Lecture 4

Operations Research Simplex Method

Simplex Method

- Graphical model is convenient for Linear Programming model that involved two variables.
- For two or more variables, we need to use method that adaptable to computers.
- Simplex Method developed by George Dantzig in 1946.
- It provides us with a systematic way of examining the vertices of the feasible region to determine the optimal value of the objective function.
- Maximization and Minimization
- Prerequisite: Gauss-Jordan Elimination

Suppose we want to find the maximum value of $z = 4x_1 + 6x_2$, where $x_1 \ge 0$ and $x_2 \ge 0$, subject to the following constraints.

$$-x_1 + x_2 \le 11$$
$$x_1 + x_2 \le 27$$
$$2x_1 + 5x_2 \le 90$$

Since the left-hand side of each *inequality* is less than or equal to the right-hand side, there must exist nonnegative numbers s_1 , s_2 and s_3 that can be added to the left side of each equation to produce the following system of linear *equations*.

$$-x_1 + x_2 + s_1 = 11$$

$$x_1 + x_2 + s_2 = 27$$

$$2x_1 + 5x_2 + s_3 = 90$$

The numbers s_1, s_2 and s_3 are called **slack variables** because they take up the "slack" in each inequality.

A linear programming problem is in **standard form** if it seeks to *maximize* the objective function $z = c_1x_1 + c_2x_2 + \cdots + c_nx_n$ subject to the constraints

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \le b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \le b_2$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \le b_m$$
where $x_i \ge 0$ and $b_i \ge 0$.

After adding slack variables, the corresponding system of constraint equations is

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n + s_1 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n + s_2 = b_2$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n + s_m = b_m$$

where
$$s_i \ge 0$$

A **basic solution** of a linear programming problem in standard form is a solution $(x_1, x_2, \ldots, x_n, s_1, s_2, \ldots, s_m)$ of the constraint equations in which *at most m* variables are nonzero—the variables that are nonzero are called **basic variables**. A basic solution for which all variables are nonnegative is called a **basic feasible solution**.

Simplex Tableau

- The simplex method is carried out by performing elementary row operations on a matrix -- **simplex tableau.**
- This tableau consists of the augmented matrix corresponding to the constraint equations together with the coefficients of the objective function written in the form shown below

$$-c_1x_1 - c_2x_2 - \cdots - c_nx_n + (0)s_1 + (0)s_2 + \cdots + (0)s_m + z = 0.$$

Simplex Tableau: Example

$$z = 4x_1 + 6x_2$$

$$-x_1 + x_2 + s_1 = 11$$

$$x_1 + x_2 + s_2 = 27$$

$$2x_1 + 5x_2 + s_3 = 90$$

Objective function

Constraints

Simplex Tableau: Example

x_1	x_2	s_1	s_2	S_3	b	Basic Variables
-1	1	1	0	0	11	s_1
1	1	0	1	0	27	s_2
2	5	0	0	1	90	s_3
-4	-6	0	0	0	0	
					\uparrow	
				Curi	rent z-v	ralue

Simplex Tableau: Example

For this **initial simplex tableau**, the **basic variables** are s_1, s_2 , and s_3 , and the **nonbasic variables** (which have a value of zero) are x_1 and x_2 . Hence, from the two columns that are farthest to the right, we see that the current solution is

$$x_1 = 0$$
, $x_2 = 0$, $s_1 = 11$, $s_2 = 27$, and $s_3 = 90$.

This solution is a basic feasible solution and is often written as

$$(x_1, x_2, s_1, s_2, s_3) = (0, 0, 11, 27, 90)$$

- To improve the current solution, we bring a new basic variable into the solution—entering variable.
- This implies that one of the current basic variables must leave, otherwise we would have too many variables for a basic solution— **departing variable.**
- We choose the entering and departing variables as follows.
 - The **entering variable** corresponds to the smallest (the most negative) entry in the bottom row of the tableau.
 - The **departing variable** corresponds to the smallest nonnegative ratio of , in the column determined by the entering variable.
 - The entry in the simplex tableau in the entering variable's column and the departing variable's row is called the **pivot**.
- We apply Gauss-Jordan elimination to the column that contains the pivot

Note that the current solution $(x_1 = 0, x_2 = 0, s_1 = 11, s_2 = 27, s_3 = 90)$ corresponds to a z-value of 0. To improve this solution, we determine that x_2 is the entering variable, because -6 is the smallest entry in the bottom row.

x_1	x_2	s_1	s_2	s_3	b	Basic Variables
-1	1	1	0	0	11	s_1
1	1	0	1	0	27	s_2
2	5	0	0	1	90	s_3
-4	-6	0	0	0	0	
	\uparrow					
	Enterin	g				

To see why we choose x_2 as the entering variable, remember that $z = 4x_1 + 6x_2$. Hence, it appears that a unit change in x_2 produces a change of 6 in z, whereas a unit change in x_1 produces a change of only 4 in z.

To find the departing variable, we locate the b_i 's that have corresponding positive elements in the entering variables column and form the following ratios.

$$\frac{11}{1} = 11, \quad \frac{27}{1} = 27, \quad \frac{90}{5} = 18$$

Here the smallest positive ratio is 11, so we choose s_1 as the departing variable.

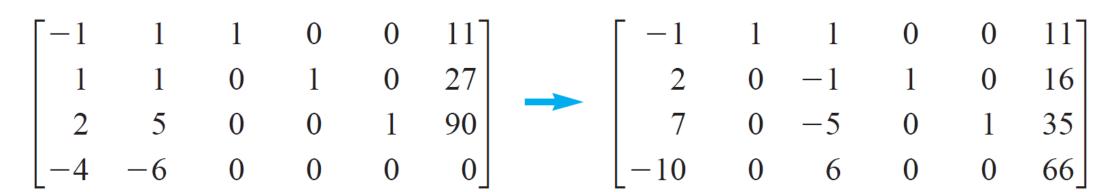
x_1	x_2	s_1	s_2	s_3	b	Basic Variables	
-1	(1)	1	0	0	11	s_1	← Departing
1	1	0	1	0	27	s_2	
2	5	0	0	1	90	s_3	
-4	-6	0	0	0	0		
	\uparrow						
	Entering	3					

We use Gauss-Jordan elimination to obtain the following improved solution

Before Pivoting

$$\begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 1 & 1 & 0 & 1 & 0 & 27 \\ 2 & 5 & 0 & 0 & 1 & 90 \\ -4 & -6 & 0 & 0 & 0 & 0 \end{bmatrix}$$

After Pivoting



x_1	x_2	s_1	s_2	S_3	b	Variables
-1	1	1	0	0	11	\mathcal{X}_{2}
2	0	-1	1	0	16	S_2
7	0	-5	0	1	35	S_3
-10	0	6	0	0	66	

Basic

Note that x_2 has replaced s_1 in the basis column and the improved solution

$$(x_1, x_2, s_1, s_2, s_3) = (0, 11, 0, 16, 35)$$

has a z-value of

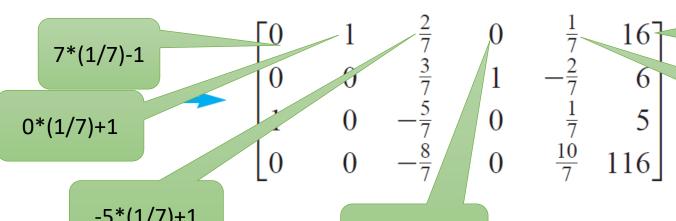
$$z = 4x_1 + 6x_2 = 4(0) + 6(11) = 66.$$

We choose X₁ as entering variable.

The smallest nonnegative ratio of 11/(-1), 16/2=8 and 35/7 is 5, so S₃ is the departing variable.

$$\begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 7 & 0 & -5 & 0 & 1 & 35 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix} \longrightarrow \begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 1 & 0 & -\frac{5}{7} & 0 & \frac{1}{7} & 5 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 7 & 0 & -5 & 0 & 1 & 35 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix} \longrightarrow \begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 1 & 0 & -\frac{5}{7} & 0 & \frac{1}{7} & 5 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix}$$



35*(1/7)+11

1*(1/7)+0

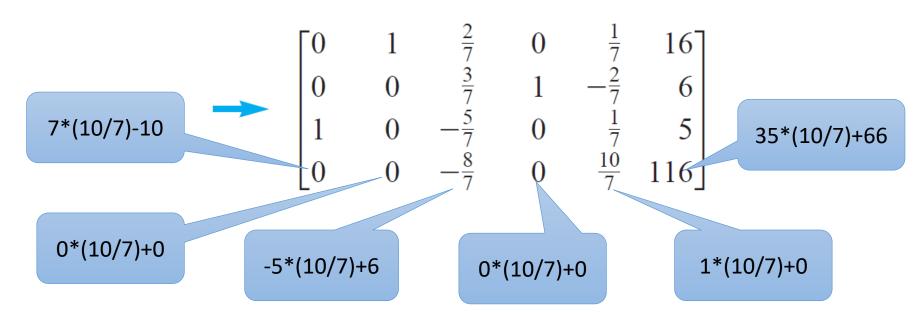
-5*(1/7)+1

0*(1/7)+0

$$\begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 7 & 0 & -5 & 0 & 1 & 35 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix} \longrightarrow \begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 1 & 0 & -\frac{5}{7} & 0 & \frac{1}{7} & 5 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix}$$

0*-(2/7)+0

$$\begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 7 & 0 & -5 & 0 & 1 & 35 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix} \longrightarrow \begin{bmatrix} -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 1 & 0 & -\frac{5}{7} & 0 & \frac{1}{7} & 5 \\ -10 & 0 & 6 & 0 & 0 & 66 \end{bmatrix}$$



the new simplex tableau is

x_1	x_2	s_1	s_2	S_3	b	Variables	
0	1	$\frac{2}{7}$	0	$\frac{1}{7}$	16	x_2	
0	0	$\left(\frac{3}{7}\right)$	1	$-\frac{2}{7}$	6	s_2	← Departing
1	0	$-\frac{5}{7}$	0	$\frac{1}{7}$	5	x_1	
0	0	$-\frac{8}{7}$	0	<u>10</u> 7	116		
		\uparrow					

Basic

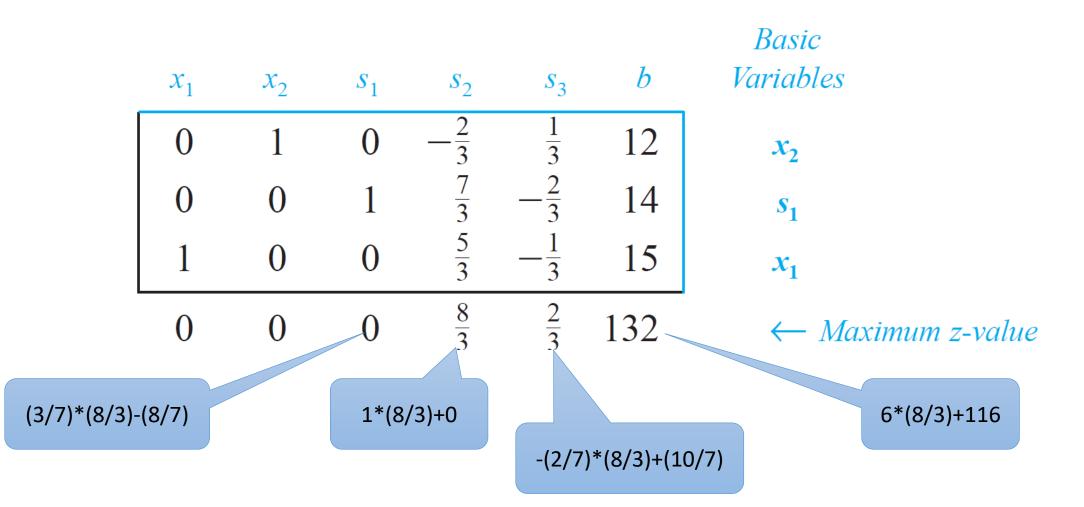
Entering
this tableau there is still a pagative or

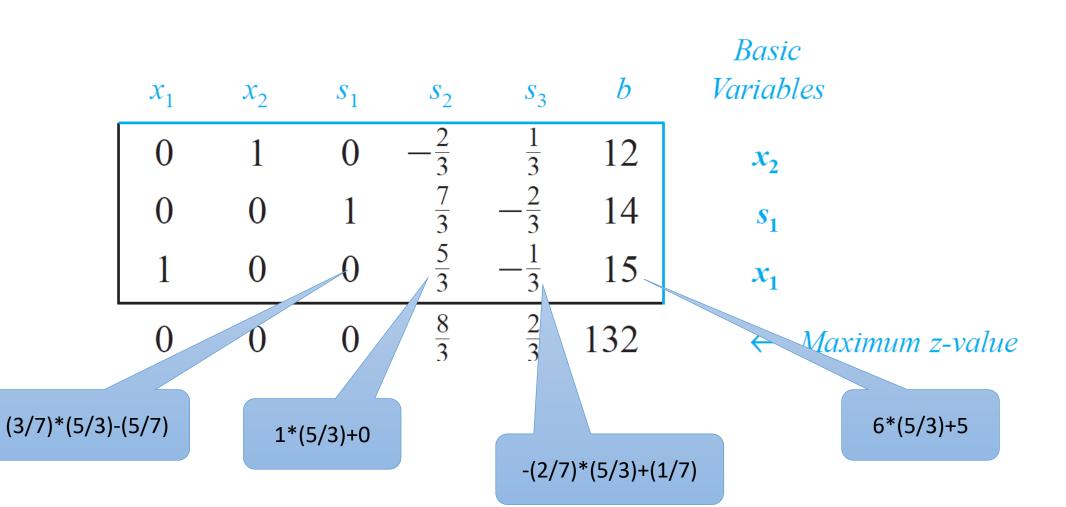
In this tableau, there is still a negative entry in the bottom row. Thus, we choose s_1 as the entering variable and s_2 as the departing variable, as shown in the following tableau.

1*(7/3) (3/7)*(7/3) **Basic Variables** b x_1 S_1 x_2 s_2 S_3 6*(7/3) $\frac{2}{3}$ 0 12 14 $\boldsymbol{s_1}$ 0 15 x_1 $\frac{2}{3}$ 132 0 0 ← *Maximum z-value*

-(2/7)*(7/3)

		1*	·-(2/3)+0						
(3/7)*-(2/3)+(2/7)					-(2/3)*-(2/7)+(1/7)				
	x_1	Y2	s_1	s_2	S_3	b	<i>Variables</i> 6*-(2/3)+16		
	0	1	0	$-\frac{2}{3}$	$\frac{1}{3}$	12-	x_2		
	0	0	1	$\frac{7}{3}$	$-\frac{2}{3}$	14	s_1		
	1	0	0	$\frac{5}{3}$	$-\frac{1}{3}$	15	x_1		
	0	0	0	$\frac{8}{3}$	$\frac{2}{3}$	132	← Maximum z-value		





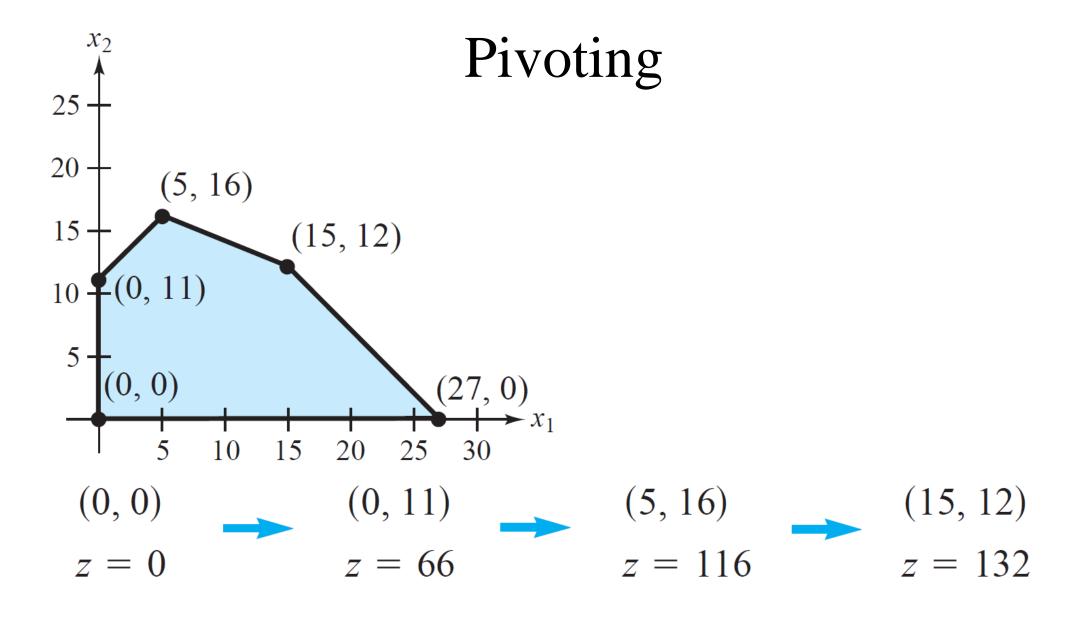
Pivoting Basic x_1 x_2 s_1 s_2 s_3 b Variables 0 1 0 $-\frac{2}{3}$ $\frac{1}{3}$ 12 x_2 0 0 1 $\frac{7}{3}$ $-\frac{2}{3}$ 14 s_1 1 0 0 $\frac{5}{3}$ $-\frac{1}{3}$ 15 x_1 0 0 0 $\frac{8}{3}$ $\frac{2}{3}$ 132 \leftarrow Maximum z-value

In this tableau, there are no negative elements in the bottom row. We have therefore determined the optimal solution to be

$$(x_1, x_2, s_1, s_2, s_3) = (15, 12, 14, 0, 0)$$

with

$$z = 4x_1 + 6x_2 = 4(15) + 6(12) = 132.$$



Use the simplex method to find the maximum value of

$$z = 2x_1 - x_2 + 2x_3$$

Objective function

subject to the constraints

$$2x_1 + x_2 \le 10$$

$$x_1 + 2x_2 - 2x_3 \le 20$$

$$x_2 + 2x_3 \le 5$$

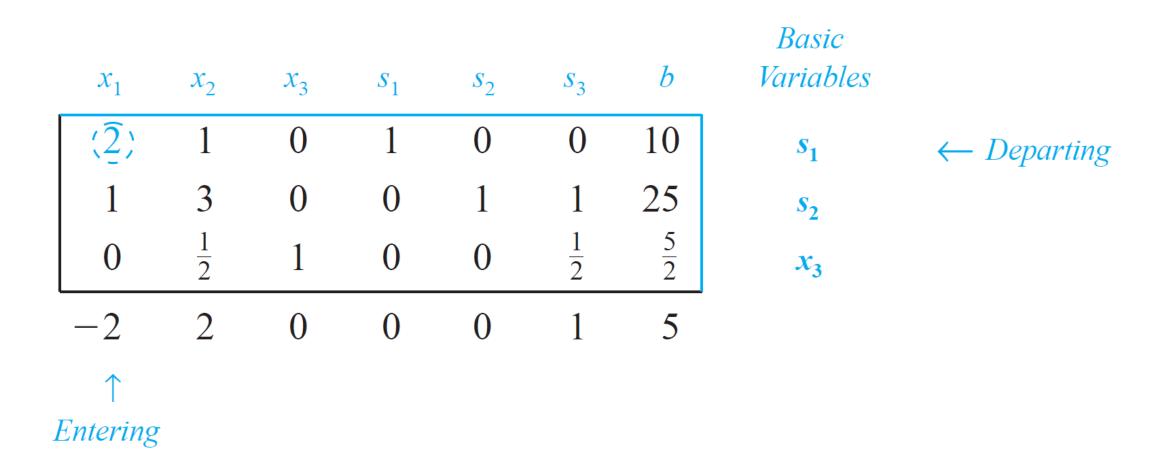
where $x_1 \ge 0, x_2 \ge 0$, and $x_3 \ge 0$.

Using the basic feasible solution

Entering

$$(x_1, x_2, x_3, s_1, s_2, s_3) = (0, 0, 0, 10, 20, 5)$$

24	24		2 3		G.	L	Basic Variables	
x_1	x_2	x_3	s_1	s_2	S_3	b	Variables	
2	1	0	1	0	0	10	s_1	
1	2	-2	0	1	0	20	s_2	
0	1	$(\overline{2})$	0	0	1	5	s_3	← Departing
-2	1	-2	0	0	0	0		
		↑						



x_1	x_2	x_3	s_1	s_2	<i>S</i> ₃	b	Basic Variables
1	$\frac{1}{2}$	0	$\frac{1}{2}$	0	0	5	x_1
0	$\frac{5}{2}$	0	$-\frac{1}{2}$	1	1	20	s_2
0	$\frac{1}{2}$	1	0	0	$\frac{1}{2}$	$\frac{5}{2}$	x_3
0	3	0	1	0	1	15	

This implies that the optimal solution is

$$(x_1, x_2, x_3, s_1, s_2, s_3) = (5, 0, \frac{5}{2}, 0, 20, 0)$$

and the maximum value of z is 15.

Business Application

A manufacturer produces three types of plastic fixtures. The time required for molding, trimming, and packaging is given in Table 9.1. (Times are given in hours per dozen fixtures.)

TABLE 9.1

Process	Type A	Type B	Туре С	Total time available
Molding	1	2	$\frac{3}{2}$	12,000
Trimming	$\frac{2}{3}$	$\frac{2}{3}$	1	4,600
Packaging	$\frac{1}{2}$	$\frac{1}{3}$	$\frac{1}{2}$	2,400
Profit	\$11	\$16	\$15	

How many dozen of each type of fixture should be produced to obtain a maximum profit?

Business Application

Letting x_1, x_2 , and x_3 represent the number of dozen units of Types A, B, and C, respectively, the objective function is given by

Profit =
$$P = 11x_1 + 16x_2 + 15x_3$$
.

$$x_1 + 2x_2 + \frac{3}{2}x_3 \le 12,000$$

$$\frac{2}{3}x_1 + \frac{2}{3}x_2 + x_3 \le 4,600 \qquad x_1 \ge 0, x_2 \ge 0, \text{ and } x_3 \ge 0$$

$$\frac{1}{2}x_1 + \frac{1}{3}x_2 + \frac{1}{2}x_3 \le 2,400$$

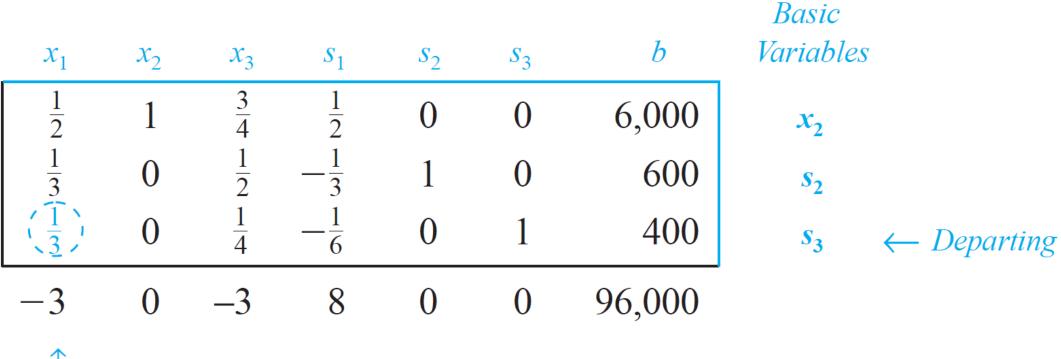
the basic feasible solution

$$(x_1, x_2, x_3, s_1, s_2, s_3) = (0, 0, 0, 12,000, 4,600, 2,400)$$

Business Application: Tableau

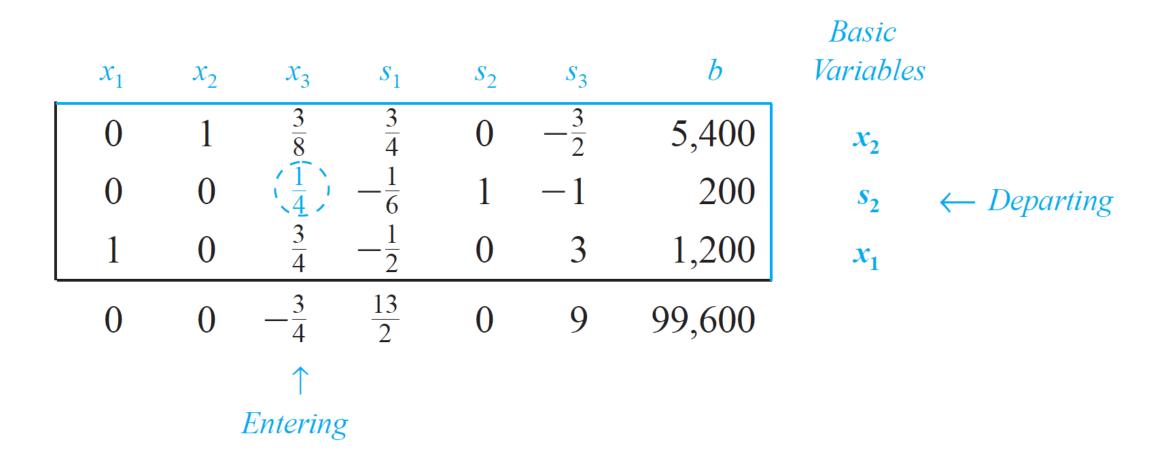
							Basic
x_1	x_2	x_3	s_1	s_2	S_3	b	Variables
1	(2)	$\frac{3}{2}$	1	0	0	12,000	$s_1 \leftarrow Departing$
$\frac{2}{3}$	$\frac{2}{3}$	1	0	1	0	4,600	S_{2}
$\frac{1}{2}$	$\frac{1}{3}$	$\frac{1}{2}$	0	0	1	2,400	s_3
-11 -	-16 -	-15	0	0	0	0	
	\uparrow						
I	Entering						

Business Application: Tableau



| Entering

Business Application: Tableau



Business Application: Tableau

X_1	x_2	x_3	S_1	S_2	S_3	b	Basic Variables
0	1	0	1	$-\frac{3}{2}$	0	5,100	x_2
0	0	1	$-\frac{2}{3}$	4	-4	800	x_3
1	0	0	0	-3	6	600	x_1
0	0	0	6	3	6	100,200	

Business Application: Tableau

From this final simplex tableau, we see that the maximum profit is \$100,200, and this is obtained by the following production levels.

Type A: 600 dozen units

Type B: 5,100 dozen units

Type C: 800 dozen units

The advertising alternatives for a company include television, radio, and newspaper advertisements. The costs and estimates for audience coverage are given in Table 9.2

TABLE 9.2

	Television	Newspaper	Radio
Cost per advertisement	\$ 2,000	\$ 600	\$ 300
Audience per advertisement	100,000	40,000	18,000

The local newspaper limits the number of weekly advertisements from a single company to ten. Moreover, in order to balance the advertising among the three types of media, no more than half of the total number of advertisements should occur on the radio, and at least 10% should occur on television. The weekly advertising budget is \$18,200. How many advertisements should be run in each of the three types of media to maximize the total audience?

To begin, we let x_1 , x_2 , and x_3 represent the number of advertisements in television, newspaper, and radio, respectively. The objective function (to be maximized) is therefore

$$z = 100,000x_1 + 40,000x_2 + 18,000x_3$$
 Objective function

where $x_1 \ge 0$, $x_2 \ge 0$, and $x_3 \ge 0$. The constraints for this problem are as follows.

$$2000x_{1} + 600x_{2} + 300x_{3} \leq 18,200$$

$$x_{2} \leq 10$$

$$x_{3} \leq 0.5(x_{1} + x_{2} + x_{3})$$

$$x_{1} \geq 0.1(x_{1} + x_{2} + x_{3})$$

$$20x_{1} + 6x_{2} + 3x_{3} \leq 182$$

$$x_{2} \leq 10$$

$$-x_{1} - x_{2} + x_{3} \leq 0$$

$$-9x_{1} + x_{2} + x_{3} \leq 0$$

Constraints

								Basic	
x_1	x_2	x_3	s_1	s_2	S_3	s_4	b	Variabl -	les
(20)	6	3	1	0	0	0	182	s_1	← Departing
0	1	0	0	1	0	0	10	s_2	
-1	-1	1	0	0	1	0	0	s_3	
-9	1	1	0	0	0	1	0	S_4	
-100,000	-40,000	-18,000	0	0	0	0	0		



x_1	x_2	x_3	s_1	s_2	S_3	s_4	b	Variables
1	$\frac{3}{10}$	$\frac{3}{20}$	$\frac{1}{20}$	0	0	0	$\frac{91}{10}$	x_1
0	$\langle \widehat{1} \rangle$	0	0	1	0	0	10	$s_2 \leftarrow Departing$
0	$-\frac{7}{10}$	$\frac{23}{20}$	$\frac{1}{20}$	0	1	0	$\frac{91}{10}$	s_3
0	$\frac{37}{10}$	$\frac{47}{20}$	$\frac{9}{20}$	0	0	1	$\frac{819}{10}$	S_4
0	-10,000	-3,000	5,000	0	0	0	910,000	
	↑	-	•					

Entering

Rasic

Rasic

x_1	x_2	x_3	s_1	s_2	s_3	s_4	b	Variables
1	0	$\frac{3}{20}$	$\frac{1}{20}$	$-\frac{3}{10}$	0	0	$\frac{61}{10}$	x_1
0	1	0	0	1	0	0	10	x_2
0	0	$(\frac{23}{20})$	$\frac{1}{20}$	$\frac{7}{10}$	1	0	$\frac{161}{10}$	$s_3 \leftarrow Departing$
0	0	$\frac{47}{20}$	$\frac{9}{20}$	$-\frac{37}{10}$	0	1	$\frac{449}{10}$	<i>S</i> ₄
0	0	-3,000	5,000	10,000	0	0	1,010,000	

†
Entering

Ragio

x_1	x_2	x_3	s_1	s_2	s_3	s_4	b	Variables
1	0	0	$\frac{1}{23}$	$-\frac{9}{23}$	$-\frac{3}{23}$	0	4	x_1
0	1	0	0	1	0	0	10	x_2
0	0	1	$\frac{1}{23}$	$\frac{14}{23}$	$\frac{20}{23}$	0	14	x_3
0	0	0	$\frac{8}{23}$	$-\frac{118}{23}$	$-\frac{47}{23}$	1	12	s_4
0	0	0	118,000 23	272,000 23	<u>60,000</u> <u>23</u>	0	1,052,000	

From this tableau, we see that the maximum weekly audience for an advertising budget of \$18,200 is

$$z = 1,052,000$$
 Maximum weekly audience

and this occurs when $x_1 = 4$, $x_2 = 10$, and $x_3 = 14$. We sum up the results here.

	Number of		
Media	Advertisements	Cost	Audience
Television	4	\$ 8,000	400,000
Newspaper	10	\$ 6,000	400,000
Radio	14	\$ 4,200	252,000
Total	28	\$18,200	1,052,000

Exercise 1

A company has budgeted a maximum of \$600,000 for advertising a certain product nationally. Each minute of television time costs \$60,000 and each one-page newspaper ad costs \$15,000. Each television ad is expected to be viewed by 15 million viewers, and each newspaper ad is expected to be seen by 3 million readers. The company's market research department advises the company to use at most 90% of the advertising budget on television ads. How should the advertising budget be allocated to maximize the total audience?

R: Simplex Method