

proj_main_loop



```
graph LR; A[proj_main_loop] --> B[ppu_get_screen_ptr]
```

A diagram showing a call from the function `proj_main_loop` to the function `ppu_get_screen_ptr`. The `proj_main_loop` box is white with a black border, and the `ppu_get_screen_ptr` box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

ppu_get_screen_ptr