CARINE VAN SLAGEREN

www.carinevanslageren.com

carine@hey.com

0436 386 964

a digital product designer with a love for clean design and straight forward solutions.

experience

Aspect | Digital Product Designer

June 2021 - Present | Remote

Working directly with the product owner and stakeholders to identify and design the MVP of a platform to empower homeowners and tradespeople to manage their property jobs.

Aspect | Digital Product Manager

September 2020 - June 2021 | London

In charge of the design and roll out of a new internal operating system (Salesforce). Managing a dev team of seven people, aligning requirements for the user base, business key stake holders and the technical team.

Aspect | UX Designer

October 2019 - September 2020 | London

Design, build and roll out of an online payment system to reactively calculate job values, take payments and post to Aspect financial systems. Within four months from implementation this system covered 80% of the daily transactions.

Morffew Photos | Photographer

October 2018 - February 2019 | Sydney

Managing, directing and assisting in high-end (family) photoshoots. Other responsibilities included consulting with clients, post-production related work, administration and sales.

The Photo Studio | Photography Assistant

September 2018 - February 2019 | Sydney

Working closely with a team of professional photographers, stylists and studio managers while getting first-hand experience in all tasks involved with running professional photoshoots.

EF Education First | Activities Coordinator

August 2017 - February 2018 | Sydney

Organising and leading excersions for international students to experience Australia's culture through sports, clubs and activities. Other responsibilities included liaising with local suppliers, sales, admin and designing promo material.

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education

Career Foundry | Frontend Development for Designers

August 2021 - October 2021 | Online

- Git and Github for Collaboration
- HTML and CSS Fundamentals
- Responsive CSS Layouts
- CSS Transitions and Animations
- JavaScript Basics
- Traversing the DOM
- JavaScript Libraries and Plugins
- Testing, QA, and Debugging

Career Foundry | UX Design Program

November 2021 - August 2021 | Online

- User-Centered Design
- Emotional and Visual Design
- Competitive Analysis
- Generative and Evaluative Research
- User Personas and Business Requirements
- Mobile-First and Responsive Design
- Information Architecture and User Flows
- Iterative Wireframing and Prototyping
- Usability and Preference Testing
- Design Documentation and Presentation

Utrecht University | Bachelor of Cultural Anthropology

August 2013 - August 2017 | Utrecht (NL) and Nairobi (KE)

Thesis subject: "The Effect of Integrated Education on Integration between Refugee Students and Local Students in Nairobi". Three months fieldwork conducted in Nairobi (KE).

University of Amsterdam | Magazine Design

July 2017 | Amsterdam (NL)

University of Copenhagen | Minor Sociology

August 2016 - January 2016 | Copenhagen (DK)

skills

Product Management	UI Design
UX Research	CSS, HTML, Javascript
UX Design	Ethnography

languages

Dutch	Native	French	Conversational
English	Fluent	German	Conversational
Spanish	Conversational	

tools

Figma	Github
Adobe Creative Suite	Salesforce
Zapier	Monday.com