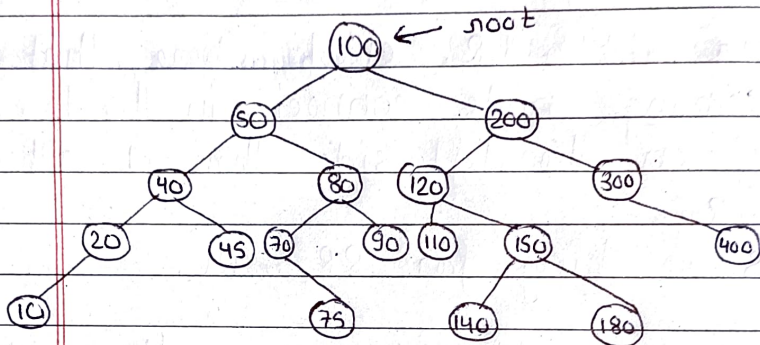


Day - 174AVL Tree - 2

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AVL Tree Deletion:

⇒



⇒

Suppose, we want to delete 10, then we can simply delete it & return null.

⇒

And when we are returning back, we will again check every node for balance.

⇒

Case 1: Leaf node

⇒

simply delete it.

⇒

Case 2: Single child

→ left child

Delete that node & returns its left child.

→ Right child

Delete that node & returns its right child.

⇒

Case 3: Both child exists

- ⇒ Right side \rightarrow minimum
- ⇒ So, here, first, we find that node.
- ⇒ After that, we will find min. element that will be on the right subtree of that node.
- ⇒ Now, we will change the data of that node with min. node.
- ⇒ After that delete that min. node.
- ⇒ And check again for balance.

- ⇒ So, suppose, unbalancing occurs in any node.
- ⇒ Always, remember, when we were inserting node that time unbalancing occurs in the inserting side.
- ⇒ But at the time of deletion, unbalancing occurs on the other side.

- ⇒ We will find the side of unbalancing by previous logic.
- ⇒ After that we have to find in it that it will (LL or LR) or (RR or RL).
- ⇒ For that, we go to first child of that unbalancing node. subtract left & right height.
- ⇒ If result \rightarrow -ve that means right side.
- ⇒ If result \rightarrow +ve that means left side.
- ⇒ If result \rightarrow 0 then we can do any

notation but we will prefer LL or RR because RL or LR are done in two notations.

⇒ So, it helps in reducing some time.

⇒ Time complexity of deletion is $O(\log n)$