#### Lab 12

### **Requirements:**

- Create a Java project named yourStudentId OOP Lab12
- Read instructions and create classes needed. You are supposed to create 2 classes at import package, 1 interface and 5 classes (Stock, Fruit, Analyzer, FruitAnalyzer, StockAnalyzer, Company).
- All instance variables are private. Please use public methods to access private instance variables.

### **Description:**

In reality, there are many companies in different fields that need to calculate their revenue. These companies range from fruit stores to large corporations. Today, you have been ordered to develop a system for calculating revenue for various industries, and since the subject of the revenue calculation is different, you need to use "Interface" to reduce the coupling between classes. In this case, Stock and Fruit are APIs that have been written by the previous engineer and cannot be changed. In order to respond to the calculation needs, you should create corresponding classes to hand these objects to be used to a method of an interface. The UML of the exercise problem is presented as Figure 1.

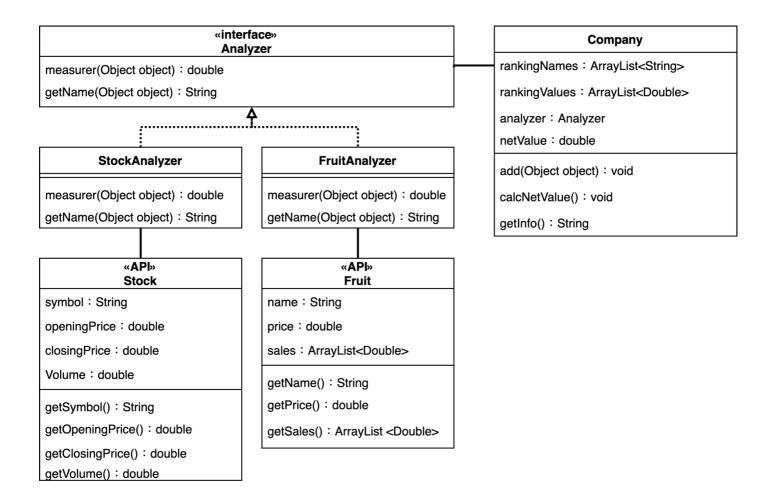


Figure 1. The UML diagram of the exercise problem

# Create a package named lab.practice containing two classes as Fruit, and Stock

### 1. Create Fruit class

Fruit			
Modifier and type	Method (or Variable) and description		
Instance variable	V2		
String	name		
	The name of the fruit.		
double	price		
	The price of the fruit.		
ArrayList <double></double>	sales		
	The sales of the fruit.		
Constructor			
Fruit(String name, double price, ArrayList <double> sales)</double>			
Enable to instantiate the object of <i>Fruit</i> with given name, price, and sales.			
Instance methods			
String	getName()		
	Return the name of the fruit.		
double	getPrice()		
	Return the price of the fruit.		
ArrayList <double></double>	getSales()		
	Return the sales list of the fruit.		

### 2. Create Stock class

Stock		
Modifier and type	Method (or Variable) and description	
Instance variable	Instance variable	
String	symbol	
	The stock symbol.	
double	openingPrice	
	The opening price of the stock.	
double	closingPrice	
	The closing price of the stock.	
double	volume	
	Number of shares owned	
Constructor		

Stock(String symbol, double openingPrice, double closingPrice, double volume)

Enable to instantiate the object of Stock with given symbol, openingPrice, closingPrice, and volume.

Instance methods	
String	getSymbol()
	Return the stock symbol.
double	getOpeningPrice()
	Return the opening price of the stock.
double	getClosingPrice()
	Return the closing price of the stock.
double	getVolume()
	Return the number of shares owned.

# Create the following interface and class in the same package as the main method

## 3. Create *Analyzer* interface

Analyzer	
Modifier and type	Method (or Variable) and description
Abstract methods	
double	measurer(Object object)
	The abstract method is used to calculate the value of the object.
String	getName(Object object)
	The abstract method is used to get the name of the object.

### 4. Create FruitAnalyzer class

FruitAnalyzer	
· ·	
Modifier and type	Method (or Variable) and description
<b>Instance methods</b>	
double	measurer(Object object)
	A specific callback is used to get the value of the fruit using following formula.
	The value of the fruit:
	The value of the fruit = Total sales of the fruit * Unit price
String	getName(Object object)
	A specific callback is used to get the name of the fruit.

## 5. Create StockAnalyzer class

StockAnalyzer	
Modifier and type	Method (or Variable) and description
Instance methods	
double	measurer(Object object)
	A specific callback is used to get the value of the stock using following formula.
	The value of the stock:
	(Closing price - Opening price) * volume * 1000

String	getName(Object object)
	A specific callback is used to get the stock symbol.

## 6. Create Company class

6. Create Company class	
Company	
Modifier and type	Method (or Variable) and description
Instance variable	
ArrayList <string></string>	rankingNames
	An arraylist which uses to store the name of the analyzer.
ArrayList <double></double>	rankingValues
	An arraylist which uses to store the value of the analyzer
Analyzer	analyzer
	An interface used to analyze the value for object.
double	netValue
	The total value of the company.
Constructor	
Company(Analyzer a	nnalyzer)
Enable to instantiate th	ne object of Company with given analyzer and initialize all Array Lists.
Instance methods	
void	add(Object object)
	After transforming the object, use the analyzer to get its value and name, and put it
	into the corresponding ArrayList.
void	calcNetValue()
	Calculate and update the net value of all incoming objects.
String	getInfo()
	Return the information as example:
	Example:
	Net value: 228.00
	Name Value
	Strawberry 120.00
	Apple 60.00
	<u>Banana 48.00</u>

```
import java.util.ArrayList;
import lab.practice.Fruit;
import lab.practice.Stock;
public class Tester {
```

```
public static void main(String[] args) {
      // TODO Auto-generated method stub
      System.out.println("<<Fruit store>>");
      // Create the sales for every fruit
      ArrayList<Double> sales = new ArrayList<Double>();
       sales.add(1.0);
       sales.add(2.0):
       sales.add(3.0);
       // For fruit store
      Company fruitStore = new Company(new FruitAnalyzer());
       fruitStore.add(new Fruit("Apple", 10, sales));
      fruitStore.add(new Fruit("Banana", 8, sales));
       fruitStore.add(new Fruit("Strawberry", 20, sales));
      System.out.println(fruitStore.getInfo());
      System.out.println("<<Investment company>>");
       // For investment company
      Company investmentCompany = new Company(new StockAnalyzer());
       investmentCompany.add(new Stock("2330", 615, 620, 30));
       investmentCompany.add(new Stock("2317", 117, 119, 20));
       investmentCompany.add(new Stock("2603", 17, 16, 50));
      System.out.println(investmentCompany.getInfo());
Sample output
<<Fruit store>>
                                     <<Investment company>>
Net value: 228.00
                                    Net value: 140000.00
Name
             Value
                                    Name
                                                  Value
```

**Submission**: Submit your project as ".zip file" via Moodle. No other submissions will be graded.

2330

2317

2603

150000.00

40000.00

-50000.00

Reminder: Please zip the whole project

120.00

60.00

48.00

Strawberry

Apple

Banana

**Deadline:** Tomorrow's midnight (for both Mon56 and Tue23)