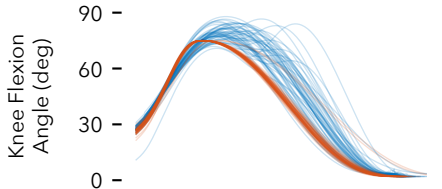
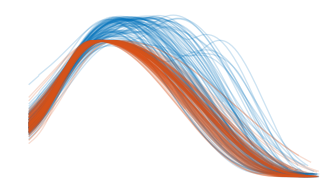


## Normal Trajectories

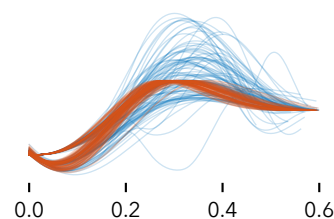
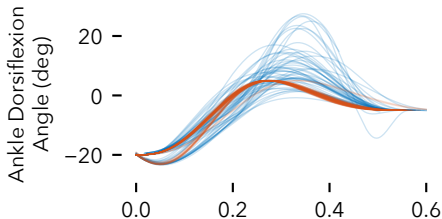


## Trip Elicitation Trajectories



Minimum Jerk

Proposed control



Swing Time (s)