Visualization Basics

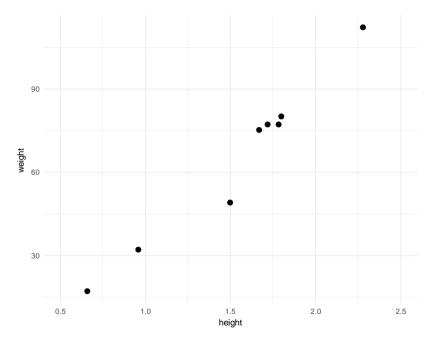
Cevi Herdian itsmecevi.github.io

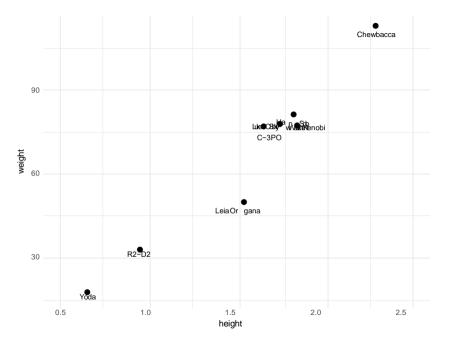
Data Visualization?

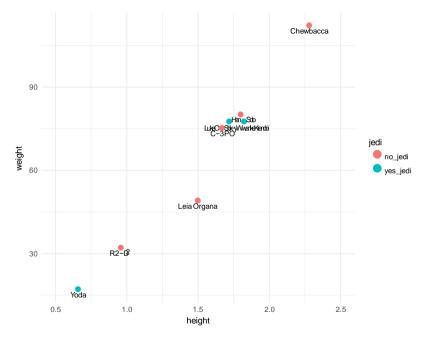
Data visualization is simply mapping data to geometric objects and their visual attributes.

Star Wars data set

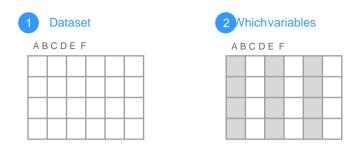
	name g	gender hei	ight weight		jedi	species	weapon
1	Luke Skywalker	male	1.72	77	yes_jedi	human	lightsaber
2	Leia Organa fem	ale	1.50	49	no_jedi	human	blaster
3	Obi-Wan Kenobi	male	1.82	77	yes_jedi	human	lightsaber
4	Han Solo	male	1.80	80	no_jedi	human	blaster
5	R2-D2	male	0.96	32	no_jedi	droid	unarmed
6	C-3PO	male	1.67	75	no_jedi	droid	unarmed
7	Yoda	male	0.66	17	yes_jedi	yoda	lightsaber
8	Chewbacca	male	2.28	112	no_jedi	wookiee	bowcaster

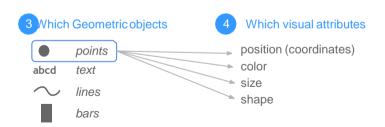






How does it(conceptually)work?





Building a Scatterplot

Dataset: starwars

► Variables: height, weight, jedi

► **Geometric objects**: points

Visual attributes:

-X-axis: height, Y-axis: weight

-Shape: dots

-Color: based on jedi categories

Mapping Data

data values

height	weight	jedi
1.72 1.50 1.82 1.80 0.96 1.67 0.66	77 49 77 80 32 75 17	yes_jedi no_jedi yes_jedi no_jedi no_jedi yes_jedi no_jedi
2.20	112	no_jcai

These values are meaningful to us, but not to the computer



visual attributes

x y color x1 y1 #F8766D x2 y2 #00BFC4 x3 y3 #F8766D x4 y4 #00BFC4 x5 y5 #00BFC4 x6 y6 #00BFC4			
x ₂ y ₂ #00BFC4 x ₃ y ₃ #F8766D x ₄ y ₄ #00BFC4 x ₅ y ₅ #00BFC4 x ₆ y ₆ #00BFC4	Х	У	color
x ₇ y ₇ #F8766D x ₈ y ₈ #00BFC4	X ₂ X ₃ X ₄ X ₅ X ₆ X ₇	y ₂ y ₃ y ₄ y ₅ y ₆ y ₇	#00BFC4 #F8766D #00BFC4 #00BFC4 #00BFC4 #F8766D

They need to be converted from data units to physical units that the computer can display

Supporting Elements

- Axis labels
- Legends (positions, labels, symbols)
- ► Choice of colors for points
- Background color (i.e. gray)
- Grid lines (major and minor)
- Axis tick marks

In Summary

- Graphs consist of several components
- Some components represent quantitative values (e.g. lines, bars, etc.)
- Some represent categorical values (e.g. color, shape, orientation)
- Some play a supporting role (e.g. grid lines, legends, scales on axes)

Geometric Objects and their Visual Attributes

Mapping Fundamentals

Quantitative & Categorical

Data

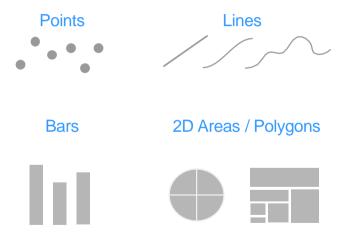


Geometric Objects



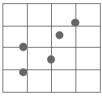
Visual Attributes

Geometric Objects (primitives)

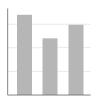


Example of Graphs with Geometric Objects

Points: e.g. scatterplot



Bars: e.g. bar chart



Lines: e.g. timeline



2D-areas / Polygons: e.g. densities



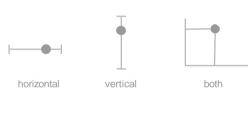
Geometric objects

Graphical objects (typically) used to encode quantitative values

- Points
- ▶ Lines
- Bars
- 2D areas and polygons

Visual Attributes

Position



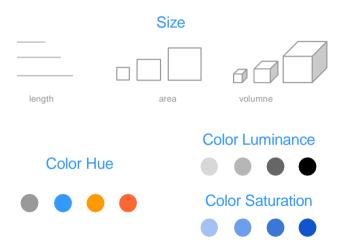




Orientation (tilt)



Visual Attributes



Visual Attributes of Geometric objects

Used to encode both quantitative and categorical

- Position
- ► Color
- Size
- Shape
- ▶ Fill pattern
- ▶ Border
- ▶ Line style

Examples of Visual

Attributes



Vertical position



Vertical position Horizontal position



Vertical position Horizontal position Color hue

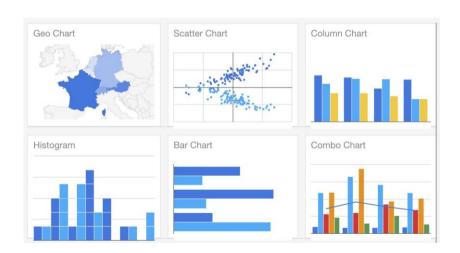


Vertical position Horizontal position Color hue Size (area)

Gallery of Charts

(off-the-self examples)

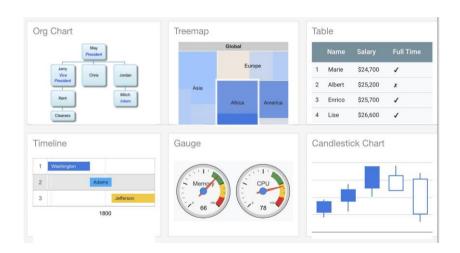
Examples from Google Charts

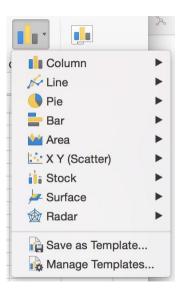


Examples from Google Charts



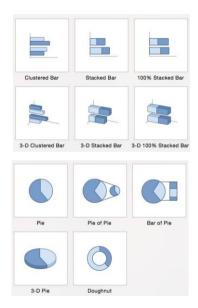
Examples from Google Charts

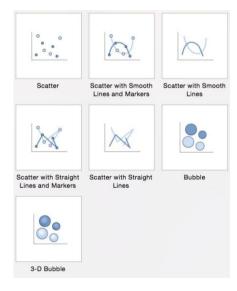


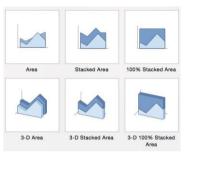






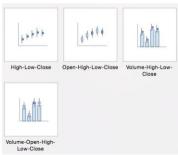






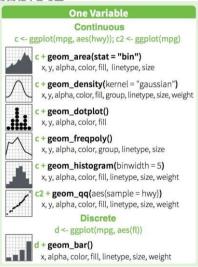






Examples from

ggplot2



Examples from ggplot2

Two Va	riables
Continuous X, Continuous Y e <- ggplot(mpg, aes(cty, hwy))	Continuous Bivariate Distribution h <- ggplot(diamonds, aes(carat, price))
e + geom_label(aes(label = cty), nudge_x = 1, nudge_y = 1, check_overlap = TRUE)	h + geom_bin2d(binwidth = c(0.25, 500)) x, y, alpha, color, fill, linetype, size, weight
x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust e + geom_jitter(height = 2, width = 2)	h + geom_density2d()
x, y, alpha, color, fill, shape, size	x, y, alpha, colour, group, linetype, size
e+geom_point()	h + geom_hex()
x, y, alpha, color, fill, shape, size, stroke	x, y, alpha, colour, fill, size
e+geom_quantile()	Continuous Function i <- ggplot(economics, aes(date, unemploy))
x, y, alpha, color, group, linetype, size, weight	i + geom_area()
e + geom_rug(sides = "bl") x y alpha color linetype size	x, y, alpha, color, fill, linetype, size
x, y, alpha, color, linetype, size	
	i + geom_line()
e + geom_smooth(method = lm)	x, y, alpha, color, group, linetype, size
x, y, alpha, color, fill, group, linetype, size, weight	
C e + geom_text(aes(label = cty), nudge_x = 1, nudge_y = 1, check_overlap = TRUE)	x, y, alpha, color, group, linetype, size

So how do you approach graphing data?

Creating graphs ...

With computer technology, anyone can create graphics, but few of us know how to do it well.

Donna Wong

Approaching graphing data

With so many chart options, and various software tools, how can you determine what type of graph should you use?

There are a couple of aspects to always keep in mind:

- Data encoding (core idea)
- Common analytical tasks
- Visual perception basics
- ► Effective charts suggestions

Analytical Tasks

Following Stephen Few's philosophy, creating charts can be approached from the type of analytical task (or analytical pattern) to be used.

Approaching graphing data

- ► Part-to-whole analysis
- Ranking analysis
- Deviation analysis
- ► Times series (trends in time)
- Distribution analysis
- Correlation analysis
- Multivariate analysis

GSW Game Results (regular season 2017-2018)

G	Date	Opponent	Result	Tm	Орр
1	Tue, Oct 17, 2017	Houston Rockets	L	121	122
2	Fri, Oct 20, 2017	New Orleans Pelicans	W	128	120
3	Sat, Oct 21, 2017	Memphis Grizzlies	L	101	111
4	Mon, Oct 23, 2017	Dallas Mavericks	W	133	103
5	Wed, Oct 25, 2017	Toronto Raptors	W	117	112
6	Fri, Oct 27, 2017	Washington Wizards	W	120	117
7	Sun, Oct 29, 2017	Detroit Pistons	L	107	115
8	Mon, Oct 30, 2017	Los Angeles Clippers	W	141	113
9	Thu, Nov 2, 2017	San Antonio Spurs	W	112	92
10	Sat, Nov 4, 2017	Denver Nuggets	W	127	108
11					

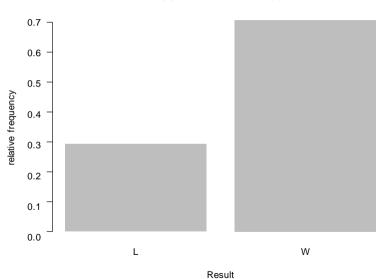
Pay attention to ...

I'll show you some Analytical Task examples using GSW Game Results data. In each graph, pay attention to the following:

- type of data (quant, categ)
- geometric object(s)
- visual attribute(s)
- supporting elements

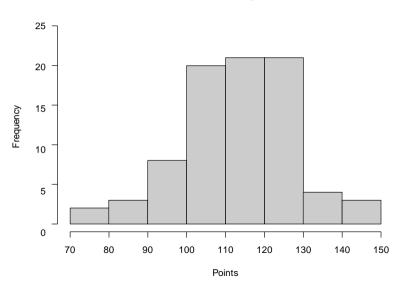
Task: Part-to-whole

GSW Wins and Losses



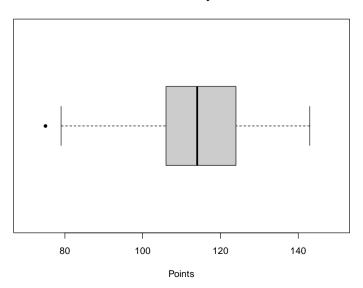
Task: Distribution

Game Results by GSW



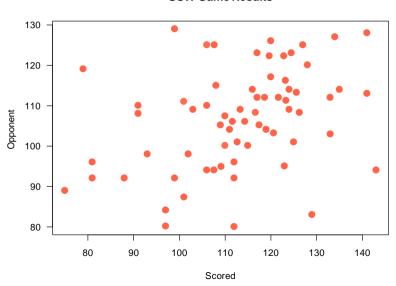
Task: Distribution

Game Results by GSW



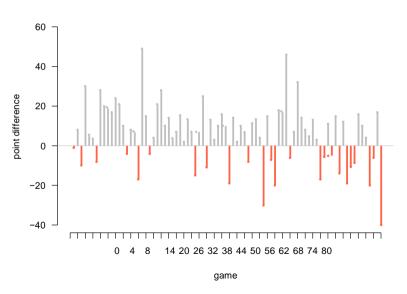
Task: Distribution





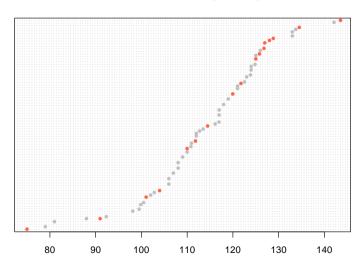
Task: Deviation

GSW Wins and Losses

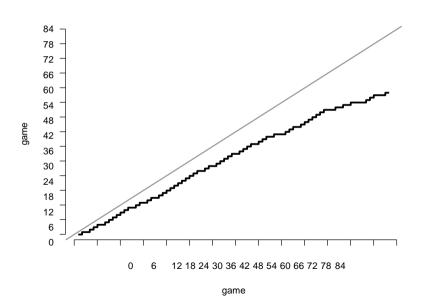


Task: Ranking

GSW Game Results (Ranked)



Task: Time trend



Storytelling

To create effective data visualizations we also need to briefly talk about how our visual system works, as well as some visual perception aspects related with charts and graphs...