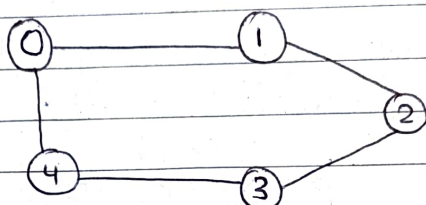


Day-200Graph-4* Cycle Detection:

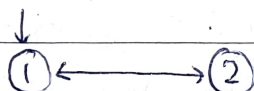
⇒ Here, we have to detect cycle in the graph.

⇒ For that, First, we will use DFS.

⇒ So, we will start from a node & if we get back to that node, we detect a cycle.

⇒ But it is not always true.

Ex:



⇒ So, we will start from ① & then visit ② and then we again visit ①. But this is not a cycle.

⇒ So, we don't have to take previous node or skip the previous node.

⇒ So, if we visit a visited node and that node is not the parent node then this is the cycle.

Code

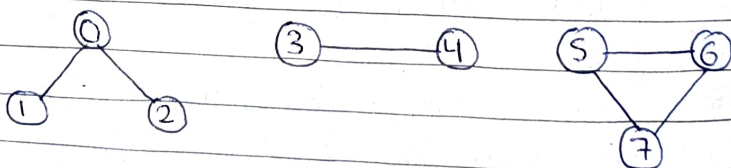
```

bool detectCycle (int node, int parent,
vector<int> adj[], vector<bool> &visited) {
    visited[node] = 1;
    for (int j = 0; j < adj[node].size(); j++) {
        if (parent == adj[node][j])
            continue;
        if (visited[adj[node][j]] == 1)
            return 1;
        if (detectCycle (adj[node][j], node,
                        adj, visited))
            return 1;
    }
    return 0;
}

```

⇒ There is an error in our code.

⇒ Suppose all the nodes of the graphs are not connected.



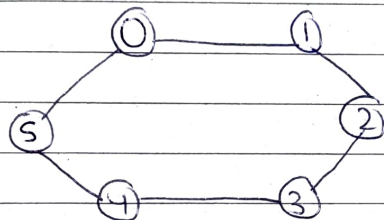
⇒ we only visited 0, 1, 2 but not visited 3, 4, 5, 6 & 7.

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⇒ So, we will visit other nodes with the help of visited array.

⇒ By using BFS



⇒ So, when we are using BFS, if we visited any node more than ~~one~~ one time then the cycle present.

⇒ So, we will use queue and store two info. — node and its parent node.

⇒ we will check all the previous conditions that we check in the previous approach.

⑥