

- Q.28 What is constructor over loading? Explain it with example.
- Q.29 Explain input & output statement used in C++.
- Q.30 Explain the components of a file.
- Q.31 Define function overloading.
- Q.32 What are the different types of access specifiers used in C++?
- Q.33 What is the friend function? Explain its advantages with examples.
- Q.34 Explain operators used in C++.
- Q.35 Difference between virtual base class and abstract class in C++.

SECTION-D

Note: Long answer type questions. Attempt any two questions out of three questions. (2x10=20)

- Q.36 Define Inheritance "Explain the types of Inheritances"?
- Q.37 Define stream. Write a program to read from a file using file streams.
- Q.38 Define object oriented programming. Explain all the concepts of object oriented programming in detail.

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4th Sem / Branch : Comp, /IT

Subject:- Object Oriented Programming Using C++

Time : 3Hrs.

M.M. : 100

SECTION-A

Note: Multiple choice questions. All questions are compulsory (10x1=10)

- Q.1 C++ language is a successor to which language?
a) B b) C
c) Java d) VB
- Q.2 Which of the following is not a valid keyword in C++ language?
a) while b) for
c) switch d) do-while
- Q.3 Which of the following is used for single-line comment in C++?
a) // b) \\
c) /**/ d) ##
- Q.4 For inserting a new line in C++ program, which one of the following statements can be used?
a) \t b) \r
c) \n d) None of the above
- Q.5 Which of the following gives the 4th element of the array?
a) Array[1]; b) Array[2];
c) Array[3]; d) Array[4];

- Q.6 What would happen in case one uses a void in the passing of an argument?
- It would return any value
 - It may not or may depend on a declaration return type of any function. The return type of the function is different from the passed arguments.
 - It would return some value to the caller
 - It would not return any value to the caller
- Q.7 Which of the following can be considered as the members that can be inherited but not accessible in any class.?
- Public
 - Protected
 - Private
 - Both A and C
- Q.8 What is virtual inheritance in C++?
- C++ technique to enhance multiple inheritance
 - C++ technique to ensure that a private member of the base class can be accessed somehow
 - C++ technique to avoid multiple inheritance of classes
 - C++ technique to avoid multiple copies of the base class into children/derived class
- Q.9 Identify the correct for a pre-increment operator.
- ++n
 - n++
 - +n
 - n+
- Q.10 What is the extension of C++ file?
- .C
 - .CPP
 - .C++
 - .Java

SECTION-B

Note: Objective type questions. All questions are compulsory. (10x1=10)

- Q.11 Define single inheritance.
- Q.12 Define variable.
- Q.13 What is symbol of increment operator in C++?
- Q.14 What is the use of scope resolution operator?
- Q.15 Define Abstraction.
- Q.16 List any two arithmetic operations of C++.
- Q.17 Define Inheritance.
- Q.18 What is the basic building block of object oriented programming language?
- Q.19 What is base class?
- Q.20 What is a header file?

SECTION-C

Note: Short answer type questions. Attempt any twelve questions out of fifteen questions. (12x5=60)

- Q.21 Write a program in C++ illustrating the concept of while loop.
- Q.22 Difference between POP & OOPS.
- Q.23 Write any two differences between while loop and for Loop.
- Q.24 Explain any four library functions in C++.
- Q.25 Define object. How can we create object in C++ ? Give example.
- Q.26 What is a pure virtual function?
- Q.27 Write the advantages of inheritance.