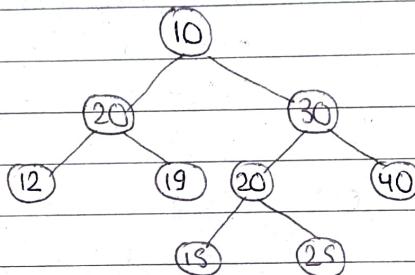


Day - 170

BST - 6\* Largest BST:

- ⇒ We have given a Binary Tree and we have to find the largest BST.
- ⇒ We have to find the largest BST and return the no. of nodes of it.
- ⇒ In the simplest approach, we can check at every node that it is BST or not, if yes then we count the no. of nodes.
- ⇒ This approach will take —  $O(n^2)$ .
- ⇒ So, in the above approach, we are checking every node for BST.
- ⇒ So, if we know that a node is following BST properties then it's ~~checked~~

=> child are also following BST properties.  
 So, we will use this approach.

=> we will do that -

→ Left BST.

→ Right BST.

→ Left side  $\rightarrow$  max  $<$  root  $\rightarrow$  data

→ Right side  $\rightarrow$  min  $>$  root  $\rightarrow$  data.

→ size: Left side + Right side + 1

=> So, we will require following info -

① BST  $\rightarrow$  yes or no.

② Size.

③ max

④ min

=> Now, we start checking & comes to ⑫ node then -

BST: 1 ( Every leaf node is BST )

size: 1

max: 12

min: 12

=> This node will pass this info to the parent node.

Code

```

class Box{
public:
    bool BST;
    int size, min, max;
    Box( int data){
        BST = 1;
        size = 1;
        min = data;
        max = data;
    }
}

```

```

int largestBST( Node *root){
    int totalSize = 0;
    find( root, totalSize);
    return totalSize;
}

```

```

Box* void find( Node *root, int &totalSize){
    if (!root->left && !root->right){
        return new Box( root->data);
    }
    else if (!root->left && root->right){
        Box *head = find( root->right,
                           totalSize);
        if (head->BS + & head ->min
            > root->data){
            head->size++;
        }
    }
}

```

```

head->min = root->data;
TotalSize = max(totalsize, head->size);
return head;
} else {
    head->BST = 0; return head;
}
{
else if (root->left && !root->right) {
    Box *head = find(root->left, totalsize);
    if (head->BST && head->max <
        root->data) {
        head->size++;
        head->max = root->data;
        totalsize = max(totalsize, head->size);
        return head;
    } else {
        head->BST = 0;
        return head;
    }
}
else {
    Box *leftHead = find(root->left, totalsize);
    Box *rightHead = find(root->right, totalsize);
    if (leftHead->BST && rightHead->BST
        && leftHead->max < root->data &&
        rightHead->min > root->data) {
        Box *head = new Box(root->data);
        head->size += leftHead->size +
                      rightHead->size;
    }
}

```

$\text{head} \rightarrow \min = \text{leftHead} \rightarrow \min;$   
 $\text{head} \rightarrow \max = \cancel{\text{rightHead}} \rightarrow \max;$   
 $\text{totalSize} = \max(\text{totalSize}, \text{head} \rightarrow \text{size});$   
 return head;

{}

else {

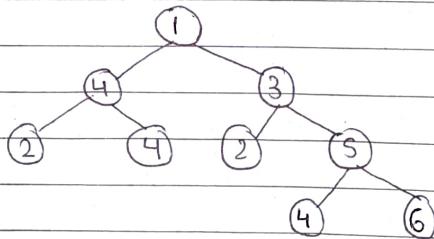
$\text{leftHead} \rightarrow \text{BST} = 0;$   
 return leftHead;

{}

{}

{}

\* Maximum Sum BST in Binary Tree:



- ⇒ We have to return max. sum BST from this BT.
- ⇒ We will use the previous approach to solve the problem.