# Microprocessor and Computer Architecture Laboratory UE19CS256

## 4th Semester, Academic Year 2020-21

Name:	SRN:	Section:
Atul Anurag	PES2UG19CS075	В

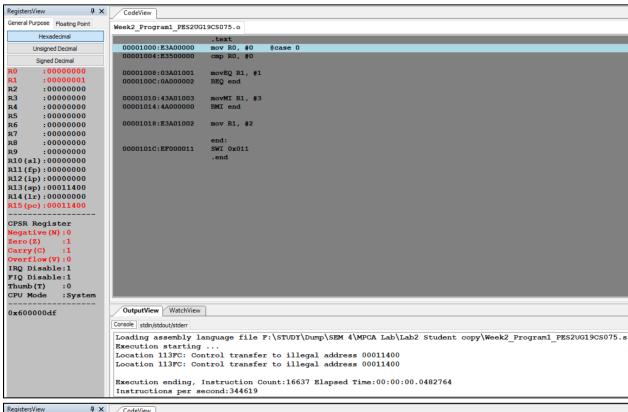
Date: 03-02-2021

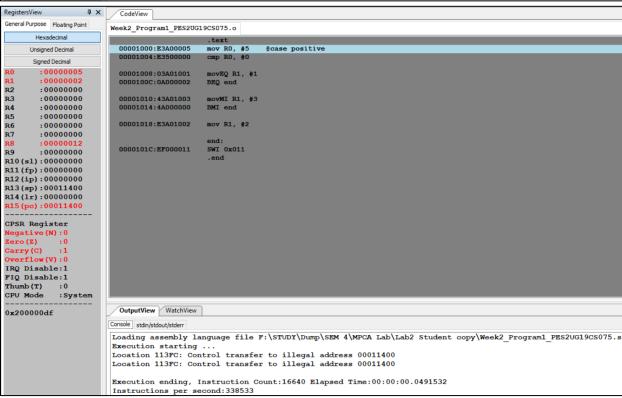
WEEK#2

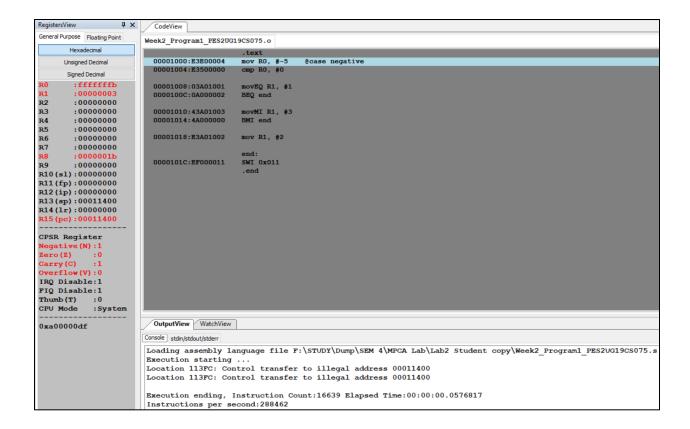
Based on the value of the number in R0, Write an ALP to store 1 in R1 if R0 is zero, Store 2 in R1 if R0 is positive, Store 3 in R1 if R0 is negative.

I. ARM Assembly Code for each program

```
mov R0, #0
    cmp R0, #0
    movEQ R1, #1
    BEQ end
    movMI R1, #3
    BMI end
    mov R1, #2
    end:
    SWI 0x011
     .end
 2 mov R0, #5 @case positive
   cmp R0, #0
    mov<u>EQ</u> R1, #1
   BEQ end
    movMI R1, #3
    BMI end
    mov R1, #2
    end:
    SWI 0x011
     .end
16
    cmp R0, #0
    movEQ R1, #1
    BEQ end
    mov<u>MI</u> R1, #3
    mov R1, #2
    end:
    SWI 0x011
     .end
```



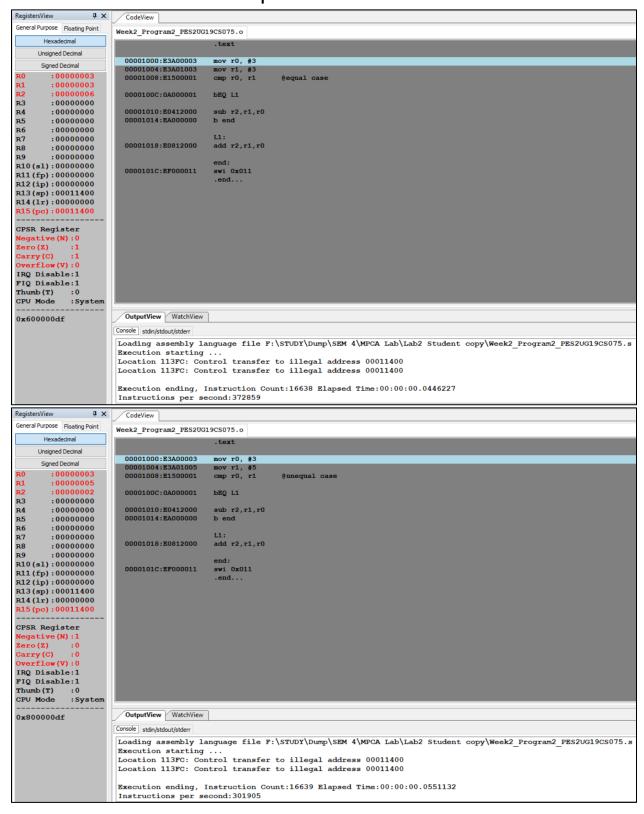




Write an ALP to compare the value of R0 and R1, add if R0 = R1, else subtract

I. ARM Assembly Code for each program

```
₩ Week2_Program2_PES2UG19CS075.s
      mov r0, #3
      mov r1, #3
      cmp r0, r1
      bEQ L1
      sub r2,r1,r0
      b end
      L1:
      add r2,r1,r0
      end:
      swi 0x011
      .end
      mov r0, #3
      mov r1, #5
      cmp r0, r1 @unequal case
      bEQ L1
      sub r2,r1,r0
      b end
      L1:
      add r2,r1,r0
      swi 0x011
      .end
```

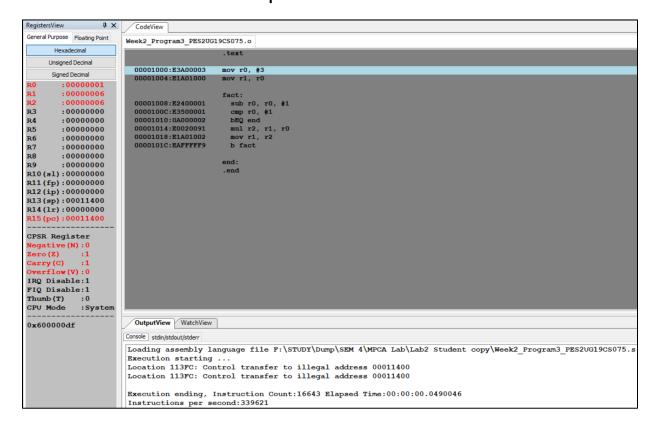


Write an ALP to find the factorial of a number stored in R0. Store the value in R1 (without using LDR and STR instructions). Use only registers.

I. ARM Assembly Code for each program

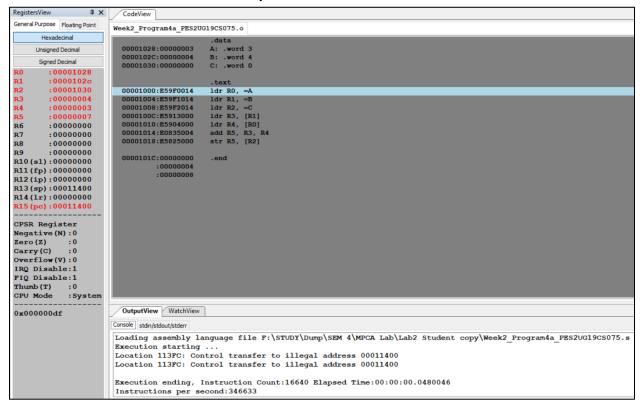
```
Week2_Program3_PES2UG19CS075.s

1    .text
2
3    mov r0, #3
4    mov r1, r0
5
6    fact:
7     sub r0, r0, #1
8     cmp r0, #1
9    bEQ end
10    mul r2, r1, r0
11    mov r1, r2
12    b fact
13
14    end:
15    .end
16
```



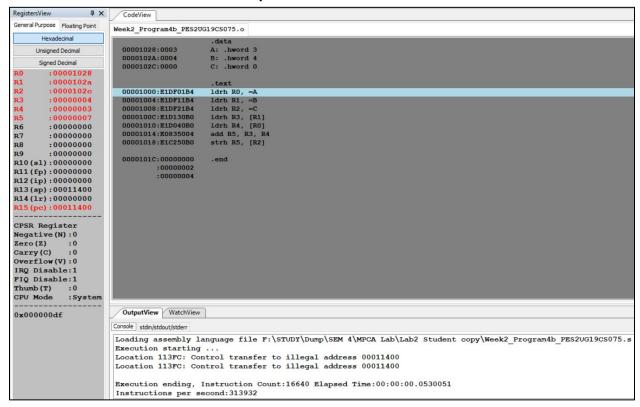
Write an ALP to add two 32 bit numbers loaded from memory and store the result in memory.

I. ARM Assembly Code for each program



Write an ALP to add two 16 bit numbers loaded from memory and store the result in memory.

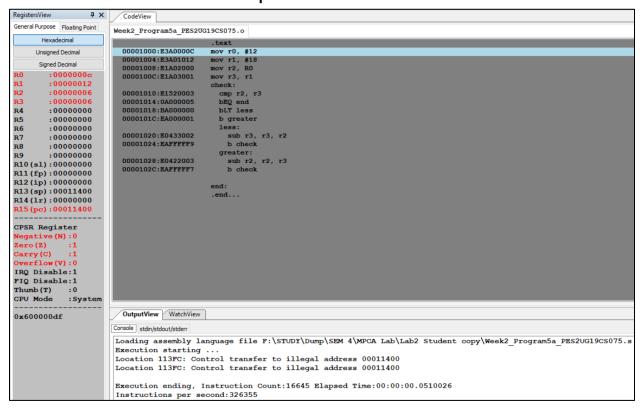
I. ARM Assembly Code for each program



Write an ALP to find GCD of two numbers (without using LDR and STR instructions). Both numbers are in registers. Use only registers.

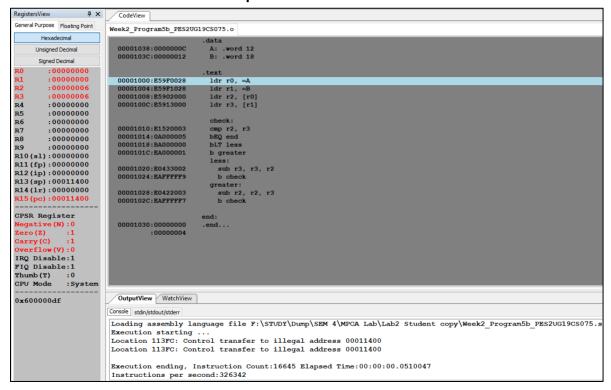
I. ARM Assembly Code for each program

```
Week2_Program5a_PES2UG19CS075.s
      mov r0, #12
     mov r1, #18
     mov r2, R0
     mov r3, r1
     check:
       cmp r2, r3
        bEQ end
       bLT less
        b greater
        less:
         sub r3, r3, r2
         b check
        greater:
         sub r2, r2, r3
          b check
      end:
      .end
```



Write an ALP to find the GCD of given numbers (both numbers in memory) Store result in memory.

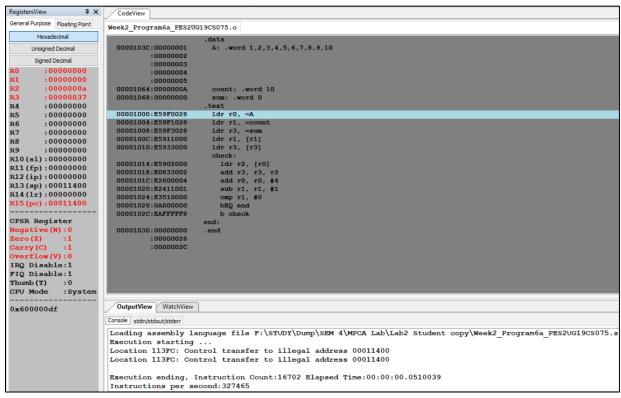
ARM Assembly Code for each program



Write an ALP to add an array of ten 32 bit numbers from memory.

I. ARM Assembly Code for each program

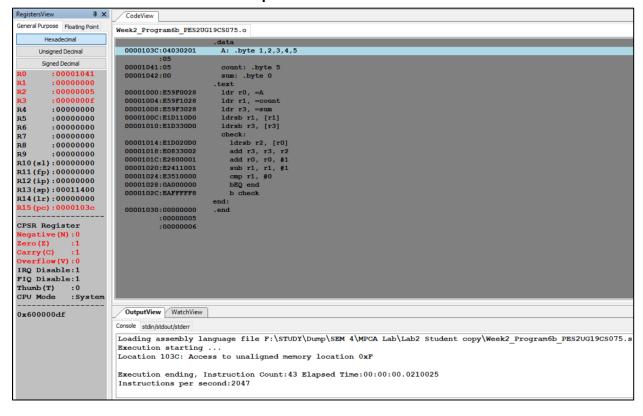
```
₩ Week2_Program6a_PES2UG19CS075.s
      .data
        A: .word 1,2,3,4,5,6,7,8,9,10
        count: .word 10
        sum: .word 0
        1dr r0, =A
        ldr r1, =count
        ldr r3, =sum
        ldr r1, [r1]
        ldr r3, [r3]
        check:
        ldr r2, [r0]
         add r3, r3, r2
          add r0, r0, #4
          sub r1, r1, #1
          cmp r1, #0
          bEQ end
          b check
      end:
      .end
```



Write an ALP to add array of ten 8 bit numbers taking data from memory location stored as byte data (use .byte to store the data instead of .word).

I. ARM Assembly Code for each program

```
A: .byte 1,2,3,4,5
 count: .byte 5
 sum: .byte 0
 ldr r0, =A
 ldr r1, =count
 ldr r3, =sum
 ldrsb r1, [r1]
 ldrsb r3, [r3]
 check:
  ldrsb r2, [r0]
  add r0, r0, #1
   cmp r1, #0
   bEQ end
   b check
end:
.end
```



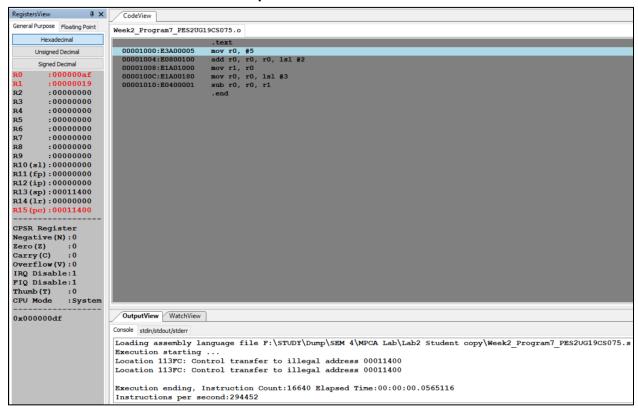
Write an ALP to multiply using barrel shifter.

35\*R0

I. ARM Assembly Code for each program

```
Week2_Program7_PES2UG19CS075.s

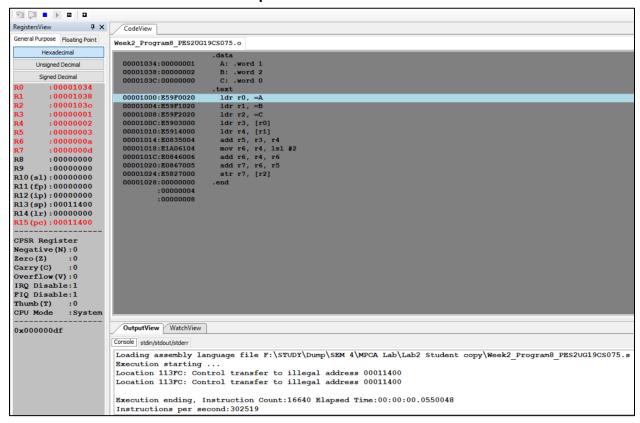
1    .text
2    mov r0, #5
3    add r0, r0, r0, lsl #2
4    mov r1, r0
5    mov r0, r0, lsl #3
6    sub r0, r0, r1
7    .end
8
```



Write an ALP to evaluate the expression (A+B) + (3\*B), where A and B are memory location.

- \* Use LSL instruction for multiplication.
- ARM Assembly Code for each program

```
₩ Week2_Program8_PES2UG19CS075.s
      .data
        A: .word 1
       B: .word 2
       C: .word 0
       ldr r0, =A
        1dr r1, =B
        1dr r2, =C
        ldr r3, [r0]
       ldr r4, [r1]
        add r5, r3, r4
       mov r6, r4, 1s1 #2
       add r6, r4, r6
      add r7, r6, r5
        str r7, [r2]
 17
```



#### **Disclaimer:**

The programs and output submitted is duly written, verified, and executed by me. I have not copied from any of my peers nor from the external resource such as internet.

If found plagiarized, I will abide with the disciplinary action of the University.

Signature: Atul Anurag

Name: Atul Anurag

SRN: PES2UG19CS075

Section: B

Date: 03-02-2021