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223815

Sem. 1 NEP
Diploma in AI & ML
Sub : Programming Through C

SECTION-A

Note: Multiple Choice Questions. All Questions are compulsory. (6x1=6)

- Q.1 In C code, the line that begins with/* and ends with */ is known as?

 - Multiline comment
 - Single line comment
 - Both A & B
 - None of these

Q.2 Who developed C programming Language?

 - James Gosling
 - M P Java
 - Dennis Ritchie
 - Blasic Pascal

Q.3 Which symbol is used to assign a value to a variable

 - =
 - ;(Semicolon)
 - /
 - .(dot)

Q.4 <= is a _____ operator

 - Arithmetic
 - Unary
 - Relational
 - Logical

Q.5 - is a _____ operator

- a) Arithmetic b) Unary
 - c) Binary d) Relational
- Q.6 Every statement in C language should end with a?
- a) Dot b) Comma
 - c) Semicolon d) Colon

Section-B

Note: Objective/Completion type questions. All questions are compulsory. (6x1=6)

- Q.7 In which year C was developed.
- Q.8 What is the purpose of break statement.
- Q.9 How many keywords are available in C.
- Q.10 Which access specifier is used to indicate integer data type.
- Q.11 Define Constant.
- Q.12 How many bytes of memory does a character data type takes for storage.

Section-C

Note: Short answer type Question. Attempt any eight questions out of ten Questions. (8x4=32)

- Q.13 Explain input / Output statement available in C.
- Q.14 Define Algorithm. Write an algorithm to add three numbers.

- Q.15 difference between call by value & call by reference.
- Q.16 Define String - Explain any two string related functions.
- Q.17 Define flowchart. Explain various symbols used in flowchart.
- Q.18 Define Function. How a user defined function is created and accessed.
- Q.19 Explain various data types available in C.
- Q.20 Define Array. Explain various types pf Array.
- Q.21 Explain Arithmetic & Relational operators.
- Q.22 Explain Switch statement with example.

Section-D

Note: Long answer questions. Attempt any two question out of three Questions. (2x8=16)

- Q.23 Explain various Loops available in C.
- Q.24 Difference between Structure & Union.
- Q.25 Explain steps in development of a program.