

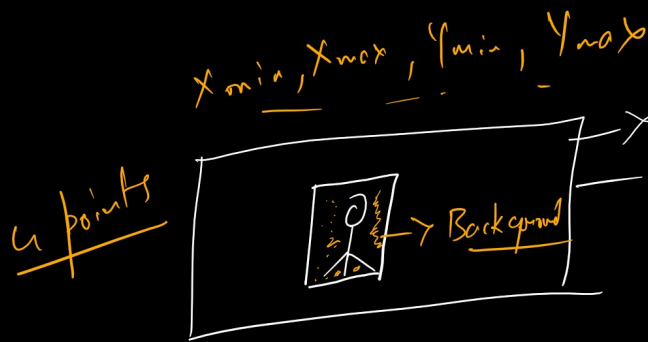
# Today's Agenda

- 1) Detection & Segmentation
- 2) TF Segmentation

All Practicals OD  
 TFOD  $\left\{ \begin{array}{l} \text{Faster RCNN} \\ \text{YOLO} \\ \text{SSD} \end{array} \right.$   
 $\left\{ \begin{array}{l} \text{SSD} \\ \text{MobileNet} \end{array} \right.$   
 IS  $\left\{ \begin{array}{l} \text{MASK RCNN} \end{array} \right.$   
 CV Projects

Vary Karo  
 → Karas Tuner  
 ↳ Scratch  
 Session Guest

MNIST  
 MNIST  
 7 days

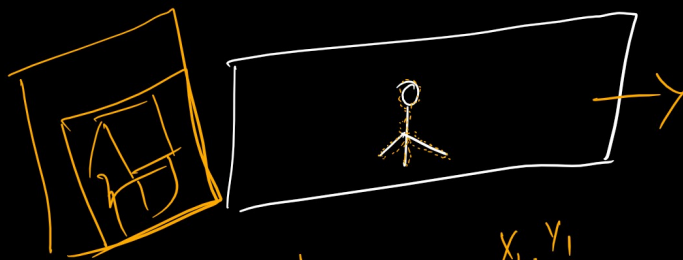


classifi  
 localization

95% Background

FASTER CNN  
 & SSD / YOLO

& MASK RCNN  
 MAP/100



MASK RCNN 40%

Anchor Box

Annotation  
 Outline

$x_1, y_1$   
 $x_2, y_2$   
 $x_3, y_3$   
 $\vdots$   
 $x_n, y_n$

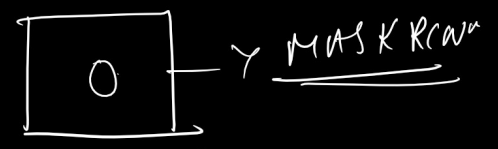


① GAW  
 3.5 2.5 months

Segmentation

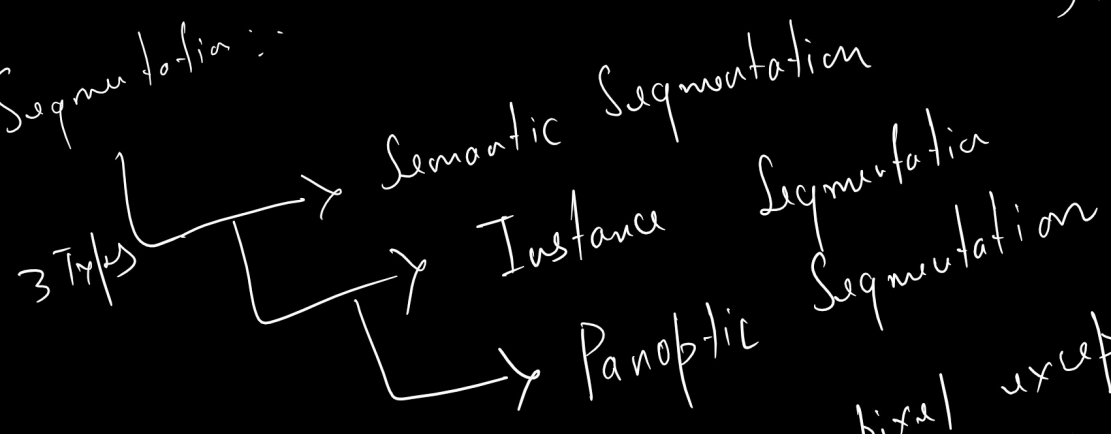
→ Creating Masks / locating exact coordinates

1) Healthcare  $\rightarrow$  Death  
- Tumour



2) Autonomous Vehicle  $\rightarrow$  Death

Segmentation :-



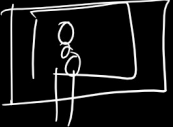
1) MASK RNN

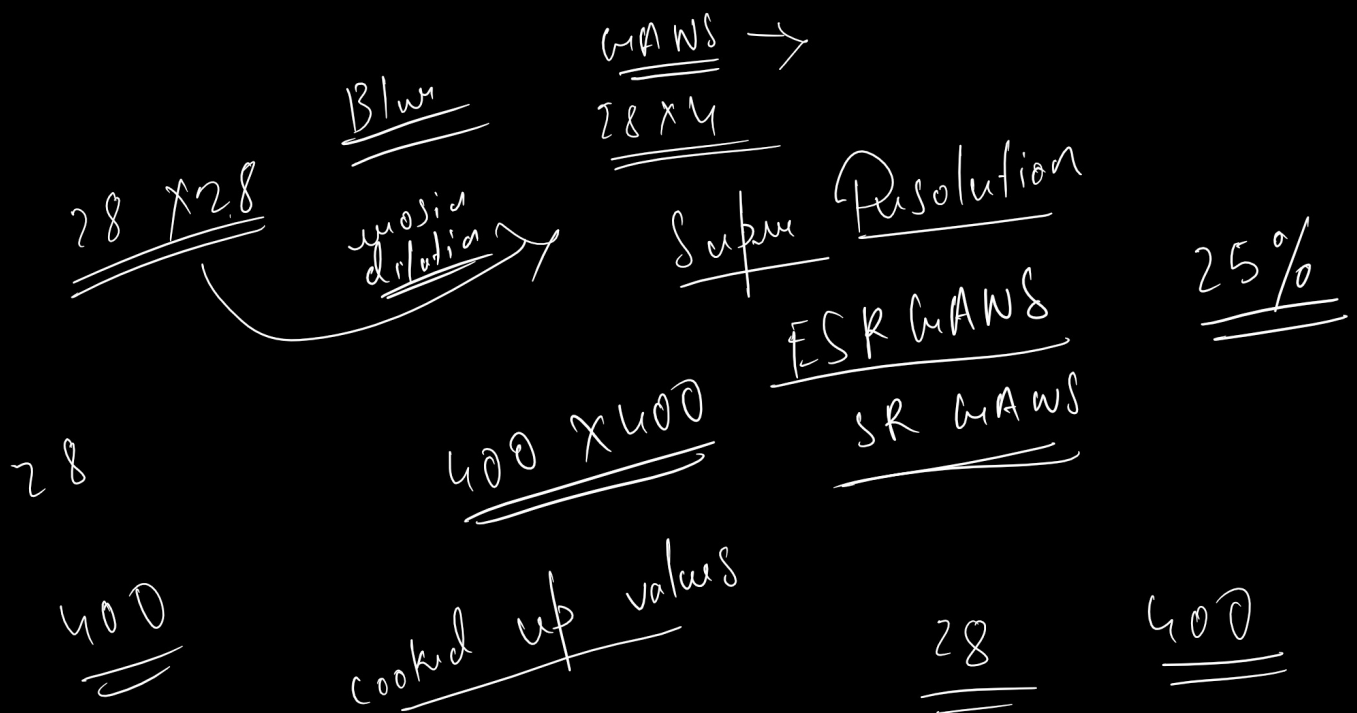
Semantic :-

- 1) Background will be black (if  $\neq$  Every pixel except the object pixel)
- 2) White patches are applied on objects



Patches /  
Masks

| S  | I   | P   |
|--|---|---|
| Background: Black<br>Object Mask: white<br>Will always be white<br><u>Opaque</u> → | Background: Normal/BW<br>Object Mask: - Transparent mask<br>will be of different colours<br>Transparent |  Background: Coloured Mask<br>Object: - Coloured <sup>opaque</sup> Mask<br>will be of different colours.<br>Opaque <u>ROI</u> |



Images / Annotations

1) Labelme

Bounding Box - > OD

Polygon → Seg  
 limit in no of points

Darwin V7  
Supervisedly

$x_1, y_1$   
⋮  
 $x_n, y_n$

Tools

Labelme



.json



coco format

Labelme to coco

Data Ready

CV2

→ opencv

BGR

→ RGB

1

Labelme

Basics of Segmentation

TFOD

Data Preparation / Annotation

Detection 2 Segmentation

Pascal

Basketball

10

2500