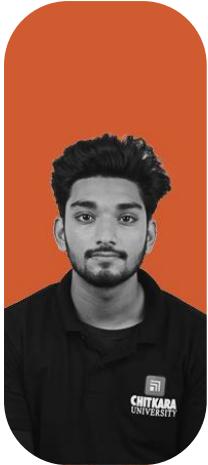


# RAHUL DHIMAN



## UX/UI DESIGNER

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🔗 [linkedin.com/in/rahul-dhiman](https://linkedin.com/in/rahul-dhiman)

UX/UI Designer with hands-on experience in user research, information architecture, wireframing, and usability testing. Focused on designing clear, intuitive solutions based on real user needs.

## EXPERIENCE

Developed end-to-end UX solutions for platforms in logistics, transportation, education, and campus management.

## SKILLS

### Soft

- Problem-solving
- Communication
- User-focused decision-making

### Technical

- User research (interviews, surveys, observation)
- Information architecture
- UI design
- Interaction design
- Usability testing

## EDUCATION

Bachelor's Degree in Design (UX/UI)  
Chitkara University  
2023 – 2027

Secondary Education (CBSE)  
Ishwar Singh Dev Samaj Senior Secondary School  
2020 – 2022

- Conducted user research to identify user needs, behaviors, and pain points
- Defined clear problem statements and design objectives based on research insights
- Performed usability testing and iterated designs based on user feedback
- Maintained consistency, clarity, and usability across all interfaces
- Documented design decisions and clearly communicated design rationale during reviews
- Simplified complex workflows into structured user journeys and task flows
- Created wireframes, interactive prototypes, and high-fidelity UI designs

## KEY PROJECTS

07 APR-16 MAY

ScrapSync – Reverse Logistics Platform Built end-to-end UX flows for scrap management and coordination, improving operational understanding and workflow transparency.

11 AUG-05 SEPT

SeeBeyond – Education Experience Platform Structured content and user journeys to support students in comparing study-abroad opportunities and making informed decisions.

15 SEPT-17 OCT

Fyndo – Campus Lost and Found App Designed reporting and retrieval flows that improved communication, item traceability,