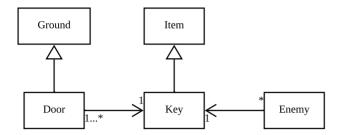
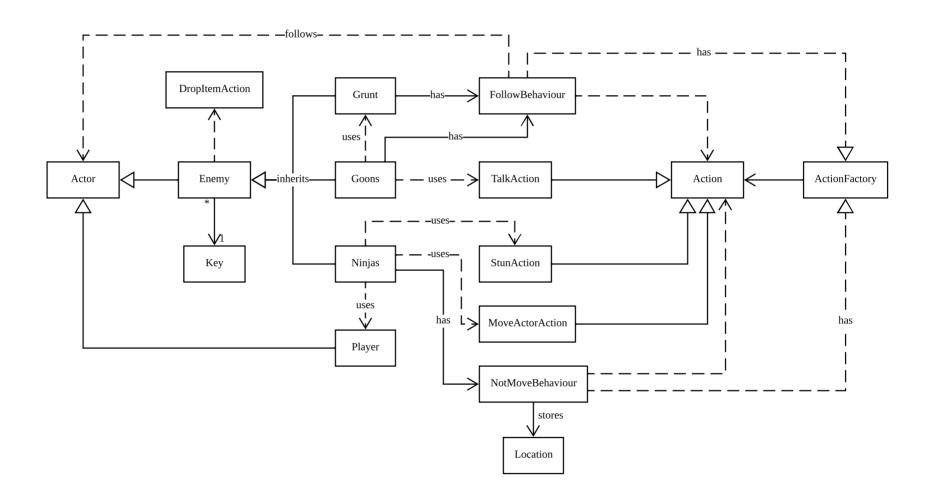
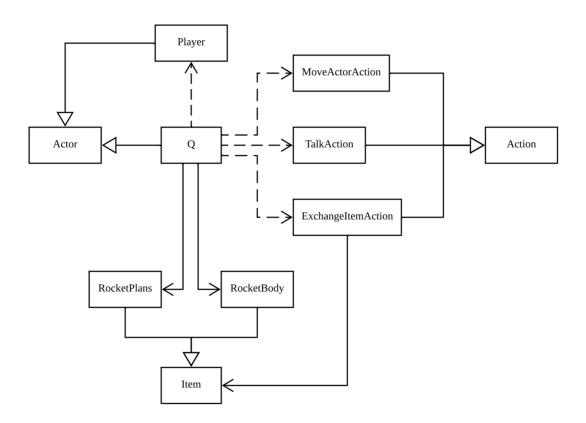
## **Doors and Keys**

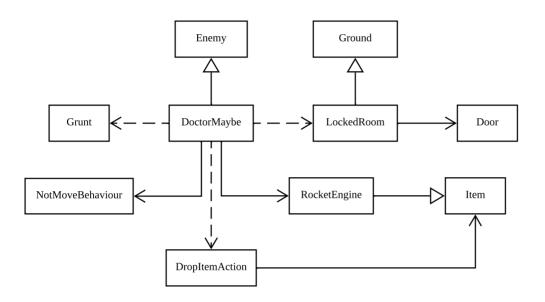


## **New type of Enemy**





## Miniboss (Enemy) : DoctorMaybe



## **Rocket Building**

