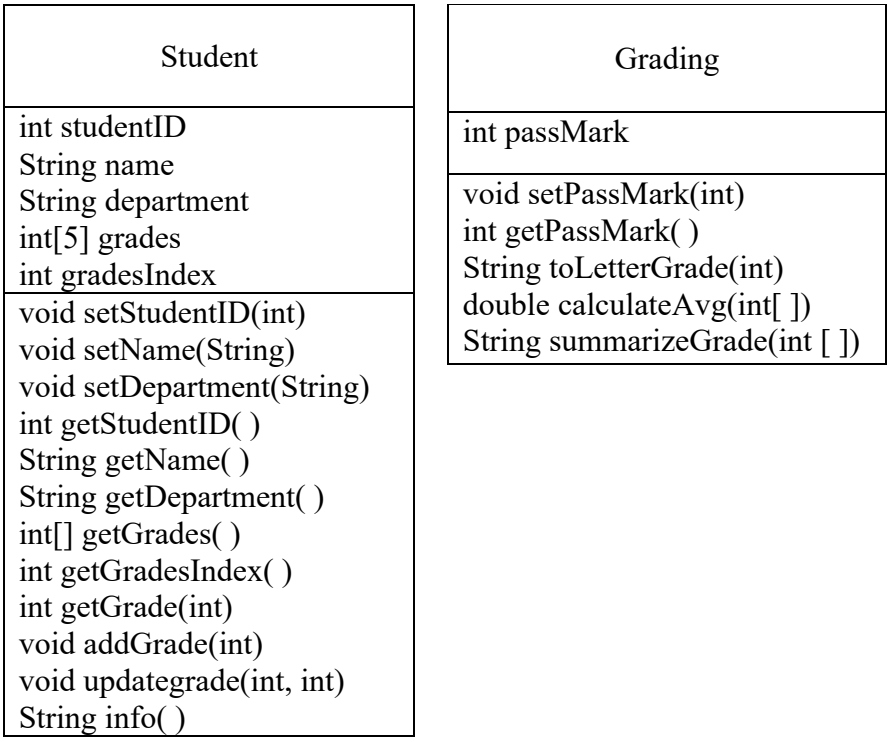
Assignment 3

Requirements:

- Create a Java project named yourStudentId_OOP_HW3
- Read instructions and create classes needed. You are supposed to add 3 classes (2 required + 1 Tester) to the project.
- Your code must be properly formatted with sensible variable names! Refer to the text for code format examples.
- The instruction for Tester and outputs is your reference.
- Make sure your classes correctly implemented with the public interfaces.
- Note that all instance variables are private. Please use public interfaces to access private variables.
- The following diagram describes two class you need to implement.



1. Create **Student** class

Student	
Modifier and type	**Method (or Variable) and description**
Instance variable	
int	studentID The student ID.
String	name The student's name
String	department The department the student belongs to.
int[ ]	grades

	An array that can store 5 grades.
int	gradesIndex The initial value is 0. This variable is used as a counter for grades.
Constructor	
Student(int studentID, String name, String department) **Constructs a student object with given student id, name, and department, and an empty array of grades.**	
Instance methods	
-	3 setter for 3 attributes. 5 getter for 5 attributes.
int	getGrade(int idx) Gets the value in grades by specific index.
void	addGrade(int grade) If gradesIndex is in valid range, add a new grade to grades at gradesIndex and gradesIndex + 1. If the index is out of bound, that is, gradesIndex is 5 or greater, print an error message "**Array index out of bounds**".
void	updateGrade(int idx, int grade) Updates the value in grades at given index. (Suppose idx is in valid range)
String	info() Returns a **formatted String** that describe the information about the student. (See sample output.)

2. Create **Grading** class

Grading	
Modifier and type	**Method (or Variable) and description**
Instance variable	
int	passMark The pass marks. (For example, the pass mark for undergraduate school is 60.)
Constructor	
Grading(int passMark) **Constructs a grading object with given passMark.**	
Instance methods	
-	one getter for an attribute. one setter for an attribute.
String	toLetterGrade(int score) Converts the grade to the corresponding letter grade and returns it (see table 1 for grade reference).

Table 1 Grade reference

	<table><tr><th>Score Range</th><th>Letter Grade</th></tr><tr><td>100 ~ 80</td><td>A</td></tr><tr><td>70 ~ 79</td><td>B</td></tr><tr><td>60 ~ 69</td><td>C</td></tr><tr><td>50 ~ 59</td><td>D</td></tr><tr><td>1 ~ 49</td><td>E</td></tr><tr><td>0</td><td>X</td></tr></table>
double	calculateAvg(int[] grades) Calculates the average of the input array and returns the avg. score. **(To make it simple, don't count 0)**
String	summarizeGrade(int[] grades) Returns a string that describe the average score, and pass/failed count **(Don't count 0)** of the input parameter. (See sample output.) Must call calculateAvg(…).

Tester	Output

public class Tester {
 	
public static void main(String[] args) {
// TODO Auto-generated method stub
Student stu1 = **new** Student(...);
Grading grading1 = **new** Grading(60);
stu1.addGrade(100);
stu1.addGrade(70);
stu1.addGrade(50);
stu1.addGrade(67);
stu1.addGrade(98);
stu1.addGrade(90);
 	
System.***out***.println("------info()");
System.***out***.println(...);
System.***out***.println("summarizeGrade(...)");
System.***out***.println(...);
 	
}
 	
}
	Array index out of bounds.
	------info()
	Student ID: 109356001
	Name: Peter
	Department: MIS
	Grades: 100 70 50 67 98
	summarizeGrade(...)
	Avg. Score: 77
	Pass: 4, failed: 1

Submission: Submit your project as **".zip file"** via Moodle. No other submissions will be graded.

Reminder: Please zip the whole project

Deadline: 2020/11/16 (for Mon56) or 2020/11/17 (for Tue23)