

# Prompt Compression via Graph Pruning

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## Introduction

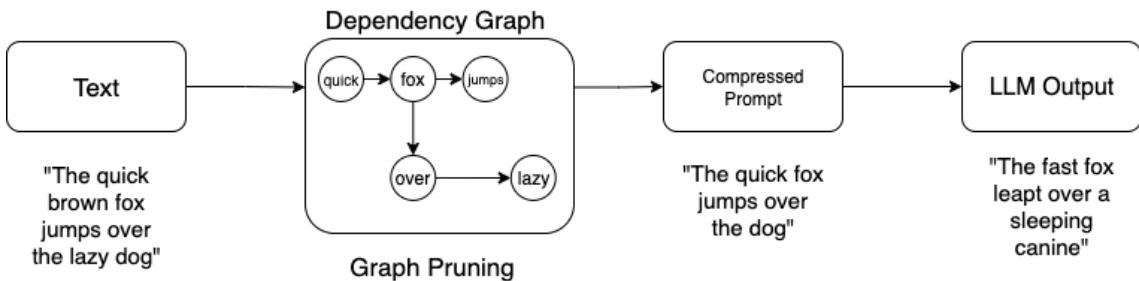
Large Language Models (LLMs) often require long input prompts, which increases both inference cost and latency. Prompt compression aims to reduce prompt length while maintaining output quality. Traditional approaches rely on heuristics such as truncation or keyword extraction.

This project proposes a graph-theoretic approach: converting prompts into dependency graphs, applying pruning techniques based on graph centrality or sparsification, and feeding the compressed prompt to an LLM. The novelty lies in leveraging graph theory for efficient prompt compression.

## Objectives

The primary objective of this project is to design and evaluate a graph-based pipeline for compressing prompts in order to make LLM inference more efficient. Specifically, the project aims to reduce the number of tokens in prompts while ensuring that the compressed prompts preserve essential meaning and yield outputs of comparable quality to the original. It also seeks to systematically analyze the trade-offs between compression ratio and semantic faithfulness, thereby providing insights into how graph-theoretic techniques can optimize the balance between efficiency and performance. Another key objective is to demonstrate that this method is lightweight, reproducible, and feasible on modest hardware, while also being adaptable to larger-scale applications in industrial settings where inference costs are critical.

## The Idea



## Databases and Evaluation Metrics

### Datasets

The experiments will be conducted using well-established summarization datasets such as CNN/DailyMail and XSum, which are widely used benchmarks for text generation tasks. Additionally, a small custom dataset of research-related prompts may be prepared to evaluate the approach in more domain-specific contexts.

### Evaluation Metrics

The effectiveness of the method will be assessed using multiple metrics. The **compression ratio** will quantify token savings relative to the original prompt. **ROUGE** and **BLEU** scores will

measure the quality of generated outputs, while semantic similarity will be evaluated using cosine similarity between embeddings (e.g., Sentence-BERT). Together, these metrics will capture both efficiency and fidelity.

## Methodology

The methodology begins with the construction of dependency graphs from input prompts using a parser such as spaCy or Stanford CoreNLP, where nodes represent tokens and edges represent syntactic dependencies. Once the graph is built, pruning techniques are applied to reduce its size while preserving essential meaning. Centrality-based pruning identifies and retains tokens of high importance (e.g., based on degree or PageRank), while low-importance tokens are removed. Spectral sparsification can also be employed to approximate the graph with fewer edges while maintaining its structural integrity. After pruning, the remaining graph is linearized back into text to form the compressed prompt. Both the original and compressed prompts are then fed into an LLM, and their outputs are compared using quality and semantic similarity metrics.

## Expected Outcomes

The project is expected to show that graph pruning can significantly reduce prompt length without a corresponding drop in generation quality. By comparing the LLM outputs from compressed and original prompts, we aim to demonstrate a clear trade-off between compression ratio and semantic fidelity. The framework should prove lightweight and reproducible, requiring minimal hardware resources, and capable of delivering measurable improvements in efficiency. Beyond academic interest, the results are expected to have industrial relevance by reducing the token usage and inference costs of LLMs in real-world applications.

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