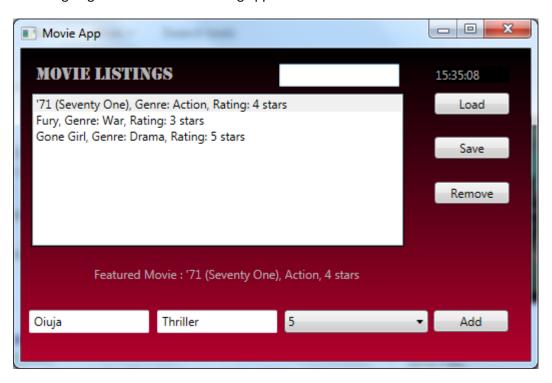
You are going to create a Movie Listing application which looks like the screenshot below.



Tasks you need to complete 1. Create the GUI 2. Create a Movie class with the following attributes	
 Create the GUI Create a Movie class with the following attributes Title Genre Rating Your Movie class should have more than one constructor. Use an enum for the Genre You should be able to add Movie information using the controls at the bottom of the screen You should be able to delete movie information by selecting an item in the listbox and clicking remove. Collection/Datasource File Load Style/Comments etc. Filter functionality Random movie Remove Functionality Time Use of enum 	,
2. Create a Movie class with the following attributes)
 Title Genre Rating Your Movie class should have more than one constructor. Juse an enum for the Genre You should be able to add Movie information using the controls at the bottom of the screen You should be able to delete movie information by selecting an item in the listbox and clicking remove. File Load Style/Comments etc. Pade Style/Comments etc. File Load Style/Comments etc. File Save Style/Comments etc. File Load Style/Comments etc. File Save Style Save Style Save Remove Functionality Style Save Style Save)
 Genre Rating Your Movie class should have more than one constructor. Use an enum for the Genre You should be able to add Movie information using the controls at the bottom of the screen You should be able to delete movie information by selecting an item in the listbox and clicking remove. File Save)
• Rating Your Movie class should have more than one constructor. Your Movie class should have more than one constructor. 3. Use an enum for the Genre 4. You should be able to add Movie information using the controls at the bottom of the screen 5. You should be able to delete movie information by selecting an item in the listbox and clicking remove.)
Your Movie class should have more than one constructor. Your Movie class should have more than one constructor. Add Functionality Random movie Remove Functionality Time 5 Time 5 You should be able to add Movie information using the controls at the bottom of the screen You should be able to delete movie information by selecting an item in the listbox and clicking remove.)
Random movie 5 3. Use an enum for the Genre Remove Functionality 5 4. You should be able to add Movie information using the controls at the bottom of the screen Use of enum 5 5. You should be able to delete movie information by selecting an item in the listbox and clicking remove.)
3. Use an enum for the Genre 4. You should be able to add Movie information using the controls at the bottom of the screen 5. You should be able to delete movie information by selecting an item in the listbox and clicking remove. Random movie 5 Time Use of enum 5	;
 4. You should be able to add Movie information using the controls at the bottom of the screen 5. You should be able to delete movie information by selecting an item in the listbox and clicking remove. 	;
the controls at the bottom of the screen 5. You should be able to delete movie information by selecting an item in the listbox and clicking remove.	;
5. You should be able to delete movie information by selecting an item in the listbox and clicking remove.	;
selecting an item in the listbox and clicking remove.	;
selecting an item in the listbox and clicking remove.	
100)
6. You should be able to load movie information from a	
text file using the Load button	
7. On file load you should use Random to select a random movie and display this below the listbox as	
the featured movie	
8. You should be able to save the contents of the listbox	
to a text file using the Save button	
9. You should use DispatcherTimer to display the time	
10. You should have a filter which works on Movie name	
and only shows Movies with the string from TextBox in the title.	