George Ma

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EDUCATION

University of California, San Diego

La Jolla, CA

B.S. in Computer Science, Minor in Business Analytics; GPA: 3.9

Expected June 2027

Relevant Courses: Data Structures & Algorithms, Object-Oriented Programming, Discrete Math, Data Science Theory

TECHNICAL SKILLS

Programming Languages: Python, Javascript/Typescript, SQL, Java, C++, C#, Bash, Groovy, HTML/CSS, YAML **Libraries/Frameworks:** Flask, FastAPI, Express.js, React, Next.js, React Native, JUnit, PyTorch, scikit-learn, Pandas **Technologies & Tools:** Node.js, REST API, MySQL, PostgreSQL, Git, Docker, AWS, Firebase, Gradle, CUDA

WORK EXPERIENCE

Praxie AI San Francisco, CA

Software Engineer Intern

April 2025 - Present

- Developed 10+ reusable React Native pages and UI components in TypeScript serving 300+ youth golfers
- Designed 6 sub-2s nested query algorithms for paginated tournament search filtering from Firestore collections
- Optimized directory modularization of components and hooks, reducing onboarding time for features by 42.9%
- Architected a performant data model by creating and deploying 8 data migration scripts using the Firestore Admin SDK to denormalize data structures with pre-computed fields, boosting data-fetching speeds by 20%

UCSD Alpha Kappa Psi 🗗

La Jolla, CA

Webmaster/Lead Developer

December 2024 - Present

- Spearheaded the migration of the chapter website from Wix to a Jamstack solution (Next.js, Tailwind CSS, Supabase), resulting in a scalable platform with 60% faster page load times for over 600 monthly active users
- Directed an Agile workflow for code reviews and issue tracking with Git to guide a team of 3 developers
- Designed an optimized PostgreSQL database schema, reducing data-fetching times for dynamic content to sub-1s
- Authored comprehensive documentation that enables future webmasters to easily manage and update the site

Data Science Student Society (DS3) @ UCSD

La Jolla, CA

Data Science Consultant (Client: Solana Center)

March 2025 - June 2025

- Co-developed a reusable Python data processing pipeline using **Pandas** and **NumPy** to clean, standardize, and impute values in datasets on the client's waste collection program, reducing manual data prep time by 76%
- Engineered a forecasting module in Python to predict participation trends, implementing **SARIMA**, **Prophet**, and **XGBoost** models to achieve 88.2% accuracy via automated cross-validation and residual diagnostic pipelines
- Built a **Streamlit** dashboard with **Matplotlib** to provide the client actionable insights on trends

PROJECTS

Watchdog 🖸 | Demo 🗹

August 2025 - September 2025

- Architected an AI-powered CI/CD platform automating PR reviews, lint/format, and security for 6+ languages
- Engineered two serverless, **dockerized MCP servers** (FastAPI and Express.js) on **AWS ECS** and **Fargate** with a parallelized, language-aware chunking algorithm enabling accurate, in-depth LLM reviews of complex code diffs
- Orchestrated a multi-runtime CI environment with intelligent language detection to conditionally execute 13+
 polyglot toolchains for dynamic, full-stack linting and formatting, reducing pipeline duration to under 2 mins
- Enhanced security and reliability by implementing graceful degradation and least-privilege token scoping

Spotify Mood Player ○ | Demo □ | Website □

April 2025 - August 2025

- Created a full-stack mood-based music categorization and playback app with a **React**/TypeScript frontend, **Flask**/Python REST API backend deployed via a **CI/CD pipeline** on **AWS Lambda**, and PostgreSQL Supabase DB
- Implemented Spotify **OAuth 2.0** flow with **session cookies** via a first-party proxy for cross-browser compatibility
- Achieved 92.6% accuracy in track classification by designing a dockerized, end-to-end **MCP pipeline** leveraging **OpenAI**, fine-tuned with lyrics from Genius API and audio features extracted from iTunes API using Librosa
- Optimized analysis runtime by parallelizing computations with a **ThreadPoolExecutor** per Gunicorn worker

Pokemon Generator 🔘 | Demo 🗹 | Website 🖸

April 2025 - July 2025

- Created a full-stack dockerized Flask web app with a Tailwind-styled UI that generates and displays Pokemon (image, stats, ability) based on user input via a PostgreSQL Supabase database using **SQLAlchemy ORM**
- Developed a **PyTorch Conditional GAN** featuring 6 convolutional layers (trained using **CUDA**) to create unique 256x256 pixel Pokemon images from user-defined condition vectors and random noise vectors via **REST API**
- Used scikit-learn RandomForestRegressors and a dictionary to predict stats and select ability based on type(s)