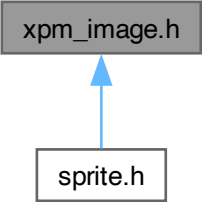


xpm_image.h



```
graph BT; sprite.h --> xpm_image.h
```

A diagram illustrating a dependency between two header files. At the bottom is a white rectangular box with a black border containing the text 'sprite.h'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top, which contains the text 'xpm_image.h'.

sprite.h