

An improved Controlled Random Search method

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Abstract: A modified version of common global optimization method named Controlled Random Search is presented here. This method is designed to estimate the global minimum of multidimensional functions. The new method modifies the original algorithm by incorporating a new sampling method, a new termination rule and the periodical application of local search optimization algorithm to the points sampled. The new version is compared against the original using some benchmark functions from the relevant literature.

1. Introduction

Global optimization[1] is considered a problem of high complexity with many applications. The problem is defined as the location of the global minimum of a multi-dimensional function $f(x)$:

$$x^* = \arg \min_{x \in S} f(x) \quad (1)$$

Where $S \subset R^n$ is formulated as:

$$S = [a_1, b_1] \otimes [a_2, b_2] \otimes \dots \otimes [a_n, b_n] \quad (2)$$

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The location of the global optimum finds application in many areas such as physics [2,3], chemistry [6,7], medicine [4,5], economics[8] etc. In modern theory there are two different categories of global optimization methods: the stochastic methods and the deterministic methods. The first category contains the vast majority of methods such as Simulated Annealing methods [9–11], Genetic Algorithms [12–14], Tabu Search methods [15], Particle Swarm Optimization [16–18] etc. A common method that also belongs to stochastic methods is the Controlled Random Search (CRS) method [19], which is a procedure that uses a population of trial solutions. This method initially creates a set with randomly selected points and repeatedly replaces the worst point in that set with a randomly generated point and this process can continue until some termination criterion is satisfied. The CRS method has been used intensively in many problems such as geophysics problems [20,21], optimal shape design problems [22], the animal diet problem [23], the heat transfer problem [24] etc.

This CRS method has been thoroughly analyzed by many researchers in the field such as the work A of Ali and Storey where two new variants of the CRS method are proposed [25]. These variants have proposed alternative techniques for the selection of the initial sample set and usage of local search methods. Also, Pillo *et al* [26] suggested a hybrid CRS method where the base algorithm is combined with a Newton - type unconstrained minimization algorithm [27] to enhance the efficiency of the method in various test problems. Another work is of Kaelo and Ali, in which they suggested [28] some modifications on the method and especially in the new point generation step. Also, Filho and Albuquerque have suggested [29] the usage of a distribution strategy

to accelerate the Controlled Random Search method. The current work proposed three major modifications in the CRS method: a new point replacement strategy, a stochastic termination rule and a periodical application of some local search method. The first modification is used to better explore the domain range of the function. The second modification is made in order to achieve a better termination of the method without wasting valuable computational time. The third modification is used in order to speed up the method by applying a small amount of steps of a local search method.

The rest of this article is organized as follows: in Section 2 the major steps of the CRS method as well as the proposed modifications are presented, in section 3 the results from the application of the proposed method on a series of benchmark functions are listed and finally in section 4 some conclusions and guidelines for future research are presented.

2. Method Description

The Controlled Random Search has a series of steps that are described in Algorithm 1. The changes proposed by the new method focus on three points:

1. The creation of a test point (**New_Point** step) is performed using a new procedure described in subsection 2.1.
2. In the **Min_Max** step the stochastic termination rule described in subsection 2.2 is used. The aim of this rule is to terminate the method when, with some certainty, no lower minimums are to be found.
3. Apply a few steps of a local search procedure after **New_Point** step in the \tilde{z} point. This procedure is used to bring the test points closer to the corresponding minimums. This speeds up the process of searching for new minima, although it obviously leads to an increase in function calls

2.1. A new method for trial points

The proposed technique to compute the trial point \tilde{z} is shown in Algorithm 2. According to this, the calculation of the test point \tilde{z} does not contain product with high values as in the basic algorithm, so that the test point is not too far from the centroid. This technique avoids vector jumps from the centroid, where it has great gravity in the calculation for starting the local optimization.

2.2. A new stopping rule

It is quite common in the optimization techniques to use a predefined number of maximum iterations as the stopping rule of the method. Even though this termination rule is easy to implement sometime could require an excessive number of functions calls before termination and a more sophisticated termination rule is needed. The termination rule proposed here is inspired from [30]. At every iteration k the variance $\sigma^{(k)}$ of the quantity f_{\min} is calculated. If the optimization technique did not manage to find a new estimation of the global minimum for some iterations, then probably the global minimum has been discovered and the algorithm should terminate. The termination rule is defined as follows, terminate when

$$\sigma^{(k)} \leq \frac{\sigma^{(k_{\text{last}})}}{2} \quad (3)$$

The term k_{last} represents the last iteration where a new global minimum was located.

3. Experiments

3.1. Test functions

The modified version of the CRS was tested against the traditional CRS on series of benchmark functions from the relevant literature [31,32]. The following functions were used:

Initialization Step:

1. **Set** the value for the parameter N . Typically this value could be set to $N = 25n$.
2. **Set** ϵ as a small positive value, used in comparisons.
3. **Create** randomly the set $T = \{z_1, z_2, \dots, z_N\}$ from S .

Min_Max Step:

1. **Calculate** the points $z_{\min} = \operatorname{argmin} f(z)$ and $z_{\max} = \operatorname{argmax} f(z)$ and their function values

$$f_{\max} = \max_{z \in T} f(z)$$

and

$$f_{\min} = \min_{z \in T} f(z)$$

2. **If** $|f_{\max} - f_{\min}| < \epsilon$, **then goto** Local_Search Step.

New_Point Step:

1. **Select** randomly the reduced set $\tilde{T} = \{z_{T_1}, z_{T_2}, \dots, z_{T_{n+1}}\}$ from T .
2. **Compute** the centroid G :

$$G = \frac{1}{n} \sum_{i=1}^n z_{T_i}$$

3. **Compute** a trial point $\tilde{z} = 2G - z_{T_{n+1}}$.
4. **If** $\tilde{z} \notin S$ **or** $f(\tilde{z}) \geq f_{\max}$ **then goto** New_Point step.

Update Step:

1. $T = T \cup \{\tilde{z}\} - \{z_{\max}\}$.
2. **Goto** Min_Max Step.

Local_Search Step:

1. $z^* = \operatorname{localSearch}(z)$.
2. The final outcome of the algorithm is discovered global minimum z^* .

Algorithm 1: The original Controlled Random search method. The basic steps of the method.

1. **Calculate** the centroid G :

$$G = \frac{1}{n} \sum_{i=1}^n z_{T_i}$$

2. Set $G = G + \frac{1}{n} z_{\min}$
3. **Compute** a trial point $\tilde{z} = G - \frac{1}{n} z_{T_{n+1}}$.

Algorithm 2: The steps of the new proposed method to create more efficient trial points for the Controlled Random Search method.

- 76 • **Bf1** function defined as:

$$f(x) = x_1^2 + 2x_2^2 - \frac{3}{10} \cos(3\pi x_1) - \frac{4}{10} \cos(4\pi x_2) + \frac{7}{10}$$

77 with $x \in [-100, 100]^2$.

- **Bf2** function:

$$f(x) = x_1^2 + 2x_2^2 - \frac{3}{10} \cos(3\pi x_1) \cos(4\pi x_2) + \frac{3}{10}$$

78 where $x \in [-50, 50]^2$.

- 79 • **Branin** function: $f(x) = \left(x_2 - \frac{5.1}{4\pi^2} x_1^2 + \frac{5}{\pi} x_1 - 6\right)^2 + 10 \left(1 - \frac{1}{8\pi}\right) \cos(x_1) + 10$ with
80 $-5 \leq x_1 \leq 10, 0 \leq x_2 \leq 15$.

- **CM - Cosine Mixture** function.

$$f(x) = \sum_{i=1}^n x_i^2 - \frac{1}{10} \sum_{i=1}^n \cos(5\pi x_i)$$

81 with $x \in [-1, 1]^n$. In our experiments we have used $n = 4$.

- **Camel** function.

$$f(x) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4, \quad x \in [-5, 5]^2$$

- **Easom** function.

$$f(x) = -\cos(x_1) \cos(x_2) \exp\left((x_2 - \pi)^2 - (x_1 - \pi)^2\right)$$

82 with $x \in [-100, 100]^2$.

- **Exponential** function.

$$f(x) = -\exp\left(-0.5 \sum_{i=1}^n x_i^2\right), \quad -1 \leq x_i \leq 1$$

83 In the conducted experiments the values with $n = 2, 4, 8, 16, 32, 64, 100$ were used
84 and the corresponding functions was denoted as EXP2, EXP4, EXP8, EXP16, EXP32,
85 EXP64, EXP100.

- 86 • **Goldstein & Price**

$$f(x) = [1 + (x_1 + x_2 + 1)^2 \\ (19 - 14x_1 + 3x_1^2 - 14x_2 + 6x_1x_2 + 3x_2^2)] \times \\ [30 + (2x_1 - 3x_2)^2 \\ (18 - 32x_1 + 12x_1^2 + 48x_2 - 36x_1x_2 + 27x_2^2)]$$

- **Griewank2** function.

$$f(x) = 1 + \frac{1}{200} \sum_{i=1}^2 x_i^2 - \prod_{i=1}^2 \frac{\cos(x_i)}{\sqrt{i}}, \quad x \in [-100, 100]^2$$

- 87 • **Gkls** function. $f(x) = \text{Gkls}(x, n, w)$, is a function with w local minima, described
88 in [33] with $x \in [-1, 1]^n$ In the conducted experiments we have used $n = 2, 3$ and
89 $w = 50$ and the functions are denoted by the labels GKLS250 and GKLS350.

- 90 • **Guilin Hills** function. $f(x) = 3 + \sum_{i=1}^n \left(c_i \frac{x_i+9}{x_i+10} \sin\left(\frac{\pi}{1-x_i+\frac{1}{2k_i}}\right) \right)$, $x \in [0, 1]^n$, $c_i > 0$
 91 and k_i being positive integers. In our experiments we have used $n = 5, 10$ with 50
 92 local minima in each function. The produced functions are entitled GUILIN550 and
 93 GUILIN1050.
- 94 • **Hansen** function. $f(x) = \sum_{i=1}^5 i \cos[(i-1)x_1 + i] \sum_{j=1}^5 j \cos[(j+1)x_2 + j]$, $x \in$
 95 $[-10, 10]^2$.
- **Hartman 3** function.

$$f(x) = - \sum_{i=1}^4 c_i \exp\left(- \sum_{j=1}^3 a_{ij}(x_j - p_{ij})^2\right)$$

$$\text{with } x \in [0, 1]^3 \text{ and } a = \begin{pmatrix} 3 & 10 & 30 \\ 0.1 & 10 & 35 \\ 3 & 10 & 30 \\ 0.1 & 10 & 35 \end{pmatrix}, c = \begin{pmatrix} 1 \\ 1.2 \\ 3 \\ 3.2 \end{pmatrix} \text{ and}$$

$$p = \begin{pmatrix} 0.3689 & 0.117 & 0.2673 \\ 0.4699 & 0.4387 & 0.747 \\ 0.1091 & 0.8732 & 0.5547 \\ 0.03815 & 0.5743 & 0.8828 \end{pmatrix}$$

- **Hartman 6** function.

$$f(x) = - \sum_{i=1}^4 c_i \exp\left(- \sum_{j=1}^6 a_{ij}(x_j - p_{ij})^2\right)$$

$$\text{with } x \in [0, 1]^6 \text{ and } a = \begin{pmatrix} 10 & 3 & 17 & 3.5 & 1.7 & 8 \\ 0.05 & 10 & 17 & 0.1 & 8 & 14 \\ 3 & 3.5 & 1.7 & 10 & 17 & 8 \\ 17 & 8 & 0.05 & 10 & 0.1 & 14 \end{pmatrix}, c = \begin{pmatrix} 1 \\ 1.2 \\ 3 \\ 3.2 \end{pmatrix} \text{ and}$$

$$p = \begin{pmatrix} 0.1312 & 0.1696 & 0.5569 & 0.0124 & 0.8283 & 0.5886 \\ 0.2329 & 0.4135 & 0.8307 & 0.3736 & 0.1004 & 0.9991 \\ 0.2348 & 0.1451 & 0.3522 & 0.2883 & 0.3047 & 0.6650 \\ 0.4047 & 0.8828 & 0.8732 & 0.5743 & 0.1091 & 0.0381 \end{pmatrix}$$

- **Rastrigin** function.

$$f(x) = x_1^2 + x_2^2 - \cos(18x_1) - \cos(18x_2), \quad x \in [-1, 1]^2$$

- 96 • **Rosenbrock** function
- 97

$$f(x) = \sum_{i=1}^{n-1} \left(100(x_{i+1} - x_i^2)^2 + (x_i - 1)^2 \right), \quad -30 \leq x_i \leq 30.$$

98 In our experiments we used this function with $n = 20$.

- 99 • **Shekel 7** function.

$$f(x) = - \sum_{i=1}^7 \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

$$100 \quad \text{with } x \in [0, 10]^4 \text{ and } a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \\ 2 & 9 & 2 & 9 \\ 5 & 3 & 5 & 3 \end{pmatrix}, c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.3 \end{pmatrix}.$$

- 101 • **Shekel 5** function.

$$102 \quad f(x) = - \sum_{i=1}^5 \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

$$\text{with } x \in [0, 10]^4 \text{ and } a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \end{pmatrix}, c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \end{pmatrix}.$$

- 103 • **Shekel 10** function.

$$104 \quad f(x) = - \sum_{i=1}^{10} \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

$$\text{with } x \in [0, 10]^4 \text{ and } a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \\ 2 & 9 & 2 & 9 \\ 5 & 5 & 3 & 3 \\ 8 & 1 & 8 & 1 \\ 6 & 2 & 6 & 2 \\ 7 & 3.6 & 7 & 3.6 \end{pmatrix}, c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.3 \\ 0.7 \\ 0.5 \\ 0.6 \end{pmatrix}.$$

- **Sinusoidal** function.

$$f(x) = - \left(2.5 \prod_{i=1}^n \sin(x_i - z) + \prod_{i=1}^n \sin(5(x_i - z)) \right), \quad 0 \leq x_i \leq \pi.$$

105 In our experiments we used $n = 4, 8, 16, 32$ and $z = \frac{\pi}{6}$ and the corresponding
106 functions are denoted by the labels SINU4, SINU8, SINU16, SINU32.

- **Test2N** function. This function is given by the equation

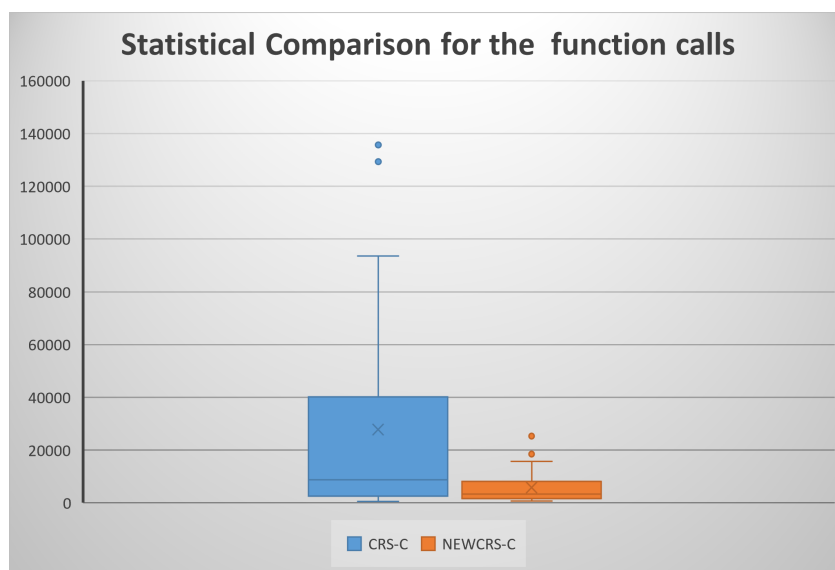
$$f(x) = \frac{1}{2} \sum_{i=1}^n x_i^4 - 16x_i^2 + 5x_i, \quad x_i \in [-5, 5].$$

107 In the conducted experiments the n has the values 4,5,6,7.

- **Test30N** function. This function is given by

$$f(x) = \frac{1}{10} \sin^2(3\pi x_1) \sum_{i=2}^{n-1} \left((x_i - 1)^2 (1 + \sin^2(3\pi x_{i+1})) \right) + (x_n - 1)^2 (1 + \sin^2(2\pi x_n))$$

108 with $x \in [-10, 10]$. The function has 30^n local minima in the specified range and
109 we used $n = 3, 4$ in our experiments.

Figure 1. Statistical comparison for the function calls using box plots.

110 3.2. Results

111 In the experiments two different values were measured: the rejection rate in the
 112 **New_Point** step and the average number of function calls required. In the first case we
 113 measure the percentage of points rejected during the **New_Point** step, i.e. points created
 114 that are outside the domain range of the function. All the experiments were conducted
 115 30 times and different seed for the random number generator was used each time. The
 116 local search method that used in the experiments and denoted as `localsearch(x)`, was a
 117 BFGS variant due to Powell[34]. The experiments were conducted on a i7-10700T CPU
 118 at 2.00GHz equipped with 16GB of RAM. The operating system used was Debian Linux
 119 and the all the code were compiled using ANSI C++ compiler.

120 The experimental results are listed in Table 1. The column FUNCTION stands
 121 for the name of the objective function, the column CRS-R stands for the rejection rate
 122 for the CRS method while the column NEWCRS-R displays the same measure for the
 123 current method. Similar, the column CRS-C represents the average function calls for
 124 the CRS method and the column NEWCRS-C stands for the average function calls of
 125 the proposed method. Also a statistical comparison between the CRS and the proposed
 126 method is shown in Figure 1.

127 The proposed method almost annihilates the rejection rate in every test function.
 128 This is an evidence that the new mechanism proposed here to create new point is more
 129 accurate than the traditional one. Also, the proposed method requires lower number of
 130 function calls than the CRS method as one can deduce from the relevant columns and
 131 the statistical comparison.

132 Additionally, the execution time for every test function was measured and this
 133 information is outlined in Table 2. The column CRS-TIME stands for the average
 134 execution time of the original CRS method, the column NEWCRS-TIME represents the
 135 average execution time for the proposed method and the column DIFF is the calculated
 136 percentage difference between the previously mentioned columns.

137 4. Conclusions

138 Three important modifications were proposed in the current work for the CRS
 139 method. The first modification has to do with the new test point generation process,
 140 which seems to be more accurate than the original one. The new method almost every
 141 time creates points that are within the domain range of the function. The second change
 142 adds a new termination rule based on stochastic observations. The third proposed

Table 1: Experimenting with rejection rates.

FUNCTION	CRS-R	CRS-C	NEWCRS-R	NEWCRS-C
BF1	1.37%	2523	0.00%	1689
BF2	1.33%	2506	0.17%	1569
BRANIN	16.00%	2014	9.13%	851
CAMEL	1.67%	2235	0.20%	1487
EASOM	51.03%	591	11.43%	635
EXP2	3.03%	1290	0.70%	644
EXP4	2.67%	4688	0.00%	1302
EXP8	2.77%	16453	0.00%	2601
EXP16	4.00%	47400	0.00%	5207
EXP32	7.70%	93520	0.00%	10414
EXP64	18.80%	135638	0.00%	13602
EXP100	38.53%	129327	0.00%	14506
GKLS250	3.87%	1784	0.27%	1684
GKLS350	6.43%	3881	0.03%	2088
GOLDSTEIN	3.60%	2154	0.70%	1829
GRIEWANK2	1.20%	2503	0.03%	2742
GUILIN550	8.33%	9129	0.00%	25333
GUILIN1050	9.63%	30806	0.00	10561
HANSEN	47.60%	2643	4.03%	1736
HARTMAN3	9.97%	3009	6.13%	1331
HARTMAN6	13.37%	13615	0.00%	6091
RASTRIGIN	9.17%	2130	1.33%	2986
ROSENBROCK	0.00%	59024	0.00%	15719
SHEKEL5	4.73%	8974	0.00%	2967
SHEKEL7	3.70%	8606	0.00%	3236
SHEKEL10	2.73%	9264	0.00%	3479
SINU4	3.90%	6525	0.00%	2889
SINU8	5.10%	21561	0.00%	4946
SINU16	8.43%	62194	0.00%	9539
SINU32	14.40%	135986	0.00%	18456
TEST2N4	24.57%	10198	0.00%	3756
TEST2N5	34.17%	20850	0.00%	4806
TEST2N6	42.50%	43290	0.00%	6075
TEST2N7	50.37%	92658	0.00%	7005
TEST30N3	24.10%	4011	0.00%	5691
TEST30N4	27.30%	7432	0.00%	8579
TOTAL	13.67%	1000412	0.86%	208031

Table 2: Time comparisons.

FUNCTION	CRS-TIME	NEWCRS-TIME	DIFF
BF1	0.168	0.154	8.33%
BF2	0.180	0.154	14.44%
BRANIN	0.209	0.138	33.97%
CAMEL	0.165	0.141	14.55%
EASOM	0.165	0.151	8.48%
EXP2	0.165	0.143	13.33%
EXP4	0.228	0.152	33.33%
EXP8	0.629	0.187	70.27%
EXP16	3.142	0.299	90.48%
EXP32	14.364	1.082	92.47%
EXP64	60.861	3.932	93.54%
EXP100	144.794	9.386	93.52%
GKLS250	0.592	0.593	-0.17%
GKLS350	0.658	0.599	8.97%
GOLDSTEIN	0.191	0.163	14.66%
GRIEWANK2	0.174	0.166	4.60%
GUILIN550	0.475	0.529	-11.37%
GUILIN1050	1.524	0.453	70.28%
HANSEN	0.217	0.292	-34.56%
HARTMAN3	0.21	0.163	22.38%
HARTMAN6	0.514	0.262	49.03%
RASTRIGIN	0.168	0.16	4.76%
ROSENBROCK	5.31	0.584	89.00%
SHEKEL5	0.321	0.203	36.76%
SHEKEL7	0.302	0.218	27.81%
SHEKEL10	0.325	0.271	16.62%
SINU4	0.283	0.206	27.21%
SINU8	0.897	0.369	58.86%
SINU16	4.775	1.448	69.68%
SINU32	24.413	8.999	63.14%
TEST2N4	0.389	0.19	51.16%
TEST2N5	0.733	0.209	71.49%
TEST2N6	1.714	0.256	85.06%
TEST2N7	4.326	0.264	93.90%
TEST30N3	0.222	0.203	8.56%
TEST30N4	0.324	0.239	26.23%
TOTAL	274.127	32.958	87.98%

143 modification applies a few steps of a local search procedure to every trial point created
 144 by the algorithm. Judging by the results, it seems that the proposed changes have two
 145 important effects. The first is that the success of the algorithm in creating valid test
 146 points is significantly improved. The second is the large reduction in the number of
 147 function calls required to locate the global minimum.

148 Future research may include the exploration of usage additional stopping rules and
 149 the parallelization of different aspects of the method in order to speed up the optimiza-
 150 tion procedure as well as to take advantage of multicore programming environments.

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