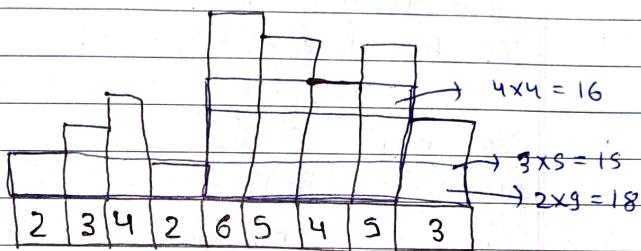


Day - 136

Stack - 4

\* Largest Rectangle in Histogram:



=> We have to return the largest rectangle i.e. the rectangle that have largest area.

=> So, we will find area due to every rectangle and store that.

=> Area due to every rectangle:

$$2 \times 9 = 18$$

$$3 \times 2 = 6$$

$$4 \times 1 = 4$$

$$2 \times 9 = 18$$

$$6 \times 1 = 6$$

$$5 \times 2 = 10$$

$$4 \times 4 = 16$$

$$5 \times 1 = 5$$

$$3 \times 5 = 15$$

- ⇒ So, here, we can observe a pattern that we are going until we don't get smaller rectangle than itself on both sides;
- ⇒ That means, we have find next smallest on left & right.
- ⇒ So, if we calculate area for 4 height rectangle then —
- ⇒ It's next smallest left is on 3<sup>rd</sup> index & next smallest right is on 8<sup>th</sup> index.
- ⇒ So, width =  $(8 - 3) - 1 = 5 - 1 = 4$   
height = 4
- ⇒ So, Area =  $4 \times 4 = 16$
- ⇒ If any rectangle don't have NSR & NSL then for NSR we will return size of array & for NSL, we will return -1.

	1	2	3	4	5	6	7	8
arr	2	3	4	2	6	5	4	5

NSR	9	2	3	9	5	6	8	8	9
-----	---	---	---	---	---	---	---	---	---

NSL	-1	0	1	-1	3	3	3	6	3
-----	----	---	---	----	---	---	---	---	---

	18	6	4	18	6	10	16	9	15
--	----	---	---	----	---	----	----	---	----

Code

```
vector<int> right(n);
```

```
vector<int> left(n);
```

```
stack<int> st;
```

```
for (int i = 0; i < n; i++) {
```

```
    while (!st.empty() && height[st.top()]
```

```
> height[i]) {
```

```
        right[st.top()] = i;
```

```
        st.pop();
```

```
}
```

```
    st.push(i);
```

```
}
```

```
    while (!st.empty()) {
```

```
        right[st.top()] = n;
```

```
        st.pop();
```

```
}
```

```
for (i = n - 1; i >= 0; i--) {
```

```
    while (!st.empty() && height[st.top()]
```

```
> height[i]) {
```

```
        left[st.top()] = i;
```

```
        st.pop();
```

```
}
```

```
    st.push(i);
```

```
}
```

```

while( !st.empty() ){
    left[st.top()] = -1;
    st.pop();
}

```

```

int ans = 0;
for( i=0; i < h; i++ ){
    ans = max( ans, height[i] * (right[i] -
        right[ left[i] - 1 ] );
}
return ans;

```

⇒ So, we have solved this question in three pass.

⇒ So, how can we solve this problem in one pass?

⇒ So, when we are finding NSR then the values are stored in increasing order in stack.

⇒ So, we can find NSR and for NSL, the element after popping is NSL for that element.

⇒ This method is only apply when we want overall answer, not apply for every finding every area of the rectangle.

Code

```
stack<int> st; int ans = 0;
for(int i=0; i<n; i++) {
    while(!st.empty() && height[st.top()] >= height[i]) {
        index = st.top();
        st.pop();
        if(!st.empty()) {
            ans = max(ans, height[index] * (i - st.top() - 1));
        } else
            ans = max(ans, height[index] * i);
    }
    st.push(i);
}

while (!st.empty()) {
    index = st.top();
    st.pop();
    if(!st.empty()) {
        ans = max(ans, height[index] * (n - st.top() - 1));
    } else
        ans = max(ans, height[index] * (n));
}

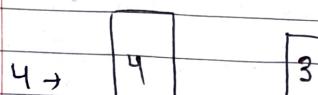
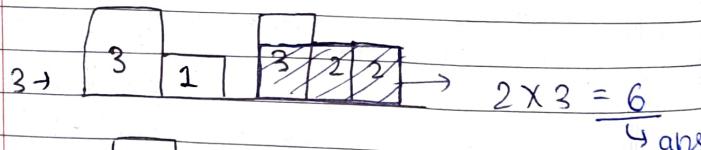
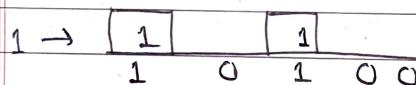
return ans;
```

\* Maximal Rectangle:

	1	2	3	4	5
1	1	0	1	0	0
2	1	0	1	1	1
3	1	1	1	1	1
4	1	0	0	1	0

⇒ We have to find the max. area of that rectangle that made up of 1.

⇒ So, we can take every row as base & convert it into as previous problem.



⇒ So, as we can see, we have converted this problem into previous problem.

⇒ We will create a height array that contains the height of rectangle.

```
Code
int ans = 0;
int row = matrix.size();
int col = matrix[0].size();
vector<int> height(col, 0);
for (i=0; i < row; i++) {
    for (j=0; j < col; j++) {
        if (matrix[i][j] == '0') {
            height[j] = 0;
        } else {
            height[j] += 1;
        }
    }
    ans = max(ans, rectangle(height));
}
return ans;
```

f  
of 1.

base

}

$\frac{6}{4} \text{ans}$

converted  
blem.