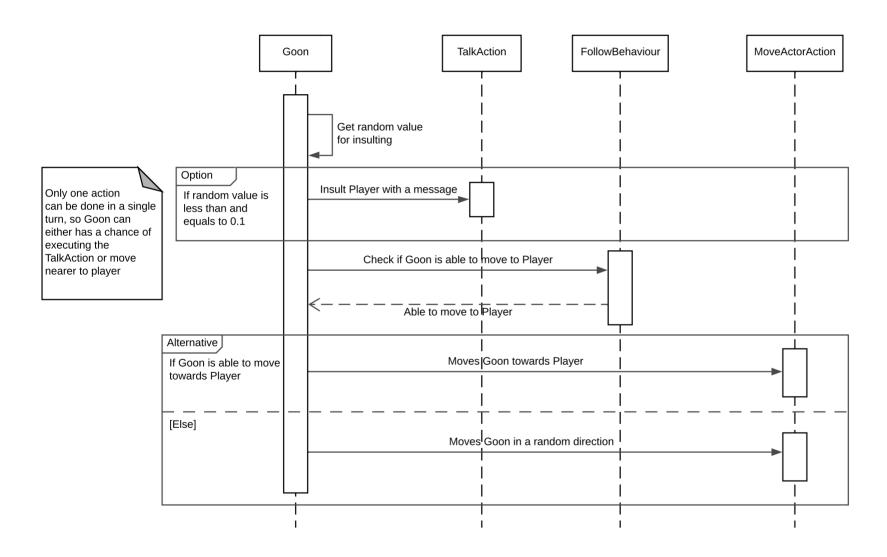
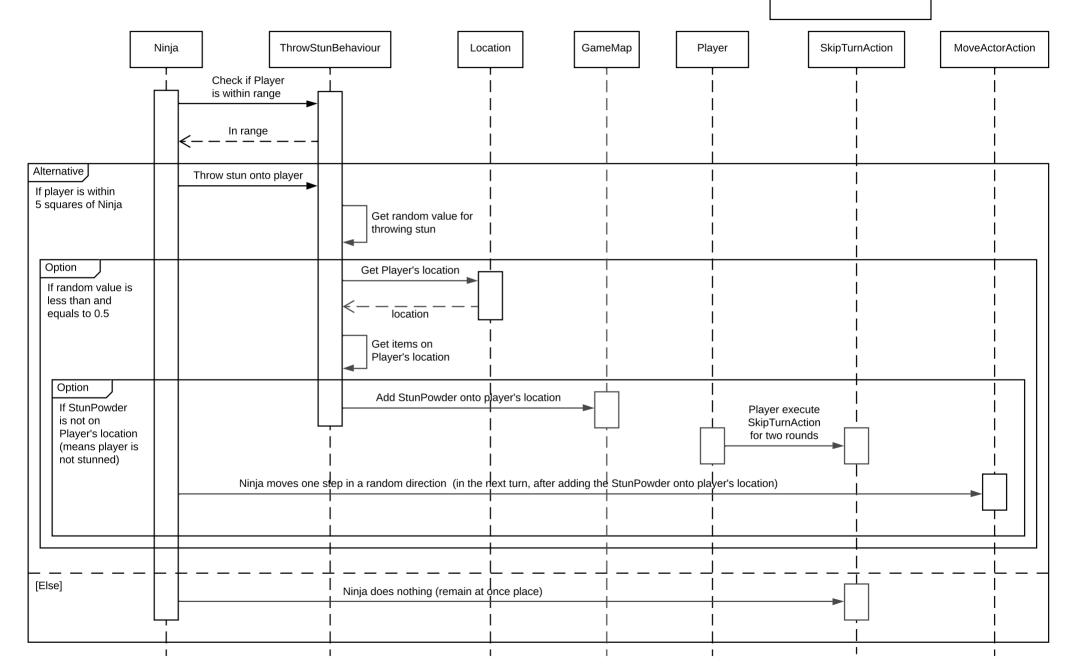
Enemy: Goon

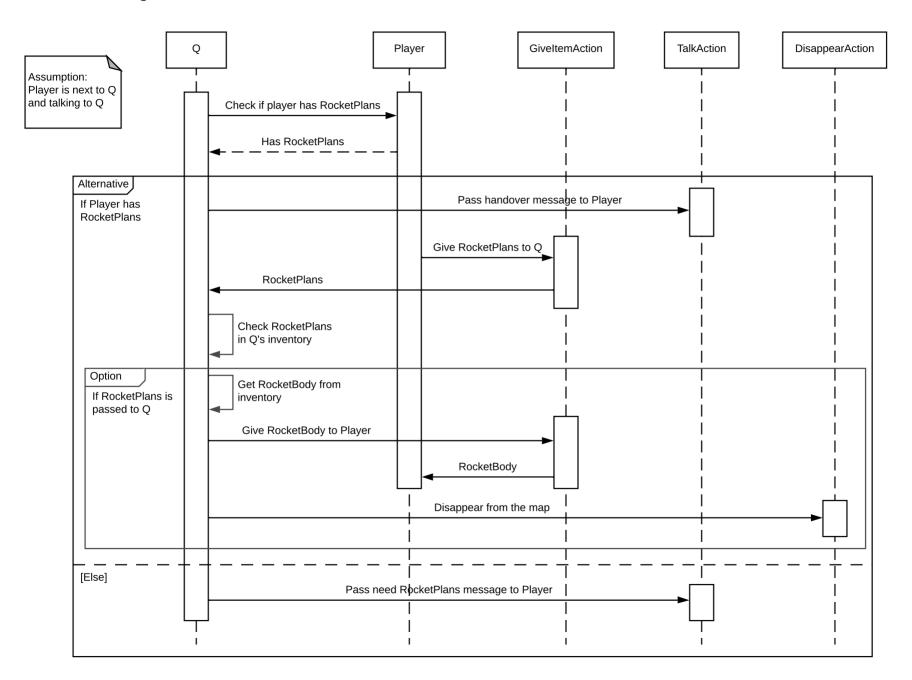


Enemy: Ninja

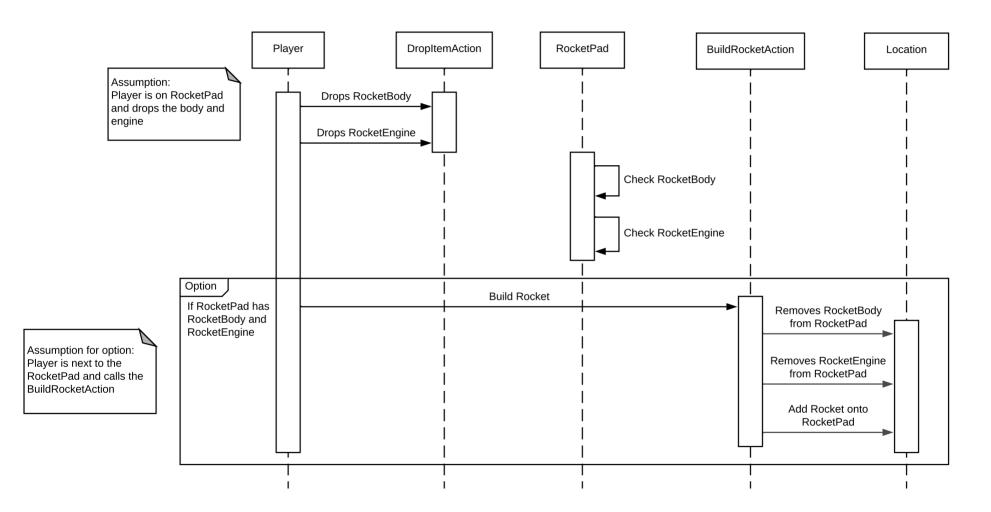
Player only skips two turns if the stun is successful, which in our diagram, we assume that stun is successful



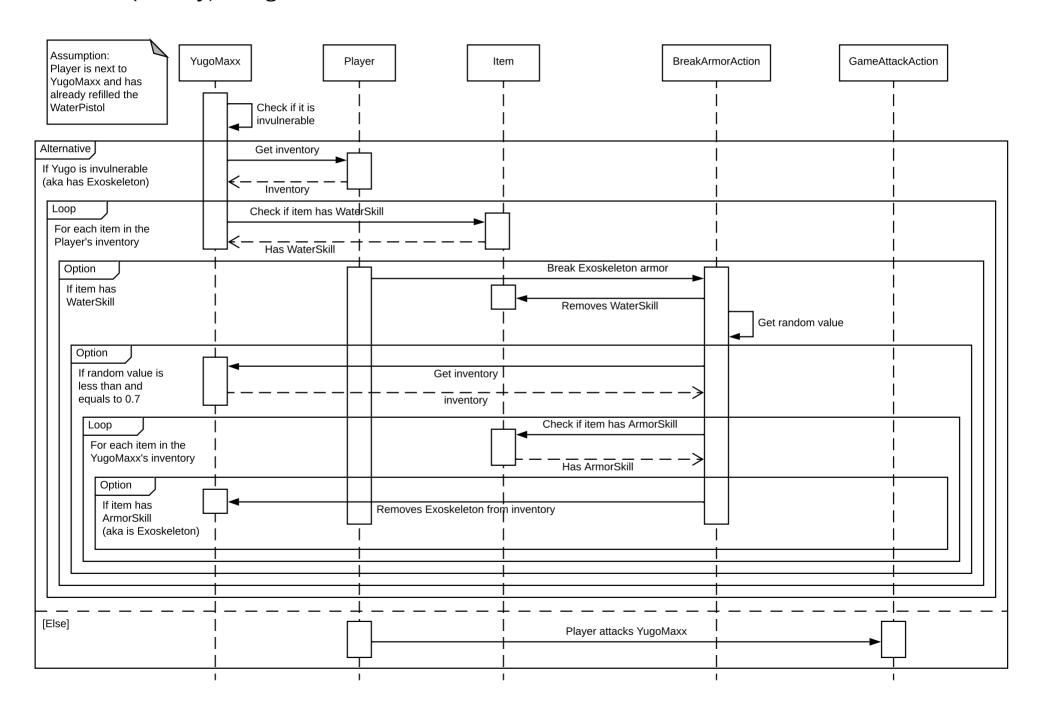
NPC: Q



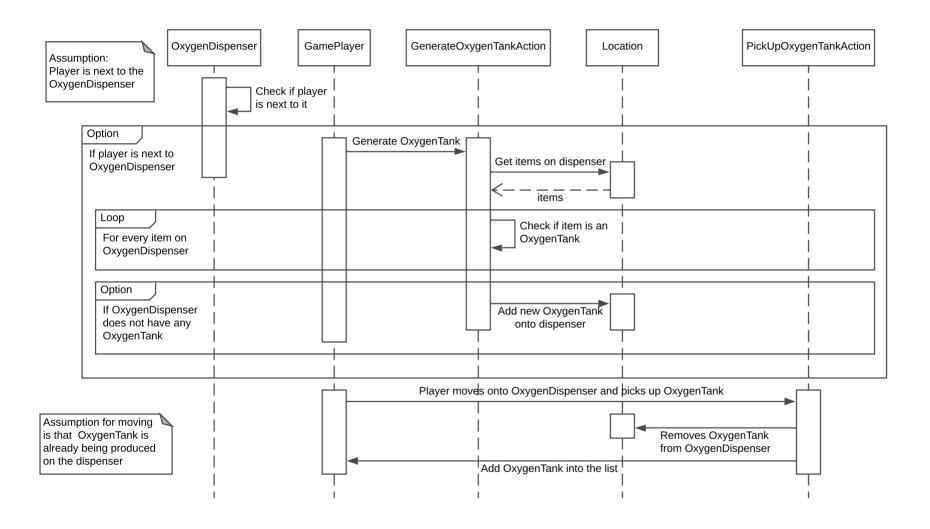
Rocket Building



Boss (Enemy): YugoMaxx



Generating Oxygen



Updating Oxygen Count

