

Day - 182Heap

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Heap:

⇒

It is a complete Binary Tree.

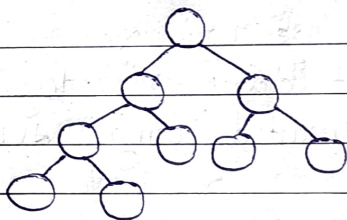


⇒

All levels are completely filled except the last level.

⇒

At last level, nodes should be filled from left side.

Ex:

⇒

Heap are of two types —

Max heapMin heap

⇒

CBT.

⇒

CBT.

⇒

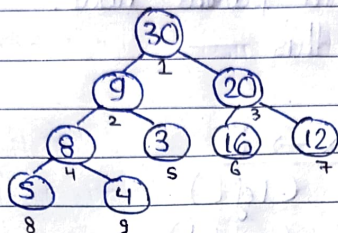
Parent node should be greater than or equal to child node.

⇒

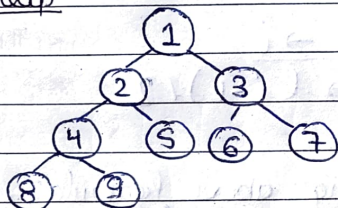
Parent node should be less than or equal to child node.



Ex: Max heap



Min heap



⇒ Build Max-Heap:

⇒ First, we have to find the level. ( $O(n)$ ).

⇒ Then insert the node.

⇒ After that, we will check if that node is following the properties or not.

⇒ If not then we have to make the tree according to properties.

⇒ So, implementing this by using previous methods will not very efficient.

⇒ So, we will use array for implementation.

0	1	2	3	4	5	6	7	8
30	9	20	8	3	16	12	5	4



- ⇒ For maintaining properties, we will require to check with parent node.
- ⇒ Now, for this —

Parent-index  $\rightarrow i$

↳  $2*i+1$  (left)

↳  $2*i+2$  (right)

child-index  $\rightarrow i$

↳ Parent  $\rightarrow (i-1)/2$

- ⇒ So, by using above formulas, we find the correct position of the upcoming node.
- ⇒ Time complexity of creating a max-heap will be  $O(n \log n)$ .

⇒ Deletion in MaxHeap:

⇒ In deletion, we delete only the top node.

⇒ First, we delete the top node.

⇒ After, we have to find a node that can take their place & no properties ~~as~~ conflicts.

⇒ For that, we will take the last node & change it with top node, then delete the top node.



- ⇒ Now we have to find the correct position of top node.
- ⇒ So, top node will compare itself with its children.
- ⇒ And if any children is greater than ~~their parent~~ that node, we will swap them.
- ⇒ After that again check.
- ⇒ This whole process is called Heapify.
- ⇒ Means finding the correct position of any node.
- ⇒ Time complexity for deletion is  $O(\log n)$ .