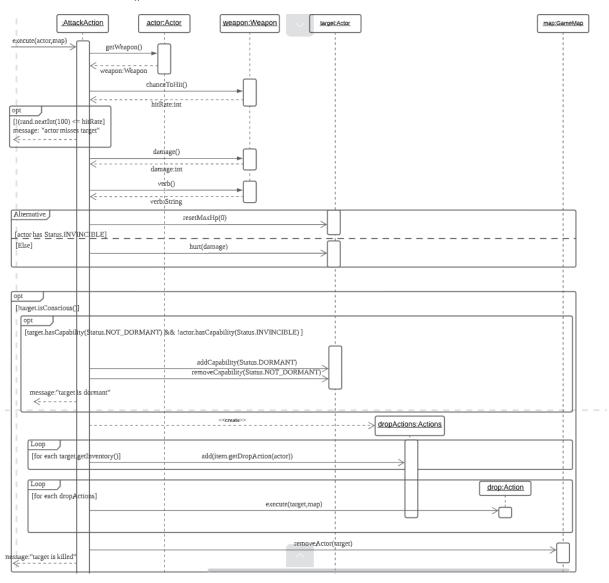
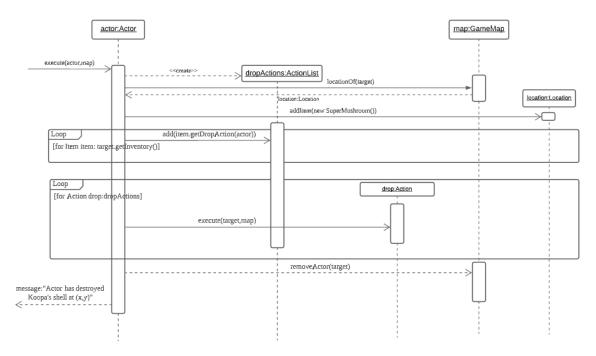
## AttackAction.execute()

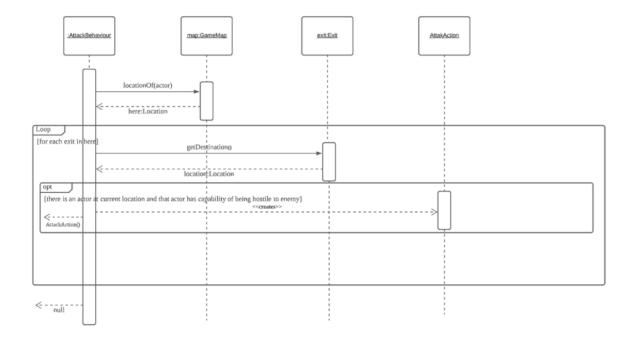


## BreakShellAction.execute()



- Modified to add a SuperMushroom where Koopa's shell is being broken at

## AttackBehaviour.getAction()



## Goomba.playTurn()

