

# ANNA BROWN

[www.annalog.dev](http://www.annalog.dev) \ \ [esports.anna@gmail.com](mailto:esports.anna@gmail.com)

## EXPERIENCE

9/2018 -  
PRESENT

### STEVENS ESPORTS, FOUNDER AND GENERAL MANAGER

- Established nine and counting esports teams for leagues including Tespa and CSL
- Illustrated graphics for use during livestreams, on social media, and as promotional materials
- Moderating our Discord server and working to promote positive community through a custom bot
- Collaborating with gaming club to host esports related events and tournaments with support from various partners

3/2018 -  
3/2019

### COMPUTER AND CONSOLE GAMING SOCIETY, TREASURER

- Budgeted over \$12,000 per year for club purchases, including new games and consoles, event catering, and prizes for the largest student-run club on campus
- Cultivated club's positive relationship with Financial Office faculty
- Promoted a welcoming and dynamic community through the use and moderation of an online Discord server

12/2017 -  
8/2018

### SOCIETY OF WOMEN ENGINEERS, PR CHAIR

- Designed flyers and other marketing materials to spread awareness of club events
- Fostered a supportive community of women engineers through social media and campus events
- Produced graphic content for the club's Facebook and Instagram accounts

ONGOING

### GAME DEVELOPMENT

Stevens Game Development Club (SGDC) Game Jams:

- SGDC Game Jam B - *FORCE: Classic*, 3rd Place
- SGDC Game Jam C - *cope*, 1st for Visual Design, 5th overall
- SGDC Game Jam D- *FORCE: Classic 2*, 3rd Place
- Contributed assets to projects for Game Jams E, F

Other Projects

- Assets for *Sandwich Stacker*, developed in collaboration with Life Skills Software
- *FORCE* - Ongoing project based on previous game jam submissions

## EDUCATION

8/2017 -  
PRESENT

### STEVENS INSTITUTE OF TECHNOLOGY

B.S. in Computer Science, Expected May 2021

GPA: 3.3 / 4.0

Organizations:

Computer and Console Gaming Society (C2GS), Stevens Game Development Club (SGDC), Alpha Phi Omega (APO), Stevens Women in Computer Science (SWiCS)

4/2019 -  
PRESENT

### UNIVERSITY OF CALIFORNIA, IRVINE

Certificate in Esports Management, Expected September 2019

## SOFTWARE

- Java, C, C++, HTML, CSS, JavaScript
- Google Suite, Microsoft Suite
- Adobe Photoshop, Adobe Premiere, iMovie, Procreate, Paint.Net, Canva