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Roll No.

4th Sem.

**Branch : Computer, Computer
(For Speech and hearing Impaired)**

Sub. Computer Organisation and Architecture

Time : 3 Hrs.

M.M. : 60

SECTION-A

Note: Multiple Choice Questions. All Questions are compulsory. (6x1=6)

Q.1 Which of the following instruction formats supports the largest number of operands?

- a) Zero address b) One address
- c) Two Address d) Three Address

Q.2 Which of the following is NOT a type of address mode?

- a) Relative b) Immediate
- c) Reverse d) Indexed

Q.3 Which type of memory is non-volatile and used for permanent storage?

- a) RAM b) Cache
- c) ROM d) Flash

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Q.4 What does I/O stand for in computer architecture?

- a) Internal / Output b) Input / Output
- c) Interface / Operation d) Input / Operation

Q.5 What is the main advantage of parallel processing?

- a) Increased hardware costs
- b) Increased processing speed through simultaneous task execution
- c) Simpler architecture
- d) Decreased energy consumption

Q.6 What does the term “FIFO” stand for in data transfer?

- a) Fast In, Fast Out b) First In, First Out
- c) First Input, First Output
- d) Fast Input, Fast Output

SECTION-B

Note: Objective/Completion type questions. All questions are compulsory. (6x1=6)

Q.7 Expand RISC?

Q.8 True or False: In stack organization, the last item added is the first one removed.

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- Q.9 RAM is non-volatile memory, meaning it retains data even when the power is off. (True/False)
- Q.10 Expand BIOS.
- Q.11 General Purpose multiprocessors are designed specifically for high performance computing tasks. (True/False)
- Q.12 What is an I/O interface?

SECTION-C

Note: Short answer type Questions. Attempt any eight questions out of ten Questions. (8x4=32)

- Q.13 Write in brief about a zero-address instruction format?
- Q.14 What is direct addressing mode?
- Q.15 Differentiate between RAM and ROM chips.
- Q.16 Define cache memory.
- Q.17 Explain BIOS and its function.
- Q.18 Explain programmed I/O.
- Q.19 Differentiate between synchronous and Asynchronous modes of data transfer.
- Q.20 What are multi stage switching networks?

- Q.21 What is an Input-Output Interface?
- Q.22 What is handshaking in data transfer?

SECTION-D

Note: Long answer questions. Attempt any two questions out of three Questions. (2x8=16)

- Q.23 What are the different addressing modes in CPU architecture? Provide examples for each.
- Q.24 Explain the concept of DMA (Direct Memory Access) and its advantages over traditional programmed I/O.
- Q.25 Describe the basic characteristics of multiprocessor systems and their advantages.