted a welcoming and dynamic community online and in-person
- ONGOING **OTHER PROJECTS**
Games:
 - *FORCE*: a 2-4 player arena fighting game to be released on Steam in 2020
 - *Sandwich Stacker*: for children with learning disabilities, developed for Life Skills Software
 - *cope*- *SGDC Game Jam C* 1st for Visual Design and 5th overall, a single player puzzle platformerCode:
 - Hayden: a community management Discord bot designed to be highly customizable
 - InspoBot: a Twitter bot made in Processing to generate random DnD/RPG characters
 - annalog.dev: my personal portfolio website

TECHNICAL

- Java, C, C++, HTML, CSS, JavaScript, Python
- Google Suite, Microsoft Suite
- Adobe Photoshop, Adobe Premiere, Procreate, Paint.Net, Canva
- GameMaker Studio 2, Unity