

DAY-3 ARRAYS

C++ provides a data structure, **the array**, which stores a fixed-size sequential collection of elements of the same type. An array is used to store a collection of data, but it is often more useful to think of an array as a collection of variables of the same type.

Declaring Arrays

SYNTAX: **type arrayName [arraySize];**

EXAMPLE : double balance[10];

Initializing Arrays

1) INITIALISING UPTO N ELEMENTS IN ARRAY :

```
#include <iostream>
#include <vector>
using namespace std;
int main()
{
    int n;
    cout << "Enter the size of the array: ";
    cin >> n;
    vector<int> myVector(n);
    cout << "Enter " << n << " elements for the array:" << endl;
    for (int i = 0; i < n; ++i) {
        cin >> myVector[i];
    }
    cout << "Array elements are: ";
    for (int i = 0; i < n; ++i) {
        cout << myVector[i] << " ";
    }
    // No need to manually delete memory, as vector handles it automatically
    return 0;
}
```

2) UPTO 5 ELEMENTS : `double balance[5] = {1000.0, 2.0, 3.4, 17.0, 50.0};`

USE OF VECTOR IN C++

std::vector in C++:

Dynamic Array:

Purpose: Dynamically manages memory, creating arrays of a size determined at runtime.

Automatic Resizing:

Purpose: Adjusts its size automatically when elements are added or removed.

Iterating Over Elements:

Purpose: Provides convenient iterators for easy traversal of elements.

Efficient Random Access:

Purpose: Allows fast access to elements using random access iterators.

Appending Elements:

Purpose: Easily appends elements to the end of the vector.

Inserting Elements at Specific Positions:

Purpose: Inserts elements at any position within the vector.

Removing Elements:

Purpose: Removes elements from the vector, resizing it automatically.

Sorting Elements:

Purpose: Easily sorts the elements of the vector.

Size Information:

Purpose: Obtains the size and capacity of the vector.

Memory Efficiency:

Purpose: Efficiently manages memory, automatically resizing when needed.

Range-based Algorithms:

Purpose: Uses range-based algorithms provided by the STL.

Custom Data Types:

Purpose: Uses std::vector with custom data types.

SYNTAX IN A CODE :

```
#include <iostream>

#include <vector>

using namespace std;

int main() {

    // 1. Creating a Dynamic Array
    vector<int> dynamicArray;

    // 2. Adding Elements to the End
    dynamicArray.push_back(42);
    dynamicArray.push_back(10);

    // 3. Iterating Over Elements
    for (const auto &element : dynamicArray) {
        cout << element << " "; // Print each element
    }

    cout << endl;

    // 4. Accessing Elements by Index
    int value = dynamicArray[0];
    cout << "First element: " << value << endl;

    // 5. Inserting Element at a Specific Position
    dynamicArray.insert(dynamicArray.begin() + 1, 99);

    // 6. Removing the Last Element
    dynamicArray.pop_back();

    // 7. Sorting Elements
    sort(dynamicArray.begin(), dynamicArray.end());

    // 8. Displaying Size Information
    size_t size = dynamicArray.size();
    size_t capacity = dynamicArray.capacity();
    cout << "Size: " << size << ", Capacity: " << capacity << endl;

    // 9. Memory Efficiency
    dynamicArray.shrink_to_fit(); // Reduce capacity to fit the size
```

```

// 10. Iterating Over Elements Again
for (const auto &element : dynamicArray) {
    cout << element << " "; // Print each element
}

cout << endl;

// 11. Using Custom Data Types
struct MyStruct { /* ... */ };
vector<MyStruct> myStructVector;

return 0;
}

```

SOLVED 10 IMP BASIC PROBLEMS IN LEETCODE

1) <https://leetcode.com/problems/max-value-of-equation/>

```

class Solution {
public:
    int findMaxValueOfEquation(vector<vector<int>>& points, int k) {
        int ans = INT_MIN;
        priority_queue<pair<int, int>> maxHeap; // (y - x, x)
        for (const vector<int>& p : points) {
            const int x = p[0];
            const int y = p[1];
            while (!maxHeap.empty() && x - maxHeap.top().second > k)
                maxHeap.pop();
            if (!maxHeap.empty())
                ans = max(ans, x + y + maxHeap.top().first);
            maxHeap.emplace(y - x, x);
        }

        return ans;
    }
};

```

2) <https://leetcode.com/problems/best-time-to-buy-and-sell-stock-iii/>

```

class Solution {
public:
    int maxProfit(vector<int>& prices) {
        int sellTwo = 0;
        int holdTwo = INT_MIN;
        int sellOne = 0;
        int holdOne = INT_MIN;
    }
};

```

```

        for (const int price : prices) {
            sellTwo = max(sellTwo, holdTwo + price);
            holdTwo = max(holdTwo, sellOne - price);
            sellOne = max(sellOne, holdOne + price);
            holdOne = max(holdOne, -price);
        }

        return sellTwo;
    }
};

```

3) <https://leetcode.com/problems/largest-rectangle-in-histogram/>

```

class Solution {
public:
    int largestRectangleArea(vector<int>& heights) {
        int ans = 0;
        stack<int> stack;

        for (int i = 0; i <= heights.size(); ++i) {
            while (!stack.empty() &&
                (i == heights.size() || heights[stack.top()] > heights[i])) {
                const int h = heights[stack.top()];
                stack.pop();
                const int w = stack.empty() ? i : i - stack.top() - 1;
                ans = max(ans, h * w);
            }
            stack.push(i);
        }

        return ans;
    }
};

```

4) <https://leetcode.com/problems/first-missing-positive/>

```

class Solution {
public:
    int firstMissingPositive(vector<int>& nums) {
        const int n = nums.size();
        for (int i = 0; i < n; ++i)
            while (nums[i] > 0 && nums[i] <= n && nums[i] != nums[nums[i] - 1])
                swap(nums[i], nums[nums[i] - 1]);
        for (int i = 0; i < n; ++i)
            if (nums[i] != i + 1)
                return i + 1;
        return n + 1;
    }
};

```

5) <https://leetcode.com/problems/subarray-sums-divisible-by-k/>

```
class Solution {
public:
    int subarraysDivByK(vector<int>& nums, int k) {
        int ans = 0;
        int prefix = 0;
        vector<int> count(k);
        count[0] = 1;
        for (const int num : nums) {
            prefix = (prefix + num % k + k) % k;
            ans += count[prefix];
            ++count[prefix];
        }
        return ans;
    }
};
```

6) <https://leetcode.com/problems/jump-game/>

```
class Solution {
public:
    bool canJump(vector<int>& nums) {
        int mx = 0;
        for (int i = 0; i < nums.size(); ++i) {
            if (mx < i) {
                return false;
            }
            mx = max(mx, i + nums[i]);
        }
        return true;
    }
};
```

7) <https://leetcode.com/problems/invalid-transactions/>

```
class Solution {
public:
    vector<string> invalidTransactions(vector<string>& transactions){
        unordered_map<string, vector<tuple<int, string, int>>> d;
        unordered_set<int> idx;
        for (int i = 0; i < transactions.size(); ++i) {
            vector<string> e = split(transactions[i], ',');
            string name = e[0];
            int time = stoi(e[1]);
            int amount = stoi(e[2]);
            string city = e[3];
            d[name].push_back({time, city, i});
            if (amount > 1000) {
                idx.insert(i);
            }
        }
    }
};
```

```

    }
    for (auto& [t, c, j] : d[name]) {
        if (c != city && abs(time - t) <= 60) {
            idx.insert(i);
            idx.insert(j);
        }
    }
}
vector<string> ans;
for (int i : idx) {
    ans.emplace_back(transactions[i]);
}
return ans;
}
vector<string> split(string& s, char delim) {
    stringstream ss(s);
    string item;
    vector<string> res;
    while (getline(ss, item, delim)) {
        res.emplace_back(item);
    }
    return res;
}
};

```

8) <https://leetcode.com/problems/two-sum/>

```

class Solution {
public:
    vector<int> twoSum(vector<int>& nums, int target)
    {
        unordered_map<int, int> m;
        for (int i = 0; i < nums.size(); ++i)
        {
            int x = nums[i];
            int y = target - x;
            if (m.count(y))
            {
                return {m[y], i};
            }
            m[x] = i;
        }
    }
};

```

9) <https://leetcode.com/problems/best-time-to-buy-and-sell-stock/>

```

class Solution
{
public:

```

```

int maxProfit(vector<int>& prices)
{
    int ans = 0, mi = prices[0];
    for (int& v : prices)
    {
        ans = max(ans, v - mi);
        mi = min(mi, v);
    }
    return ans;
}
};

```

10) <https://leetcode.com/problems/best-time-to-buy-and-sell-stock-ii/>

```

class Solution {
public:
    int maxProfit(vector<int>& prices) {
        int ans = 0;
        for (int i = 1; i < prices.size(); ++i) ans += max(0, prices[i] - prices[i
- 1]);
        return ans;
    }
};

```