

FIT2102

Programming Paradigms

Lecture 5

Combinators

Lambda Calculus

Faculty of Information Technology



MONASH
University

Learning Outcomes

- Create interactive programs using Observable
- Create new functions from old functions using Combinators
- Create powerful declarative programs using Higher-order Functions and Combinators
- Relate the lambda calculus to functional programming
- Apply conversion and reduction rules to simplify lambda expressions

Observable Trees

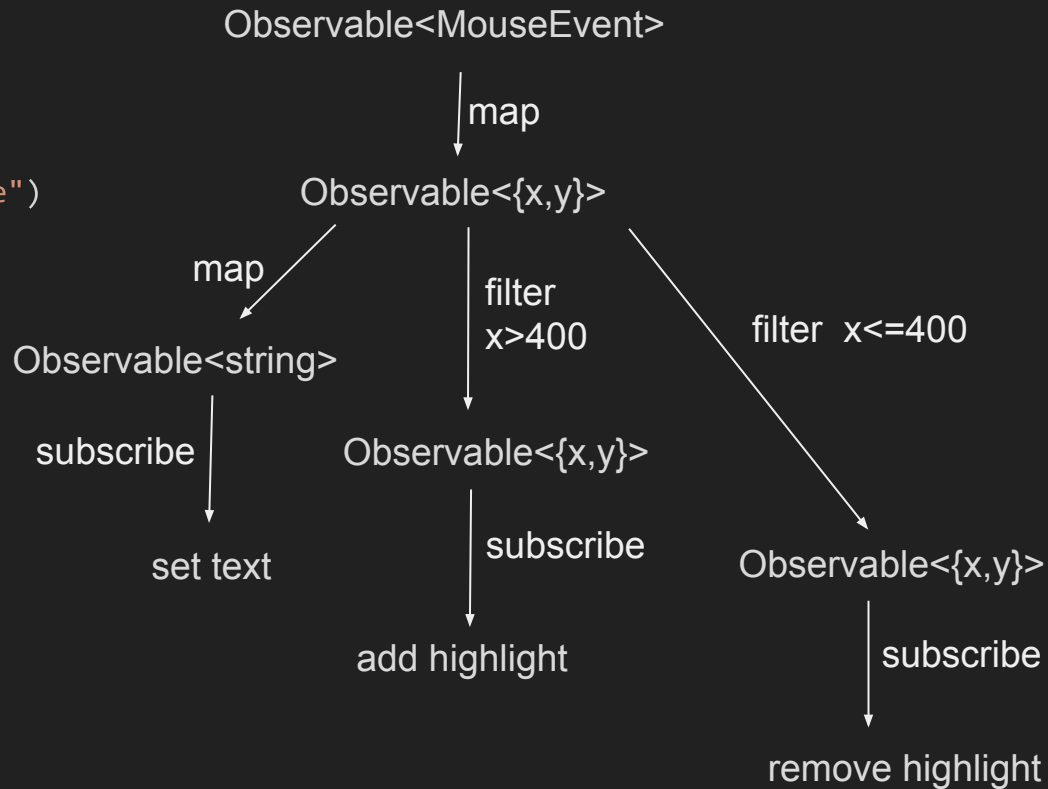
The Observable `o` has three separate child subscriptions:

```
const
  pos = document.getElementById("pos"),
  o = Observable
    .fromEvent<MouseEvent>(document, "mousemove")
    .map(({clientX, clientY}) =>
      ({x: clientX, y: clientY}));
```

```
o.map(({x,y}) => `${x},${y}`)
  .subscribe(s => pos.innerHTML = s);
```

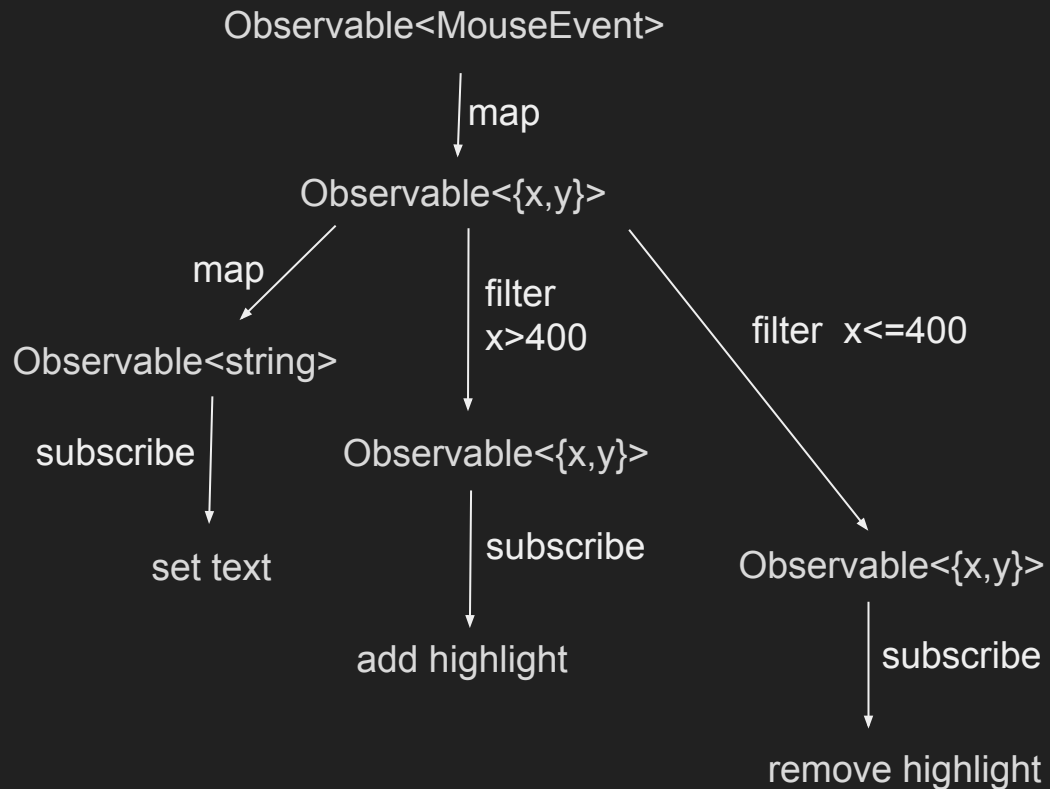
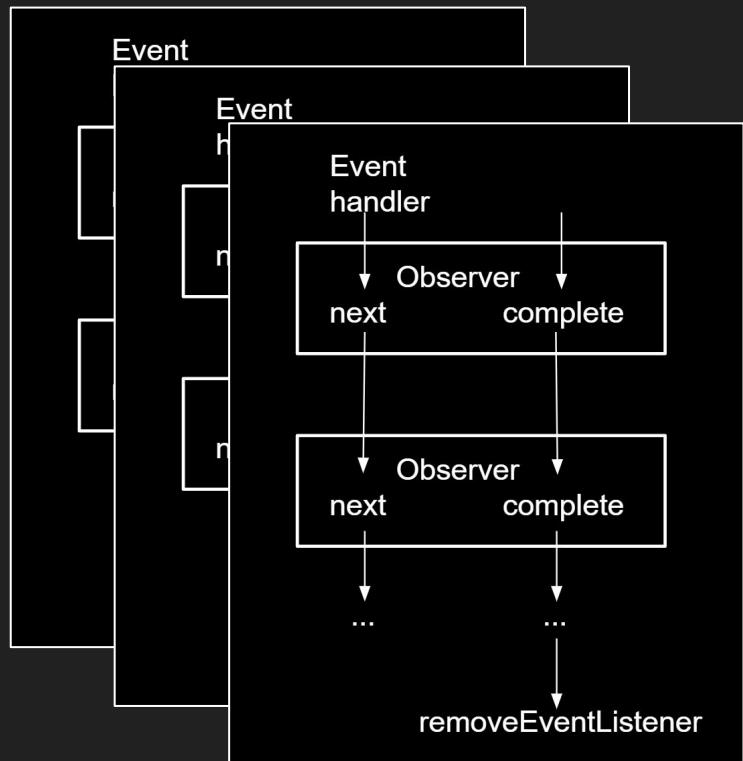
```
o.filter(({x}) => x > 400)
  .subscribe(_ =>
    pos.classList.add('highlight'));
```

```
o.filter(({x}) => x <= 400)
  .subscribe(_ =>
    pos.classList.remove('highlight'));
```



Observer Chains

A separate observer chain is created for each subscribe, each with their own event listener:



Beware of impurity in Observable chains with multiple subscribes

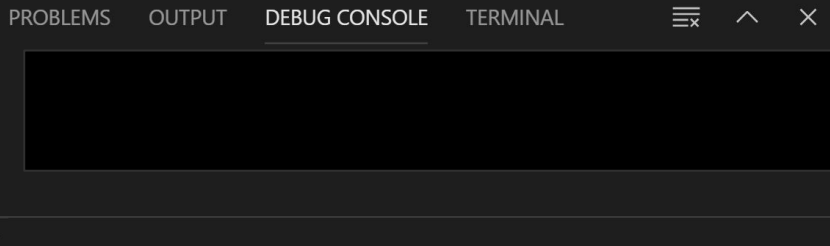
```
const pos = document.getElementById("pos")!,
      o = Observable
        .fromEvent<MouseEvent>(document, "mousedown")
        .map(({clientX, clientY})=>{
          console.log(`x=${clientX}, y=${clientY}`) <= side effect: print to console
          return ({x: clientX, y: clientY})
        });
```

```
o.map(({x,y}) => `${x},${y}`)
  .subscribe(s => pos.innerHTML = s);

o.filter(({x}) => x > 400)
  .subscribe(_ => pos.classList.add('highlight'));

o.filter(({x}) => x <= 400)
  .subscribe(_ => pos.classList.remove('highlight'));
```

Because the three subscribes cause three separate observer chains to be created, each mousedown event causes the effect to occur three times:



Cons Lists

Can we create lists with only lambda (anonymous) functions?

```
const cons = (x, y) => f => f(x, y)
```

```
const aList = cons('Lists', cons("don't", cons("get", cons('any',  
    cons('simpler', cons('than', cons('this',  
        undefined)))))))
```

```
const head = list => list((x, y) => x)
```

```
const rest = list => list((x, y) => y)
```

```
head(rest(rest(aList)))
```

```
> "get"
```

Cons Lists - Curried

Can we create lists with only lambda (anonymous) functions?

```
const cons = x => y => f => f(x)(y)
```

```
const aList = cons('Lists')(cons("don't")(cons("get")(cons('any')(cons('simpler')(cons('than')(cons('this')(null)))))))
```

```
const head = list => list(x=> y=> x)
```

```
const rest = list => list(x=> y=> y)
```

```
head(rest(rest(aList)))
```

Combinators

Combinators are functions which are expressions of only their parameters

They let us combine and transform other functions in various ways

`const`

`I = x=> x`

Identity: more useful than you might think!

e.g. test map: `a.map(I) == a`

,

`K = x=> y=> x`

A function that ignores the second parameter.

Where have we seen this before?

Cons list - with I and K combinators

const

cons = x=> y=> f=> f(x)(y)

const aList =

cons(3)(null)

f=> f(3)(null)

const

I = i=> i,

K = x=> y=> x,

head = l=> l(K),

tail = l=> l(K(I))

K(I) ≡ K(i=> i)

≡ (x=> y=> x)(i=> i)

≡ y=> (i=> i)

≡ y=> x=> x

I := i=> i

K := x=> y=> x

beta reduction

alpha equivalence

(pseudo lambda calculus with JS notation)

Exercise 1

To be announced...

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
function reduce(f,i,l) {  
  if (l) {  
    return reduce(f, f(i,head(l)), tail(l))  
  } else {  
    return i;  
  }  
};
```

```
console.log(reduce((x,y)=>x+y, 0, aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
function reduce(f,i,l) {  
  return l ?  
    reduce(f, f(i,head(l)), tail(l))  
    :  
    i;  
}
```

```
console.log(reduce((x,y)=>x+y, 0, aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
function reduce(f,i,l) {  
  return l ? reduce(f, f(i,head(l)), tail(l)) : i;  
}
```

```
console.log(reduce((x,y)=>x+y, 0, aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const reduce = (f,i,l) =>  
  l ? reduce(f, f(i,head(l)), tail(l)) : i
```

```
console.log(reduce((x,y)=>x+y, 0, aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const reduce = f => i => l =>  
  l ? reduce(f)(f(i, head(l)))(tail(l)) : i
```

```
console.log(reduce((x,y)=>x+y)(0)(aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const reduce = f => i => l =>  
  l ? reduce(f)(f(i)(head(l)))(tail(l)) : i
```

```
console.log(reduce(x=> y=> x+y)(0)(aList))
```

```
> 6
```


Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

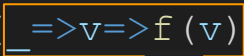
```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i
```

```
console.log(fold(x=> y=> x+y)(0)(aList))
```

```
> 6
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,  
  forEach = f=>l=>fold(_=>v=>f(v))(undefined)(l)
```

```
forEach(console.log)(aList)
```

```
> 1
```

```
> 2
```

```
> 3
```

$K(f) \equiv K(v \Rightarrow \text{void})$

$\equiv (x \Rightarrow y \Rightarrow x)(v \Rightarrow \text{void})$

$\equiv y \Rightarrow (v \Rightarrow \text{void})$

$\equiv _ \Rightarrow v \Rightarrow \text{void}$

$f := v \Rightarrow \text{void}$

$K := x \Rightarrow y \Rightarrow x$

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,  
    forEach = f=>l=>fold(K(f))(undefined)(l)
```

```
forEach(console.log)(aList)
```

```
> 1
```

```
> 2
```

```
> 3
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,  
    forEach = f=>l=>fold(K(f))(undefined)(l),  
    reverse = l=> fold(c=>v=>cons(v)(c))(undefined)(l)
```

```
forEach(console.log)(reverse(aList))
```

```
> 3
```

```
> 2
```

```
> 1
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,
```

```
  forEach = f=>l=>fold(K(f))(undefined)(l),
```

```
  reverse = fold(c=>v=>cons(v)(c))(undefined) ⇐ Tacit or Point-Free Style
```

```
forEach(console.log)(reverse(aList))
```

```
> 3
```

```
> 2
```

```
> 1
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,  
    forEach = f=>l=>fold(K(f))(undefined)(l),  
    flip = f=>a=>b=>f(b)(a),  
    reverse = fold(c=>v=>cons(v)(c))(undefined)
```

```
forEach(console.log)(reverse(aList))
```

```
> 3
```

```
> 2
```

```
> 1
```

Reducing reduce

```
const aList = cons(1)(cons(2)(cons(3)(undefined)))
```

```
const fold = f=> i=> l=> l ? fold(f)(f(i)(head(l)))(tail(l)) : i,  
    forEach = f=>l=>fold(K(f))(undefined)(l),  
    flip = f=>a=>b=>f(b)(a),  
    reverse = fold(flip(cons))(undefined)
```

```
forEach(console.log)(reverse(aList))
```

```
> 3
```

```
> 2
```

```
> 1
```

Exercise 2

To be announced...

Compose

```
const compose = (f, g) => x => f(g(x))
```

```
const marks = ['80.4', '100.000', '90', '99.25', ...],  
  students = ['tim', 'sally', 'sam', 'cindy', ...]
```

```
const parseMarks = compose(map(Number), fromArray),  
  joined = zip(a=>b=>[a,b]) (fromArray(students)) (parseMarks(marks))
```

```
forEach(console.log) (joined)
```

```
Array(2) ["Valentino Dalton", 84.51]  
Array(2) ["Hayden Walton", 42.85]  
Array(2) ["Jane Bryant", 57.03]  
Array(2) ["Ronald Hayes", 52.99]  
Array(2) ["Journey Bradshaw", 65.39]  
Array(2) ["Matias Guzman", 35.57]  
Array(2) ["Jaylah Hunt", 11.88]  
Array(2) ["Dangelo Russell", 61.11]  
Array(2) ["Giovani Hendricks", 61.7]  
...
```

Exercise 3

To be announced...

Lambda Calculus

$I = \lambda x . x$

lambda calculus expression

`I = x => x`

JavaScript

Lambda Calculus - application

$(\lambda x . x) y$

lambda calculus expression

$(x \Rightarrow x) (y)$

JavaScript

Lambda Calculus

$I = \lambda x . x$ I-Combinator

$K = \lambda x y . x$ K-Combinator

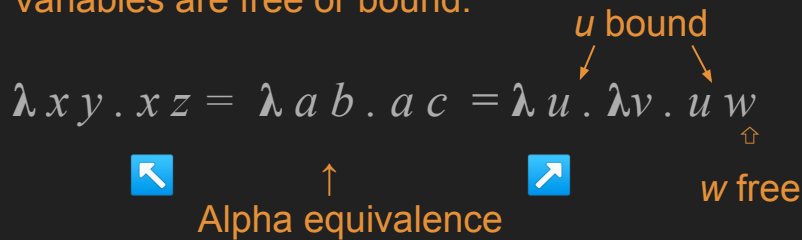
$$\begin{aligned} KI &= (\lambda x y . x) (\lambda x . x) \\ &= \lambda y . x \ [x := \lambda x . x] && \Leftarrow \text{Beta reduction} \\ &= \lambda y . (\lambda x . x) \\ &= \lambda yx . x && \Leftarrow \text{Equivalent due to currying} \\ &= \lambda xy . y && \Leftarrow \text{Alpha equivalence} \end{aligned}$$

Lambda's are always curried, i.e.:

$$\lambda x y . x = \lambda x . \lambda y . x$$

Variables are free or bound:

$$\lambda x y . x z = \lambda a b . a c = \lambda u . \lambda v . u w$$



Alpha equivalence

$$\lambda x . M x = M$$

↑
Eta conversion

Lambda Calculus

Three operations:

- Alpha Equivalence
 - expressions are equivalent if their variables are renamed
- Beta Reduction
 - application of functions involves substituting the argument into the expression
- Eta Conversion
 - wrapping a simple lambda around an expression does not change the expression

Lambda expressions are anonymous (*although we've been making "macros" (e.g. I,K) with =*)

- They can't refer to themselves! (*but there's a trick for recursion: the Y-combinator*)

Conclusions

Lambda calculus is a ridiculously simple model of computation

And yet it is Turing Complete:

i.e. can compute everything that a Turing machine can compute,
just as powerful as any other programming language

Unlike Turing Machines, lambda calculus is the basis of real languages!

(from LISP to JavaScript to Haskell)