Aakash Subedi

https://www.aakashsubedi.com/aakashsubedy@gmail.com/Artesia, CA

Experienced Product Designer with 4 years of expertise in the Double Diamond Design Thinking Model, excelling in transforming ideas into impactful designs through seamless collaboration and implementation.

Experience

Beehive Technologies Nov 2021 – Mar 2024

Product Designer

Kathmandu, Nepal

- Spearheaded the design of "Jump Nations: An app to connect the sports enthusiast" from concept to launch, ensuring an accessible user experience.
- Designed ridesharing and reservation application for Easy Taxi.
- Designing a comprehensive computerized system to streamline and digitize the operations of hospitals and medical facilities, eliminating the need for paper-based processes.

Audio Bee July 2021 – Oct 2021

User Experience Designer, Internship

Santa Clara, CA

- Created user persona, sketches, and wireframes for voice search engine.
- Designed a voice recorder app that transcribes speech to text.

Bigfoot Infotech Dec 2018 – Jan 2021

UI Designer

Kathmandu, Nepal

- Designed an eCommerce app for Kartmandus for selling products online
- Spearheaded the design of "Inks Villa: A tattoo appointment booking and purchase app" from concept to launch, ensuring an accessible user experience. Later, pitched and won the **Startup World Cup Nepal Regionals, 2022**
- Spearheaded the design of Food Nepal, a food commerce app, from concept to launch, ensuring an accessible user experience.
- Developed, created, and modified user stories based on business requirements.
- Designed digital marketing content and advertisements for multiple companies.
- Designed various social media content and brochures for the company.

Personal

- Designed the "Khabar: An online news portal site" from ideation to finish following proper visual guidelines.
- Designed the "TBD, The Building Decision: An educational platform bridging institutions and eager learners" from the ideation stage, ensuring an intuitive and engaging user experience.

Skills

Design: Wireframing and Prototyping, Design System, Information Architecture, Sketching, User Flows, User Interface, Visual Design (Color, Typography, Layout), Icon Design

Research: Surveys, Personas, Competitive Analysis, User Flows, Wireframing, Prototyping, Storyboarding, User, Usability Testing, User Journey Mapping, User Research Interviews

Design Tools: Figma, Adobe XD, Illustrator, Photoshop, Miro, Premiere Pro

Project Management Tools: Jira, Notion, Zoho, Monday, Slack, MS Teams

Education

California State University Long Beach

Aug 2024 - Ongoing

MA in Human Experience Design Interaction

Long Beach, CA

St. Xavier's College

Oct 2017 - Sep 2021

BS in Computer Science

Kathmandu, Nepal

Certifications

UI/UX Design Specialization - California Institute of the Arts

Design Thinking for Innovation - University of Virginia