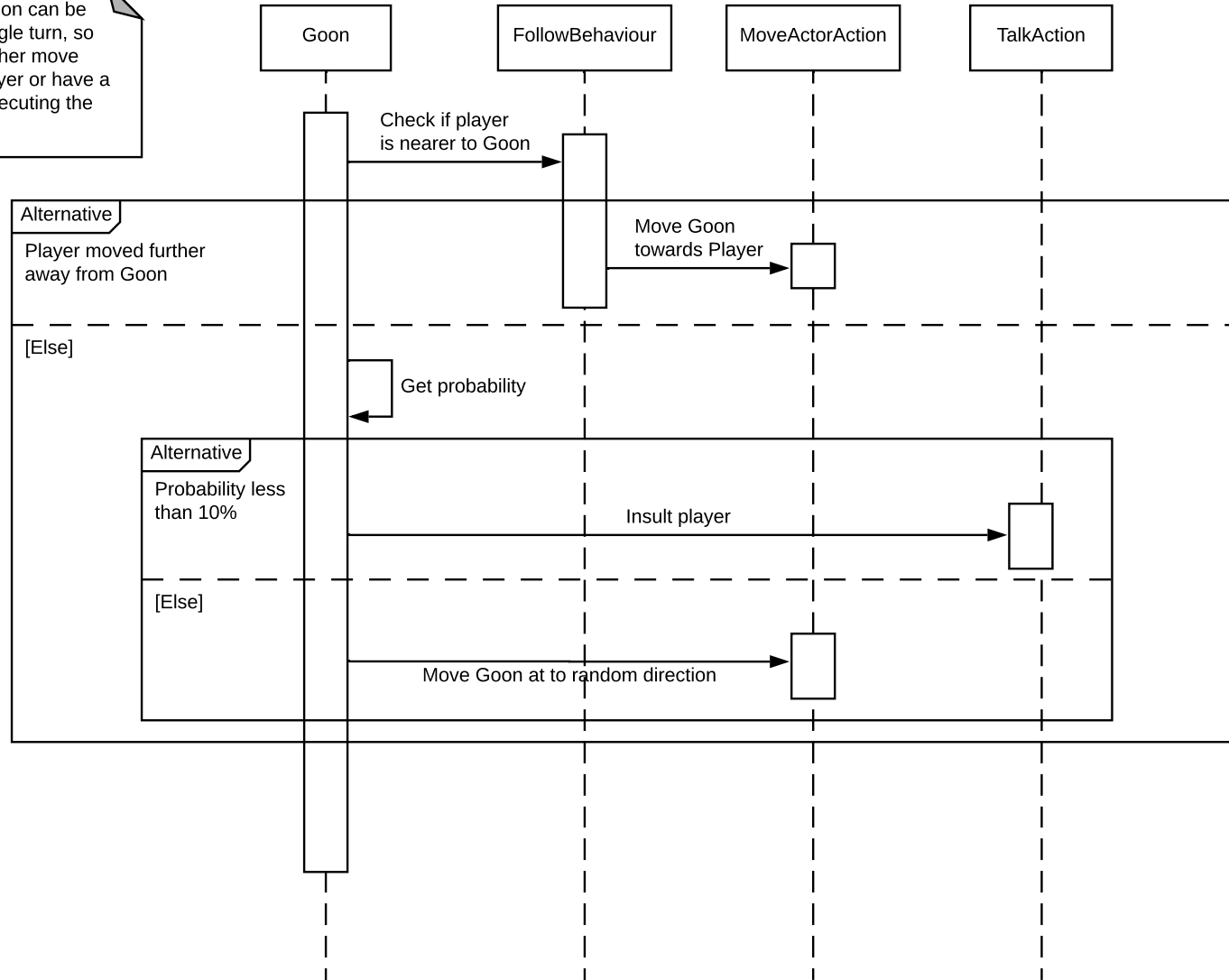
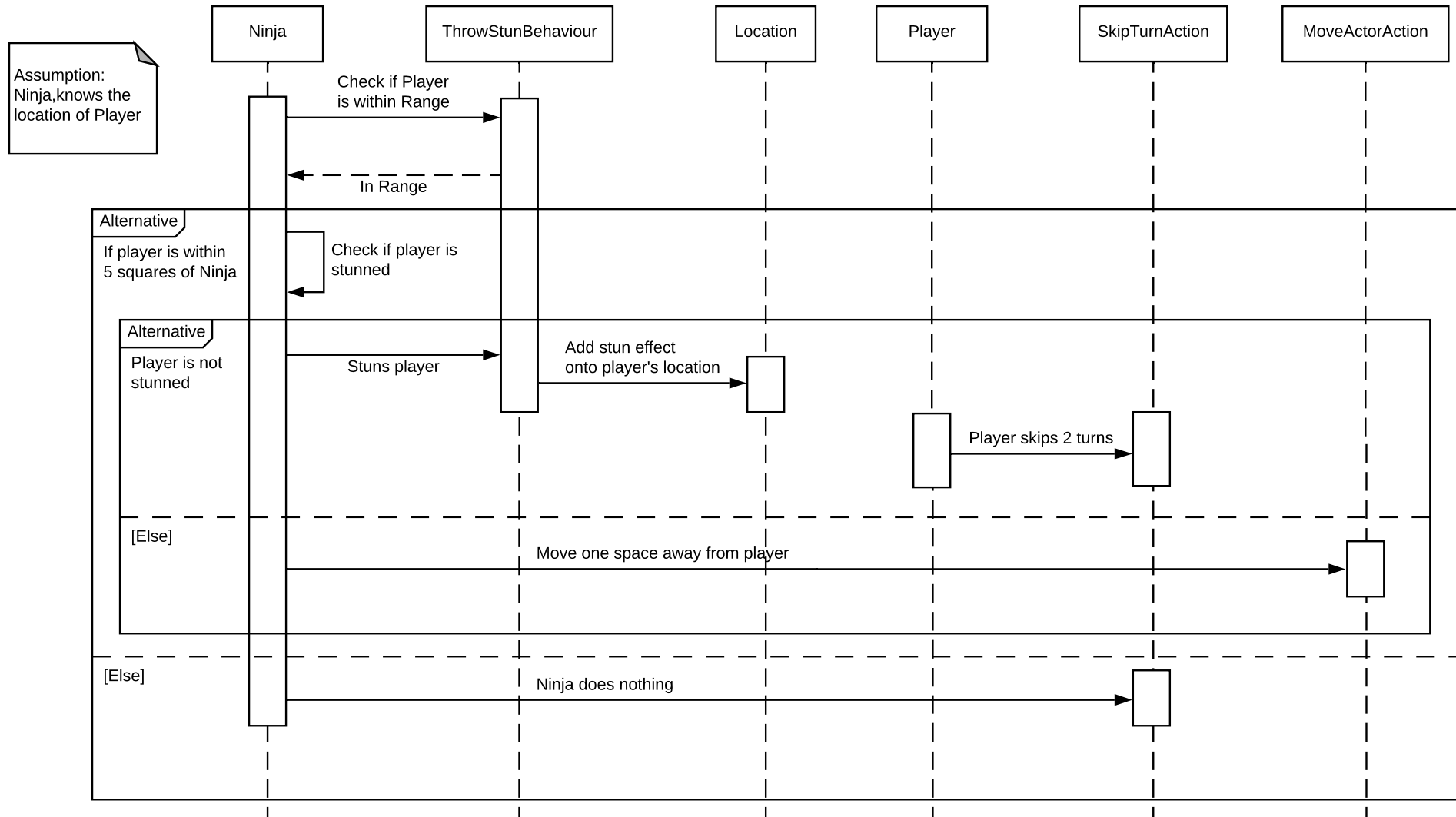


Enemy : Goon

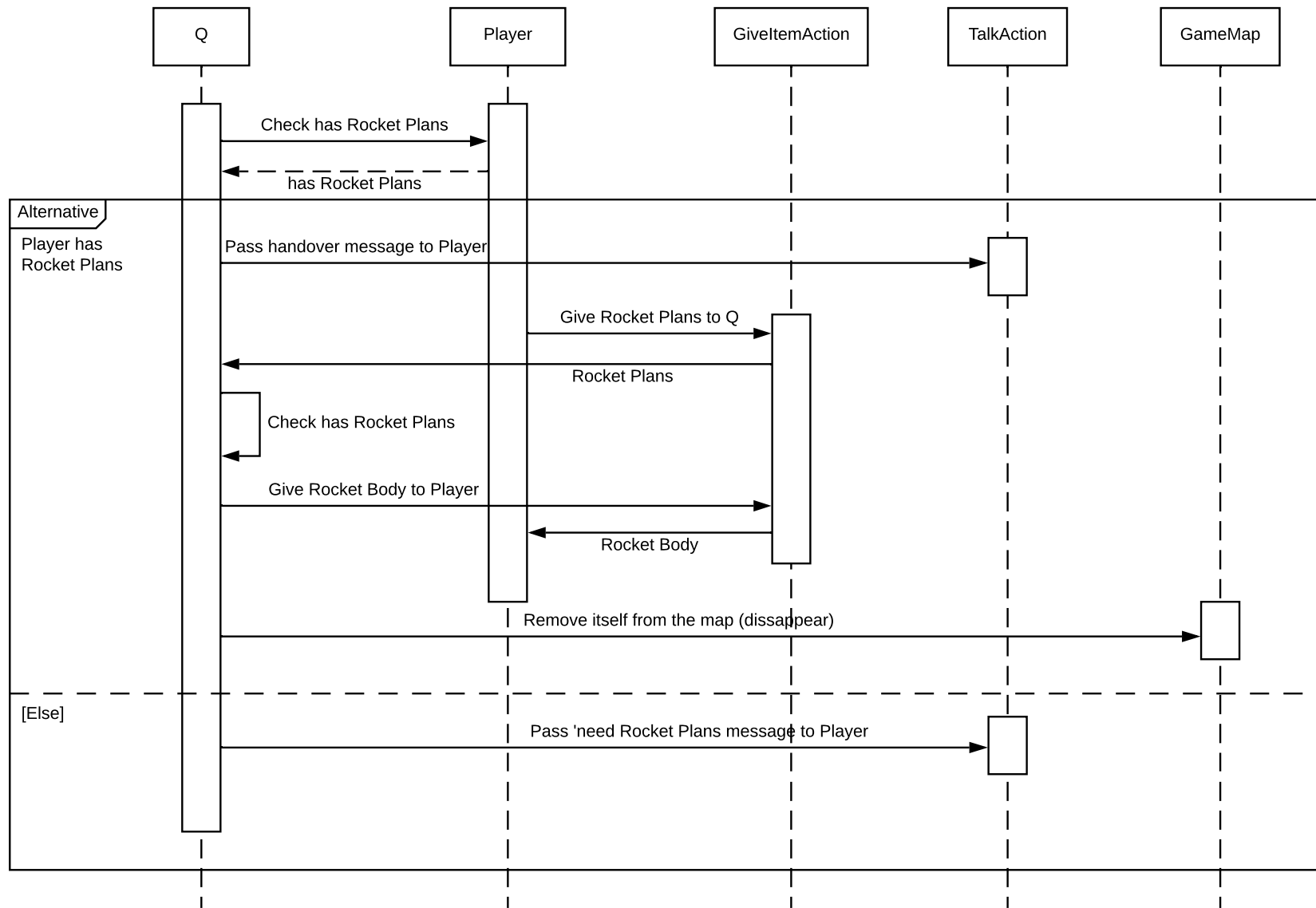
Only one action can be done in a single turn, so Goon can either move nearer to player or have a chance of executing the TalkAction



Enemy : Ninja



NPC : Q



Rocket Building

