

### SECTION-B

**Note:** Short answer type questions. Attempt any six questions out of Eight questions. (6x5=30)

- Q.11 List various limitations of web based tools.
- Q.12 Explain various image capturing methods.
- Q.13 Elaborate any tool for creating animations.
- Q.14 Differentiate between Vector and Raster Graphic.
- Q.15 Differentiate between Analog and Digital Video.
- Q.16 Explain various color models.
- Q.17 List steps to record a video using any video editing tool.
- Q.18 Define Multimedia and its applications.

### SECTION-C

**Note:** Long answer type questions. Attempt any one questions out of two questions. (10x1=10)

- Q.19 Define Multimedia. Explain various types of authoring multimedia tools.
- Q.20 Write a note on
  - a) Video editing software's.
  - b) Color Models

No. of Printed Pages : 2

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**DVOC (Level-5, Sem-II)**

**Trade: Software Development**

**Subject : Multimedia Tools & Applications**

Time : 2 Hrs.

M.M. : 50

### SECTION-A

**Note:** Very short answer questions. Attempt all ten questions. (10x1=10)

- Q.1 CYMK stands for\_\_\_\_\_.
- Q.2 RTF stand for\_\_\_\_\_.
- Q.3 Analog videos have less noise than Digital videos. (T/F) False
- Q.4 HTML stands for\_\_\_\_\_.
- Q.5 Two image formats are\_\_\_\_\_ and\_\_\_\_\_.
- Q.6 TIF stands for\_\_\_\_\_ Tag Image File.
- Q.7 Text and video are part of multimedia.(T/F) T
- Q.8 CIF is an image format. (T/F) T
- Q.9 Name any one sound editor. Audacity, Sound forge
- Q.10 NTSC stands for\_\_\_\_\_.