## **BRENO LEITE**

#### PRESENT ADDRESS

Rua Eurico Wanderley Morais Carvalho 80, Apto 05 Cidade Universitria - Campinas, São Paulo 13083-795 brenolleite@gmail.com

#### PERMANENT ADDRESS

Rua Floriano Peixoto 121, Centro Brodowski, São Paulo 14340-000 brenolleite@gmail.com

#### **EDUCATION**

# University of Campinas, Brazil

Master's in Computer Science - Machine Learning, 2017 - 2018 G.P.A.  $3.81/4.00\,$ 

# Federal Technological University of Paraná, Brazil

Bachelor of Computer Science, 2011 - 2016 G.P.A. 0.82/1.00

# Mississippi State University, Starkville, MS

Bachelor of Computer Science, 2014 - 2015 Exchange Student G.P.A. 3.25/4.00

# ETEC Antônio de Pádua Cardoso, Brazil

Web Development, Ago - Dec 2010

# ETEC Antônio de Pádua Cardoso, Brazil

Computer Technician, 2009 - 2010

#### **EXPERIENCE**

## Data Engineer - Summer Job

Itaú Unibanco

Period: January 2018 - March 2018

#### Web Developer

Virtual Software para Seguros Period: August 2015 - February 2017

# Student Abroad - Science Without Borders

CAPES - Coordenação de Aperfeioamento de Pessoal de Nível Superior

Period: March 2014 - May 2015

#### **SKILLS**

## COMPUTER

Proficient programming skills in C/C++, Python, Java, C#, Lua, PHP, JavaScript, and Delphi. Experience using MySQL, Firebird, SQL Server, Irrlicht, Bullet, ARToolKit, UNIX/Linux, Windows, AngularJS, NodeJS, BootStrap, HTML5, CSS3, Keras, SKLearn and Git.

## **LANGUAGE**

English - Fluently. Portuguese - Native. Spanish and French - Basic.

### HONORS AND AWARDS

Selected to a Brazilian mobility program scholarship (2014-1015). Mathematical Olympiads, Brazil 2010 - Honorable Mention.

## **EXTRACURRICULAR ACTIVITIES**

Ministed course - UNIX/Linux basics (SATI - UTFPR, Brazil 2013).

Advanced English Course (Mississippi State University, EUA 2014).

Game development using Irrlicht, Bullet, and ARToolKit engines (UTFPR, Brazil 2013).

Ministed course - Programming with C# (SATI - UTFPR, Brazil 2013).

Teacher assistance in Algorithms class (Brazil 2011).

Participation of 15 hours on a mini course - Developing games with Pygame in SATI (Brazil 2011).