

Wireframing

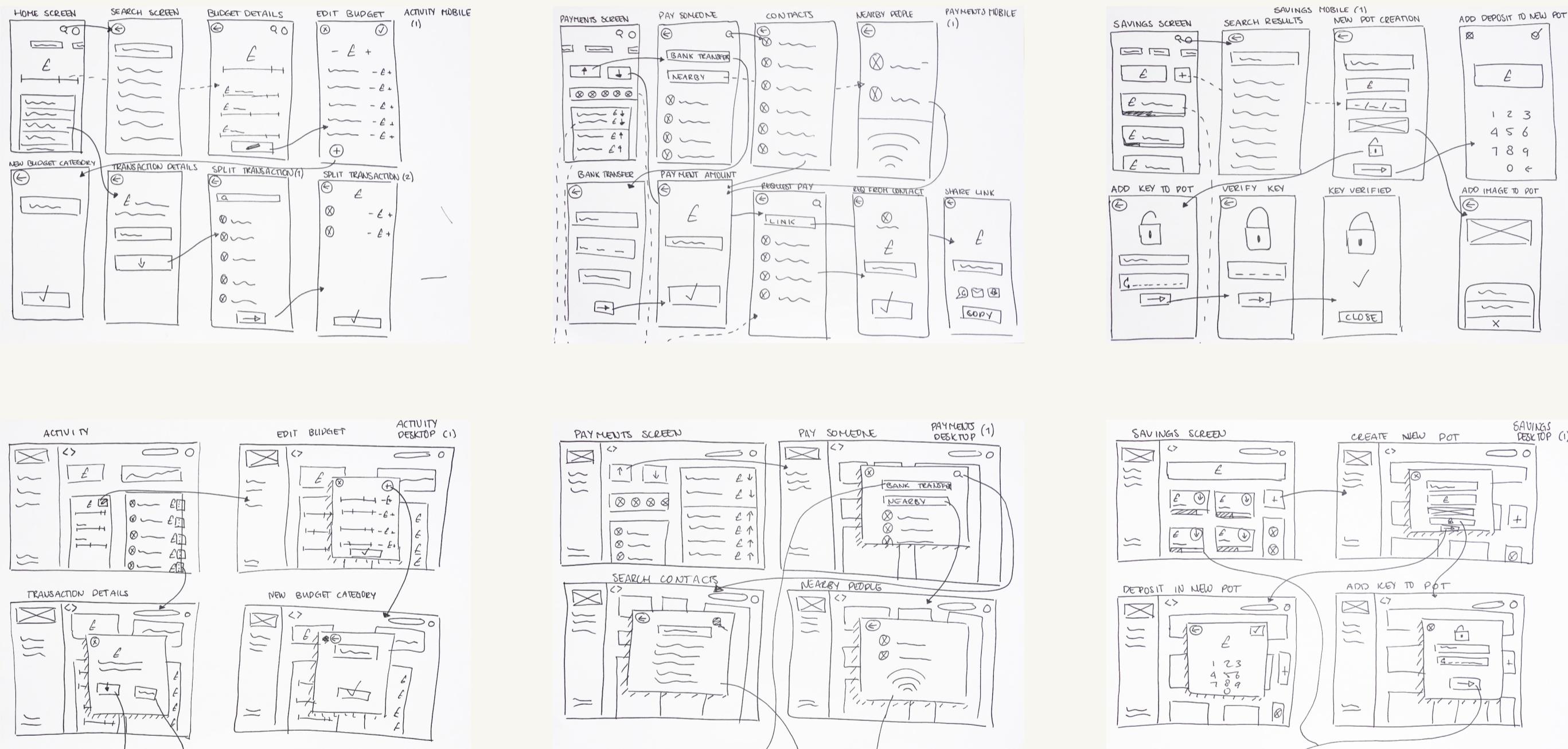
Wally



Low-Fidelity

Low-fidelity wireframes were created for both mobile and desktop. Using pen and paper, quick iterations could be made before moving on to the more costly design stages.

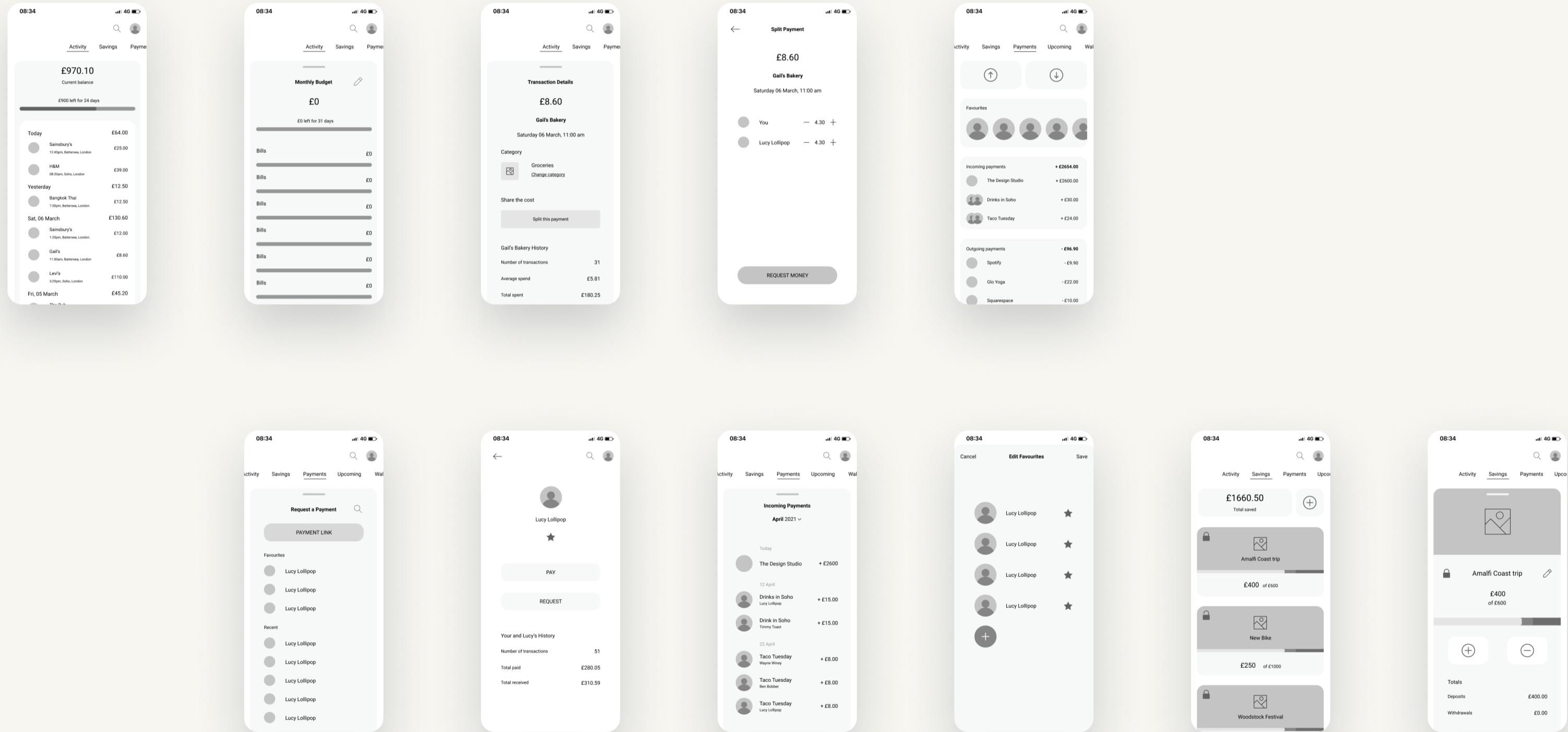
See below a sample of the 125 screens screated.



Mid-Fidelity

After making adjustments to the paper prototypes, mid-fidelity wireframes were made in Figma.

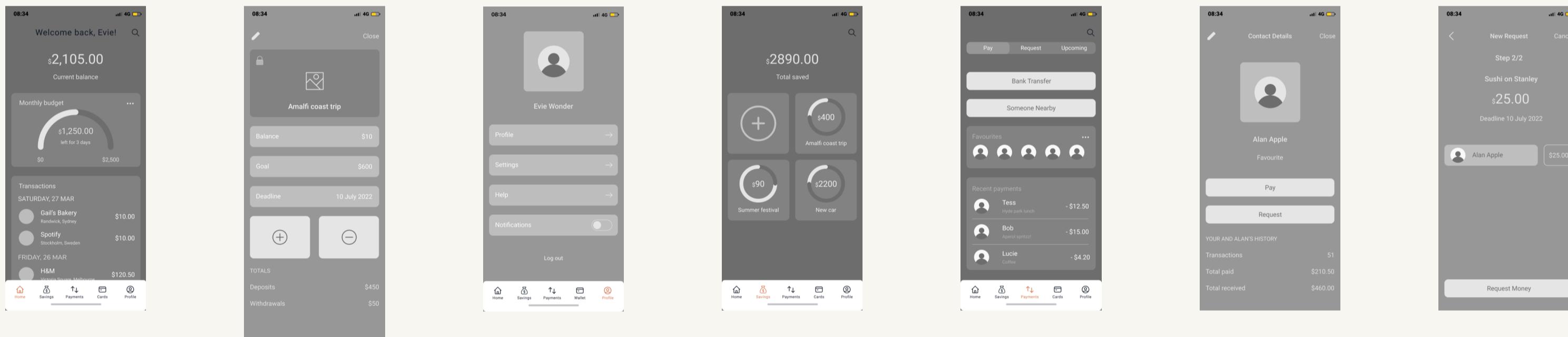
See below a sample of the 125 screens created.



High-Fidelity

The mid-fidelity wireframes were turned into high-fidelity wireframes. These were then combined in an interactive prototype to allow for usability testing.

See below a sample of the 125 screens created.



The end.