



Delphine Taverne



Multidisciplinary designer

Space / graphics / maps / data

► I am a creative designer specializing in graphic design and visual strategy. I enjoy working with complex information, multiple entry editorial objects and crafting engaging graphics for large scale printed display or digital environments.

I am looking to further develop my skills in a versatile project-driven workplace where my knowledge and curiosity could bring added value and have a positive impact.

Education

2023–2024

Bachelor in Geospatial analysis and Data visualization

ENSG / University Paris I

2014–2016

Master in Transdisciplinary Design, cultures and territories

University Jean-Jaurès, Toulouse

Thesis on Design and cultural mediation for promoting the heritage of transborder territories.

2011–2009

Bachelor in Graphic Design

Visual communication and medias
École de Condé, Paris

Technical skills

Conception

layout and publications, data visualization, motion design, web design, environmental design, signage, cartography, apps and dashboards, web mapping, illustration

Research and management

UX research, visual strategy, semiology, statistics, project presentation and management

Coding/programming

Python, SQL, HTML, CSS, PHP, Javascript, PostgreSQL, PostGIS

Programs: suite Adobe (illustrator, indesign, photoshop, after effects), Figma, Blender, Arcgis, QGIS, Autocad

Latest experiences

now
↑
january 2025

Graphic designer

Musée d'Archéologie nationale | Saint-Germain-en-Laye, FR

Artistic direction for the identity, exhibitions, social medias, publications and brochures. Cartographer for the exhibition *Les Maîtres du Feu* (June 2025), support for archaeological and scientific projects.

sept. 2024
↑
october 2023

Geospatial analyst - cartographer

Haropa Port | Paris, FR

Study of visual strategies for cartographic visualization of biodiversity data, spatial analysis, ux design for web maps.

sept. 2023
↑
sept. 2022

Graphic designer

Freelance | London, UK + Paris, FR

Graphics and motion design projects, content creation, illustration, commissioned work and exhibitions.

sept. 2022
↑
march 2021

Motion & graphic designer

Cocktail Games | Versailles, FR

Content and motion graphics for animated 2D content (teaser and explainer videos). Graphics and layout for games.

january 2021
↑
august 2019

Graphic designer & art director

Portfolio NZ | Auckland, NZ

Art direction for advertising campaigns, branding, digital screens and illustrations. *Clients: The Business, KPMG, Flight Centre, Stuff NZ.*

july 2019
↑
june 2018

Graphic designer

Royal Museums Greenwich | London, UK

Concept, design, artwork and guidelines for exhibitions. Wide variety of medias. Editorial objects and illustrations.

Internships: Stockholm Design Lab (SE), Autobahn Studio (NL), Minimal Médias (CA)

Soft skills

- team player
- empathetic
- proactive / creative drive
- innovative

Interests

Long distance cycletouring
(**carretera austral 2024, japan 2025**)
Hiking and via ferrata
Mapping and illustration

Check out my projects here: www.delphinetaverne.com

Reach me at the following number: 06 76 55 04 74 or send me an email: delphinetaverne@outlook.com