Monthly Progress Report

Full Name: Ginoya Drashti Girishbhai

Roll No: 23

Company Name: Gyrus System

Designation: Jr. Software Developer – Intern

Department: MSC(ICT) 4th Sem **Month:** January 2025

Working Days: 19 Days Leaves Taken: 0 Day

During this period, I have worked on the following tasks:

- .NET Core & ASP.NET MVC Training: Gained knowledge about .NET Core, logging mechanisms, and MVC architecture in ASP.NET.
- **Angular 16 Training:** Learned Angular fundamentals, including TypeScript basics, OOP concepts, ECMAScript modules, and Angular CLI tools.
- Component Development in Angular: Implemented and worked with components, directives, event handling, and dynamic UI elements.
- **Data Management in Angular:** Developed search, filtering, sorting, dependency injection, and managed services using RxJS and Observables.
- **Product 1Training:** Explored Product 1, understood product functionality, and participated in hands-on training.
- **Project Implementation:** Created an organization in Product 1, defined departments, assigned job roles, and set up training programs.
- Employee & Evaluation Management: Assigned employees to specific job roles, created evaluation methods, assessments, and developed a knowledge base document for eLearning training.
- **Knowledge Base Documentation:** Created a structured document for eLearning based training and processes.

Daily Task Sheet

Date	Task Details	Duration
		of Task
06/01/2025	Orientation Setup	1 Hour
	Induction Training – Company Policy, Org Chart,	1 Hour
	Organization Overview	
	All About Company: (Learning Path)	2 Hour
	Company Story	
	Company Vision	
	Company Vision and Plan	
	Compliance Training: (individual training)	5 Hour
	Anti-Bribery and Anti-Corruption	
	> Data Privacy and Information	
	> Security	
	HR Induction (Learning Path)	
	Code of Ethics and Business Conduct	
	Code of Conduct Essentials	
07/01/2025	Introduction to .NET Core	2 Hour
	Logging in .NET Core and ASP.NET Core	2 Hour
	Software Trainee - Asp.net MVC	2 Hour
	Angular Training:	3 Hour
	> Introduction of Angular Installation	
08/01/2025	Introduction to Angular	2 Hour
	Learn about Angular 16	4.30 Hour
	Angular 16 – Training (Part 1)	2.30 Hour
	Introduction and learn about typescript	
09/01/2025	Angular 16 – Training(Part 2)	3 Hour
	Basic practical session of typescript	
	Scoping & Redeclaration & Hoisting	
	> Type-inference & Type-annotation Constants	
	Angular 16 – Training(Part 3)	3 Hour
	> Template-literals	
	> Loops	
	> Functions	
	Angular 16 – Training (Part 4)	3 Hour

	> Functions	
	➤ Functions-overloading	
10/01/2025	Angular 16 – Training(Part 4)	4 Hour
	➤ OOPs concepts in typescript	
	➤ Classes	
	A 1 16 T : (D 45)	2.11
	Angular 16 – Training(Part 5)	3 Hour
	Classes example	
	➤ Interfaces example	2.11
	Angular 16 – Training(Part 6)	2 Hour
12/01/2025	➤ ECMAScript modules	2.11
13/01/2025	Angular 16 – Training(Part 6)	2 Hour
	➤ ECMAScript modules examples	
	Why angular?	2 11
	Angular 16 – Training(Part 7)	3 Hour
	Why angular?	
	Create a simple project of angular Angular 16 Training (Part 8)	2 11222
	Angular 16 – Training(Part 8)	2 Hour
15/01/2025	Learn ngmodule Angular 16 Training (Part 8)	3 Hour
15/01/2025	Angular 16 – Training(Part 8)	3 Hour
	Learn about angular project structure Angular 16 Training (Part 0)	4 Hour
	Angular 16 – Training(Part 9)	4 Hour
	Learn about angular project structureConfigure the bootstrap CSS in project	
	Discuss the new demo project	
	(Company-Event-Management-Portal)	
	Angular 16 – Training(Part 10)	2 Hour
	➤ Introduction of Components	2 11001
	> Angular CLI Tools	
16/01/2025	Angular 16 – Training(Part 11)	5 Hour
10/01/2020	Components & Directives	3 11041
	Display Employee data in project	
	➤ Button – click event	
	Angular 16 – Training(Part 12)	4 Hour
	Display Event data in project	
17/01/2025	Angular 16 – Training(Part 13)	4 Hour
	Pipes and its different types	
	Execute pipes in project	
	> Perform search operation	
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Angular 16 – Training(Part 14) Learn about services Dependency Injection 20/01/2025 Angular 16 – Training(Part 15) Learn about RxJS Pull & Push system Introduction of Observable Perform service in project Angular 16 – Training(Part 16) Http methods Component lifecycle with practical session Angular 16 – Training(Part 17) Learn about routing 21/01/2025 Angular 16 – Training(Part 18) Authentication Authentication
 Dependency Injection 20/01/2025 Angular 16 – Training(Part 15) → Learn about RxJS → Pull & Push system → Introduction of Observable → Perform service in project Angular 16 – Training(Part 16) → Http methods → Component lifecycle with practical session Angular 16 – Training(Part 17) → Learn about routing 2 Hour → Learn about routing 2 Hour → Authentication
20/01/2025 Angular 16 – Training(Part 15) > Learn about RxJS > Pull & Push system > Introduction of Observable > Perform service in project Angular 16 – Training(Part 16) > Http methods > Component lifecycle with practical session Angular 16 – Training(Part 17) > Learn about routing 21/01/2025 Angular 16 – Training(Part 18) > Authentication 4 Hour 4 Hour 4 Hour 4 Hour 4 Hour 4 Hour 2 Hour 2 Hour
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Angular 16 – Training(Part 17) ➤ Learn about routing 21/01/2025 Angular 16 – Training(Part 18) ➤ Authentication 3 Hour 2 Hour
 ▶ Learn about routing 21/01/2025 Angular 16 – Training(Part 18) ▶ Authentication
21/01/2025 Angular 16 – Training(Part 18) ➤ Authentication 2 Hour
> Authentication
Angular 16 Training (Part IU)
Angular 16 – Training(Part 19) 4 Hour ➤ Login
> Session
> Validation
Angular 16 – Training(Part 20) 2 Hour
> JWT Token
➤ Login with authentication
Explore SCORM website 1 Hour
22/01/2025 Angular 16 – Training(Part 21) 3 Hour
➤ Registration
Angular 16 – Training(Part 22) 4 Hour
➤ Lazy loading
> Localization
Angular 16 – Training(Part 23) 1 Hour
➤ Globalization
23/01/2025 Product – 1 mason training (part 1) 2 Hour
Product – 1 mason training (part 2) 2:30 Hour
Product – 1 mason training (part 3) 2:30 Hour
perform functionality about product 2 Hour
24/01/2025 Product – 1 mason training (part 4) 3 Hour
Product – 1 mason training (part 5) 3 Hour
Explore Product - 1product 3 Hour

27/01/2025	Product – 1 mason training (part 6)	3 Hour
	Learn about SCORM	3 Hour
	Understand about Product – 1 Product	3 Hour
	Functionality	
28/01/2025	perform task about product	9 Hour
	Task:	
	Create an Organization:	
	Choose a name and description for the organization.	
	Create 4 Departments:	
	Example: HR, Marketing, Finance, IT (you can	
	choose any).	
	Create 2 Jobs Per Department:	
	Example: $HR \rightarrow Recruiter$, HR Manager.	
	Create Training Programs: For each job, create	
	one training (e.g., eLearning, document-based)(Note : make sure by doing this task you can cover all the	
	training types).	
29/01/2025	Create Employees: Create employees	4 Hour
	Assign Employees:	
	Assign 2 employees to each job. Means for one job	
	there will be one person.	
	Evaluation & Assessment:	4 Hour
	Create 2 assessment questions for each training.	
	Add evaluation methods.	
30/01/2025	Create a Knowledge Base document of training	9 Hour
	type (eLearning)	
31/01/2025	Create a Knowledge Base document of training	9 Hour
	type (eLearning)	