### Decision Tree Induction

## Algorithm

• (The algorithm in the project description or slides)

### Example on Golf Data

#### **Attributes**

#### **Target**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

 First, determine the root node by calculating weighted averaged
Gini index for each attribute

Gini(t) = 
$$1 - \sum_{i=0}^{c-1} [p(i|t)]^2$$
,

Gini(t) = 
$$1 - \sum_{i=0}^{c-1} [p(i|t)]^2$$
,

#### **Attributes**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Rainy) = 
$$1 - (2/5)^2 - (3/5)^2$$

Gini(t) = 
$$1 - \sum_{i=0}^{c-1} [p(i|t)]^2$$
,

#### **Attributes**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Rainy) = 
$$1 - (2/5)^2 - (3/5)^2$$

Gini(Overcast) = 
$$1 - (4/4)^2 - (0/4)^2$$

Gini(t) = 
$$1 - \sum_{i=0}^{c-1} [p(i|t)]^2$$
,

#### **Attributes**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Rainy) = 
$$1 - (2/5)^2 - (3/5)^2$$

Gini(Overcast) = 
$$1 - (4/4)^2 - (0/4)^2$$

Gini(Sunny) = 
$$1 - (3/5)^2 - (2/5)^2$$

#### **Attributes**

#### **Target**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Rainy) = 
$$1 - (2/5)^2 - (3/5)^2$$

Gini(Overcast) = 
$$1 - (4/4)^2 - (0/4)^2$$

Gini(Sunny) = 
$$1 - (3/5)^2 - (2/5)^2$$

Gini(Outlook) =  $(5/14)^*$  Gini(Rainy) +  $(4/14)^*$  Gini(Overcast) +  $(5/14)^*$  Gini(Sunny)

## Gini of Temp

#### **Attributes** Target

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Hot) = 
$$1 - (2/4)^2 - (2/4)^2$$

Gini(Mild) = 
$$1 - (2/6)^2 - (4/6)^2$$

Gini(Cool) = 
$$1 - (3/4)^2 - (1/4)^2$$

Gini(Temp) = 
$$(4/14)^*$$
 Gini(Hot) +  $(6/14)^*$  Gini(Mild) +  $(4/14)^*$  Gini(Cool)

## Gini of Humidity

#### **Attributes**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(High) = 
$$1 - (4/7)^2 - (3/7)^2$$

Gini(Normal) = 
$$1 - (1/7)^2 - (6/7)^2$$

Gini(Humidity) = 
$$(7/14)^*$$
 Gini(High) +  $(7/14)^*$  Gini(Normal)

## Gini of Windy

#### **Attributes**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(False) = 
$$1 - (6/8)^2 - (2/8)^2$$

Gini(True) = 
$$1 - (3/6)^2 - (3/6)^2$$

### Example on Golf Data

#### **Attributes**

#### **Target**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

 Determine the root node by calculating weighted averaged Gini index for each attribute

Gini(Outlook)=0.3428

Gini(Temp)=0.4405

Gini(Humidity)=0.3673

Gini(Windy)=0.4286

### Example on Golf Data

#### **Attributes**

#### **Target**

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No

 Determine the root node by calculating weighted averaged Gini index for each attribute

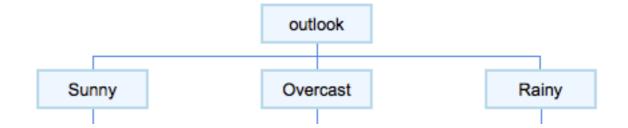
Gini(Outlook)=0.3428

Gini(Temp)=0.4405

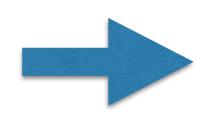
Gini(Humidity)=0.3673

Gini(Windy)=0.4286

### Determine the Root Node

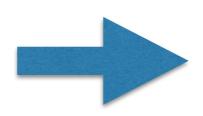


Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



Outlook	Temp	Humidity	Windy	Play
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Sunny	Mild	Normal	False	Yes
Sunny	Mild	High	True	No

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



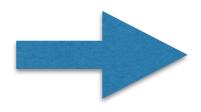
Outlook	Temp	Humidity	Windy	Play
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Sunny	Mild	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Temp)=?

Gini(Humidity)=?

Gini(Windy)=?

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



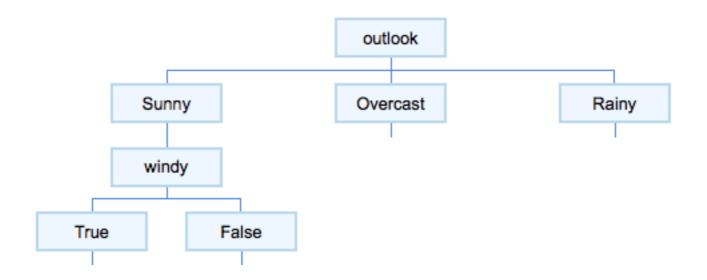
Outlook	Temp	Humidity	Windy	Play
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Sunny	Mild	Normal	False	Yes
Sunny	Mild	High	True	No

Gini(Temp)=?

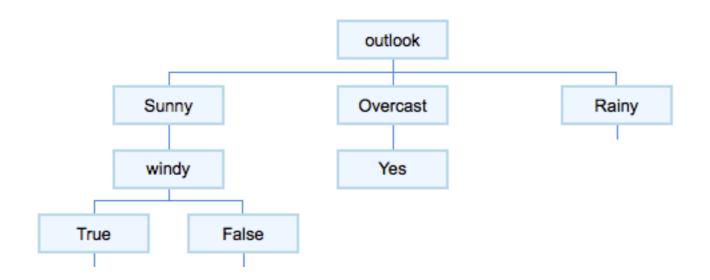
Gini(Humidity)=?

Gini(Windy)=?

**Choose the minimum** 



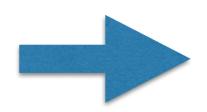
## Determine the Split Attribute when Outlook=Overcast



Outlook	Temp	Humidity	Windy	Play
Overcast	Hot	High	False	Yes
Overcast	Cool	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes

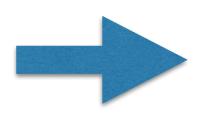
This is a leaf node since all target labels are the same

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Rainy	Mild	Normal	True	Yes

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



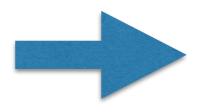
Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Rainy	Mild	Normal	True	Yes

Gini(Temp)=?

Gini(Humidity)=?

Gini(Windy)=?

Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Overcast	Hot	High	False	Yes
Sunny	Mild	High	False	Yes
Sunny	Cool	Normal	False	Yes
Sunny	Cool	Normal	True	No
Overcast	Cool	Normal	True	Yes
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Sunny	Mild	Normal	False	Yes
Rainy	Mild	Normal	True	Yes
Overcast	Mild	High	True	Yes
Overcast	Hot	Normal	False	Yes
Sunny	Mild	High	True	No



Outlook	Temp	Humidity	Windy	Play
Rainy	Hot	High	False	No
Rainy	Hot	High	True	No
Rainy	Mild	High	False	No
Rainy	Cool	Normal	False	Yes
Rainy	Mild	Normal	True	Yes

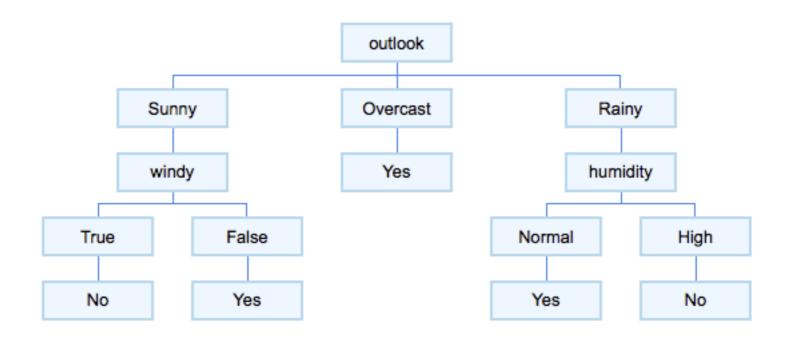
Gini(Temp)=?

Gini(Humidity)=?

Gini(Windy)=?

**Choose the minimum** 

# Keep going until reach the stopping condition



#### Stopping condition:

1. All the records have the same class label

OR

2. There is no further attributes can be used to split, then take the **majority** as the class label